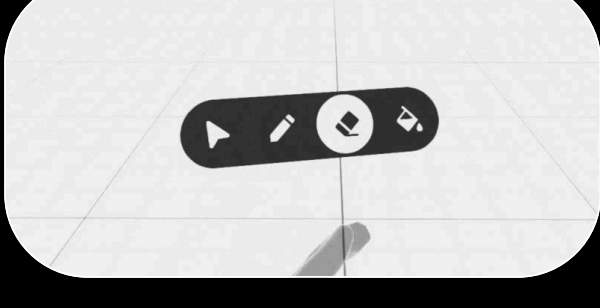
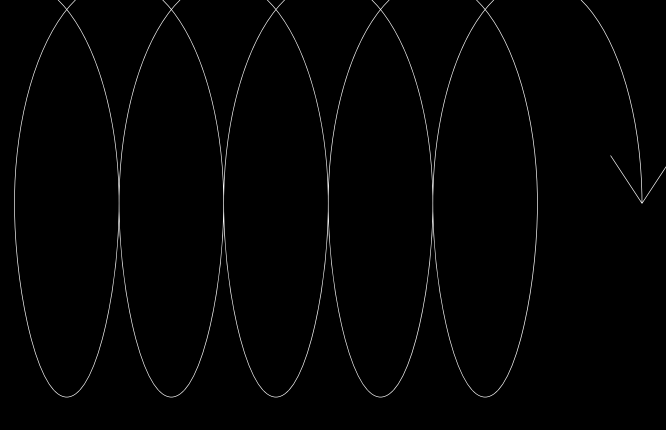


# Jaspreet Singh – VR & Graphics Designer



Designing immersive virtual experiences & stunning visuals



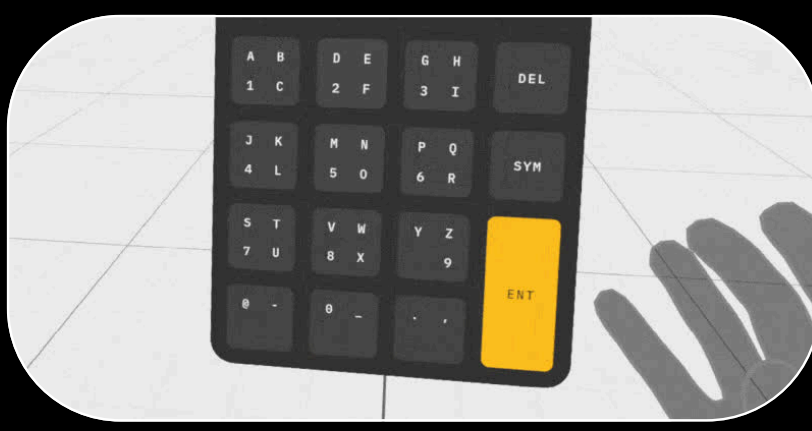
## About Me.

Hi, I'm Jaspreet Singh, a passionate VR & Graphic Designer who loves blending creativity with technology. I specialize in creating immersive virtual environments, interactive 3D models, and visually striking designs that tell a story. With experience in tools like Unity, Blender, Photoshop, and Canva, I design for both virtual experiences and visual branding. My work ranges from VR projects and 3D assets to posters, thumbnails, and digital art. I believe design should not just look good, but also engage, inspire, and feel alive.

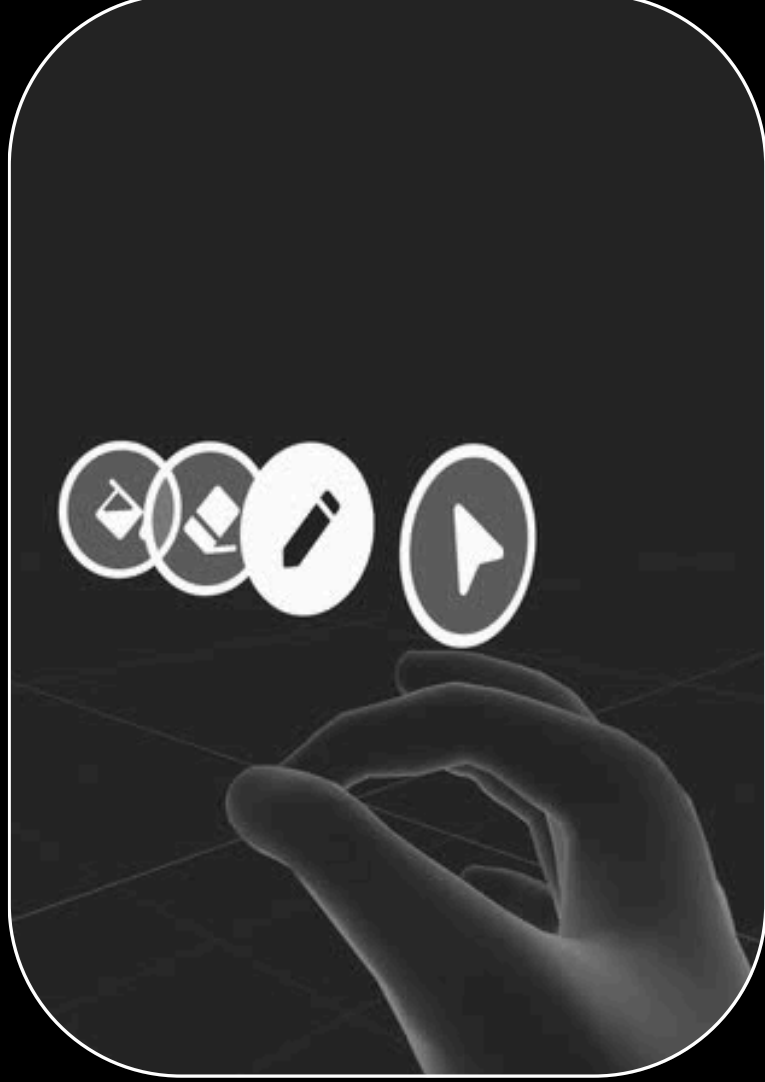


Numeric keyboard with eye tracking

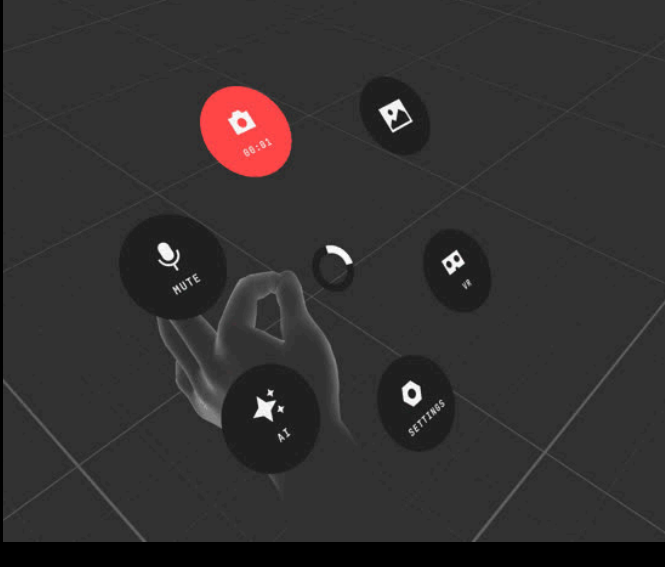
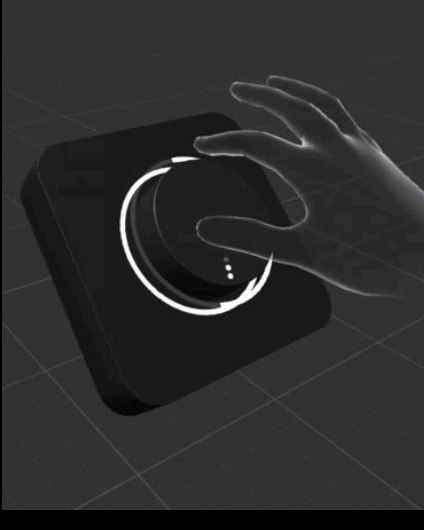
## MY Work.



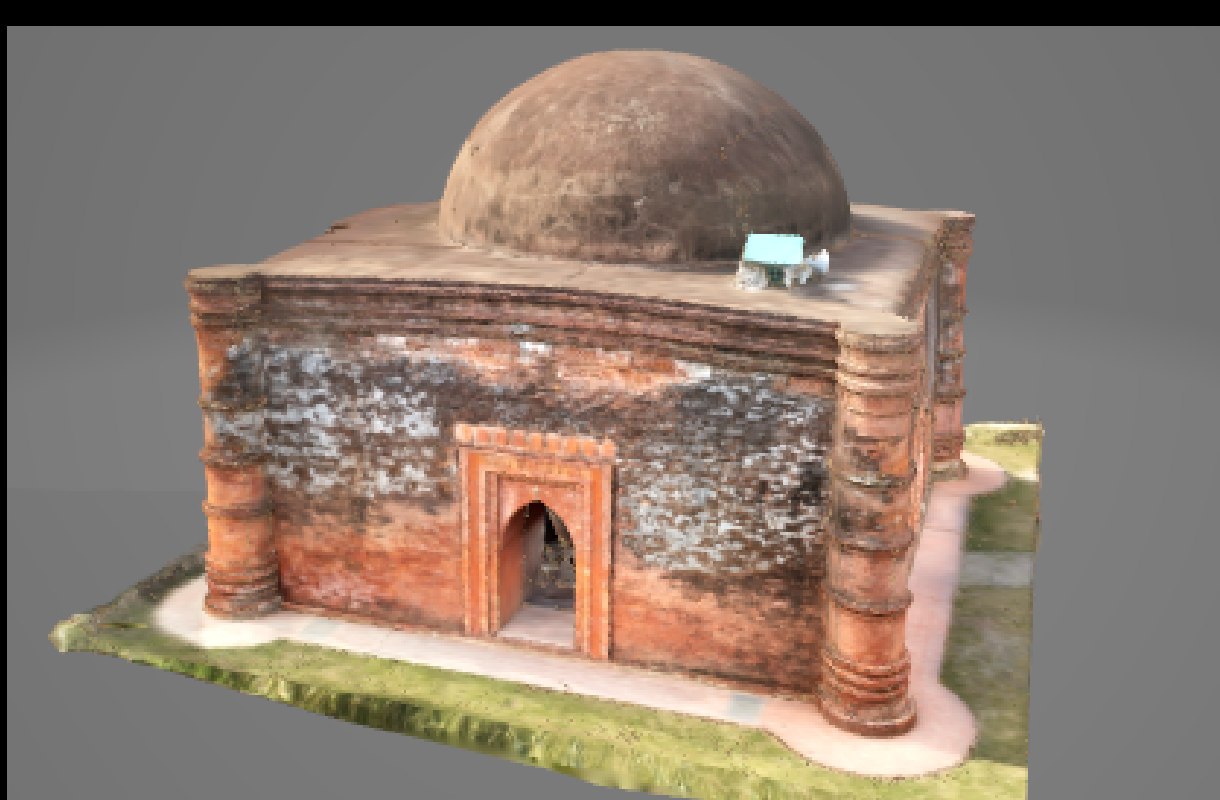
keypad with eye tracking



VR navigation interface designed in MQDH for seamless gesture control.



3D model of an ancient building created in Meshroom using Gaussian Splitting.

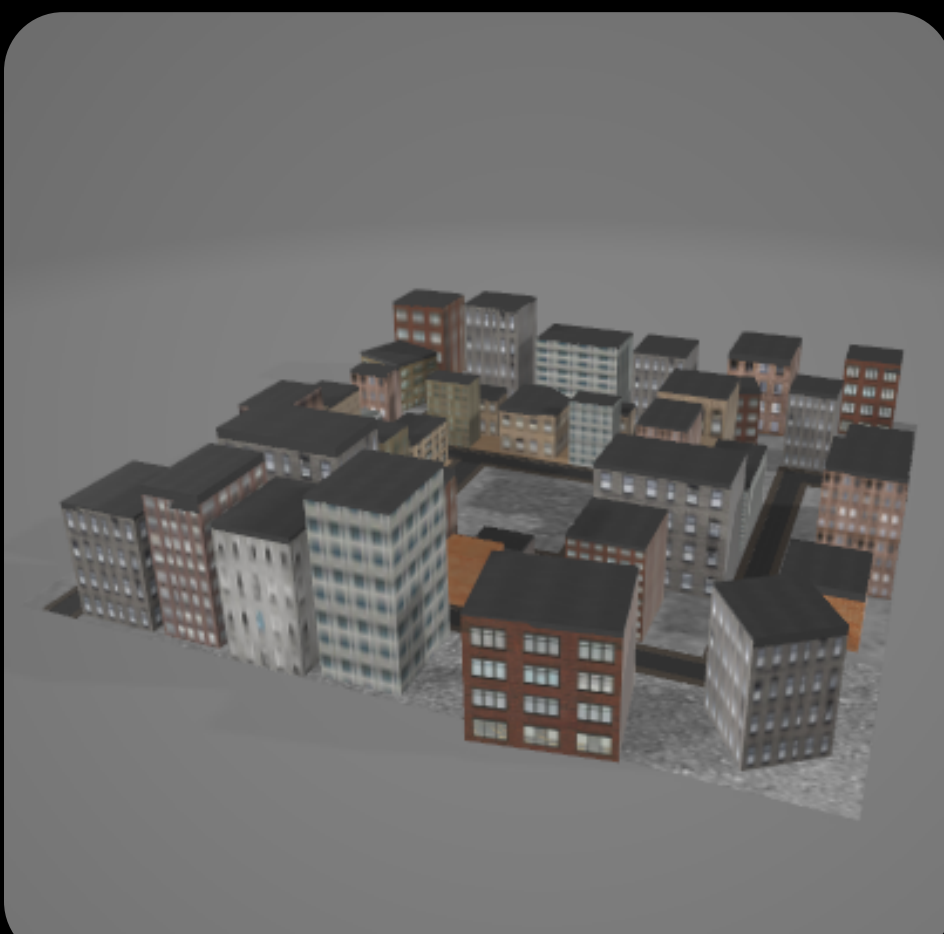


3D chair model processed in Meshroom with Gaussian Splitting for accuracy.

Statue model generated in Meshroom with detailed surface reconstruction.



City model



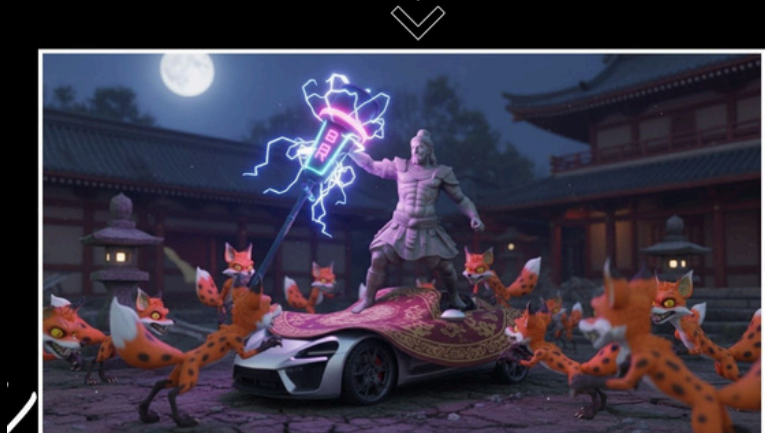
## 3D Models To Creative Images



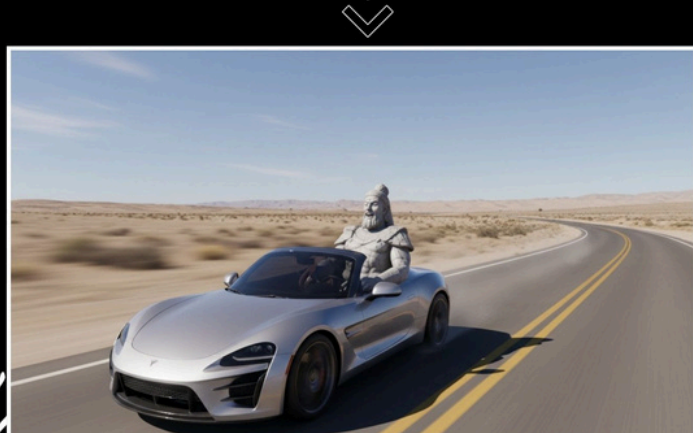
BEFORE



BEFORE



AFTER



AFTER