### 1. Why Use Arrays?

Before arrays, if you wanted to store multiple values, you had to use separate variables like this:

```
var city0 = "Atlanta";
var city1 = "Baltimore";
var city2 = "Chicago";
var city3 = "Denver";
var city4 = "Los Angeles";
var city5 = "Seattle";
```

#### ✓ Problem:

- If we need to store **100 cities**, do we create **100 variables?** □
- Accessing them is also difficult (city3, city4, etc.).

## 2. Introducing Arrays

An array lets us store multiple values in one variable.

```
var cities = ["Atlanta", "Baltimore", "Chicago", "Denver", "Los Angeles", "Seattle"];
```

### ✓ What happens here?

JavaScript automatically numbers each element in the array, starting from 0.

### Index Value

- 0 "Atlanta"
- 1 "Baltimore"
- 2 "Chicago"
- 3 "Denver"
- 4 "Los Angeles"
- 5 "Seattle"

# 3. Accessing Array Elements

To get a specific value, use **square brackets** [] with the **index number**.

```
alert("Welcome to " + cities[3]);
```

#### √ What happens?

cities[3] gives "Denver", so the alert says:
 "Welcome to Denver"

#### **⊘** Remember:

- The **first item** is **index 0**, not 1.
- The **last item** in an array of 6 items is **index 5**.

## 4. Arrays Can Store Different Data Types

Arrays can hold **different types of values**, even mixed.

```
var mixedArray = [1, "Bob", "Now is", true];
Index Value Type
0 1 Number
1 "Bob" String
```

2 "Now is" String

3 true Boolean

✓ JavaScript allows mixed types, but usually, we keep arrays consistent (all strings, all numbers, etc.).

### 5. Modifying Arrays

You can **change values** in an array like this:

```
cities[3] = "New York";
alert(cities[3]); // Now shows "New York"
```

√ This updates the 4th element (index 3) from "Denver" to "New York".

### 6. Adding New Elements

If you want to add a new city, use .push():

```
cities.push("Miami");
console.log(cities);
```

# 7. Finding Array Length

To see **how many items** are in an array:

console.log(cities.length);

✓ Output: 6 (if we haven't added Miami)

✓ Output: 7 (if we added Miami)

# 8. Summary

Feature How It Works

**Declare an array** var cities = ["Atlanta", "Baltimore", "Chicago"];

Access an element cities[1] // "Baltimore"

**Modify an element** cities[2] = "New York";

Find length cities.length // 3

Add new element cities.push("Miami");