TODO

Name (Student Number) Assignment 3.pdf

Manpreet Singh (Student Number) Assignment 3.pdf

Assignment

Kernel : 4.20.16 STABLE

OS : Ubuntu 18.04.2 desktop amd64

**Task 1: Build and run modules**

*linux/init.h* defines the macros used for free up kernal memory.*\_\_init, \_\_exit* and *\_\_initdata. \_\_init* and *\_\_initdata* are used to clear up functions and variables respectively. These are only need for built-in modules and it does nothing for loadable modules. *\_\_exit* macro help in omission of the function when the module is built-in because a built-in function does not need a exit function but a loadable function needs it.

*linux/module.h* help us in dynamic loading of modules into the kernel. And provides access to these methods:

*module\_init*  
 *module\_exit*

*MODULE\_LICENSE("GPL")* is used to inform the user that the code is not open source.

*module\_init* and *module\_exit* is use to point to the function pointer that will be executed when the module is loaded and when the module is unloaded receptively.

|  |
| --- |
| Makefile |
| obj-m := hello.o  KDIR := /lib/modules/$(shell uname -r)/build  all:      $(MAKE) -C $(KDIR) M=$(shell pwd) modules  clean:      $(MAKE) -C $(KDIR) M=$(shell pwd) clean      $(RM) Module.markers modules.order |

**Running of a hello.c**

Command used to build the module.

*sudo make*

Command used to insert the module into the running kernel

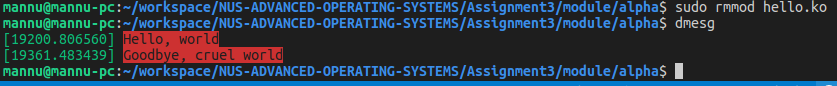
*sudo insmod hello.ko*

When the module is inserted the *dmseg* shows the output ofthe *printk().*



Command used to remove the module from the running kernel.

*sudo rmmod hello.ko*

When the module is removed the *dmseg* shows the output ofthe *printk().*

1 a) When will **module\_init** and **module\_exit** be loading/called?

**module\_init** is the driver initialization entry point. Hence, it will either be called during *do\_initcalls* (if builtin) or at module insertion time (if a module). There can only be one *module\_init* per module.

**module\_exit** is the driver exit entry point. Hence, it will call the function to be run when driver is removed. Module\_exit also includes the *cleanup\_module*, which was the older approach of clean-up. Will call the function when used with *rmmod* and the driver is a module. However, if the driver is statically compiled into the kernel, *module\_exit* has no effect. There can only be one *module\_exit* per module

1 b) What is the command of building the module, installing the module and removing the module?

Command to build the module:

Inorder to build the module we need a code file *hello.c* and Makefile

|  |
| --- |
| Hello.c |
| #include <linux/kernel.h>  #include <linux/init.h>  #include <linux/module.h>  MODULE\_LICENSE("GPL");  static int hello\_init(void)  {  printk(KERN\_ALERT "Hello, world\n");  return 0;  }  static void hello\_exit(void)  {  printk(KERN\_ALERT "Goodbye, cruel world\n");  }  module\_init(hello\_init);  module\_exit(hello\_exit); |

|  |
| --- |
| Makefile |
| obj-m := hello.o  KDIR := /lib/modules/$(shell uname -r)/build  all:      $(MAKE) -C $(KDIR) M=$(shell pwd) modules  clean:      $(MAKE) -C $(KDIR) M=$(shell pwd) clean      $(RM) Module.markers modules.order |

Then call the following command in the directory where the Makefile and the Code file is.

*sudo make*

Command to install the module:

*sudo* ***insmod*** *<module\_name>.ko*

Command to remove the module:

*sudo* ***rmmod*** *<module\_name>.ko*

1 c) Give the screenshot of the previous three commands and their results if any in the shell. If the output of *printk* doesn’t show in the shell, take a screenshot with ‘*dmesg | tail*’ or any other command to show the *printk* of hello world module.

**Screenshot of building the module:**

|  |
| --- |
| Makefile |
|  |

|  |
| --- |
| Inputs files |
|  |

|  |
| --- |
| *sudo make* |
|  |

|  |
| --- |
| Outputs files |
|  |

**Screenshot of installing the module:**

|  |
| --- |
| Installing module |
|  |

dmseg was cleared before inserting the mod.

|  |
| --- |
| Checking dmesg |
|  |

**Screenshot of removal the module:**

|  |
| --- |
| Removing module |
|  |

|  |
| --- |
| Checking dmesg |
|  |

1 d) Add a *<who>* parameter to your module so that your module will show *hello <who>* during init stage. Give the added lines which implements the function and give the screenshot of the new *printk*.

In order for your module to accept arguments, you need to first declare the variables as global that will take the values from the command line. With the use of the *module\_param* macro from *linux/moduleparam.h,* we are able the setup this.

|  |
| --- |
| hello.c [**bold** = new lines added or modified] |
| #include <linux/kernel.h>  #include <linux/init.h>  #include <linux/module.h>  **#include <linux/moduleparam.h> // for module\_param()**  MODULE\_LICENSE("GPL");  static char \*who = "NOT DEFINED";  /\*  \* module\_param(foo, int, 0000)  \* The first param is the parameters name  \* The second param is it's data type  \* The third argument is the permissions bits,  \*/  **module\_param(who, charp, 0000);**  **MODULE\_PARM\_DESC(who, "Name of the user.");**  static int hello\_init(void)  {  **printk(KERN\_ALERT "Hello, %s\n", who);**  return 0;  }  static void hello\_exit(void)  {  printk(KERN\_ALERT "Goodbye, cruel world\n");  }  module\_init(hello\_init);  module\_exit(hello\_exit); |

**Screenshot of installing and removing the module:**

|  |
| --- |
| Insmod and rmmod |
|  |

APPENDIX

sudo apt-get install linux-source

sudo apt-get install virtualbox

<https://www.cyberciti.biz/tips/compiling-linux-kernel-26.html>

<http://tldp.org/LDP/lkmpg/2.6/html/x279.html>

<https://www.fsl.cs.sunysb.edu/kernel-api/re02.html>

<https://www.fsl.cs.sunysb.edu/kernel-api/re01.html>

<http://tldp.org/LDP/lkmpg/2.6/html/x323.html>