

Assignment - 4

Q1) write a program to insert and delete an element at the n^{th} and k^{th} position in a linked list where n and k is taken from the user.

A/

```
#include <stdio.h>
#include <stdlib.h>
void ans(node *, int, int)
int size = 0;
struct node {
    int data;
    struct node * next;
}

node * get_node(int data) {
    node * newnode = (struct node *) malloc(sizeof(struct node));
    newnode->data = data;
    newnode->next = NULL;
    return newnode;
}

void ins(node * current, int pos, int data) {
    if (pos < 1 || pos > size + 1) {
        printf("Invalid");
    }
    else {
        while (pos != -1) {
            // ... (rest of the code is heavily obscured by scribbles)
        }
    }
}
```

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```

{
    if (pos == 0)
    {
        node *temp = getnode(data);
        temp->next = *current;
        *current = temp;
    }
    else
    {
        *current = (*current)->next;
    }
    size++;
}

void print(struct node *head)
{
    while (head != null)
    {
        printf("%d", head->data);
        head = head->next;
    }
    printf("\n");
}

void del(struct node *head, int pos)

```



```
if (head == null) {
```

```
return;
```

```
for (int i = 0; temp != NULL & i < pos - 1; i++)
```

```
{
```

```
temp = temp->next;
```

```
temp->next = next;
```

```
temp->next = next;
```

```
}
```

```
int main()
```

```
{ struct node * head = NULL;
```

```
push(&head, 2);
```

```
push(&head, 8);
```

```
push(&head, 6);
```

```
ins(&head, 7, 15);
```

```
del(&head, 4);
```

```
printlist(head);
```

```
return(0);
```

```
}
```

Q2) Construct a new linked by merging alternate nodes of two lists for example in list 1

we have {1, 2, 3} and in list 2 we have

{4, 2, 6} in the new we should have {1, 4, 3, 2, 6}

✓

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node {
```

```
    int data;
```

```
    struct node *next;
```

```
}
```

```
void printList(struct node *head)
```

```
{
```

```
    struct node *ptr = head;
```

```
    while (ptr != NULL)
```

```
    {
```

```
        printf("%d ", ptr->data);
```

```
        ptr = ptr->next;
```

```
    }  
    printf("\n");
```

```
}
```

```
void push(struct node *head, int data)
```

```
{
```

```
    struct node *new = (struct node *) malloc(sizeof(struct node));
```

```
    new->data = data;
```

```
    new->next = head;
```

```
    head = new;
```

```
}
```

```
struct node *merge(struct node *a, struct node *b)
```

```
{
```

```
    struct node dummy;
```

```
    struct node *tail = &dummy;
```



```

dummy->next = NULL;
while (e (1) {
    if (a == NULL)
    {
        tail->next = b;
        break;
    }
    use if (b == NULL)
    {
        tail->next = a;
        break;
    }
    else
    {
        tail->next = a;
        tail = a;
        a = a->next;
        tail->next = b;
    }
}
return dummy->next;
}

void main()
{
    int keys[] = {1, 2, 3, 4, 5, 6, 7};
    int n = size of (keys) / size of (key[0]);
    struct node *a = NULL, *b = NULL;
    for (int i = n-1; i > 0; i--)

```

```

push(kq; key[j]);
struct node *head = merge(a, b);
print list(head);
}

```

Q3) Find all the elements in the stack where sum is equal to k (where k is given by the user)

As

```

#include <stdio.h>
void And(int arr[], int n, int s) {
    int sum = 0;
    int l = 0, h = 0;
    for (l = 0; l < n; l++) {
        while (sum < s && h < n)
            sum += arr[h++];
        if (sum == s) {
            printf("found\n");
            return;
        }
        sum -= arr[l];
    }
}

```

```

int main(void) {
    int arr[] = {2, 6, 6, 4, 7, 3};
    int s = 15;
    int n = sizeof(arr) / sizeof(arr[0]);
    And(arr, n, s);
}

```

```
return 0;
```

- 94) write a program to print the elements in a queue.
- in reverse order
 - in alternate order

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{  
    int data;
```

```
    struct node *next;  
}
```

```
void printrev(struct node *head)
```

```
{
```

```
    if (head == NULL)
```

```
        return;
```

```
    printrev(head->next);
```

```
    printf("%d", head->data);
```

```
void push(struct node *headref, char new)
```

```
{  
    struct node *new = (struct node *) malloc
```

```
        (sizeof(struct node));
```

```
    new->data = new;
```

```
    new->next = (headref->next);
```

```
    (*headref) = new;
```



```
int main()
```

```
struct node *head = NULL;
```

```
push(&head, 4);
```

```
push(&head, 3);
```

```
push(&head, 2);
```

```
print 'new(head);
```

```
print alternate(head);
```

```
return 0;
```

```
void print alternate(struct node *head)
```

```
{ int count = 0;
```

```
while (head != NULL)
```

```
{
```

```
if (count % 2 == 0) {
```

```
count < head -> data;
```

```
count++;
```

```
head = head -> next;
```

```
}
```

Q5) How array is different from the linked list?

Answer:

Key differences b/w Array and linked list

- 1) An array is a data structure that contains a collection of similar type data elements where as the linked list is considered as non-

primitive data structure contains a collection of unordered linked elements known as nodes.

- 2) In the elements, array the elements belong to indexes - i.e., if you want to get the fourth element you have to write variable name with its index of location within the square bracket.
- 3) In a linked list through you have to start from the head and work your way through until you get to the fourth element.
- 4) According to an element in an array is fast, while in linked list takes linear time, so it is quite a bit slower.
- 5) Operations like insertion and deletion in array consume a lot of time. On the other hand the performance of these operations in linked list is fast.
- 6) In an array, memory is assigned during compile time while in linked list it is allocated during execution or run time.

95).

ii)

```
#include <stdio.h>
#include <stdlib.h>
int len(int a[])
{
    int i = 0, n = 0;
    while (i)
    {
        if (a[i])
        {
```

```
    an++ , i++;
```

```
}
```

```
    use
```

```
{
```

```
    break;
```

```
}
```

```
    return an;
```

```
void changing list( int a[], int b[] )
```

```
{
```

```
    for (int i=0; i<len(a); i++)
```

```
{
```

```
        a[i] = b[i];
```

```
}
```

```
    a[0] = b[0];
```

```
    printf("\n the elements of first array: \n");
```

```
    for (int i=0; i<len(a); i++)
```

```
{
```

```
        printf("%d", a[i]);
```

```
}
```

```
    for (int i=0; i<len(b); i++)
```

```
{
```

```
        b[i] = b[i+1];
```

```
    printf("\n the elements of second array: \n");
```

```
    for (int i=0; i<len(b); i++)
```

```
{
```

```
        printf("%d", b[i]);
```

```
}
```



```
int main( )
```

```
{
```

```
int arr[] = {1, 2, 3, 4, 5, 6};
```

```
changing list(a,b);
```

```
{
```

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CSE-IT