JASWANTH VADIVELAN

Data Analyst / Data Scientist

Personal Info

Phone

9150588299

E-mail

jaswanthjas2004@gmail.com

Soft Skills

Communication Skills

Ability to work in a team

Team leadership

Ability to Multitask

Links

LinkedIn

www.linkedin.com/in/jaswanthvadivelan

GitHub

https://github.com/JaswanthVadivelan

Extracurricular Activities

Student Coordinator & Narrator, *Keviyen* **Spectrum** (College Magazine):

Event Coordinator: Organized the 14th and 12th International Conferences on Science & Innovative Engineering 2024.

Languages

Tamil			
English	<u> </u>		

Driven Al and Data Science professional with a strong academic foundation and hands-on experience in analyzing data and building innovative solutions. Known for problem-solving skills, adaptability, and a passion for leveraging Al to tackle real-world challenges. Excels in teamwork and delivering impactful results in dynamic environments.

Education

B.Tech Artificial Intelligence and Data Science

Prince Dr K Vasudevan College of Engineering and Technology / 10/2021 - Present Chennai

Current CGPA Score: 8.32

Internships

Game Developer and AR & VR

Intern / 08/2024

Interned at Monolith Technologies Pvt. Ltd., gaining hands-on experience in development and innovation. Successfully contributed by creating Shogun Run, an endless runner game, demonstrating creativity and technical expertise.

Technical Skills

Programming Languages: Python, SQL, C, C++

Tools: Power BI, Jupyter, VS Code, PyCharm, Unreal Engine 5

Version Control: Git, GitHub

Others: Arduino IDE, 3D Printing (Designing and Operating), Microsoft Office

Projects

1. Disaster Response Rover

Led a team to develop an IoT-enabled rover for real-time monitoring and surveillance in disaster environments. GitHub Link

2. Socio Well-being Analysis

Conducted socio-economic analysis of marginal workers in Tamil Nadu, providing actionable insights through data analysis. <u>GitHub Link</u>

3.Shogun Run - Endless Running Game

Created a Japanese-themed endless running game with obstacles, power-ups, and progressive difficulty. Published on Itch.io.

Achievements and Participations

- 1. Participated in the Assistive Hackathon by DXC Technology and Samarthanam Trust of the Disabled.
- 2. Winner of the Open House Competition at our college, securing first place for the project "Scout Rover Surveillance and Monitoring."
- 3. **First Year Academic Excellence**: Achieved outstanding academic performance in the first year of B.Tech in Artificial Intelligence and Data Science
- 4. **Blockchain, Cryptocurrency, Robotics, and 3D Printing**: Participated in events and workshops at Madras Institute of Technology, Anna University