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# **GUIDELINES**

1. Participants are required to make a team of 2-5.
2. We encourage diverse teams with a mix of genders, diversity and skills.
3. The game will start from 1 PM and will end at 4 PM. All teams are requested to reach Lal chowk before the start time.
4. On-desk registrations are also open.
5. Starting the game will be marked by an email which will be sent to respective team leader on 22nd October 24 at 1PM sharp. The email will contain the first riddle.
6. Solve the riddle to get the location of the next Pokémon QR code.
7. Scan the Pokémon QR code using any scanner on your device (e.g. Google lens)
8. If your answer is correct, a window will pop with the pokemon photo. Take a screenshot of it and collect Pokémon card from IEEE members sitting at Lal chowk.. Every correct scan increases your score.
9. You will only get only three chances. If you scan more than three incorrect QRs, your team will be disqualified.
10. Only the first three participants (for every QR code) to come to the table will get the Pokémon card. This Pokemon Card will give you extra points.
11. Everyone will have random riddles to start from and it won’t be same therefore every team will have equal chance to be the first three team to get the Pokémon card.
12. At any random QR code, participants will get the name and location of any IEEE member who will ask you a question and if you get it right you can skip some levels in between to get a better chance to win the game.
13. You can approach him/her for any queries as well.
14. The first three teams collecting the maximum number of cards and scoring the highest points will be announced as the winner.
15. If any participant is caught involved in any unfair means, they will be disqualified.