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#include<stdio.h>
struct process
    int id, WT, AT, BT, TAT, PR, CT, RT;
};
struct process a[10];
void sortart(struct process a[],int n)
       int i,j;
       struct process temp;
       for(i=0;i<n;i++)
              for(j=i+1;j<n;j++)
                      if(a[i].AT > a[j].AT)
                            temp = a[i];
                            a[i] = a[j];
                            a[j] = temp;
                      }
              }
       return;
}
int main()
    int n,check_ar=0,i,j,sum,k,l,minp,m,n1=0,n2=0;//with no two
process with same priority
    int Cmp time=0;
    float Avg_WT=0,Avg_TAT=0,Avg_RT=0;
    struct process p[10];
    struct process pro[100];
    struct process temp[10];
    printf("Enter the number of process \n");
    scanf("%d",&n);
    printf("Enter the Arrival time, Burst time and priority of the
process\n");
    printf("AT\tBT\tPR\n");
    for(int i=0;i<n;i++)
    {
        scanf("%d%d%d",&a[i].AT,&a[i].BT,&a[i].PR);
        a[i].id=i+1;
        n2=n2+a[i].BT;
        temp[i]=a[i];
    }
    sortart(a,n);
    sum=0;
    for(i=0;i<n2+a[i].AT;i++)
```

```
{
    k=0;
    for(j=0;j<n;j++)
        if(sum>=a[j].AT && a[j].BT>0)
            p[k]=a[j];
            k++;
        }
    }
    minp=p[0].PR;
    for(l=0; l<k; l++)
    {
        if(minp>p[l].PR)
        {
            minp=p[l].PR;
        }
    }
    for(m=0;m<n;m++)
        if(a[m].PR==minp)
            a[m].BT=a[m].BT-1;
            pro[n1].id=a[m].id;
            if(n1==0)
                 pro[n1].CT=i+1;
                 n1++;
            }
            else
                 if(pro[n1].id==pro[n1-1].id)
                     pro[n1-1].CT=i+1;
                 }
                 else
                     pro[n1].CT=i+1;
                     n1++;
                 }
            }
        }
    }
    sum++;
}
printf("gantt chart :\n\n%d ",a[0].AT);
for(i=0;i<n1;i++)
{
    printf(" p%d %d | ",pro[i].id,pro[i].CT);
for(i=0;i<n1;i++)
    for(j=0;j<n;j++)
```

```
if(temp[j].id==pro[i].id)
                temp[j].CT=pro[i].CT;
            }
        }
    }
   printf("\n\nProcess\tArrival\tComplete\tTAT\tWaiting\n");
    for(i=0;i<n;i++)
    {
printf("p%d\t%d\t%d\t%d\t%d\t%d\t).id,temp[i].AT,temp[i].CT,temp
[i].CT-temp[i].AT,temp[i].CT-temp[i].BT-temp[i].AT);
    for(i=0;i<n;i++)
        Avg_WT=Avg_WT+temp[i].CT-temp[i].BT-temp[i].AT;
       Avg_TAT=Avg_TAT+temp[i].CT-temp[i].AT;
    printf("AVERAGE TURN AROUND TIME : %.2f\n",Avg_TAT/n);
   printf("AVERAGE WAITING TIME IS : %.2f\n",Avg_WT/n);
}
```