```
%tensorflow_version 1.x
     TensorFlow 1.x selected.
import tensorflow
print(tensorflow.__version__)
 □→ 1.15.2
# Cloning repository to google colab
!git clone https://github.com/matterport/Mask RCNN.git
     Cloning into 'Mask RCNN'...
     remote: Enumerating objects: 956, done.
     remote: Total 956 (delta 0), reused 0 (delta 0), pack-reused 956
     Receiving objects: 100% (956/956), 125.23 MiB | 18.42 MiB/s, done.
     Resolving deltas: 100% (560/560), done.
# Selecting directory
import os
os.chdir('Mask RCNN/samples')
import os
import sys
import random
import math
import numpy as np
import skimage.io
import matplotlib
import matplotlib.pyplot as plt
# Root directory of the project
ROOT DIR = os.path.abspath("../")
```

```
sys.path.append(ROOT DIR) # To find local version of the library
from mrcnn import utils
import mrcnn.model as modellib
from mrcnn import visualize
# Import COCO config
sys.path.append(os.path.join(ROOT DIR, "samples/coco/")) # To find local version
import coco
%matplotlib inline
# Directory to save logs and trained model
MODEL DIR = os.path.join(ROOT DIR, "logs")
# Local path to trained weights file
COCO_MODEL_PATH = os.path.join(ROOT_DIR, "mask_rcnn_coco.h5")
# Download COCO trained weights from Releases if needed
if not os.path.exists(COCO MODEL PATH):
    utils.download trained weights(COCO MODEL PATH)
# Directory of images to run detection on
IMAGE DIR = os.path.join(ROOT DIR, "images")
     Using TensorFlow backend.
     Downloading pretrained model to /content/Mask RCNN/mask rcnn coco.h5 ...
     ... done downloading pretrained model!
class InferenceConfig(coco.CocoConfig):
   # Set batch size to 1 since we'll be running inference on
    # one image at a time. Batch size = GPU COUNT * IMAGES PER GPU
   GPU COUNT = 1
   IMAGES PER GPU = 1
config = InferenceConfig()
config.display()
     Configurations:
     BACKBONE
                                    resnet101
```

```
BACKBONE STRIDES
                                 [4, 8, 16, 32, 64]
BATCH SIZE
                                1
BBOX STD DEV
                                 [0.1 0.1 0.2 0.2]
COMPUTE BACKBONE SHAPE
                                None
DETECTION MAX INSTANCES
                                100
DETECTION MIN CONFIDENCE
                                0.7
DETECTION NMS THRESHOLD
                                0.3
                                1024
FPN CLASSIF FC LAYERS SIZE
GPU COUNT
                                 1
GRADIENT_CLIP_NORM
                                 5.0
IMAGES PER GPU
                                 1
IMAGE CHANNEL COUNT
                                 3
IMAGE MAX DIM
                                 1024
                                 93
IMAGE META SIZE
                                800
IMAGE MIN DIM
IMAGE MIN SCALE
IMAGE RESIZE MODE
                                 square
                                               3]
IMAGE SHAPE
                                 [1024 1024
LEARNING_MOMENTUM
                                0.9
LEARNING RATE
                                0.001
                                {'rpn class loss': 1.0, 'rpn bbox loss': 1.0, 'mrcnn class loss': 1.0, 'mrcnn bbox loss
LOSS WEIGHTS
MASK POOL SIZE
                                14
MASK_SHAPE
                                 [28, 28]
MAX GT INSTANCES
                                 100
MEAN PIXEL
                                 [123.7 116.8 103.9]
MINI MASK SHAPE
                                 (56, 56)
NAME
                                 coco
NUM CLASSES
                                 81
POOL SIZE
                                 1000
POST NMS ROIS INFERENCE
                                 2000
POST NMS ROIS TRAINING
PRE NMS_LIMIT
                                6000
ROI POSITIVE RATIO
                                0.33
RPN ANCHOR RATIOS
                                 [0.5, 1, 2]
                                (32, 64, 128, 256, 512)
RPN ANCHOR SCALES
RPN ANCHOR_STRIDE
RPN BBOX STD DEV
                                 [0.1 0.1 0.2 0.2]
RPN NMS THRESHOLD
                                0.7
                                 256
RPN TRAIN ANCHORS PER IMAGE
                                 1000
STEPS PER EPOCH
TOP DOWN PYRAMID SIZE
                                 256
TRAIN BN
                                 False
                                 200
TRAIN ROIS PER IMAGE
```

```
USE_MINI_MASK True
USE_RPN_ROIS True
VALIDATION_STEPS 50
WEIGHT_DECAY 0.0001
```

Create model object in inference mode.

Creating model and loading trained weights

```
model = modellib.MaskRCNN(mode="inference", model dir=MODEL DIR, config=config)
# Load weights trained on MS-COCO
model.load weights(COCO MODEL PATH, by name=True)
     WARNING:tensorflow:From /tensorflow-1.15.2/python3.6/tensorflow core/python/ops/resource variable ops.py:1630: calling
     Instructions for updating:
     If using Keras pass * constraint arguments to layers.
    WARNING:tensorflow:From /tensorflow-1.15.2/python3.6/keras/backend/tensorflow_backend.py:4070: The name tf.nn.max_pool
    WARNING: tensorflow: From /content/Mask RCNN/mrcnn/model.py: 341: The name tf.log is deprecated. Please use tf.math.log i
    WARNING:tensorflow:From /content/Mask RCNN/mrcnn/model.py:399: where (from tensorflow.python.ops.array ops) is depreca
     Instructions for updating:
     Use tf.where in 2.0, which has the same broadcast rule as np.where
    WARNING:tensorflow:From /content/Mask RCNN/mrcnn/model.py:423: calling crop_and_resize_v1 (from tensorflow.python.ops.
     Instructions for updating:
     box ind is deprecated, use box indices instead
     WARNING:tensorflow:From /content/Mask RCNN/mrcnn/model.py:720: The name tf.sets.set intersection is deprecated. Please
    WARNING:tensorflow:From /content/Mask RCNN/mrcnn/model.py:722: The name tf.sparse tensor to dense is deprecated. Pleas
    WARNING:tensorflow:From /content/Mask RCNN/mrcnn/model.py:772: to float (from tensorflow.python.ops.math ops) is depre
```

```
Instructions for updating:
Use `tf.cast` instead.
```

```
# COCO Class names
# Assigning only few names from coco dataset to identify objects(since coco dataset is large)
class names = ['BG', 'person', 'bicycle', 'car', 'motorcycle', 'airplane',
               'bus', 'train', 'truck', 'boat', 'traffic light',
               'fire hydrant', 'stop sign', 'parking meter', 'bench', 'bird',
               'cat', 'dog', 'horse', 'sheep', 'cow', 'elephant', 'bear',
               'zebra', 'giraffe', 'backpack', 'umbrella', 'handbag', 'tie',
               'suitcase', 'frisbee', 'skis', 'snowboard', 'sports ball',
               'kite', 'baseball bat', 'baseball glove', 'skateboard',
               'surfboard', 'tennis racket', 'bottle', 'wine glass', 'cup',
               'fork', 'knife', 'spoon', 'bowl', 'banana', 'apple',
               'sandwich', 'orange', 'broccoli', 'carrot', 'hot dog', 'pizza',
               'donut', 'cake', 'chair', 'couch', 'potted plant', 'bed',
               'dining table', 'toilet', 'tv', 'laptop', 'mouse', 'remote',
               'keyboard', 'cell phone', 'microwave', 'oven', 'toaster',
               'sink', 'refrigerator', 'book', 'clock', 'vase', 'scissors',
               'teddy bear', 'hair drier', 'toothbrush']
```

Run object detection

Processing 1 images

image shape: (480, 640, 3) min: 0.00000 max: 255.00000 uint8 molded_images shape: (1, 1024, 1024, 3) min: -123.70000 max: 151.10000 float64 image metas shape: (1, 93) min: 0.00000 max: 151.10000 float64

