2. Shell Scripting – if block

Difference between blocks and loops:

Blocks are a set of instructions for one time execution whereas loops are for repetition of a set of instructions based on some criteria. The number of times of execution of loops completely depends on the type of loop used. There are different types of loops and it can be used based on the requirement.

Relational operators:

Relational operators are used in conditions to check inside if block or while loop. Operators are different for integers, real numbers and strings.

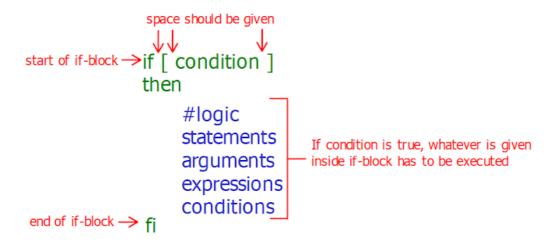
- 1. Relational operators for integers (input and output will be integers):
 - -gt → greater than
 - -ge → greater than or equal to
 - -lt → less than
 - -le \rightarrow less than or equal to
 - -eq → equal to
 - -ne → not equal to
- 2. Relational operators for strings:
 - -z → to check if string length is equal to zero
 - -n → to check if string length is greater than zero
 - = → to check if two strings are equal
 - != > to check if two strings are unequal
- 3. Relational operators for real numbers:
 - input and output will be real numbers
 - used along with bc.

```
Ex: echo "2.5 > 10" | bc
```

- output will be either 0 or 1
- > -> greater than
- < → less than
- <= → less than or equal to
- == \rightarrow equal to

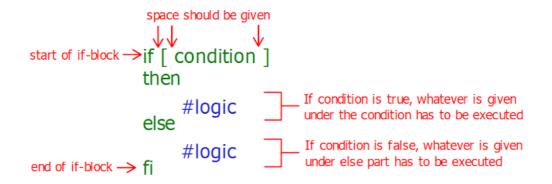
if block:

The following if-block can be used only if there is one condition to be checked and executing the block based on it. The logic part of if block can have anything to be executed based on the requirement; it can be some statements, evaluation of expressions, checking another condition or even some arguments to the same block.



if-else block:

In the above if-block if the condition is false, there will be neither output nor error printed on screen, which is logically wrong. So, always if-block will be correct by adding else part to it as given below:



if-elif-else block:

If more than one condition needs to be included in one if-block and if the block has to be executed based on the different conditions, then each condition can be added using elif. Required space should be given before and after every condition and []. If one condition is satisfied, then the rest of the conditions or else if present will be neglected. Below given is the example of if-block with 3 conditions:

1. If condition1 is true:

```
space should be given

| start of if-block | if [ condition1 ] then |
| #logic | If condition1 is true, whatever is given under the condition1 has to be executed

| elif [ condition2 ] then |
| #logic |
| elif [ condition3 ] then |
| #logic |
| else |
| #logic |
| end of if-block | fi
```

2. If condition1 is false and if condition2 is true:

```
space should be given
start of if-block -
              if [ condition1 ]
                then
                      #logic
                elif [ condition2 ]
                then
                                          If condition2 is true, whatever is given
                      #logic
                                          under the condition2 has to be executed
                elif [ condition3 ]
                then
                      #logic
                else
                      #logic
end of if-block
```

3. If condition1, condition2 are wrong and when condition3 is satisfied:

```
space should be given

start of if-block if [ condition1 ] then

#logic

elif [ condition2 ] then

#logic

elif [ condition3 ] then

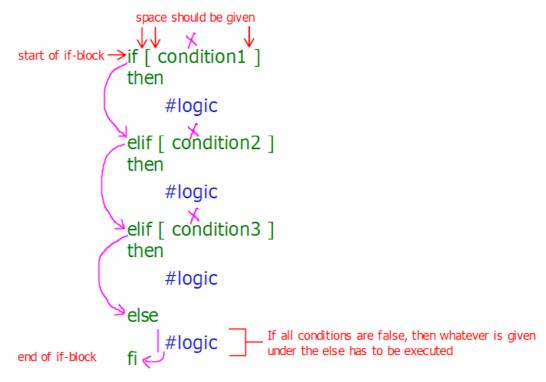
#logic

if condition3 is true, whatever is given under the condition3 has to be executed else

end of if-block

fi
```

4. If none of the conditions are true, then:



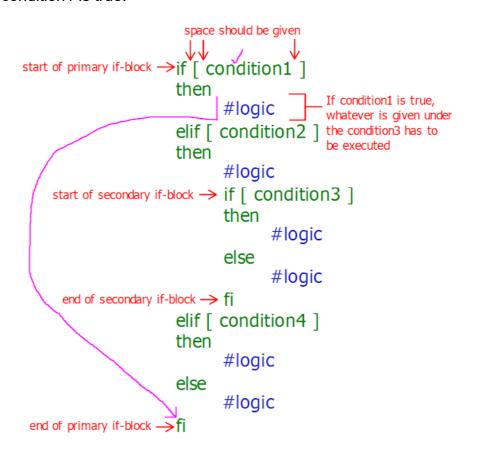
The above given is an example of flow of if-block with multiple conditions. The if-block can be further modified depending on the requirements and so there can be

loops inside blocks or blocks inside loops or loops inside loops or blocks inside blocks. When an if-block is used inside another if-block, that is called a nested if-block.

Nested if-block:

One or more if-blocks can be inside an if-block to check one condition under another or to check some condition under the else part of the if-block based on requirement.

1. If condition 1 is true:



2. If condition2 is true, whatever is under condition2 has to be executed. If there are other conditions to check under condition2 it has to be checked with another if-block if it's meant to be executed once. Given below is the example if condition3 under condition2 is true:

```
space should be given
start of primary if-block \rightarrow if [condition1]
                         then
                                 #logic
                          elif [ condition2 ]
                          then
                                 #logic
     start of secondary if-block \rightarrow if [condition3]
                                 then
                                                          If condition2 and condition3
                                         #logic
                                                          are true, whatever is given
                                 else
                                                          under the condition3 has to
                                                          be executed
                                         #logic
      end of secondary if-block → fi ←
                          elif [ condition4 ]
                                 #logic
                                 #logic
 end of primary if-block -
```

3. If condition2 is true but condition3 is false, then next condition will be checked or else part will be executed if its present:

```
space should be given
start of primary if-block →if [condition1]
                                   #logic
                           elif [ condition2 ]
                           then
                                   #logic
     start of secondary if-block \rightarrow if [ condition3 ]
                                    then
                                            #logic
                                    else <del><</del>
                                                              If condition2 is true and condition3
                                            #logic
                                                              is false, then whatever is given
       end of secondary if-block \rightarrow fi
                                                              under the else of secondary
                                                              if-block has to be executed
                           elif [ condition4 ]
                                    #logic
                                    #logic
 end of primary if-block \rightarrow fi
```

4. If condition1 & condition2 are false and if condition4 is true:

```
space should be given
start of primary if-block -
                        ⇒if [ condition1
                          then
                                  #logic
                          elif [ condition2 ]
                          then
                                  #logic
     start of secondary if-block \rightarrow if [ condition3 ]
                                  then
                                          #logic
                                  else
                                          #logic
      end of secondary if-block \rightarrow fi
                        >elif [ condition4 ]
                          then
                                                      If condition1 and condition2
                                  #logic
                                                      are false, and if condition4 is
                          else
                                                      true then whatever is given
                                  #logic
                                                      under the condition4 has to be
                                                      executed
 end of primary if-block \rightarrow fi
```

5. If all conditions are false:

```
space should be given
start of primary if-block →if [condition1]
                         then
                                #logic
                        elif [ condition2 ]
                         then
                                #logic
    start of secondary if-block \rightarrow if [ condition3 ]
                                then
                                        #logic
                                else
                                        #logic
      end of secondary if-block \rightarrow fi
                        elif [ condition4 ]
                        then
                          #logic
                         else
                                #logic
                                                  _ If all conditions are false
                                                  then whatever is under the
 end of primary if-block \rightarrow fi <
                                                   else part has to be executed
```