

# Public Key Cryptography

Introduction to Computer Security

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# Public-Key Encryption Structure

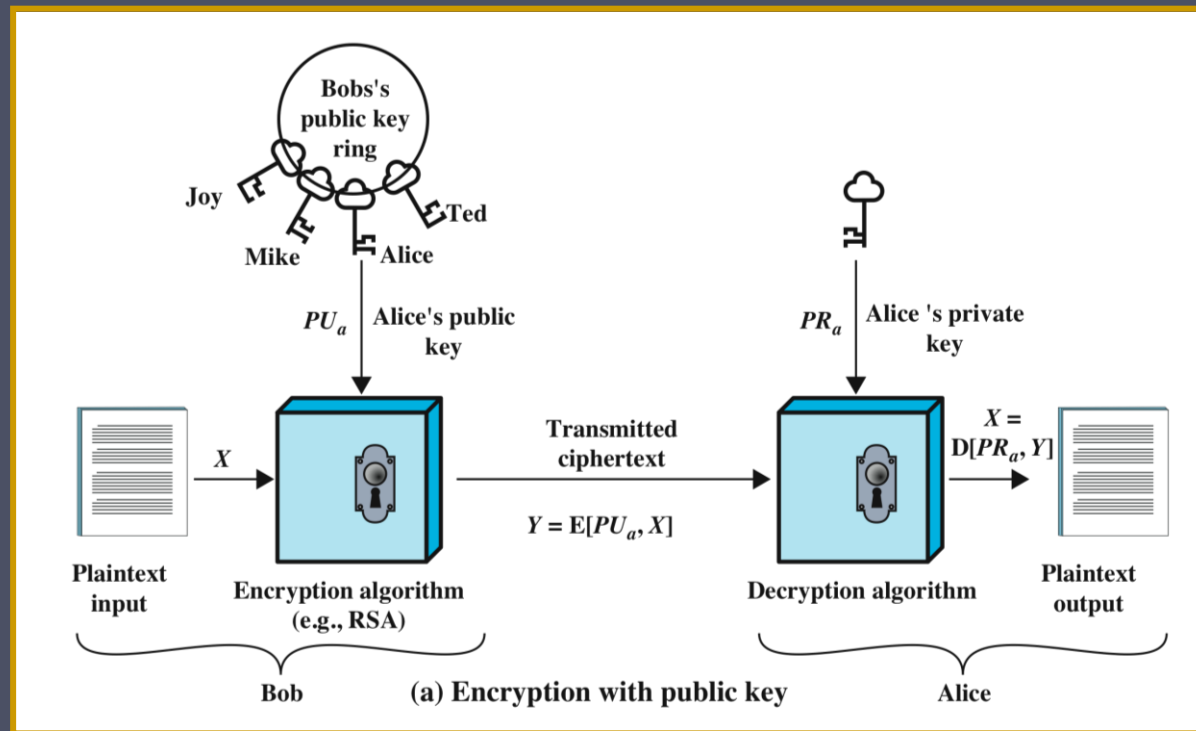
Publicly  
proposed by  
Diffie and  
Hellman in  
1976

Based on  
mathematical  
functions

## Asymmetric

- Uses two separate keys
- Public and private keys
- Public key is made public for others to use

Some form of  
protocol is  
needed for  
distribution



Provides Confidentiality **Why?**

- **Plaintext**
  - Readable message or data that is fed into the algorithm as input
- **Encryption algorithm**
  - Performs transformations on the plaintext
- **Public and private key**
  - Pair of keys, one for encryption, one for decryption
- **Ciphertext**
  - Scrambled message produced as output
- **Decryption key**
  - Produces the original plaintext

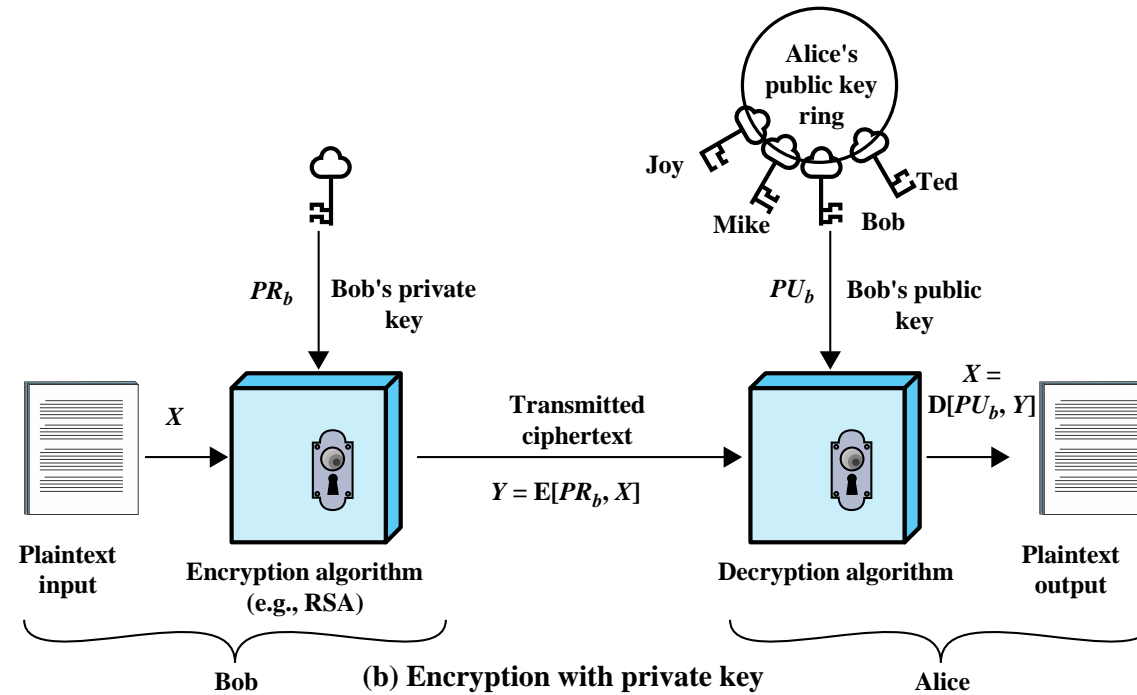


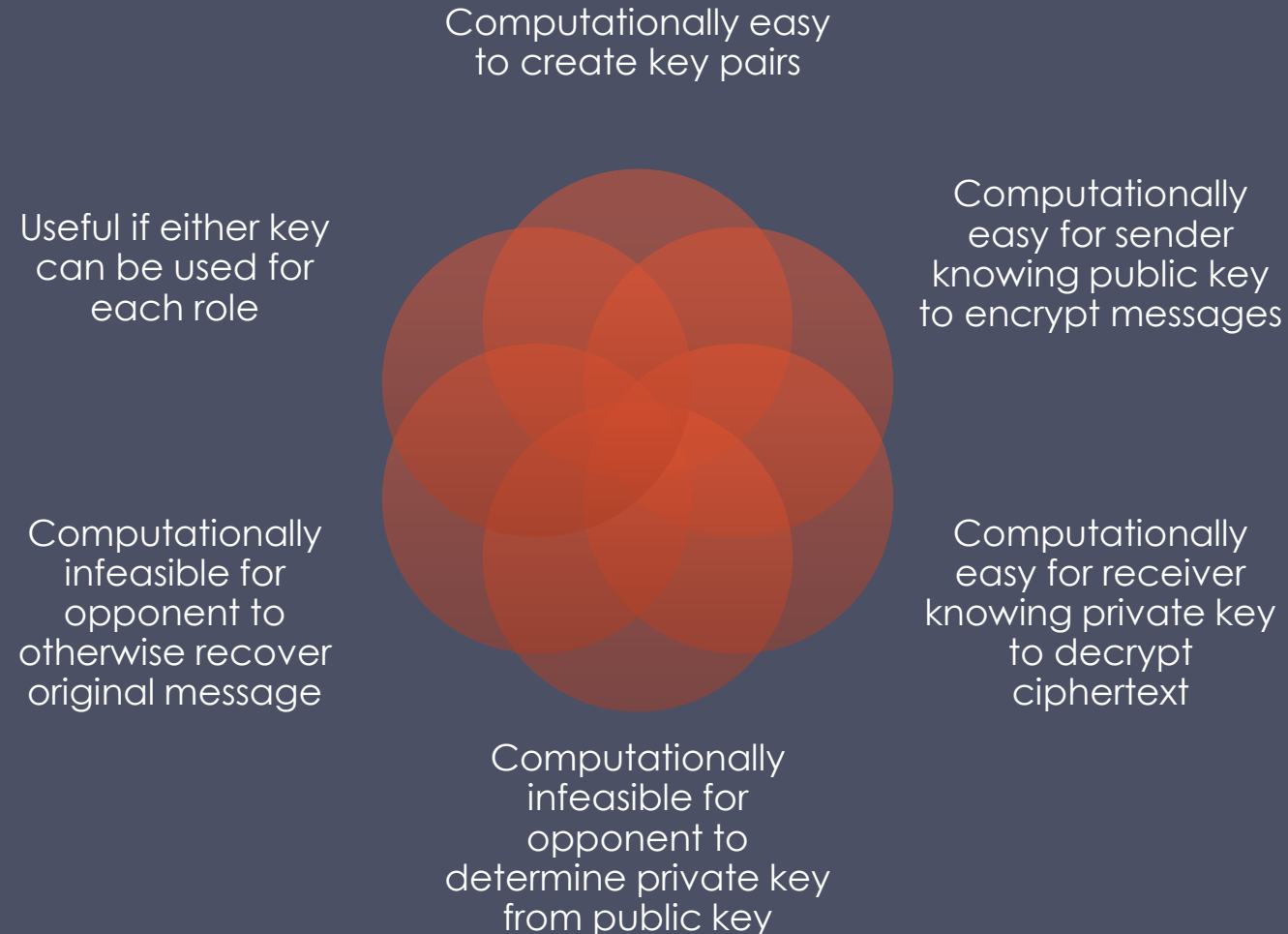
Figure 2.6 Public-Key Cryptography

Provides  
Authentication  
& Data  
Integrity

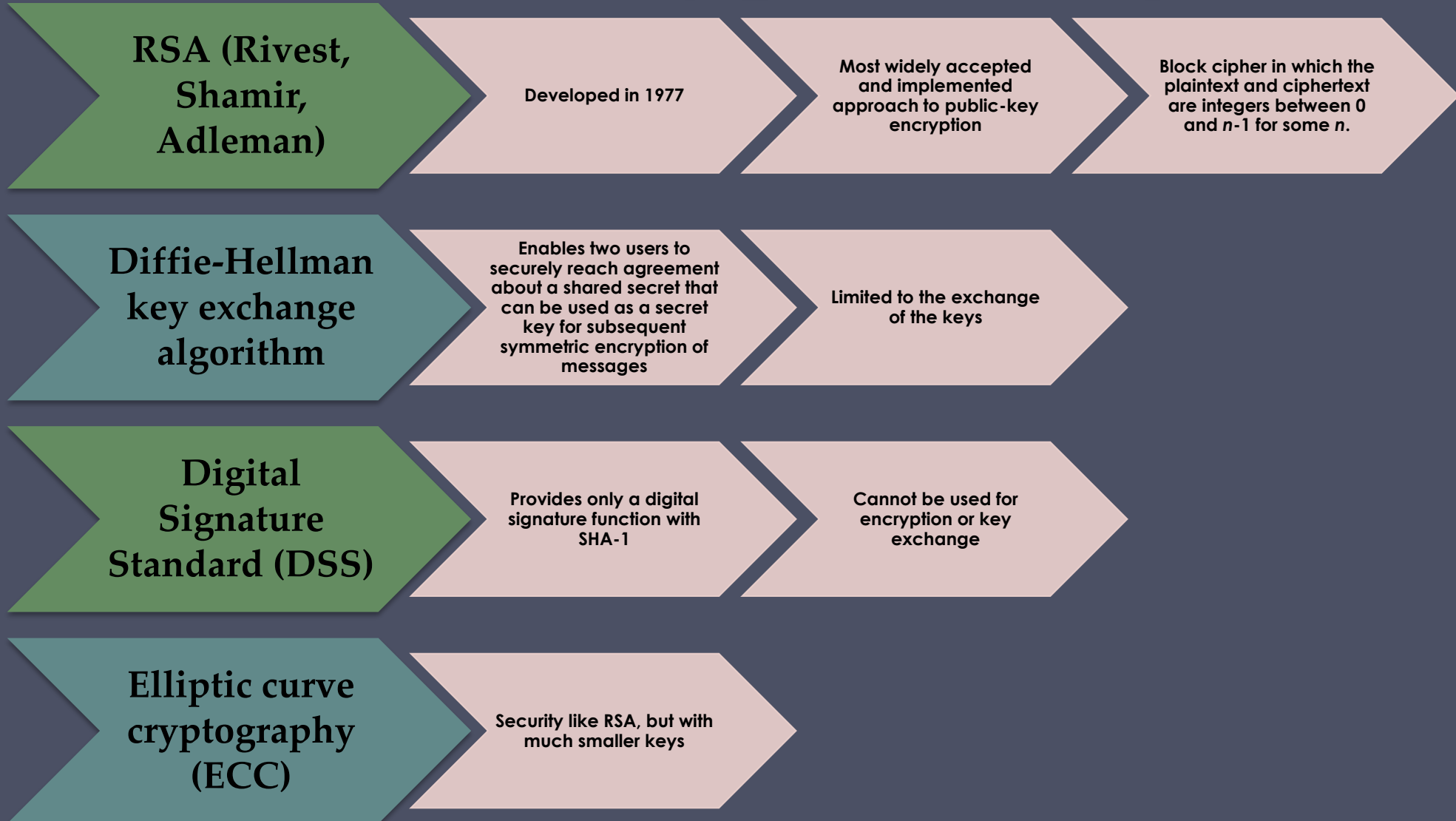
Why?

- User encrypts data using his or her own private key
- Anyone who knows the corresponding public key will be able to decrypt the message

# Requirements for Public-Key Cryptosystems



# Asymmetric Encryption Algorithms

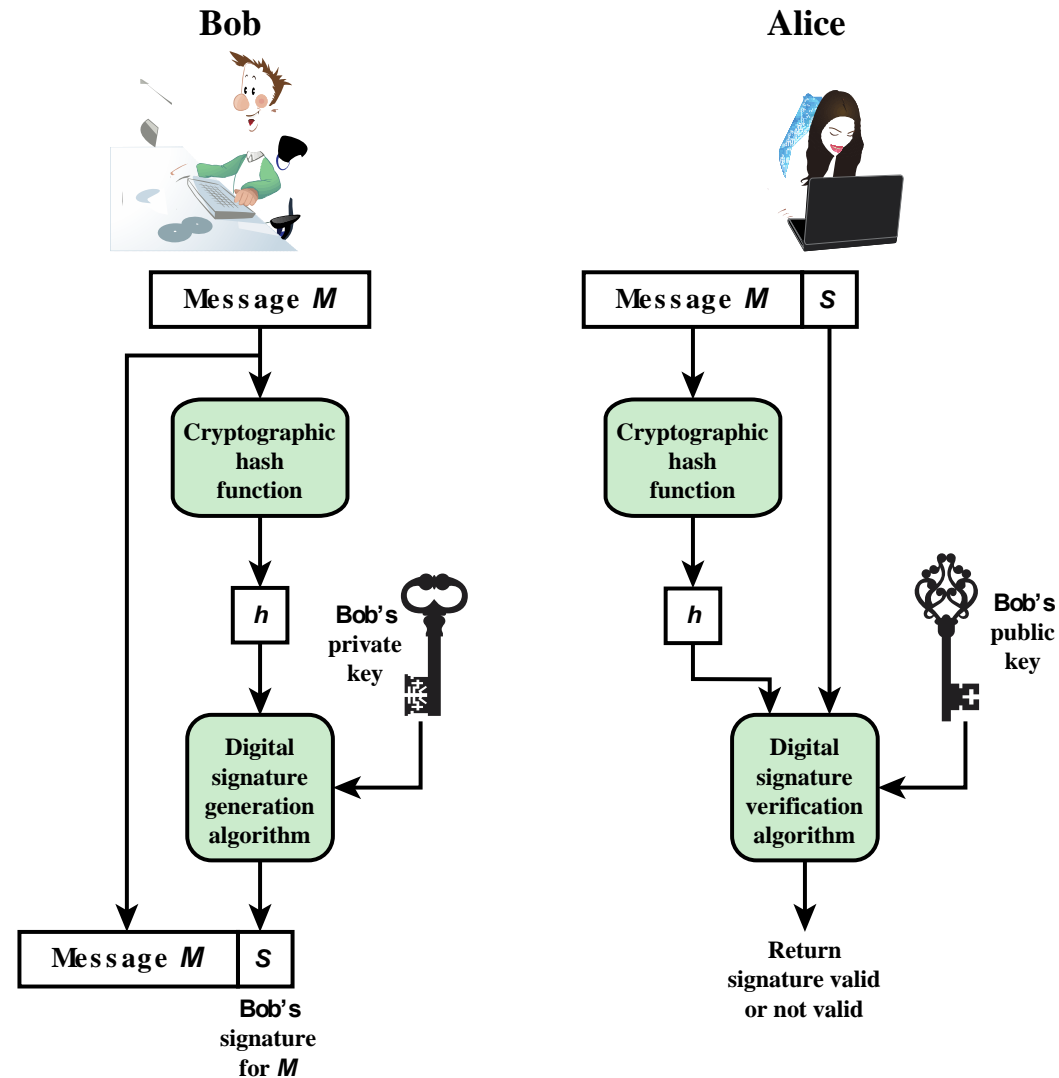


# Digital Signatures

- NIST FIPS PUB 186-4 defines a digital signature as:  
**"The result of a cryptographic transformation of data that, when properly implemented, provides a mechanism for verifying origin authentication, data integrity and signatory non-repudiation."**
- Thus, a digital signature is a data-dependent bit pattern, generated by an agent as a function of a file, message, or other form of data block
- FIPS 186-4 specifies the use of one of three digital signature algorithms:
  - Digital Signature Algorithm (DSA)
  - RSA Digital Signature Algorithm
  - Elliptic Curve Digital Signature Algorithm (ECDSA)



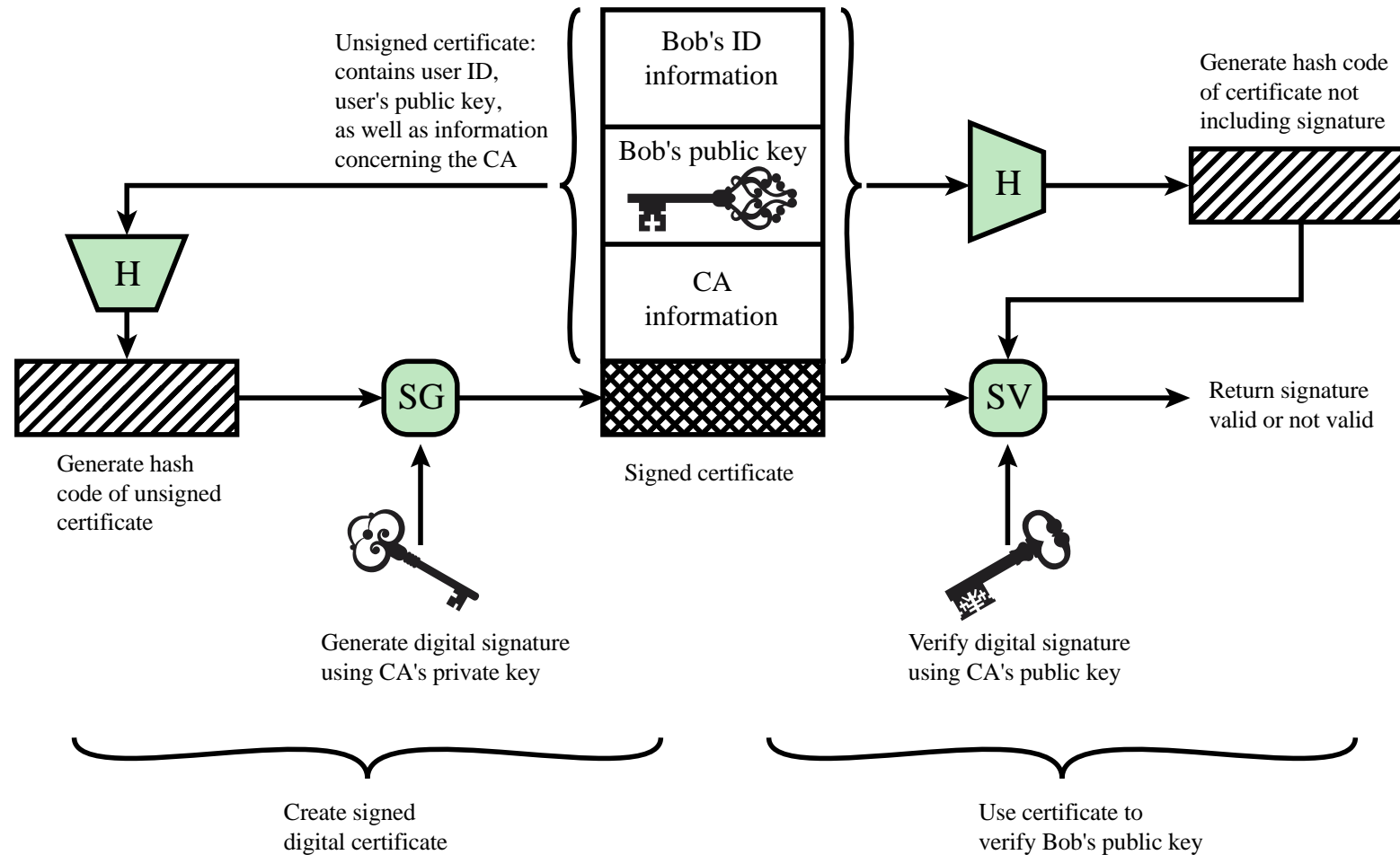
# Digital Signatures Process



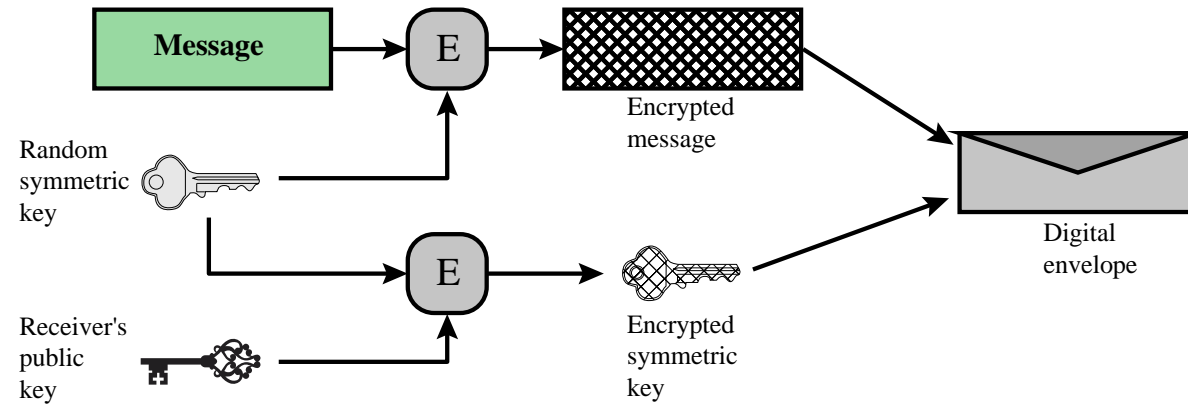
(a) Bob signs a message

(b) Alice verifies the signature

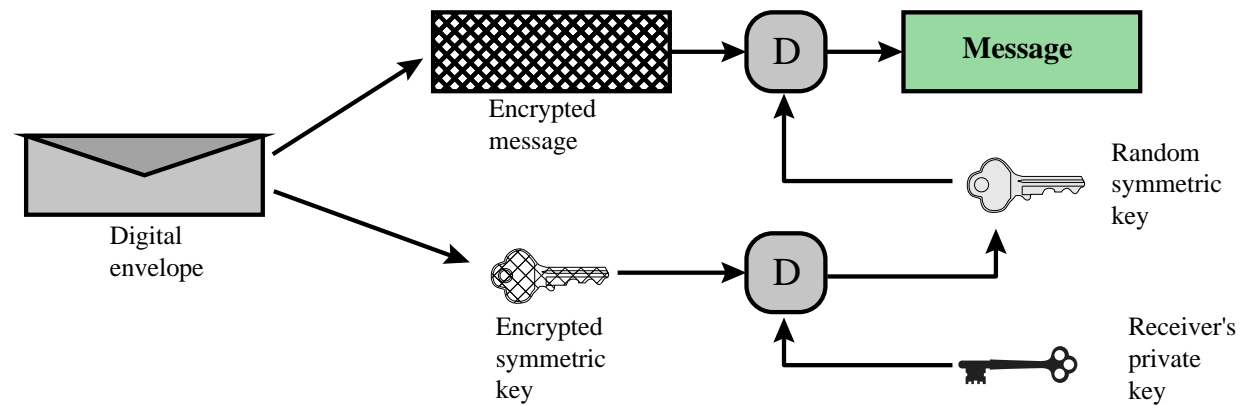
# Public-Key Certificate



# Digital Envelopes



(a) Creation of a digital envelope



(b) Opening a digital envelope

# Applications for Public-Key Cryptosystems

Algorithm	Digital Signature	Symmetric Key Distribution	Encryption of Secret Keys
RSA	Yes	Yes	Yes
Diffie-Hellman	No	Yes	No
DSS	Yes	No	No
Elliptic Curve	Yes	Yes	Yes

# Random Numbers

**Uses include generation of:**

- Keys for public-key algorithms
- Stream key for symmetric stream cipher
- Symmetric key for use as a temporary session key or in creating a digital envelope
- Handshaking to prevent replay attacks
- Session key

# Random Number Requirements

## Randomness

- Criteria:
  - Uniform distribution
    - Frequency of occurrence of each of the numbers should be approximately the same
  - Independence
    - No one value in the sequence can be inferred from the others

## Unpredictability

- Each number is statistically independent of other numbers in the sequence
- Opponent should not be able to predict future elements of the sequence on the basis of earlier elements

# Random versus Pseudorandom

Cryptographic applications typically make use of algorithmic techniques for random number generation

- Algorithms are deterministic and therefore produce sequences of numbers that are not statistically random

Pseudorandom numbers are:

- Sequences produced that satisfy statistical randomness tests
- Likely to be predictable

True random number generator (TRNG):

- Uses a nondeterministic source to produce randomness
- Most operate by measuring unpredictable natural processes
  - e.g. radiation, gas discharge, leaky capacitors
- Increasingly provided on modern processors

# Practical Application: Encryption of Stored Data

Common to encrypt transmitted data

Increasingly common for stored data

There is often little protection beyond domain authentication and operating system access controls

Data are archived for indefinite periods

Even though erased, until disk sectors are reused data are recoverable

Approaches to encrypt stored data:

Use a commercially available encryption package

Back-end appliance

Library based tape encryption

Background laptop/PC data encryption



# Summary

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