

Task 6

Define a two-dimensional array of **Strings** representing the results of matches in a tournament, for example as below

download Arr2DTournament.java

```
String[] [] arr =
    { {"Germany", "2", "Scotland", "1"},
      {"Poland", "2", "Germany", "0"},
      {"Germany", "1", "Ireland", "1"},
      {"Poland", "2", "Scotland", "2"},
      {"Scotland", "1", "Ireland", "0"},
      {"Ireland", "1", "Poland", "1"},
      {"Ireland", "1", "Scotland", "1"},
      {"Germany", "3", "Poland", "1"},
      {"Scotland", "2", "Germany", "3"},
      {"Ireland", "1", "Germany", "0"},
      {"Scotland", "2", "Poland", "2"},
      {"Poland", "2", "Ireland", "1"} };
```

and a four-element array of **ints** representing scores of teams of Germany, Ireland, Poland and Scotland (in this order). The program calculates total score for each team (3 points for a win, 1 for a draw, 0 for a defeat), puts them into the array and then prints it.

It will be very helpful to define a small function which, given the name of a country, returns its index in the array of total scores (**switch** expression would be appropriate here).

If a string **str** represents a number, like "435", you can get this number as an **int** using:

```
int n = Integer.parseInt(str);
```

For data as above you should get scores [10, 6, 9, 6].

Deadline: May 11 (inclusive)

Put your Java file(s), and only Java files, in a directory the name of which is your surname (without Polish or any other non-ASCII characters). Names of Java files are arbitrary, although of course they should correspond to names of classes you created. Zip the whole directory ("from above" — not just the files inside it). Then drop the zip file created in this way into folder "Tasks / Task_XX" of the GAKKO system (where 'XX' is the task number).