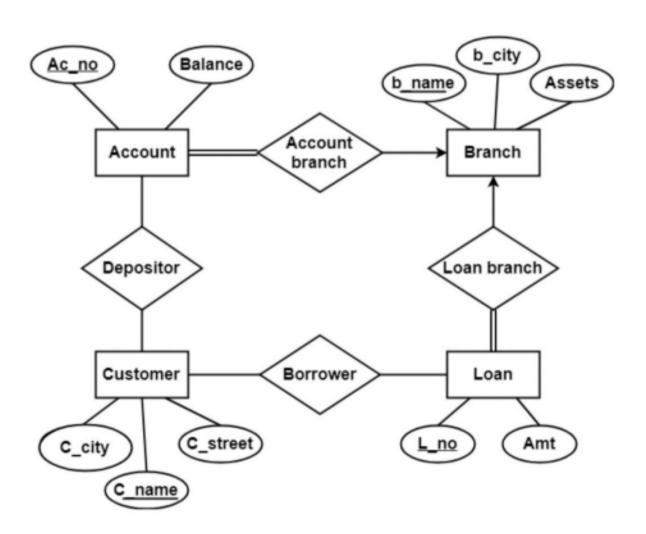
JATAN SAHU (202218061)

IT667 - Database Management Systems

Lab Assignment 6 - Database Design T

1. Study the following ER Diagram and construct a Relational Model (Tables) for the same. Identify the set of keys (Primary/Candidate) as well.

A)



RELATIONAL MODEL (TABLES):-

Entity-set schemas:

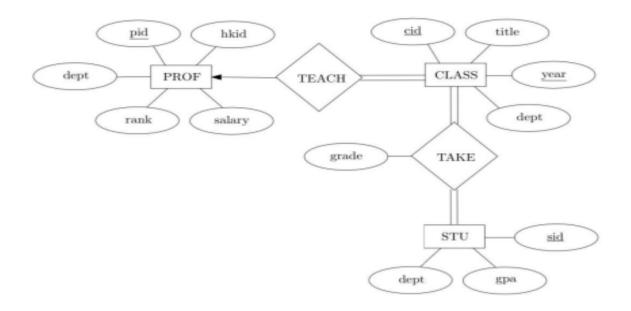
1.SCHEMA: **Branch**(<u>b_name</u>, b_city, Assets)
2.SCHEMA: **Account**(<u>Ac_no</u>, Balance, <u>b_name</u>)
3.SCHEMA: **Customer**(c_city, <u>c_name</u>, c_street)

4.SCHEMA: Loan(L_no, Amt,b_name)

Relationship-set schema:

5.SCHEMA: **Depositor**(<u>Ac_no</u>, <u>c_name</u>) 6.SCHEMA: **Borrower**(<u>c_name</u>, <u>L_no</u>)

TABLE NAME	PRIMARY KEY	CANDIDATE KEY
Branch	<u>b_name</u>	b_name
Account	<u>Ac_no</u>	Ac_no
Customer	c_name	c_name
Loan	L_no	L_no



SOLUTION:-

RELATIONAL MODEL (TABLES):-

Entity-set schemas:

1.SCHEMA : **PROF**(<u>pid</u>,hkid,dept,rank,salary) 2.SCHEMA : **CLASS**(<u>cid</u>,title , <u>year</u> , dept , <u>pid</u>)

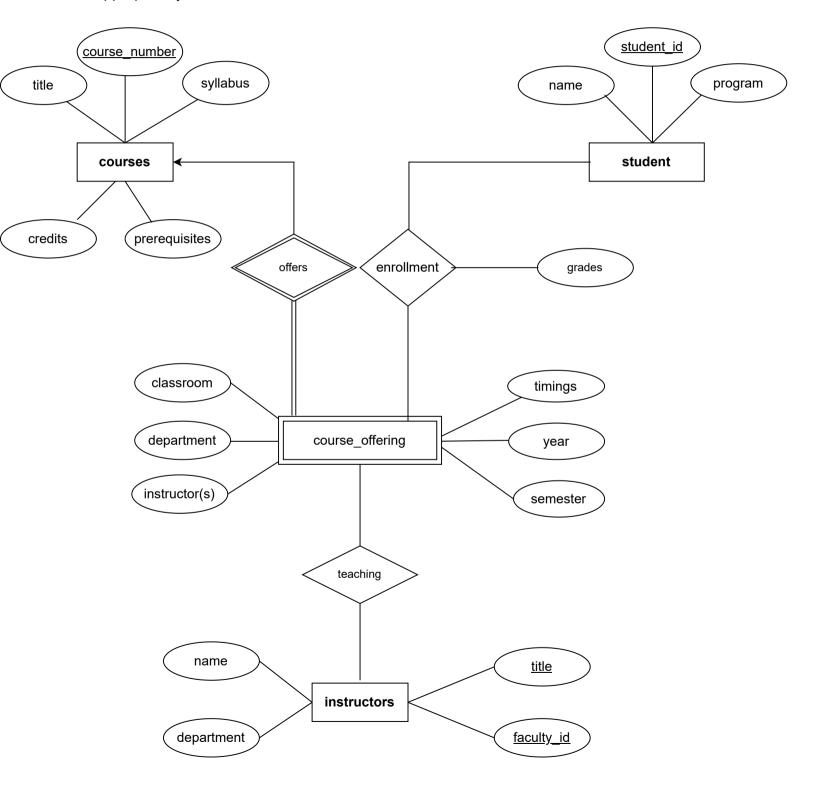
3.SCHEMA: STU(sid, gpa, dept)

Entity-set schemas:

4.SCHEMA: TAKE(cid, title, year, dept, grade, sid, gpa, dept)

TABLE NAME	PRIMARY KEY	CANDIDATE KEY
PROF	pid	pid
CLASS	<u>cid</u>	cid ,year
STU	sid	sid

- 2. Construct an ER diagram for the following description of systems.
- a. A university maintains data about the following entities:
- (a) courses, including course_number, title, credits, syllabus, and prerequisites;
- (b) course offerings, including course number, year, semester, department, instructor(s), timings, and classroom;
- (c) students, including student id, name, and program; and
- (d) instructors, including faculty_id, name, department, and title. Further, the enrollment of students in courses and grades awarded to students in each course they are enrolled for must be appropriately modeled.



b. Suppose you are given the following requirements for a simple database for a game:

- · the game has many teams,
- · each team has a name, a city, a coach, a captain, and a set of players,
- · each player belongs to only one team,
- each player has a name, a position (such as defender, goalkeeper), a skill level, and a set of injury records,
- · a team captain is also a player,
- · a game is played between two teams (referred to as home_team and visiting_team) and has a date of match and a score as well.

