2016 State of Rust Survey

Whether or not you use Rust today, we want to hear from you!

We've created a survey for the Rust community to help us gauge how we're doing, what can be improved, and how we can best engage with all of you as we move forward.

Our survey will run to June 8th, 2016. This is your chance to have a say in the development priorities for Rust.

	priorities for Rust.
	Unless you choose to enter your email, your answers will be anonymous and only used in aggregate.
1.	Do you use Rust?
	Mark only one oval.
	Yes Skip to question 4
	No, or I stopped using Rust Skip to question 2
N	Ion-Users of Rust
2.	I don't currently use Rust because
	Select all that apply
	Check all that apply.
	I'm comfortable with my current language(s)
	Rust seems too complicated
	Rust feels immature/not ready for production
	Rust doesn't have good IDE support
	My company doesn't let me use Rust
	Other:

C	to question 33	
	ıst Compiler and Versions	These questions are about your use of the Rust compiler.
	Which version(s) of Rust do you u	se for your applications?
	Select all that apply	
	Check all that apply.	
	Pre 1.7	
	1.7	
	1.8	
	1.9 Beta	
	Nightly Custom Fork	
	Custom Fork I don't know	
	Not applicable	
	Other:	
	If you do not use the latest Stable	compiler, what version do you pin to and why?

6.	If using Nightly, how frequently do you update?
	Mark only one oval.
	Daily Weekly Monthly
	Not applicable Other:
7.	What release channel are you most likely to use going forward?
	Mark only one oval.
	Stable Beta Nightly I don't know Not applicable
8.	How do you install Rust today? Select all that apply
	Check all that apply.
	rust-lang tarballs rust-lang Windows .msi installers rust-lang OS X .pkg installers multirust.sh rustup.rs rustup.sh Linux distro package Homebrew Other:

9.	How would you prefer to install Rust?
	Select all that apply
	Check all that apply.
	rust-lang tarballs
	rust-lang Windows .msi installers
	rust-lang OS X .pkg installers
	multirust.sh
	rustup.rs
	rustup.sh
	Linux distro package
	Homebrew
	Other:
10	Are you in an environment where it would be undesirable to install Bust via
10.	Are you in an environment where it would be undesirable to install Rust via
10.	Are you in an environment where it would be undesirable to install Rust via <u>rustup.rs</u> ? If so, please explain why.
10.	·
10.	·
10.	·
10.	·
10.	·
10.	·
10.	·
	rustup.rs? If so, please explain why.
10.	rustup.rs? If so, please explain why. After 1.0, has upgrading to a new version of the Stable Rust compiler broken
	rustup.rs? If so, please explain why.
	rustup.rs? If so, please explain why. After 1.0, has upgrading to a new version of the Stable Rust compiler broken
	After 1.0, has upgrading to a new version of the Stable Rust compiler broken your code? Mark only one oval.
	After 1.0, has upgrading to a new version of the Stable Rust compiler broken your code? Mark only one oval. Yes
	After 1.0, has upgrading to a new version of the Stable Rust compiler broken your code? Mark only one oval.
	After 1.0, has upgrading to a new version of the Stable Rust compiler broken your code? Mark only one oval. Yes

	Mark only one oval.
	1 2 3 4 5
	Easy Hard
13.	Do you have any other details you want to provide?
Rus	t Language Projects Do you contribute to any https://github.com/rust-lang projects?
	Mark only one oval.
	Yes No
15.	If you have used cargo, do you like it?
	Mark only one oval.
	1 2 3 4 5
	Strongly dislike Strongly like

12. If so, how much work did it take to fix it?

16.	What would you like to see cargo be able to do?
17.	If you use Rust but do not use cargo, why not?
18.	Do you contribute to or maintain a crate on <u>crates.io</u> ?
	Mark only one oval.
	Yes
	○ No
Du	st Foosystem Projects

Rust Ecosystem Projects

19.	How long have you been working with Rust?				
	Mark only one oval.				
	Less than 3 months				
	3-6 months				
	6-9 months				
	9-12 months				
	12-18 months				
	18-24 months				
	>24 months				
	Not applicable				
20.	How regularly do you work with Rust?				
	Mark only one oval.				
	Daily				
	Weekly				
	Monthly				
	Other:				
21.	Approximately how large are all the Rust projects you work on?				
	Mark only one oval.				
	Less than 1,000 lines				
	1,000 to 10,000 lines				
	10,000 to 100,000 lines				
	More than 100,000 lines				
	I don't know				
	Not applicable				

22.	What editor do you use when writing Rust?
	Select all that apply
	Check all that apply.
	Atom
	Emacs
	IntelliJ
	Sublime
	Vim
	Visual Studio
	Other:
23.	What operating system do you compile for and run your Rust projects on?
	Select all that apply
	Check all that apply.
	Linux
	OSX
	Windows
	Other:
0.4	
24.	What targets do you cross-compile for?
	Select all that apply
	Check all that apply.
	Not-applicable - I don't cross-compile Rust.
	Linux
	OSX
	Windows
	Other:
	

las a minor d		upgrade l	oroken yo	ur code?	
1ark only one	oval.				
Yes					
No					
so, how mu	ch work did	it take to	fix it?		
lark only one c					
iank omy one o					
1	2 3	4	5		
asy			Hard		
o you have a	any other de	tails you'c	l like to p	ovide?	

Rust at Work

29. Do y	ou use Rust at work?
Mari	k only one oval.
	Full-time Skip to question 32 Part-time Skip to question 32
	Not at all Skip to question 30
	Not applicable Skip to question 33
	Other:
Not usir	ng Rust at Work
30. Do y	you plan to try to use Rust at work?
Mari	k only one oval.
	Yes No I don't know
	Not applicable
31. If yo	ou are not planning to use Rust at work, why not?
Skip to qu	estion 33

Using Rust at Work

32.	How many developers at your company work with Rust?
	Mark only one oval.
	None
	1-10
	10-20
	20-50
	50-100
	More than 100
Skip	to question 33
Tec	chnical Background
33.	What title do you believe best matches your role?
	Select all that apply
	Check all that apply.
	Designer
	DevOps / SRE
	Front End Developer
	Manager / Team Leader
	Product Manager / Creater
	Programmer
	QA Engineer
	Software Developer
	Student
	System Operations
	Technical Writer
	Web Developer
	Other:

34.	What domain(s) do you work in currently?
	Select all that apply
	Check all that apply.
	Big Data
	Embedded Devices
	Gaming
	Databases
	Data Science and Machine Learning
	Financial
	Front-end Applications
	Mobile (iOS)
	Mobile (Android)
	Network Programming
	Servers
	Scientific and Numeric Computing
	Scripting
	Internet of Things
	Web Development
	Other:
35.	If you are a software developer, how many total developers are at your
	company?
	Mark only one oval.
	Not Applicable
	None
	1-10
	10-20
	20-50
	50-100
	More than 100

36.	What programming languages are you most comfortable with? Select all that apply
	Check all that apply.
	C C++
	C#
	□ D □ Go
	☐ Java
	JavaScript
	Objective-C
	Python
	Ruby
	Scala
	Swift
	Other:
37.	Have you contributed to any open source code in the past year?
	Mark only one oval.
	Yes
	No
38.	How would you rate your Rust expertise?
	Mark only one oval.
	Expert
	Advanced
	Average
	Beginner
	Barely any
	None
	Not applicable

Demographics

Our teams are committed to making the Rust community a welcoming space for all. In order to measure how well (or not) our outreach efforts are going, please consider answering these demographic questions. Feel free to fill in as much or as little as you would like.

39.	Are you part of an underrepresented demographic in technology?
	Optional - Select all that apply. This will help us understand how well our outreach efforts are going
	Check all that apply.
	☐ No
	Yes, but I prefer not to specify
	Disabled / person with disability
	Lesbian, gay, bisexual, queer or otherwise non-heterosexual
	Older or younger than the average developers I know
	Person of color
	Trans
	Woman
	Other:
40.	What city / state / region / country do you live in?
	Optional. This helps us understand where our community is located so we can help develop local
	content, meetups, and other events.
41.	What language are you fluent in?
	Optional - Select all that apply
	Check all that apply.
	Chinese
	 ☐ English
	French
	German
	Japanese
	Korean
	Portuguese
	Russian
	Spanish
	Other:

Rust Community

42.	Are there any Rust meetups near you?
	Mark only one oval.
	Yes
	No
	I don't know
	Not applicable
43.	Are you interested in attending a Rust conference?
	Mark only one oval.
	Yes
	No
	I don't know
	Not applicable
44.	To which of these cities would you travel to attend a Rust conference? Select all that apply
	Check all that apply.
	San Francisco Bay Area, USA Berlin, Germany Pittsburgh, PA, USA New York, USA
	Tokyo, Japan
	Portland, OR, USA
	Other:

45.	Are you interested in presenting at a Rust conference?
	Mark only one oval.
	Yes
	No
	I don't know
	Not applicable
Ch	allenges and Feedback
46.	What are the biggest challenges or problems for Rust? What might affect potential adoption?
47.	What are there gaps in the Rust ecosystem (eg tools, editor support) that need to be filled?
48.	What new thing are you most excited about coming in the next year?

What learning resources have been the most helpful? Which do you wish were available?		
Anything else you would like to tell us?		
ntacts		
Contact information		
If you would like to be contacted by a member of the Rust Community or Core teams, please enter your email address. We will not share this information with third parties. You may also send an email to community-team [at] rust-lang [dot] org if you would like to avoid associating your answers here with your identity.		
What are the reasons you would like to be contacted? Select all that apply		
Check all that apply.		
My company uses Rust, or would like to, and I would like to talk to the Core or Community team		
I am interested in starting a Rust meetup or conference I am interested in the results of the survey Other:		

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