

JavaScript Arrays

An **array** is used to store **many values in one variable** instead of creating many variables.

Example

```
let fruits = ["Apple", "Banana", "Mango"];
```

Here:

- fruits is the array name
- "Apple", "Banana", "Mango" are elements
- Index starts from **0**

```
fruits[0] // Apple
```

```
fruits[1] // Banana
```

JS Array Const

Arrays are mostly declared using const.

```
const cars = ["BMW", "Audi", "Volvo"];
```

Why const?

- Because the array name should not change

You **can change elements**:

```
cars[0] = "Toyota";
```

You **cannot reassign**:

```
cars = ["Tesla"]; // Error
```

JS Array Methods (Basic Operations)

Array methods help us **add, remove, and change items**.

push() – Add element at end

```
let a = [1, 2];  
a.push(3);  
// [1, 2, 3]
```

pop() – Remove last element

```
a.pop();  
// [1, 2]
```

unshift() – Add at start

```
a.unshift(0);  
// [0, 1, 2]
```

shift() – Remove from start

```
a.shift();  
// [1, 2]
```

length – Count elements

```
a.length; // 2
```

join() – Convert array to string

```
let fruits = ["Apple", "Banana"];  
fruits.join(", ");  
// "Apple, Banana"
```

JS Array Search

Used to **find items in array**.

indexOf()

Returns index number.

```
fruits.indexOf("Banana"); // 1
```

If not found → -1

includes()

Checks if value exists.

```
fruits.includes("Apple"); // true
```

find()

Returns **first value** matching condition.

```
let nums = [5, 10, 15];  
nums.find(n => n > 8); // 10
```

findIndex()

Returns index of matched value.

```
nums.findIndex(n => n > 8); // 1
```

JS Array Sort (Arrange Data)

sort() – Alphabet order

```
let fruits = ["Banana", "Apple", "Mango"];
```

```
fruits.sort();  
// ["Apple", "Banana", "Mango"]
```

reverse()

```
fruits.reverse();
```

Number Sorting

```
let nums = [40, 5, 100];  
nums.sort((a, b) => a - b);  
// [5, 40, 100]
```

JS Array Iterations (Looping)

Used to **run code for each element**.

forEach()

```
fruits.forEach(item => {  
  console.log(item);  
});
```

map()

Creates **new array**.

```
let nums = [1, 2, 3];  
let double = nums.map(n => n * 2);  
// [2, 4, 6]
```

filter()

Returns values matching condition.

```
nums.filter(n => n > 1);
```

```
// [2, 3]
```

reduce()

Used to **calculate total**.

```
nums.reduce((sum, n) => sum + n, 0);
```

```
// 6
```

JavaScript Sets

A **Set** is a special JavaScript object used to **store unique values**.

It does **not allow duplicate elements**.

Example

```
let mySet = new Set([1, 2, 3, 3, 4]);
```

```
console.log(mySet);
```

```
// Output: Set {1, 2, 3, 4}
```

✓ Duplicate values are automatically removed.

Why Use Set?

- To remove duplicate values
 - To store unique data
 - Faster searching than arrays
 - Useful in logic operations (union, intersection)
-

JS Set Methods

new Set()

Creates a set.

```
let s = new Set();
```

add()

Adds a value.

```
s.add(10);
```

```
s.add(20);
```

delete()

Removes a value.

```
s.delete(10);
```

has()

Checks if value exists.

```
s.has(20); // true
```

clear()

Removes all elements.

```
s.clear();
```

size

Returns total elements.

```
s.size; // 1
```

forEach()

Loop through set.

```
s.forEach(value => {  
  console.log(value);  
});
```

JS Set Logic (Important)

Set logic is used to perform **mathematical operations**.

Union (Combine values)

```
let a = new Set([1, 2, 3]);
```

```
let b = new Set([3, 4, 5]);
```

```
let union = new Set([...a, ...b]);
```

```
console.log(union);
```

```
// {1,2,3,4,5}
```

Intersection (Common values)

```
let intersection = new Set(  
  [...a].filter(x => b.has(x))  
);
```

```
console.log(intersection);
```

```
// {3}
```

Difference (A - B)

```
let difference = new Set(
  [...a].filter(x => !b.has(x))
);
console.log(difference);
// {1,2}
```

JS WeakSet

A **WeakSet** stores **only objects**, not primitive values.

Example

```
let obj1 = {name: "A"};
let obj2 = {name: "B"};

let ws = new WeakSet();
ws.add(obj1);
ws.add(obj2);
```

WeakSet Rules

- Only objects allowed
 - No size property
 - No forEach
 - Values are weakly referenced (auto garbage collection)
-

WeakSet Use

Used for:

- Tracking objects
- Memory management
- Private object data

Set vs Array

Feature	Array	Set
Duplicate values	Allowed	Not allowed
Index based	Yes	No
Search speed	Slower	Faster
Unique values	No	Yes