

# JASPREET SINGH

Moradabad, Uttar Pradesh  
jpschahal2209@gmail.com

## Objective

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To work in an environment which encourages me to succeed and grow professionally where I can utilize my skills and knowledge appropriately.

## Experience

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- Dovelp Limited** 15/Aug/2021 - 15/Feb/2022  
3D Game Artist Intern  
I worked on 2 games. Creating assets from modeling to texturing which are to be used in game. According to the requirements of the leads.

## Education

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- Chandigarh University** 2022  
B.Sc Animation,VFX and Gaming  
8.21 CGPA
- Springfields College** 2019  
10+2  
72.75%
- Springfields College** 2017  
10th  
63.20%

## Skills

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- 3D Modeling Autodesk Maya
- Unity Game Engine(Visual scripting)
- Substance Painter
- Adobe Photoshop
- Game Design
- Zbrush
- Game testing
- Unreal Engine

## Projects

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- Breaching Shadows**  
In Progress  
While working at Dovelp Limited, I worked on the game 'Breaching Shadows'. It is a 2.5D puzzle action game where the player must navigate various levels as they slowly learn more about a secret organization plotting to take down the rich elite. I mainly worked on the modeling and texturing of the 3D assets required.
- The Mind's End**  
While working at Dovelp Limited, I worked on the game 'Porject D'. It is a 2D Running Musical game available on Play Store with different level and different ability. I mainly worked on the modeling and texturing of the 3D assets, level implementation and Testing of the game.  
Link- <https://play.google.com/store/apps/details?id=com.Dovelp.TheMindsEnd>
- Run Jerry Run**  
It is a 2D endless running game which i have created in my 3rd semester on build box using visual scripting.

## Links

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- Portfolio**  
[https://www.artstation.com/jaspreet\\_singh](https://www.artstation.com/jaspreet_singh)

- **Behance**  
<https://www.behance.net/jpschahal>
- **Linkedin**  
<https://www.linkedin.com/in/jaspreet-singh-c-9356a1197>
- **Level design**  
<https://drive.google.com/folderview?id=1rNCZjkTLKXE07IUaHqtGz2vUB-nDDXx5>

### **Certification**

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- 3D Models for Virtual Reality from Coursera
- Cameras, Exposure and Photography from Coursera
- Graphic elements of design: Color Theory and image format from Coursera
- Photography techniques: Light, content and sharing from Coursera

### **Hobbies**

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- Playing Video Games
- Photography

### **Strength**

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- Team work
- Hardwork
- Dedication

### **Declaration**

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- I hereby declare that above information is true and best of my knowledge.