

# Assignment-6

DSA

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CSE-4

1) Take the elements from the user and sort them in descending order and do the following.

a. Using binary search find the element and the location in the array where the element is asked from the user.

b. Ask the user to enter any two locations print the sum and product of values at those locations in sorted array.

A).

```
#include <stdio.h>
```

```
void sort(int a[], int n).
```

```
{
```

```
    int i, j, temp;
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        for (j = i + 1; j < n; j++)
```

```
        {
```

```
            if (a[i] < a[j])
```

```
            {
```

```
                temp = a[i]
```

```
                a[i] = a[j]
```

```
                a[j] = temp;
```

```
            }
```

```
        }
```

```
    }
```

```
int binary(int a[], int e, int n).
```

```
{
```

```
    int i = 0, j = n - 1, mid;
```

```
while (i <= j)
```

```
{
```

```
    mid = (i+j)/2
```

```
    if (a[mid] == c)
```

```
        return mid+1;
```

```
    else
```

```
    {
```

```
        if (c < a[mid])
```

```
            j = mid-1
```

```
        else
```

```
            i = mid+1
```

```
    }
```

```
}
```

```
} if (i > j)
```

```
{
```

```
    return 0;
```

```
}
```

```
}
```

```
int main()
```

```
{
```

```
    int n, i, a[20], f, e, m1, m2;
```

```
    printf("enter the no. of elements of array");
```

```
    scanf("%d", &n);
```

```
    printf("enter the elements of array\n");
```

```
    for (i = 0; i < n; i++)
```

```
        scanf("%d", &a[i]);
```

```
    sort(a, n);
```

```
    for (i = 0; i < n; i++)
```

```
        printf("%d", a[i]);
```

```
    printf("enter the element to find in array");
```

```
    scanf("%d", &e);
```

```
    f = binary(a, e, n);
```

```
if (t != 0)
```

```
{
```

```
printf("element is found at %d position", t);
```

```
}
```

```
else
```

```
{
```

```
printf("element not found in");
```

```
}
```

```
printf("enter the position of array to find sum and product\n");
```

```
scanf("%d %d", &m1, &m2);
```

```
m1 = -1;
```

```
m2 = -1;
```

```
printf("the sum is %d", a[m1] + a[m2]);
```

```
printf("the product is %d", a[m1] * a[m2]);
```



a) Sort the array using merge sort where elements are taken from the user and find the product of  $k^{\text{th}}$  elements from first and last where  $k$  is taken from the user

A) ,

\*C program for merge sort \*

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
// Merge 2 subarrays of arr[].
```

```
// first subarray is arr[l...m]
```

```
// second subarray is arr[m+1...r]
```

```
void merge(int arr[], int l, int m, int r).
```

```
{  
    int i, j, k;
```

```
    int n1 = m - l + 1;
```

```
    int n2 = r - m;
```

```
    /* create temp arrays */
```

```
    int L[n1], R[n2];
```

```
    /* copy data to temp arrays L[] and R[] */
```

for ( $i=0; i < n1; i++$ ).

$L[i] = arr[i+1]$ ;

for ( $j=0; j < n2; j++$ ).

$R[j] = arr[m+1+j]$ ;

(\*Merge the temp arrays back into arr[l...r]\*)

$i=0$ ; //initial index of first subarray.

$j=0$ ; //initial index of second subarray

$k=1$ ; //initial index of merged subarray.

while ( $i < n1 \ \& \ j < n2$ ).

{

if ( $L[i] \leq R[j]$ );

}

$arr[k] = L[i]$ ;

$i++$ ;

}

else

{

$arr[k] = R[j]$ ;

$j++$ ;

}

$k++$ ;

}

// Copy the remaining elements of R[], if there are any.

while ( $j < n2$ ).

{

$arr[k] = R[j]$ ;

$j++$ ;

$k++$ ;

}

}

/\* l is for left index and r is right index of the sub-array of arr to be sorted \*/

```
void mergeSort(int arr[], int l, int r)
```

```
{  
    if (l < r)
```

```
{
```

```
    // Same as (l+r)/2 but avoids overflow for  
    // large l and r.
```

```
    int m = l + (r - l) / 2;
```

```
    // Sort first and second halves
```

```
    mergeSort(arr, l, m);
```

```
    mergeSort(arr, m + 1, r);
```

```
    merge(arr, l, m, r);
```

```
}
```

```
}
```

/\* Utility functions \*/

/\* Function to print an Array \*/

```
void printArray(int A[], int size)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < size; i++)
```

```
        printf("%d ", A[i]);
```

```
    printf("\n");
```

```
}
```

/\* Driver program to test above functions \*/

```
int main()
```

```
{
```



```

int i;
for(i=0; i< size; i++) {
    printf("%d", arr[i]);
    printf("\n");
}

```

```

printf("Given array is \n");
printArray(arr, arr_size);

```

```

mergeSort(arr, 0, arr_size-1);

```

```

printf("\n Sorted array is \n");
printArray(arr, arr_size);

```

```

int k;
printf("\n Sorted array is \n");
printArray(arr, arr_size);

```

```

int k;
printf("enter the value of k");

```

```

scanf("%d", &k);

```

```

int from first = arr[k-1];

```

```

int from last = arr[5-(k)];

```

```

printf("%d", from last from first);

```

```

return 0;

```

```

}

```

3) Sort the array using bubble sort and selection sort with examples.

selection sort:

The selection sort algorithm sorts an array by repeatedly finding the minimum element (considering ascending order) from unsorted part and putting it at the beginning. The algorithm maintains two sub-arrays in a given array.

- 1) The subarray which is already sorted.
- 2) Remaining subarray which is unsorted.

In every iteration of selection sort, the minimum element (considering ascending order) from the unsorted subarray is picked and moved to the sorted subarray.



Following examples explain the above steps:

$arr[] = 64 \ 25 \ 12 \ 22 \ 11$

// Find the minimum element in  $arr[0 \dots 4]$

// and place it in beginning.

$11 \ 25 \ 12 \ 22 \ 64$

// Find the minimum element in  $arr[1 \dots 4]$

// and place it at the beginning.

$11 \ 12 \ 25 \ 22 \ 64$

// Find the minimum element in  $arr[2 \dots 4]$

// and place it at the beginning.

$11 \ 12 \ 22 \ 25 \ 64$

Insertion Sort:

Insertion sort is a simple sorting algorithm that works the way we sort playing cards in our hands.

Algorithm

// sort an  $arr[]$  of size  $n$ :

$InsertionSort(arr, n)$ .

Loop from  $i=1$  to  $i=n-1$ .

... a) pick element  $arr[i]$  and insert it into sorted sequence  $arr[0 \dots i-1]$ .

Example:

$12, 11, 13, 5, 6$ .

Let us loop for  $i=1$  (second element of the array) to 4 (last element of the array).

$i=1$ . Since 11 is smaller than 12, move 12 and insert 11 before 12.

$11, 12, 13, 5, 6$ .

$i=2$ , 13 will remain at its position all elements in  $A[0 \dots i-1]$  are smaller than 13.

11, 12, 13, 5, 6

$i = 3$ , 5 will move to the beginning and other all elements from 11 to 13 will move one position ahead of their current position.

5, 11, 12, 13, 16.

$i = 4$ , 6 will move to position after 5, elements from 11 to 13 will move one position ahead of their current position.

5, 11, 12, 13.

- 4) Sort the array using bubble sort where elements are taken from the user and display the elements.
- i. In alternate order
  - ii. Sum of elements in odd positions and product of elements in even positions.
  - iii. Elements which are divisible by  $m$  where  $m$  is taken from the user.



#include <stdio.h>

void main()

{

int a[100], n, i, j, temp, sum = 0, prod = 1, m;

printf("Enter number of elements \n");

scanf("%d", &n);

printf("Enter %d integers \n", n);

for (i = 0; i < n; i++)

{

scanf("%d", &a[i]);

}

for (i = 0; i < n - 1; i++)

{

for (j = 0; j < n - i - 1; j++)

{

if (a[j] > a[j+1])

{

temp = a[j]

a[j] = a[j+1]

a[j+1] = temp

}

}

printf("\n sorted list in ascending order :- \n");

for (i = 0; i < n; i++)

{

printf("%d \n", a[i]);

}

printf("the alternate order is :- \n");

for (i = 0; i < n; i++)

{

```

if (i % 2 == 0)
{
    printf("%d", a[i]);
}
}

```

```

for (i = 0; i < n; i++)
{
    if (i % 2 != 0)
    {
        sum = sum + a[i];
    }
}

```

printf("\n Sum of odd Index is %d", sum);

```

for (i = 0; i < n; i++)
{

```

```

    if (i % 2 == 0)
    {

```

```

        prod = prod * a[i];
    }
}

```

```

}

```

printf("\n product of odd Index is %d", prod);

printf("\n Enter the value of m \n");

scanf("%d", &m);

```

for (i = 0; i < m; i++)
{

```

```

    if (a[i] % m == 0)
    {

```

```

        printf("%d", a[i]);
    }
}

```

```

}
}

```

```

}

```

```

{

```

5) Write a recursive program to implement binary search?

A)

```
#include <stdio.h>
```

```
int recursiveBinarySearch(int array[], int start_index, int end_index,  
                           int element) {
```

```
    if (end_index >= start_index) {
```

```
        int middle = start_index + (end_index - start_index) / 2;
```

```
        if (array[middle] == element) {
```

```
            return middle;
```

```
        if (array[middle] > element) {
```

```
            return recursiveBinarySearch(array, start_index, middle - 1, element);
```

```
            return recursiveBinarySearch(array, middle + 1, end_index, element);
```

```
        }
```

```
        return -1;
```

```
    }
```

```
int main(void) {
```

```
    int array[] = {1, 4, 7, 9, 16, 56, 70};
```

```
    int n = 7;
```

```
    int element = 9;
```

```
    int found_index = recursiveBinarySearch(array, 0, n - 1, element);
```

```
    if (found_index == -1) {
```

```
        printf("Element not found in the array");
```

```
    }
```

```
    else {
```

```
        printf("Element found at index %d", found_index);
```

```
    }
```

```
    return 0;
```

```
}
```