# Javier Issoglio

# Product

Designer Portfolio index

<u>+54 9 351-390 29 40</u>

in Linkedin

# **Qmarq** (Vinyl Verse)

### December 2023 - May 2024 [Remote]

- Product Designer
- Research / Concept.
- 3D Team Lead.
- 3D Low Poly Modeling.
- Furniture and props creation.
- Textures/ Shaders.
- Unity implementation.
- Video Rendering.







































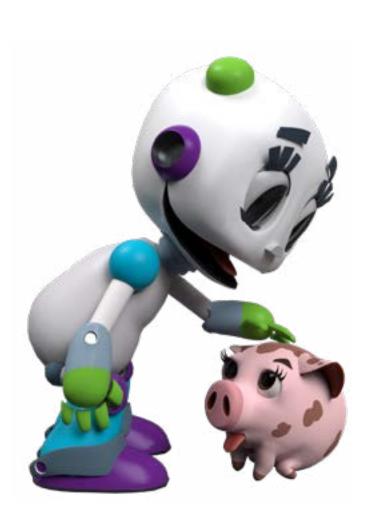


# **Qmarq** (B-Bot trailer)

September 2023 - January 2024 [Remote]

- Product Designer
- Research.
- 3D Team Lead.
- 3D Modeling.
- Scenario creation.
- Props creation.
- Textures/ Shaders.
- Rigging.
- 3D Animation.
- Video Rendering.



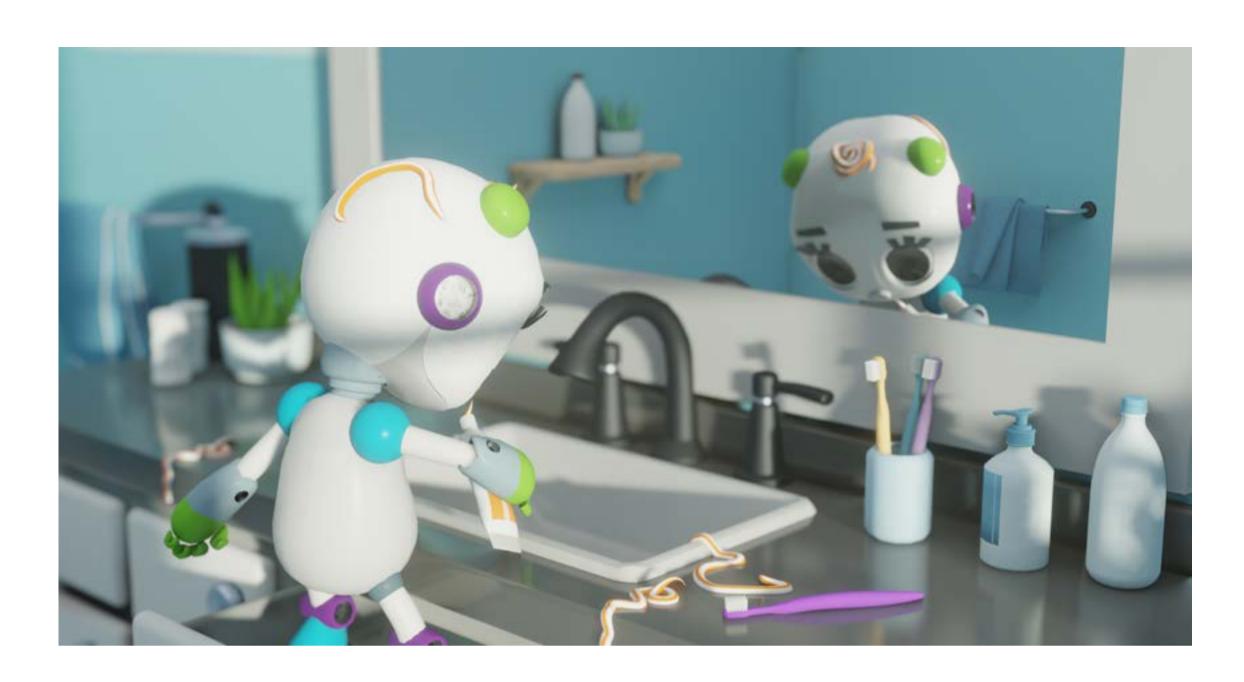




















# December 2021 - February 2022 [Remote]

### My tasks included:

- Script creation and supervision.
- · Storyboarding and Storytelling.
- Main character design.
- 3D modeling.
- Texturing and materials.
- Rigging and animation.
- Complete design of all 2D and 3D visual elements.
- Scenery setup and rendering.
- Editing and postproduction.





# **Game Cloud Network**

September 2021 - August 2023 [Remote]

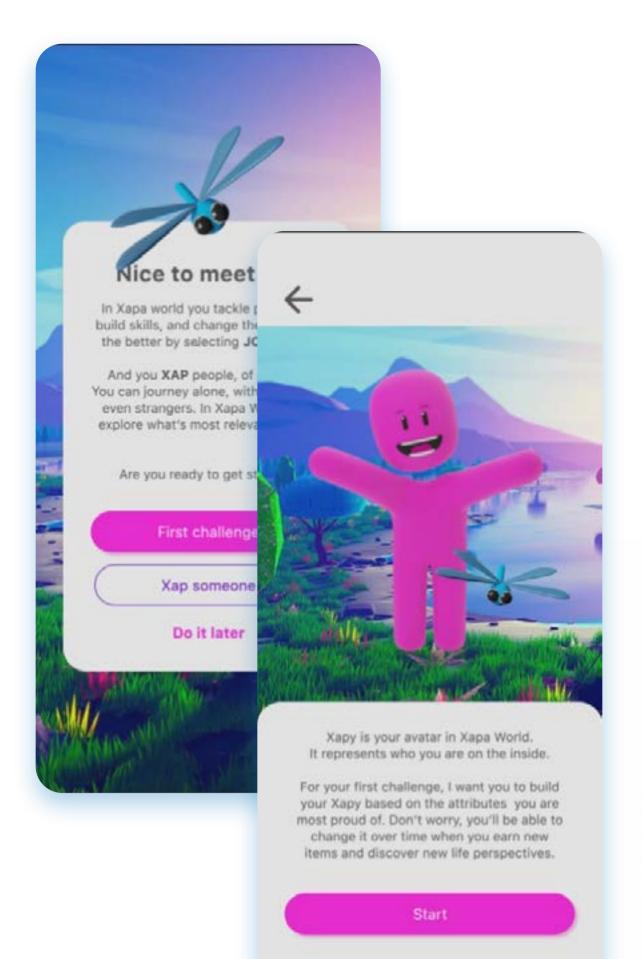
- Product Designer.
- 3D Team Lead.
- 3D Modeling.
- Level Designer.
- Props creation.
- Textures/ Shaders.
- Rigging.
- 3D Animation.
- Video Rendering.
- Motion Graphics.

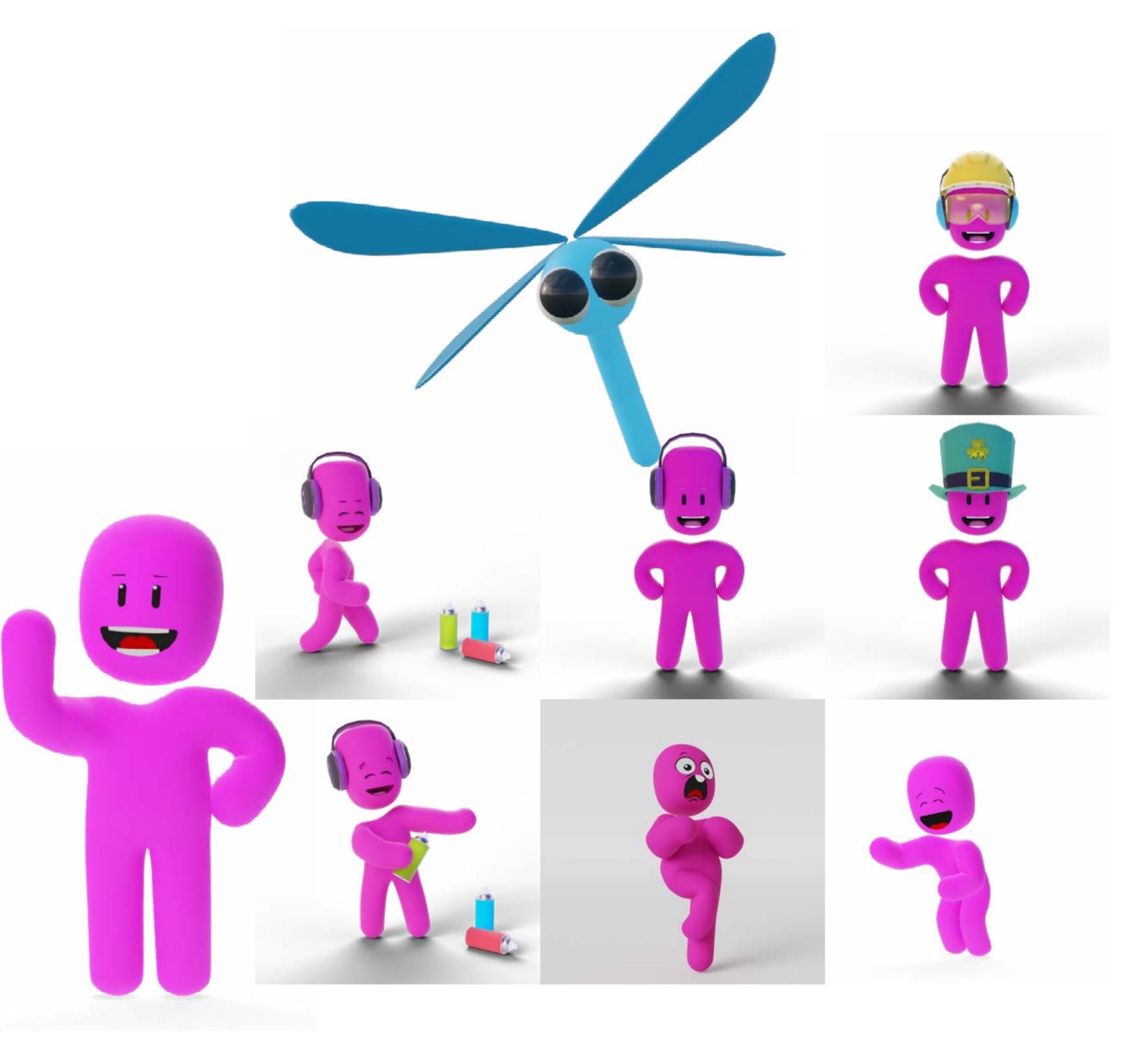






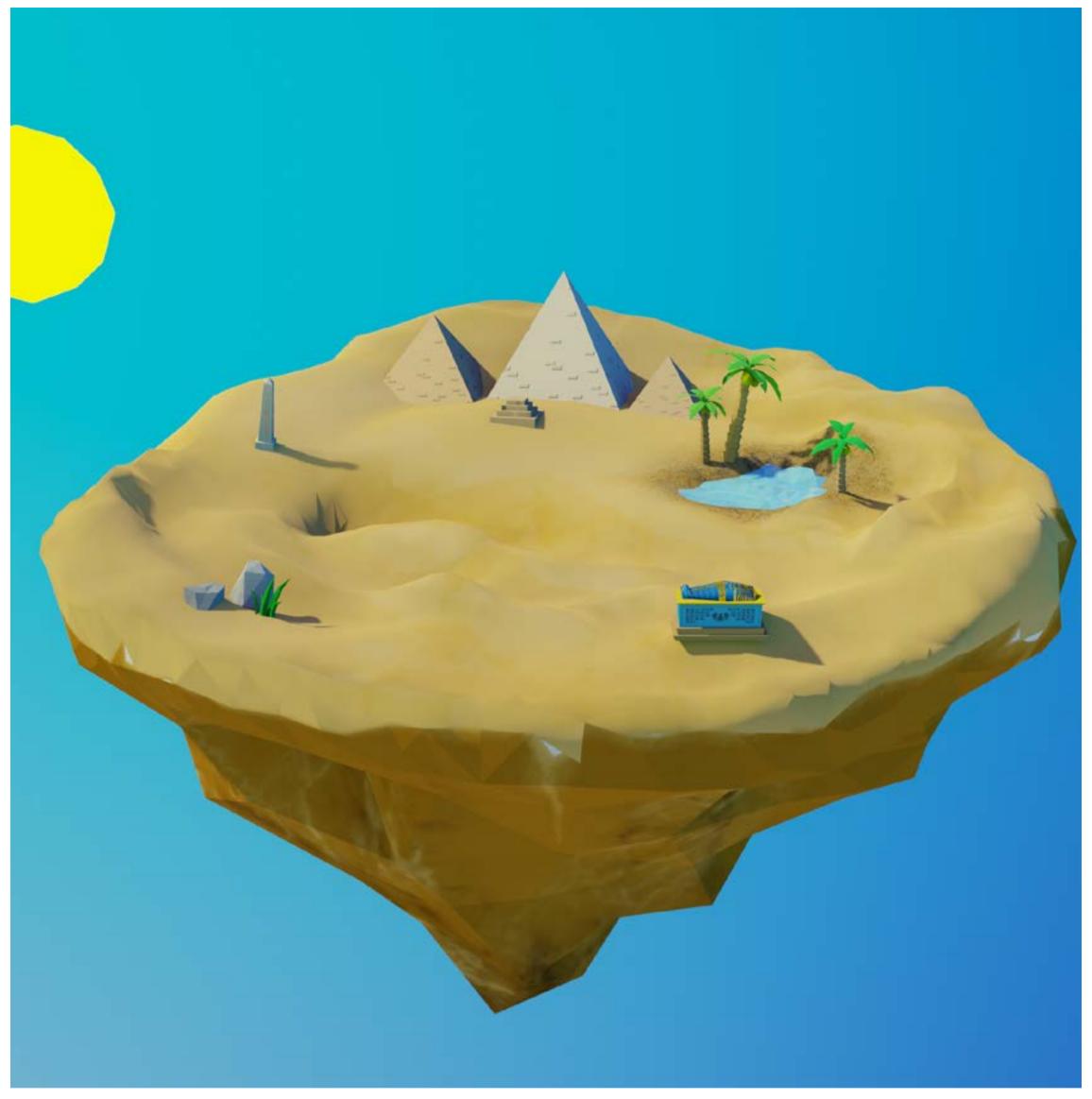






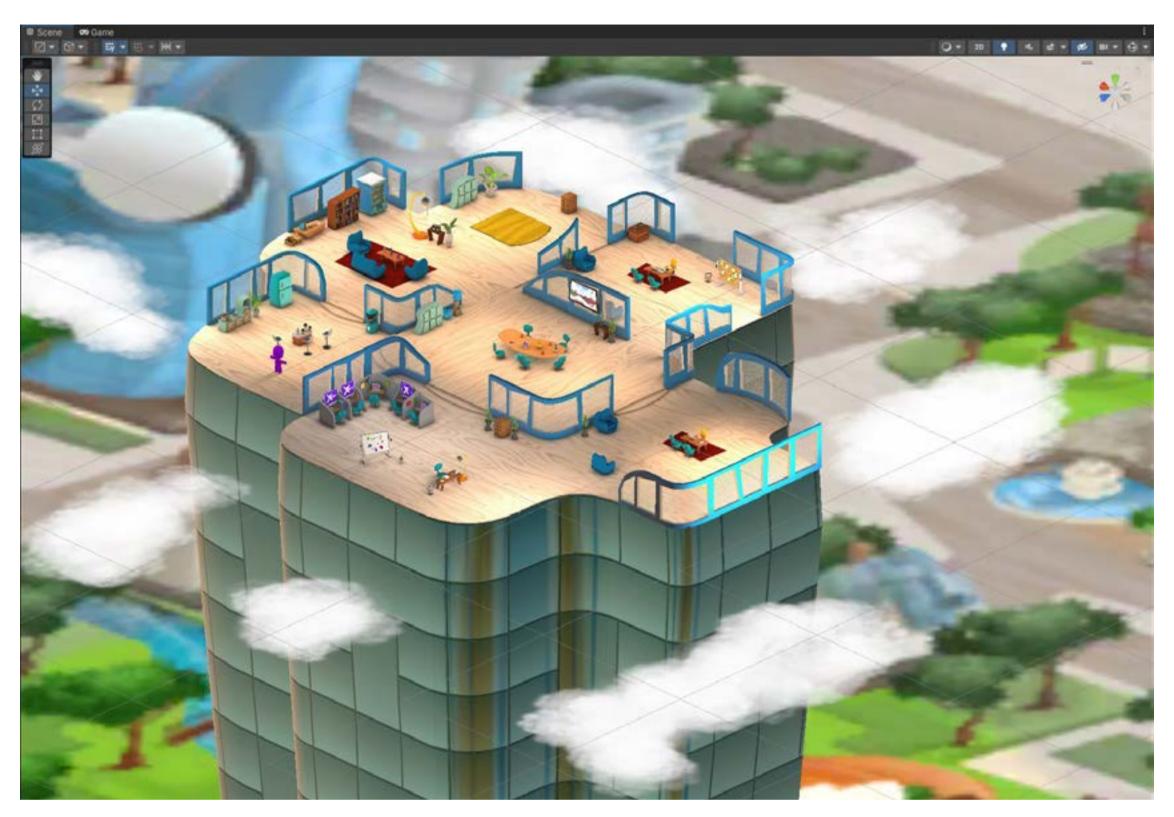












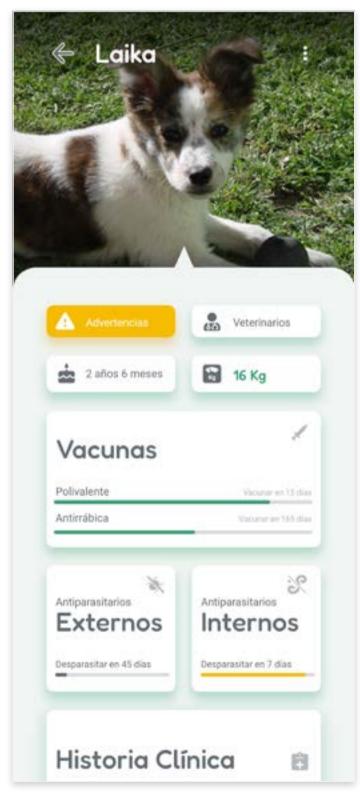
# LiRO -

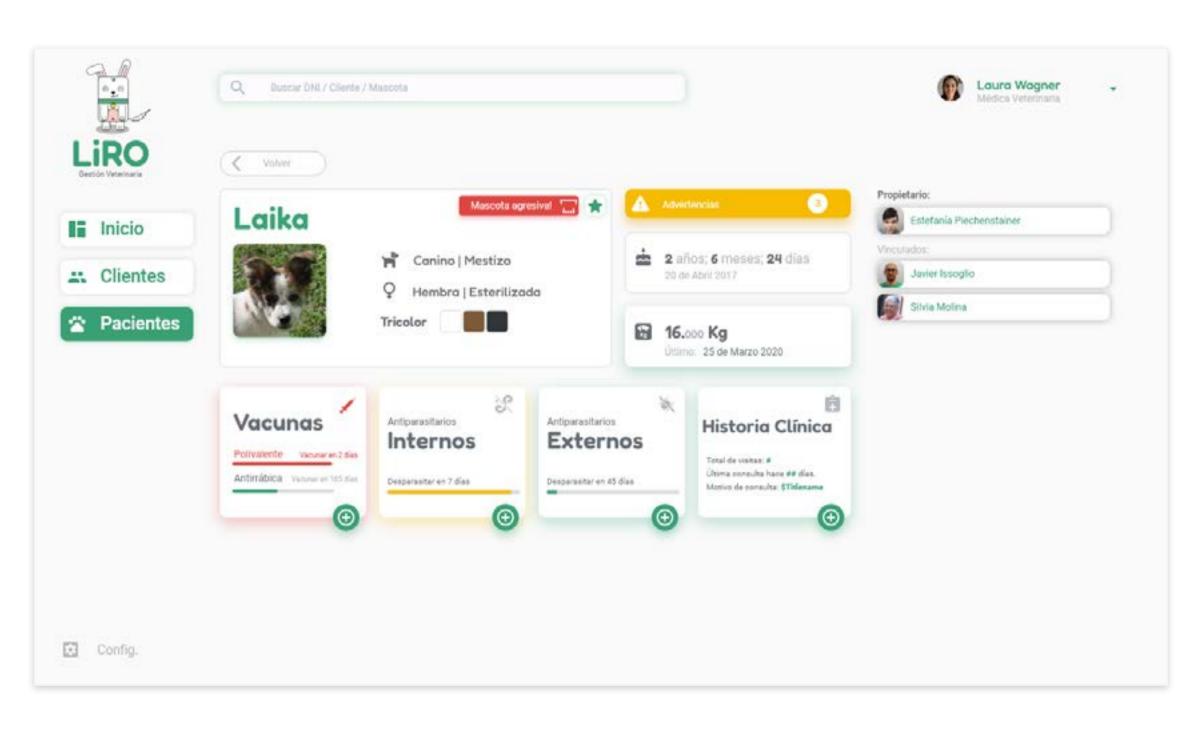
# **Online Medical History for Pets**

August 2019 - Present [Hybrid]

- Product Designer
- Founder + CEO
- Director + Project leader
- Ux Research.
- Research & Interviews.
- Branding and marketing responsable.
- Documentation.





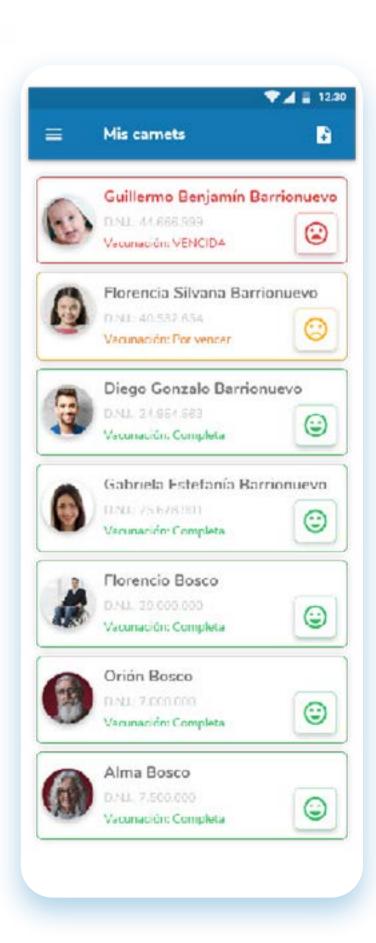


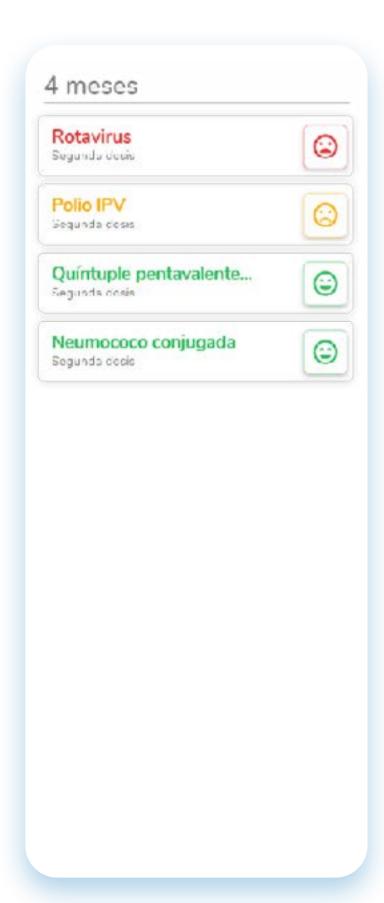
# Digital Vaccine Card

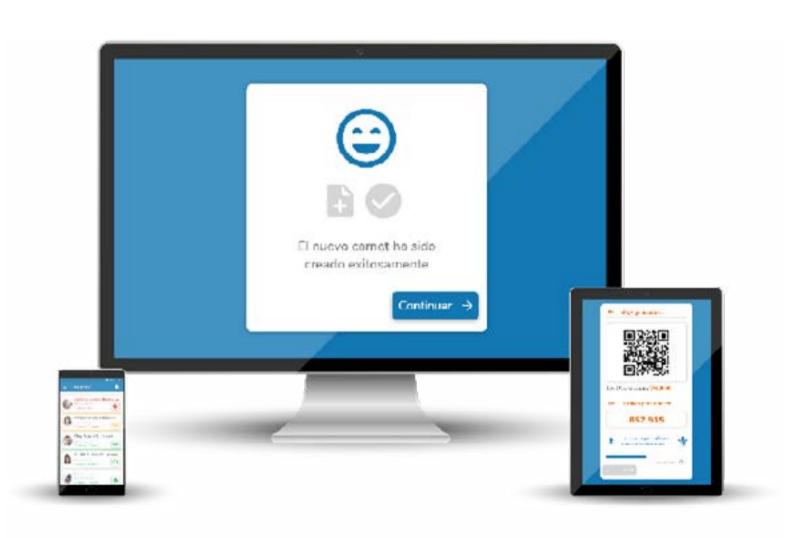
March 2019 - August 2019 [On-Site]

- Product Designer.
- Research
- Ux Designer.
- Ui app Design.













### September 2019 - Dece [Remote]

- Visual and conceptual
- Social media assets d
- Video edition & render
- Graphic Design.
- Motion Graphics
- Animations

ICDA Escuela de Negocios
nder Instituti
eember 2020 al strategies. developer. r.

# Qmarq (3DEO)

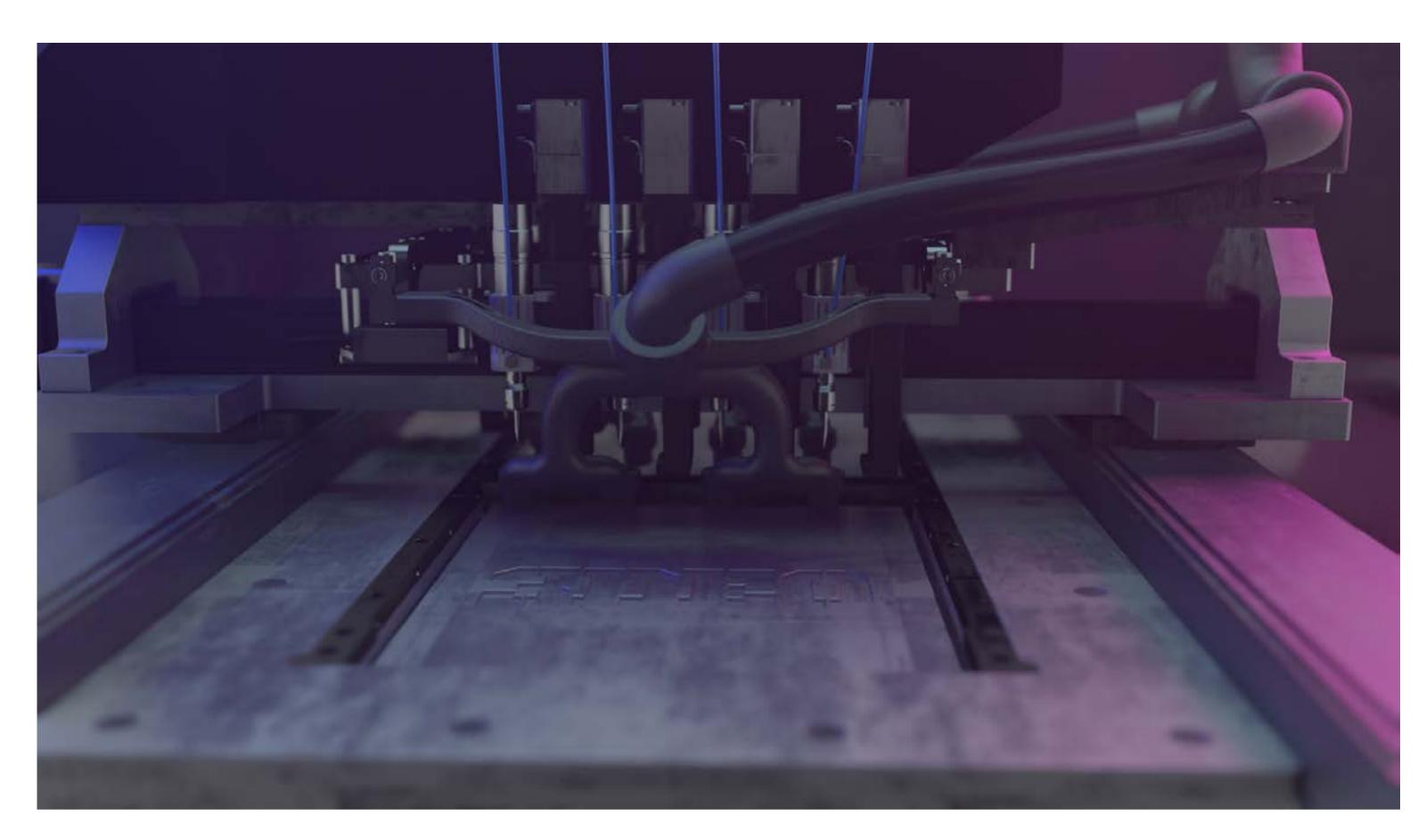
January 2021 -December 2021 [Remote]

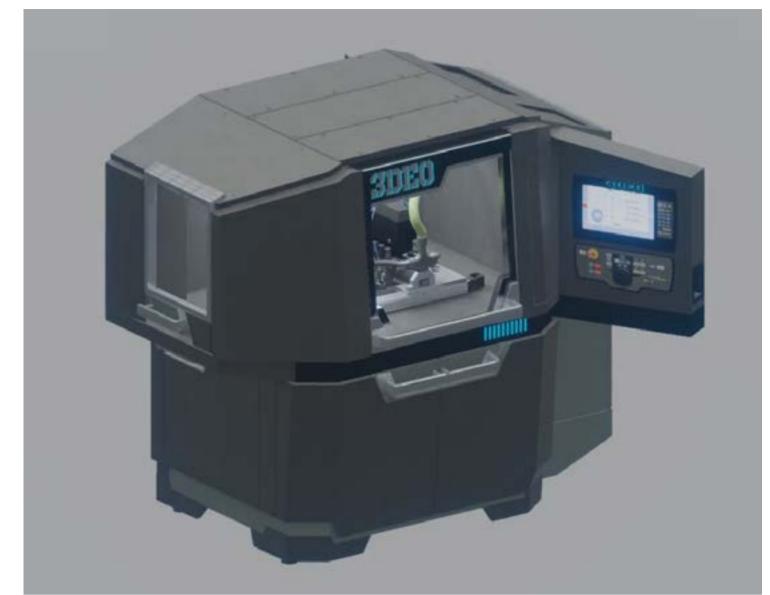
- 3D Modeling.
- Textures/ Shaders.
- Shapekeys.
- Rigging.
- Animation.
- Video Rendering.







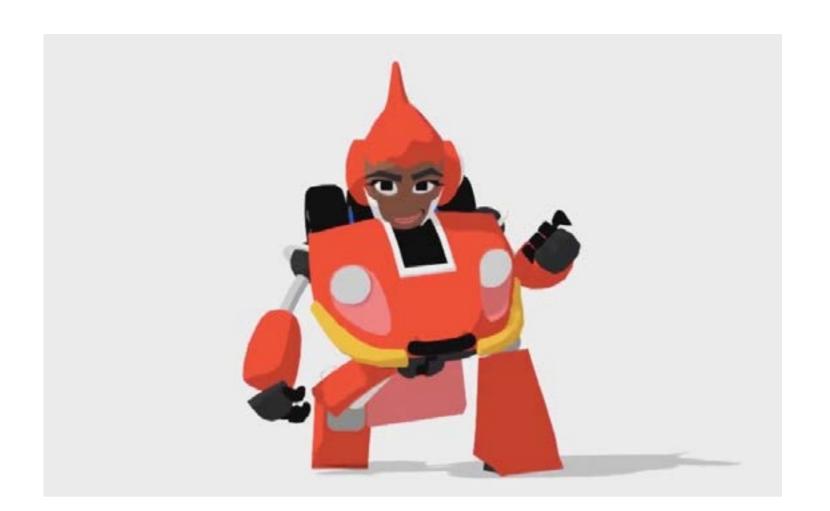




BlowApp March 2017 - December 2020 [Remote]

- 3D Lowpoly modeling.
- Textures/ Shaders.
- Shapekeys | Rigging.
- Animation.
- Video Post-Production
- Video edition
- Unity Assets.



















# Infoclima S.A.

June 2016 - December 2018 [Hybrid]

Educational content developer.

- Product Designer
- Analysis of educational material.
- Content educational program developer.
- Multimedia scripts developer.
- Narration documents developer.
- Ui designer.
- Filming assistance.
- After Effects-post production.
- Sync locution & sound Fx.

01- Las atmósofera	06- El viento	11- El Sol
02- La temperatura	07- Tipos de vientos	12- Estaciones del año
03- Unidades de temp.	08- Estados del agua	13- La radiación solar
04- Trasnferencia del calor	09- Ciclo del agua	14- Espectro electromagnét.
05- Presión atmosférica	10- La humedad	15- Formación de nubes

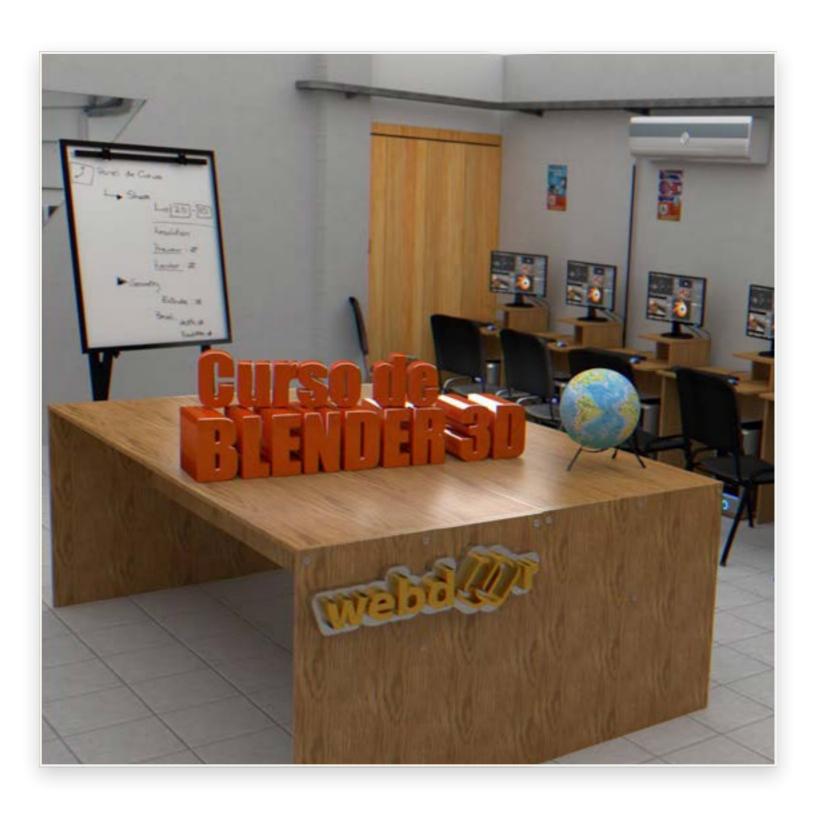
Infolcima YouTube Playlist

# **Cise -Webdoors**

May 2013 - January 2015 [On-Site]

### Professor at:

- Digital Graphic Design.
- Graphic Design.
- Diseño 3D.
- Adobe Flash (animation).
- Adobe Premiere.
- Adobe Photoshop.
- Adobe Illustrator.
- Adobe Indesign.
- Corel Draw.
- Blender 3D.





# **Holcim** [ARG]

January 2009 - December 2022 [Hybrid]

Holcim brand implementation campaign

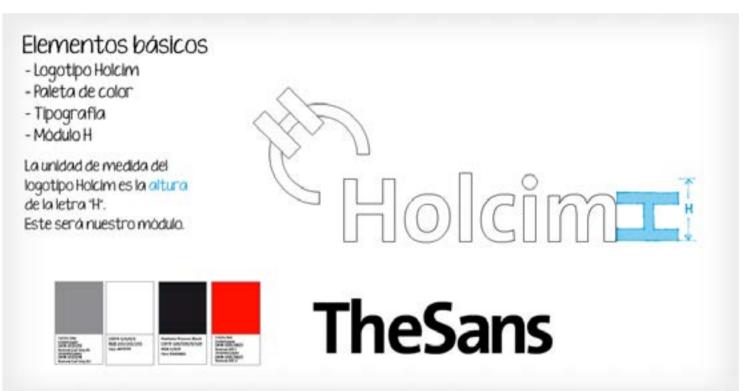
- Assistant, photographer and data collection of each Minetti facility in Argentina.
- Brand Manual adaptation.
- Brand manual creator.
- Printing final files creator.
- 3D modeler and animator.











- Creation of interactive online training for Branding:
- Information arquitecture.
- Scripts + Storyboards..
- Wireframe.
- Ux design.
- Ui Design.
- Animation.
- Sync locution & sound Fx.

En este video explicaremos los roles de los principales participantes en cada una de las 5 fases del proceso de Gestión de proveedores en el marco de CSM.







- Instructional video for entrants:
- Content developer.
- Script + Storyboard.
- Motion Graphics.
- Sync locution & sound Fx.

- Instructional video for entrants:
- Content developer.
- Script + Storyboard.
- Motion Graphics.
- Sync locution & sound Fx.

# Freelance

2005 - Present [Hybrid]

- Product designer
- 3D Modeler and Texturizer.
- Scripts + Storyboards.
- Editorial graphic design.
- Branding creator.
- 2D y 3D Animation.
- 3D ARQ
- Sound + Video editor.
- Video post-production.
- Multimedia Advisor.
- Graphic Designer

### Alto Verde [ARG]

2019



## Dopaso y Asociados [CBA]

2018 - 2020



# **LAC [ARG]** 2019

¡Cuidate!
No manejes con fatiga.
#EvitáLaFatiga
#BienDespiertos
#BienAtentos

# **LAC [ARG]** 2019



LAC [ARG]

2018



Colegio de Ingenieros [CBA]

2018



### Centro Almacener [CBA] 2018

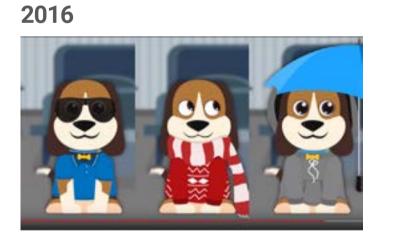


Canal 12 [CBA]

2018



Canal 12 [CBA]



Canal 12 [CBA]

2017



LAC [ARG]

2014

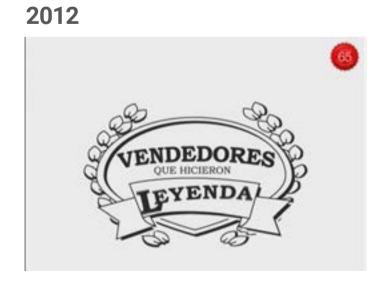


### UCR (campaña)

2013



Coca Cola [ARG]



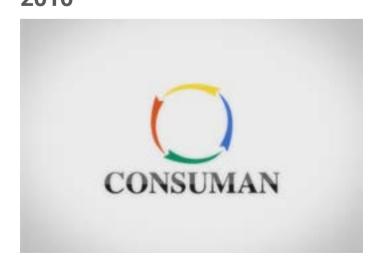
Universidad Siglo 21 2012



**OSDE - URG emergencias** 2011



Consuman 2010



**Info AD** 2009



FIAT [ARG]

2005

