<<FLIGHT MANAGEMENT SYSTEM>>

21CSC101T - OBJECT ORIENTED DESIGN AND PROGRAMMING

Mini Project Report

Submitted by

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BONAFIDE CERTIFICATE

Certified that this Course Project Report titled "FLIGHT MANAGEMENT SYSTEM" is the bonafide work done by M. JASWANTH (RA2211003011414) and V. AMAN ROY (RA2211003011429) who carried out under my supervision. Certified further, that to the best of my knowledge the work reported herein does not form part of any other work.

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TABLE OF CONTENTS

Chapter No.	Title	Page No.
1.	Abstract	3
2.	Introduction	4
3.	Objective	5
4.	Module Description	6
5.	Use case diagram	7
6.	Class diagram	8
7.	Sequence Diagram	9
8.	Collaboration Diagram	10
9.	Activity Diagram	11
10.	State chart Diagram	12
11.	Deployment Diagram	13
12.	Package Diagram	14
13.	Component Diagram	15
14.	Implementation	16
15.	Results	25
16.	Appendix – I	26
17.	Appendix – II	28

ABSTRACT

The Flight Reservation System is a C++-based solution that allows users to quickly book flights and manage booking information, updates, and cancellations easily. It consolidates data from different airline carriers and thus provides all the necessary details and rates in real-time. In addition, administrators of flight data can also quickly view, create, and update any information about flights, bookings, routes, and schedules

INTRODUCTION

A sophisticated computerised system known as a flight management system aids aeroplane crews in managing and navigating a flight from takeoff to landing. To give the crew real-time information and automated direction, the FMS integrates data from several aircraft systems, including navigation, performance, and fuel.

OBJECTIVE

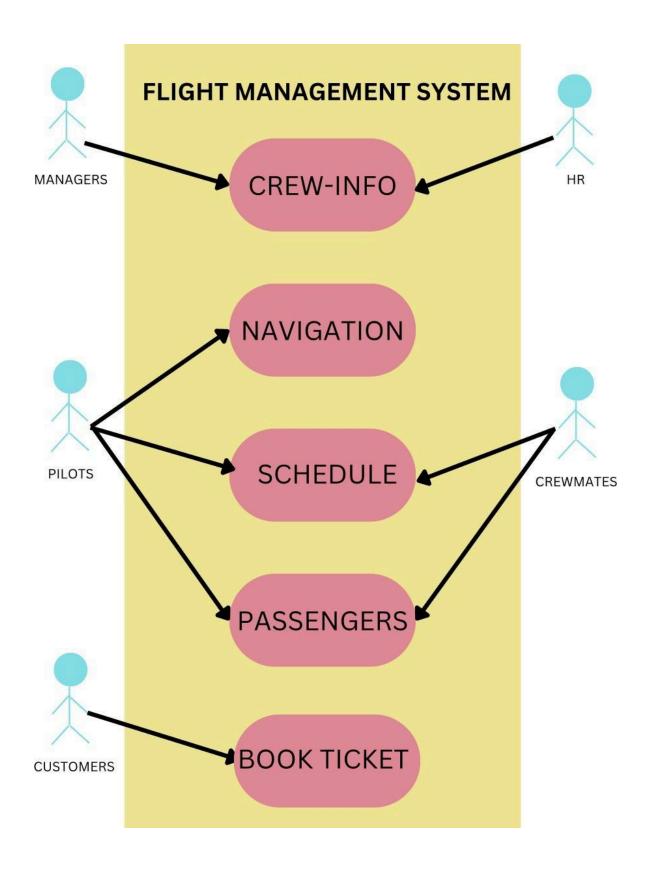
A flight management system (FMS) is designed to give the flight crew automate tools for managing the aircraft from takeoff through landing in an effective and safe manner. To give the crew real-time information and automatic direction, the FMS combines data from different aircraft systems, including navigation, performance, and fuel. The FMS assists the crew in planning and carrying out the flight path while taking into consideration variables including weather, air traffic control constraints, and aircraft performance. It informs the crew of the aircraft's position, altitude, speed, and fuel consumption and directs them as to when and where to turn and change altitude.

Overall, the objective of a flight management system is to enhance flight safety, efficiency, and accuracy while reducing crew workload.

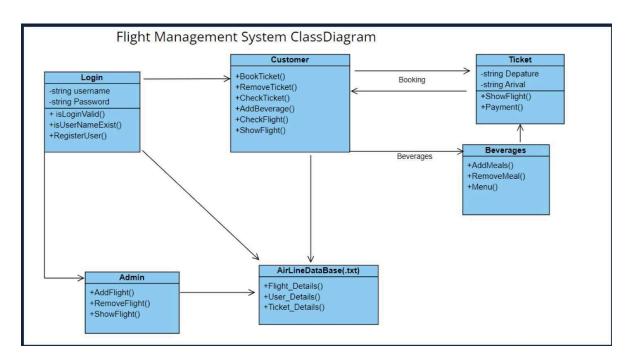
MODULES

- 1. <u>CREW-INFO</u>: THIS MODULE ALLOWS THE MANAGERS AND HR PEOPLE TO MANAGE, EDIT, DELETE, ADD THE INFORMATION OF THE VARIOUS PEOPLE SUCH AS PILOTS, AIRCRAFT ENGINEERS, CREW MEMEBERS ALSO THEIR SALARIES AND HOLIDAYS.
- 2. NAVIGATION: THIS MODULE ALLOW PILOTS, AIRCRAFT ENGINEER AND AIRCONTROL STAFF TO NAVIGATE THEIR PLANE ROUTE, RUNWAY NUMBER, DIESEL INDICATION
 AFTER AND BEFORE LANDING, WEATHER FORCAST THIS CAN ONLY BE MODIFIED BY THE AIRCONTROL STAFF.
- 3. **SCHEDULE**: THIS MODULE ALLOWS PILOT TO VIEW THEIR TIMELY SCHEDULE, THEIR DAILY FLYING HOURS, CREWMATES.
- 4. <u>CUSTOMERS</u>: THIS MODULE ALLOWS CUSTOMERS TO USE BOOK TICKET, CHECK STATUS, CANCEL BOOKED TICKET, ADD BEVERAGES.

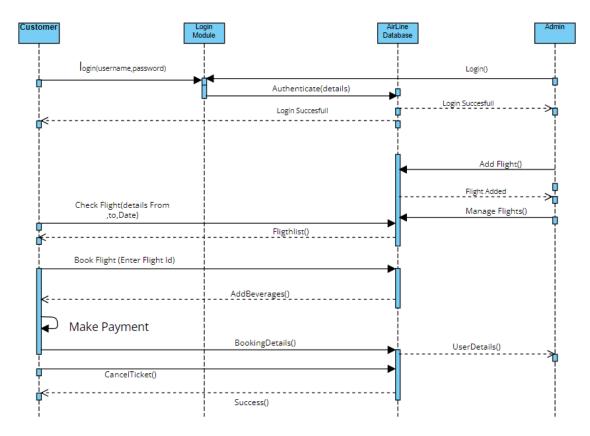
USE CASE DIAGRAM



CLASS DIAGRAM



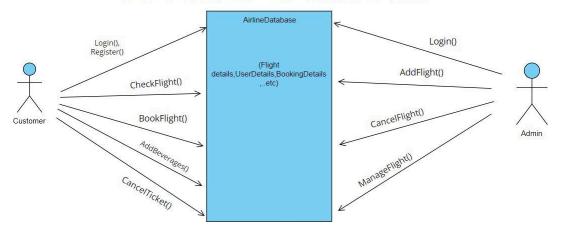
SEQUENCE DIAGRAM



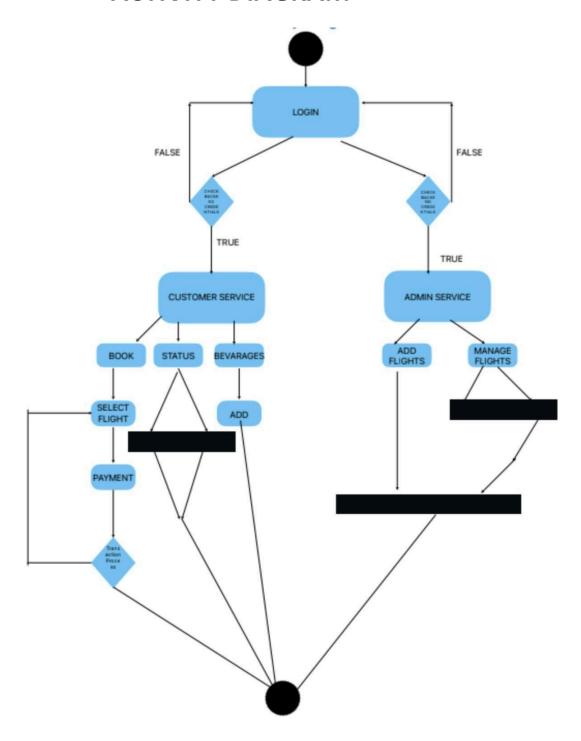
Sequence Diagram Flight Management System

COLLABORATION DIAGRAM

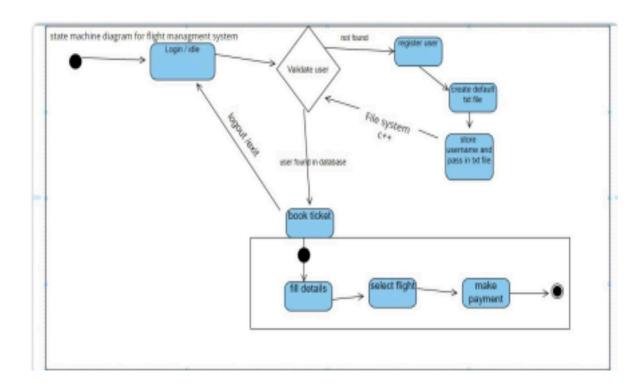
Collaboration Diagram For Flight Management System



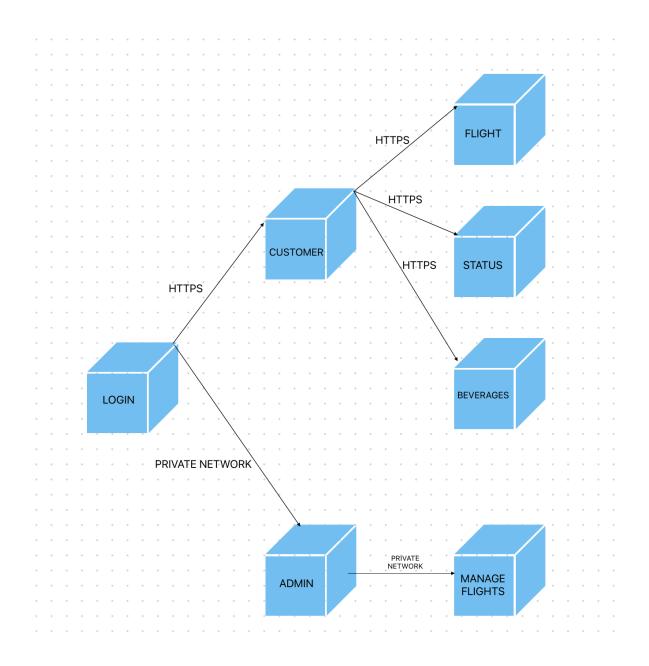
ACTIVITY DIAGRAM



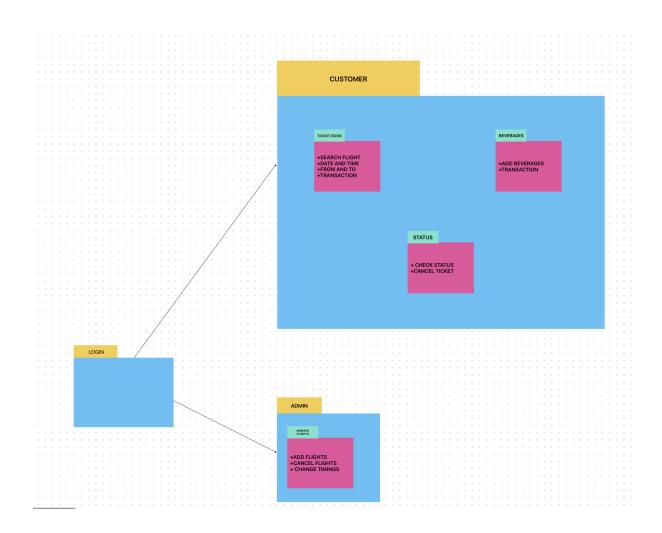
STATE-CHART DIAGRAM



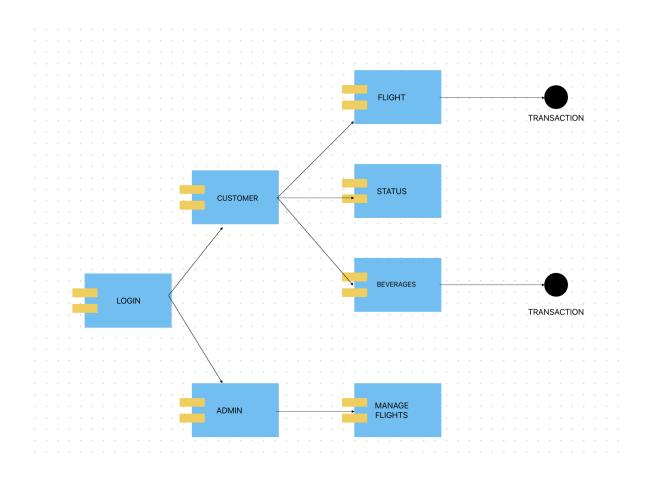
DEPLOYMENT DIAGRAM



PACKAGE DIAGRAM



COMPONENT DIAGRAM



IMPLEMENTATION

```
std;
100; bool
   file.close();
bool removeFlight(string
  while (getline(file, line)) {
```

cout<<" "<<en

```
cout<<"Processing Cancellation ...." << endl;
using namespace std::this_thread; // sleep_for, sleep_until</pre>
```

```
sleep for(nanoseconds(10));
          sleep_until(system_clock::now() +
bool removeTicket(string
          sleep_until(system_clock::now() +
  file.close();
bool addFlight() {
  string flightno, source, destination, date, time, price;
```

cout<<" "<<endl;

```
cout << "Enter date:</pre>
  if (file.is_open()) {
" << time << " " << price << endl;
   } else {cout << "Failed to open users file for writing." << endl;</pre>
```

```
bool isUsernameExists(string username, string filename)
bool checkticket(string username, string filename)
  while (getline(file, line)) {
bool registerUser(string username, string password, string filename)
```

```
return false;}

ofstream file(filename, ios::app);

if (file.is_open()) {
    file << username << " " << password << endl;</pre>
```

```
-
```

```
cout << "Failed to open users file for writing." << endl;</pre>
bool addBeverage(string username, string filename)
   if (file.is open()) {
       sleep for(nanoseconds(10));
       sleep_until(system_clock::now() + seconds(4));
       cout << "Failed to open beverage file for writing." << endl;</pre>
bool isLoginValid(string username, string password, string filename)
```

```
bool showflight(string filename) {
bool checkflight(string username, string password, string filename) {
  while (getline(file, line)) {
bool bookticket(string id, string filename)
```

{ if (checkticket(id, filename)) {

```
cout << "Flight already in list " << endl;
return false;}
ofstream file(filename, ios::app);</pre>
```

```
-
```

```
if (file.is_open()) {
       file.close();
       sleep for(nanoseconds(10));
       sleep_until(system_clock::now() + seconds(4));
       cout << "Failed to open users file for writing." <<</pre>
bool cancelFlight(string id,string
           sleep_until(system_clock::now() +
```

```
int main() {
       cout << "Welcome to the Login/Register System!" <<</pre>
       cout << "1. Register as Customer" << endl;</pre>
```

```
file("customers.txt");
file.close();
```

```
string newUsername, newPassword;
```

cout << "Enter a new username: ";</pre>

```
cin >> newUsername;
int select;
```

RESULTS

