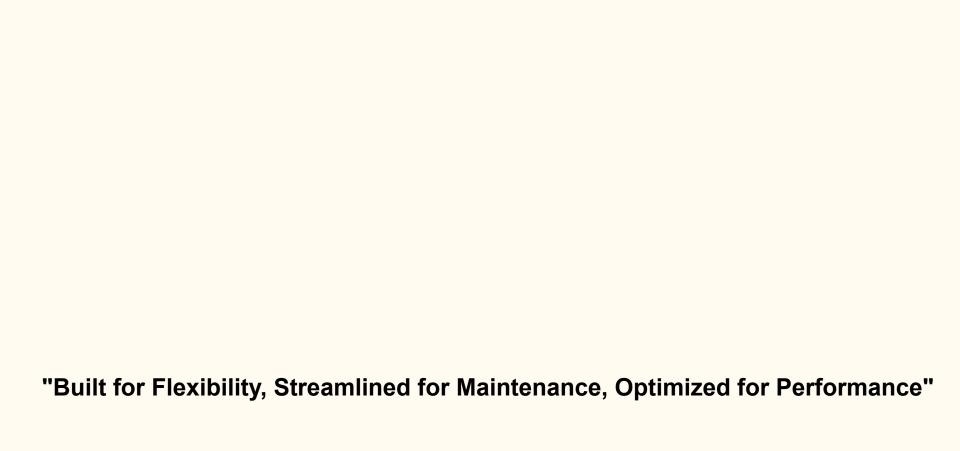
# BOE Code generator

efficient, customized code directly from YAML specifications



### Motivation

### Handwritten code per version

- New version, New code
- (BOEv-1.x, code-1) (BOEv-2.x, code-2) ... (BOEv-n.x, code-n)

### Handwritten code with inheritance/C++ features.

- base-code and extending it with inheritance to support BOEv-version.x
- reduced handwritten work and flexibility at the cost of latency.

### Code generation

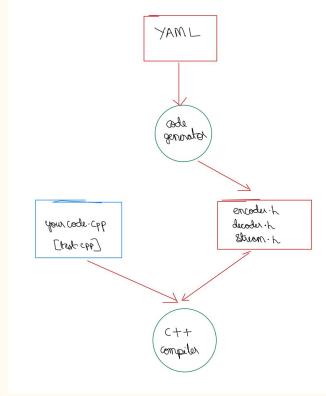
- spec driven code generation of type safe C++ code.
- spec driven run-time message validation.

Approach	Manual per Version	Inheritance-based	Code Generator Approach	
Description	Separate code for each BOE version	Base code extended with inheritance for each new version	Code generator handles versions automatically	
Flexibility (New protocol-version)	Zero, new code	Moderate, but extensions can be complex	High, only YAML config changes needed	
Latency	High	Moderate	High	
Maintenance (Error Management or New C++ feature)	Hard, version-specific code edits	Complex, maintenance for each extension	Centralized in YAML & templates	
Consistency	Proportional to manual efforts	Partial	Automated	

# BOE Code generator

### BOE Code Generator is a python program

- takes YAML spec file for BOE protocol BOEv-x.y
- generates efficient C++ code for BOEv-x.y
  - BOE\_Msgs.h
  - BOE Encoder.h
  - BOE Decoder.h
  - BOE Stream.h
  - Common file: BOE Handler.h, BOE Common.h
  - test.cpp for unit testing
- Using templating engine to keep meta-codes (templates) as modular as possible using macros, control, and other features of templating engine.



# Introduction

Padala SSSS V Sri Vishnu Subhash

### Experience

- B.Tech CSE'23 @IIT Palakkad
- C++ SDE @Arista Networks
- L20 RA @UNC, @UT Austin
- AI R&D Engineer @Webaverse
- Open source @HuggingFace

# Code-generator

### Code overview

#### Generated code

- BOE Msgs.h
  - Has generated class definitions for all messages and groups along with accessors, constructors, reset member functions according to the spec file.
- BOE Encoder.h
  - Has generated Encoder class definition, having multiple overloaded public encode functions which takes message class object and converts it into payload using multiple private encode functions.
- BOE Decoder.h
  - Has generated Decoder class definition, having decode function which takes the input payload, populates corresponding message class object.
    - It allows user to access the decoded message class object.
    - It automatically calls handler on the decoded message object.
- BOE Stream.h
  - Has generated Ostream operator for all the messages and groups, which pretty print the message class object.

#### Static code

- BOE Handler.h
  - The handler class definition has multiple functions, which needs to be completed by the user.
  - By default it calls the custom ostream operator on the message object.
- BOE\_Common.h
  - Contains helper classes and functions which could be used across different protocols.
  - Status class is defined which will be populated during the encoder and decoder if any errors happen during their tasks like buffer overflow, corrupted payload, invalid message type, etc.
- test.cpp
  - Contains unit tests

### YAML overview

Modular code structure to easily identify changes required.

- tmpl.BOE Msgs.h.jinja2
  - renderStringLenEnum
  - renderOptionalEnumerators
  - renderEnumerators
  - render Members
  - renderGroupAccessors

  - render Accessors
  - renderConstructorList
  - renderEnumeratorOptions
  - renderReset
  - renderGroups
  - renderMessages
- tmpl.BOE Encoder.h.iinia2
  - renderBaseEncoders
  - renderMembers
  - renderGroups
  - renderMessages
- tmpl.BOE Decoder.h.jinja2
- - renderHelperMembers renderHelpers
  - renderMembers
  - renderGroups
  - renderMessages
- tmpl.BOE Stream.h.jinja2
  - renderHelpers
  - renderMembers
  - renderGroups
  - renderMessages

Repetitive and Intuitive structure across all the macros

to handle different cases such as data types, constraints, and groups.

```
9 > {%- macro renderCamelCase(field) -%}
     {%- endmacro -%}
 13 > {%- macro renderMemberName(field) -%}
     {%- endmacro -%}
 17 > {%- macro renderOptionalEnumerators(data) -%}
     {%- endmacro -%}
 40 > {%- macro renderStringLenEnum( data )-%}
     {%- endmacro -%}
51 > {%- macro renderEnumerators() -%}.
     {%- endmacro -%}
 73 > {%- macro renderMembers(data) -%}
122 {%- endmacro -%}
124 > {%- macro renderGroupAccessors(member, group)-%}
     {%- endmacro -%}
142 > {%-macro renderAccessors(data) -%}
     {%- endmacro -%}
184 > {%- macro renderConstructorList(prefix, data) -%}
248 {%- endmacro -%}
250 > {%- macro renderReset(prefix, data) -%}...
```

```
templates > # tmpl.BOE Stream.cpp.jinja2
 1 > {%- macro renderCamelCase(field) -%} ...
      {%- endmacro -%}
  5 > {%- macro renderMemberName(field) -%}
      {%- endmacro -%}
 9 > {%- macro renderMembers(prefix, data) -%}
      {%- endmacro -%}
 55 > {%- macro renderGroups(data) -%}...
      {%- endmacro -%}
 64 > {%- macro renderMessages(data) -%}
      {%- endmacro -%}
 73 > {%- macro renderHelpers() -%}
83 {%- endmacro -%}
```

```
emplates > 🍯 tmpl.BOE_Encoder.cpp.jinja2
 6 > {%- macro renderCamelCase(field) -%}
     {%- endmacro -%}
10 > {%- macro renderMemberName(field) -%}...
 12 {%- endmacro -%}
 14 > {%- macro renderBaseEncoders() -%}
     {%- endmacro -%}
100 > {%- macro renderMembers(prefix, data) -%}
     {%- endmacro -%}
144 > {%- macro renderGroups(data)-%}
     {%- endmacro -%}
159 > {%- macro renderMessages(data)-%}...
      {%- endmacro -%}
```

```
templates > # tmpl.BOE Decoder.cpp.iinia2
 1 > {%- macro renderCamelCase(field) -%}
      {%- endmacro -%}
 5 > {%- macro renderMemberName(field) -%}
 9 > {%- macro renderHelperMembers() -%}
      {%- endmacro -%}
20 > {%- macro renderMembers(prefix, data) -%}
      {%- endmacro -%}
108 > {%- macro renderGroups(data)-%}
      {%- endmacro -%}
120 > {%- macro renderMessages(data)-%}
      {%- endmacro -%}
132 > {%- macro renderHelpers()-%}
      {%- endmacro -%}
```

### Overview

```
! boe.yaml
1 > Messages: ...
47 |
48 > Groups: ...
95
96 > Optionals: ...
116
117 > Enums: ...
141
142 > Fields: ...
```

```
RepeatingGroupsOfNewOrderCross: ...
NumberOfUnits: ...
NumberOfReturnBitfields:
    ReturnBitfield:
ReturnBitfields:
    ParamGroupLength:
    ParamGroupType: ParamGroupTypesEnum::RETURNBITFIELDS
    MessageType:
    NumberOfReturnBitfields:
      ParamGroups:
        NumberOfReturnBitfields:
```

```
        144
        Fields:

        145
        StartOfMessage:

        146
        dataType: uint16_t

        147
        MessageLength:

        148
        dataType: uint16_t

        149
        MessageIype:

        150
        dataType: uint8_t

        151
        MatchingUnit:

        152
        dataType: uint8_t

        153
        SequenceNumber:

        154
        dataType: uint3_t

        155
        SessionsubID:

        156
        dataType: char*

        dataLen: 4
        4

        158
        Username:

        160
        dataLen: 4

        161
        Password:

        162
        dataType: char*

        163
        dataLen: 10
```

```
Messages:
    LoginRequest:
    Fields:
    StartOfMessage: StartOfMessageEnum::STARTOFMESSAGE
    MessageLength:
    MessageType: MessagesEnum::LOGINREQUEST
    MatchingUnit: MatchingUnitEnum::MATCHINGUNIT
    SequenceNumber: SequenceNumberEnum::SEQUENCENUMBER
    SessionSubID:
    Username:
    Password:
    NumberOfParamGroups:
    ParamGroups:
    UnitSequences:
    ReturnBitfields:

NewOrderCross:...
```

## Highlights schema

#### Modular Design

- Intuitive to understand, Meaningful to interpret, Easy to edit
  - Similar structure at all levels.
- Detangling specification from presence
  - Same group or Field can be present in multiple messages and groups.
  - Keeping Group and Field specifications away from presence at a common place, allows us to quickly edit configuration, with minimal changes.
- Yet allowing constraints on Fields per Message, and per Group
  - Constant fields
  - Restricted fields
  - Optional fields

Where and How to specify atomic fields?

Where and How to specify common enumerators?

```
boe.yaml
     Messages:
      Groups: ...
 95
      Optionals: ...
116
     > Enums:
141
142 > Fields: ···
```

## Highlights schema

Where to specify a message or group?

- message specification in Messages section, and group specification in Groups section
- Both message and group specification have the same schema.

How do we specify a Message and Group?

- List all fields present in Fields section, along with CONSTRAINTS.
  - Fields with Enum are considered as constant fields.
  - Field with List are considered as restricted fields.
  - Fields with Bitmap are considered as optional fields.
  - Fields with Param Groups section is considered as group count fields.
  - The ParamGroups section lists all the groups which could be present.
    - One group indicates special case group.
      - More than one group indicates param groups.
    - Group specification having Group indicates nested group.
- metaData has information
  - whether it has optional fields
  - which bitmap the optional fields are associated with
  - which message the group with optional field is part of
- Constraints are specified at message-level or group-level
- A field can different constraints based on where they are present.
- According to BOE repeating groups can only have optional fields, and they have one-to-one
  mapping to message.

Common schema to write the presence of Param Groups, Groups, Repeating Groups.

Custom names for group-count fields and many other fields.

```
NewOrderCross:

Fields:

StartOfMessage: StartOfMessageEnum::STARTOFMESSAGE
MessageLength:
MessageType: MessagesEnum::NEWORDERCROSS
MatchingUnit: MatchingUnitEnum::MATCHINGUNIT
SequenceNumber:
CrossID:
CrossType: [{Unknown: 0}, {AIM: 1}, {QCC: 2}, {SAM: 3}, {PCCOSSPrioritization: [{Buy: 1}, {Sell: 2}, {Unknown: 0}]
```

```
Groups:

NumberOfNewOrderCrossBitfields:...

RepeatingGroupsOfNewOrderCross:...

NumberOfUnits:...

UnitSequences:...

NumberOfReturnBitfields:
    Fields:
    ReturnBitfields:
    Fields:
    ParamGroupLength:
    ParamGroupType: ParamGroupType:
    NumberOfReturnBitfields:
    ParamGroupSi:
    NumberOfReturnBitfields:
    ParamGroups:
    NumberOfReturnBitfields:
```

## Highlights schema

#### Bitfields and Optional Fields

- How is field specified as optional field?
  - By the value passed, for example `NumberOfNewOrderCrossBitfields`
  - Same interface for message or group
  - How to specify repeating group with optional fields?
    - By setting `metaData`, specifying of which message, and bitfield it depends on.
    - According to BOE repeating groups are associated with a unique message only, and repeating groups can only have optional fields.
- How to specify which bitfield and bit will represent which optional field?
  - Optionals section specifies mapping b/w Optional fields and their associated BitfieldIdx. BitIdx
- How to specify which optional fields should be passed at the end-of-message?
  - Simply append them at the end-of message configuration
  - This solves two issues
    - Not passing optional fields part of repeating group
    - Those which are disabled by the BOE
  - Merits of solution
    - Easy to edit configuration or enable new optional fields.
    - Keeps jinja2 simple, which makes it easy to manage and maintain.
- How are we handling presence of group with optional fields, and constraints on not to pass the information at the end?
  - Explained above

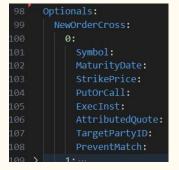
Divide the problem into two pieces and attack them individually to keep the Jinja2 template simple.

```
Messages:
NewOrderCross:
Fields:
CrossType: [{Unknown: 0}, {AIM: 1}, {QCC: 2}, {DCC: 2},
```

```
Groups:

NumberOfNewOrderCrossBitfields:
Fields:
NewOrderCrossBitfield:

RepeatingGroupsOfNewOrderCross:
Fields:
Side: [{Buy: 1}, {Sell: 2}, {Unknown: 0}]
AllocQty:
ClordID:
Capacity: [{Unknown: 'Z'}, {Customer: 'C'}, {Mark OpenClose: [{Unknown: 'Z'}, {Open: '0'}, {Close: GiveUpFirmID:
Account: NumberOfNewOrderCrossBitfields
CMTANumber: NumberOfNewOrderCrossBitfields
ClearingAccount: NumberOfNewOrderCrossBitfields
ClearingOptionalData: NumberOfNewOrderCrossBitfie
metaData:
hasOptional: NumberOfNewOrderCrossBitfields
message: NewOrderCross
```



## Highlights YAML config file

Constant fields can be specified per message.

Allowing flexibility across messages.

#### Code generator

- Optimizes then as compile time constants using constexpr.
- automatically removes the setter for constant fields
- runtime validation for constant fields according to spec

```
boe.yaml
   Messages:
      LoginRequest:
        Fields:
          StartOfMessage: StartOfMessageEnum::STARTOFMESSAGE
         MessageLength:
         MessageType: MessagesEnum::LOGINREQUEST
         MatchingUnit: MatchingUnitEnum::MATCHINGUNIT
          SequenceNumber: SequenceNumberEnum::SEQUENCENUMBER
         Username:
         NumberOfParamGroups:
           ParamGroups:
              ReturnBitfields:
     NewOrderCross:
```

## Highlights

Enumerators to handle constant and constrained fields.

What are different types of enumerators?

- Global and within class, optional enumerators to represent different use cases.
- Common enumerators which are shared across different messages and groups are placed global scope.

#### Support for Constrained Fields

- Message and Group class set Constrained Fields with unknown value when the message object is initialized without any arguments, If the unknown value is not modified the encoder is equipped detect this and mark it as error.
- Encoder and decoder ensures that payload is not corrupted, and populates status object accordingly.
- Unknown is used to ensure that payload is corrupted.
- Message object is by default initialized with Unknown for constrained types.

 ${\it Code generator takes the responsibility to identifying ParamGroup or Group based on spec.}$ 

 abstracts the setter for Group Size, and automating it inside the setter for adding group element.

```
74 UnitSequences:
75 Fields:
76 ParamGroupLength: # might need to handle the name
77 ParamGroupType: ParamGroupTypesEnum::UNITSEQUENCE
78 NoUnspecifiedUnitReplay: [ {True : 0x01},
79 {False: 0x00},
80 {Unknown : 0x02} ]
```

# BOE Protocol

### Introduction

- Unlike FIX, BOE has No delimiters, No Field Names, Only Field Data
- Login Request Payload
  - BABA3D00<mark>37</mark>000000000303030315445535454455354494E47000000030F00800102014 ABB010002000000008008125030041050B00812C06004107004000
- New Order Cross Payload
- Complex structure with fields, optional fields, nested repeating groups, param groups
- Multiple protocol versions, each with distinct differences.

# Each message has 10 byte header

		000			
	Field	Offset	Length	Data Type	Description
	StartOfMessage	0	2	Binary	Must be 0xBA 0xBA.
	MessageLength	2	2	Binary	Number of bytes for the message, including this field but not including the two bytes for the <i>StartOfMessage</i> field.
Layout Identifier	Message Type ■	4	1	Binary	Message type.
	MatchingUnit	5	1	Binary	The matching unit which created this message. Matching units in BOE correspond to matching units on Multicast PITCH.
					For session level traffic, the unit is set to 0. For messages from Member to Cboe, the unit must be 0.
	SequenceNumber	6	4	Binary	The sequence number for this message.  Messages from Cboe to Member are sequenced distinctly per matching unit.
					Messages from Member to Cboe are sequenced across all matching units with a single sequence stream.
					Member can optionally send a 0 sequence number on all messages from Member to Cboe. Cboe highly recommends that Members send sequence numbers on all inbound messages.

# Login Request

Field	Offset	Length	Data Type
StartOfMessage	0	2	Binary
MessageLength	2	2	Binary
MessageType	4	1	Binary
MatchingUnit	5	1	Binary
SequenceNumber	6	4	Binary
SessionSubID	10	4	Alphanumeric
Username	14	4	Alphanumeric
Password	18	10	Alphanumeric
NumberOfParam Groups	28	1	Binary
ParamGroup₁			
ParamGroup <sub>n</sub>			

Field Name	Hexadecimal	Notes
StartOfMessage	BA BA	Start of message bytes.
MessageLength	3D 00	61 bytes
MessageType	37	Login Request
MatchingUnit	00	Always 0 for inbound messages
SequenceNumber	00 00 00 00	Always 0 for session level messages
SessionSubID	30 30 30 31	0001
Username	54 45 53 54	TEST
Password	54 45 53 54 49 4E 47 00 00 00	TESTING
NumberOfParam	03	3 parameter groups
Groups		
ParamGroupLength	OF 00	15 bytes for this parameter group
ParamGroupType	80	0x80 = Unit Sequences
NoUnspecified	01	True (replay only specified units)
UnitReplay		Section of the sectio
NumberOfUnits	02	Two unit/sequence pairs to follow;
UnitNumber₁	01	Unit 1
UnitSequence <sub>1</sub>	4A BB 01 00	Last received sequence of 113,482
UnitNumber 2	02	Unit 2
UnitSequence <sub>2</sub>	00 00 00 00	Last received sequence of 0
ParamGroupLength	08 00	8 bytes for this parameter group
ParamGroupType	81	0x81 = Return Bitfields
MessageType	25	0x25 = Order Acknowledgment
NumberOfReturn	03	3 bitfields to follow
Bitfields	00	No bistical forms by an 4
ReturnBitfield <sub>1</sub>	00	No bitfields from byte 1
ReturnBitfield <sub>2</sub>	41	Symbol, Capacity
ReturnBitfield <sub>3</sub>	05	Account, ClearingAccount
ParamGroupLength	0B 00	11 bytes for this parameter group
ParamGroupType	81	0x81 = Return Bitfields
MessageType	2C 06	0x2C = Order Execution
NumberOfReturn	06	6 bitfields to follow
Bitfields	00	No bitfields from byte 1
ReturnBitfield <sub>1</sub>		Symbol, Capacity
ReturnBitfield <sub>2</sub>	41	
ReturnBitfield₃	07	Account, ClearingFirm, ClearingAccount
ReturnBitfield <sub>4</sub>	00	No bitfields from byte 4
ReturnBitfields	40	BaseLiquidityIndicator

## Terminology

Message is a set of fields.

Atomic field are fields which cannot be broken down further.

- StartOfMessage, GrpCnt, ReturnBitfield are atomic.
- Groups, ParamGroups, Bitfields are not atomic.

## Groups

$$G(N, \{A_1, A_2, ...A_m\}, K) = \{\{A_1, A_2, ...A_m\}, \{A_1, A_2, ...A_m\} ...N \text{ times}\}$$

NumberOfUnits	02	Two unit/sequence pairs to follow;
UnitNumber₁	01	Unit 1
UnitSequence <sub>1</sub>	4A BB 01 00	Last received sequence of 113,482
UnitNumber 2	02	Unit 2
UnitSequence <sub>2</sub>	00 00 00 00	Last received sequence of 0

A set of atomic fields, repeated k times.

### Nested Groups

Can groups have groups?

 $G_2(N_2, \{X, G_1(N_1, \{A, B\}), Z\})$ 

 $G_2(N_2, \{X, G_1, Z\})$ 

NumberOfParam	03	3 parameter groups
Groups		0.000 0.000
ParamGroupLength	OF 00	15 bytes for this parameter group
ParamGroupType	80	0x80 = Unit Sequences
NoUnspecified	01	True (replay only specified units)
UnitReplay	150	English Control of the Control of th
NumberOfUnits	02	Two unit/sequence pairs to follow;
UnitNumber₁	01	Unit 1
UnitSequence <sub>1</sub>	4A BB 01 00	Last received sequence of 113,482
UnitNumber 2	02	Unit 2
UnitSequence <sub>2</sub>	00 00 00 00	Last received sequence of 0
ParamGroupLength	08 00	8 bytes for this parameter group
ParamGroupType	81	0x81 = Return Bitfields
MessageType	25	0x25 = Order Acknowledgment
NumberOfReturn	03	3 bitfields to follow
Bitfields		
ReturnBitfield <sub>1</sub>	00	No bitfields from byte 1
ReturnBitfield <sub>2</sub>	41	Symbol, Capacity
ReturnBitfield₃	05	Account, ClearingAccount
ParamGroupLength	0B 00	11 bytes for this parameter group
ParamGroupType	81	0x81 = Return Bitfields
MessageType	2C	0x2C = Order Execution
NumberOfReturn	06	6 bitfields to follow
Bitfields		
ReturnBitfield <sub>1</sub>	00	No bitfields from byte 1
ReturnBitfield <sub>2</sub>	41	Symbol, Capacity
ReturnBitfield <sub>3</sub>	07	Account, ClearingFirm, ClearingAccount
ReturnBitfield <sub>4</sub>	00	No bitfields from byte 4
ReturnBitfield <sub>5</sub>	40	BaseLiquidityIndicator
ReturnBitfield <sub>6</sub>	00	No bitfields from byte 6

### Param Groups

Group whose repeating units can vary.

$$G(N, \{F_1, F_2\}, \{A_1, A_2, A_3\})$$

G( 2, 
$$\{F_1, F_2\}$$
,  $\{A_1, A_2, A_3\}$ )

#### can be

$$\begin{split} &\{\{\mathbf{F}_1,\,\mathbf{F}_2\},\,\{\mathbf{F}_1,\,\mathbf{F}_2\}\}\;\text{Or}\\ &\{\{\mathbf{F}_1,\,\mathbf{F}_2\},\,\,\{\mathbf{A}_1,\,\mathbf{A}_2,\,\mathbf{A}_3\}\}\;\text{Or}\\ &\{\{\mathbf{A}_1,\,\mathbf{A}_2,\,\mathbf{A}_3\},\,\{\mathbf{A}_1,\,\mathbf{A}_2,\,\mathbf{A}_3\}\} \end{split}$$

NumberOfParam	03	3 parameter groups
Groups		
ParamGroupLength	OF 00	15 bytes for this parameter group
ParamGroupType	80	0x80 = Unit Sequences
NoUnspecified	01	True (replay only specified units)
UnitReplay		
NumberOfUnits	02	Two unit/sequence pairs to follow;
UnitNumber <sub>1</sub>	01	Unit 1
UnitSequence <sub>1</sub>	4A BB 01 00	Last received sequence of 113,482
UnitNumber 2	02	Unit 2
UnitSequence <sub>2</sub>	00 00 00 00	Last received sequence of 0
ParamGroupLength	08 00	8 bytes for this parameter group
ParamGroupType	81	0x81 = Return Bitfields
MessageType	25	0x25 = Order Acknowledgment
NumberOfReturn	03	3 bitfields to follow
Bitfields		
ReturnBitfield <sub>1</sub>	00	No bitfields from byte 1
ReturnBitfield <sub>2</sub>	41	Symbol, Capacity
ReturnBitfield 2	05	Account, ClearingAccount

# Optional Fields & Bitfields

1 2 2				
ClOrdID	10	20	Text	Corresponds to ClOrdID (11) in Cboe FIX.
				ID chosen by the client. Characters in the ASCII range 33-126 are allowed, except for comma, semicolon, pipe, the 'at' symbol (@) and double quotes.
				If the CIOrdID matches a live order, the order will be rejected as duplicate.
				Note: Cboe only enforces uniqueness of ClOrdID values among currently live orders, which includes long-lived, persisting GTC/GTD orders. However, we strongly recommend that you keep your ClOrdID values unique.
Side	30	1	Alphanumeric	Corresponds to Side (54) in Cboe FIX.
				1 = Buy
				2 = Sell
OrderQty	31	4	Binary	Corresponds to <i>OrderQty</i> (38) in Cboe FIX.
OrderQty	31	4	Dillary	Corresponds to Order Qty (38) III Code Fix.
	3			Order quantity. System limit is 999,999 contracts.
NumberOf	35	1	Binary	Bitfield identifying which bitfields are set. Field
NewOrder				values must be appended to the end of the
Bitfields				message.
NewOrderBitfield <sup>1</sup>	36	1	Binary	Bitfield identifying fields to follow.
****				
NewOrderBitfield <sup>n</sup>		1	Binary	Last bitfield.
Optional fields			9	

Byte	Bit	Field	T
	1	ClearingFirm	•
	2	ClearingAccount	•
	4	Price	•
1	8	ExecInst	•
1	16	OrdType	•
	32	TimeInForce	•
	64	MinQty	•
	128	MaxFloor	•
	1	Symbol	R
	2	SymbolSfx	
	4	Currency	
2	8	IdSource	
2	16	SecurityId	
	32	SecurityExchange	
	64	Capacity	R
	128	RoutingInst	•

# Optional Fields & Bitfields

Bitfields control which optional fields are expected.

Optional fields part of groups are not supplied at end-of-message.

Others will be appended at the end.

NumberOfNewOrder Bitfields	04											Four bitfields to follow
NewOrderBitfield1	04											Price
NewOrderBitfield2	C1											Symbol, Capacity, RoutingInst
NewOrderBitfield3	01											Account
NewOrderBitfield4	17											MaturityDate, StrikePrice, PutOrCall,
												OpenClose
Price	70	17	00	00	00	00	00	00				0.60
Symbol	4 D	53	46	54	00	00	00	00				MSFT
Capacity	43											C = Customer
RoutingInst	52	00	00	00								R = Routable
Account	44	45	46	47	00	00	00	00	00	0	0	DEFG
	00	00	00	00	00	00						
MaturityDate	EF	DB	32	01								2011-03-19
StrikePrice	98	AB	02	00	00	00	00	00				17.50
PutOrCall	31											1 = Call
OpenClose	4F											O = Open

# Optional Fields & Bitfields

NumberOfReturn											
Bitfields	02										Two bitfields to follow
ReturnBitfield1	00										No fields from byte 1
ReturnBitfield2	41										Symbol, Capacity
GroupCnt	03	00									Two repeating groups to follow
ClOrdID	4E	5A	31	56	37	47	4E	5F	61	67	NZ1V7GN_agency
	65	6E	63	79	00	00	00	00	00	00	
OrderID	02	CO	91	A2	94	AB	78	04			2G4GYK000002 (base 36)
Capacity	43										C = Customer
ClOrdID	4E	5A	31	56	37	4B	46	5F	63	6F	NZ1V7KF_contra1
	6E	74	72	61	31	00	00	00	00	00	
OrderID	03	CO	91	A2	94	AB	78	04			2G4GYK000003 (base 36)
Capacity	46										F = Firm
ClOrderID	4E	5A	31	56	37	4E	48	5 E	63	3 6F	NZ1V7NH contra2
	6E	74	72	61	32	00	00	00	00	00	
OrderID	04	CO	91	A2	94	AB	78	04			2G4GYK000004 (base 36)
Capacity	46										F = Firm
Symbol	30	30	51	30	6B	41	00	00	)		00Q0kA

NumberOfReturn Bitfields	47	1	Binary
ReturnBitfield <sup>1</sup>	48	1	Binary
ReturnBitfield <sup>n</sup>		1	Binary
GroupCnt		2	Binary
Repeating Groups of			
ClOrdId		20	Text
OrderId		8	Binary
Side (Optional)		1	Alphanumeric
AllocQty (Optional)		4	Binary
Capacity (Optional)		1	Alpha
OpenClose (Optional)		1	Alphanumeric
GiveUpFirmID (Optional)		4	Alpha
Account (Optional)		16	Text
CMTANumber (Optional)		4	Binary
ClearingAccount (Optional)		4	Text
Optional fields			