

```
/*
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 * and open the template in the editor.
 */
```

```
package adminView;
```

```
import java.net.URL;
import java.util.ArrayList;
import java.util.ResourceBundle;
import javafx.event.ActionEvent;
import javafx.fxml.FXML;
import javafx.fxml.Initializable;
import javafx.scene.control.Button;
import javafx.scene.control.ChoiceBox;
import javafx.scene.control.TextField;
import model.Equipments;
import presenter.ActiveUserPresenter;
```

```
/**
 * FXML Controller class
 *
 * @author Adarsha
 */
```

```
public class EditEquipmentsController implements Initializable {
```

```
    @FXML
    private TextField equipnamereg_fx;
    @FXML
    private TextField equiptypereg_fx;
    @FXML
    private ChoiceBox<String> campusChoiceBox;
    @FXML
    private TextField equipbrandreg_fx1;
    @FXML
    private TextField equipquantitiesreg_fx;
    @FXML
    private Button homeadmin_fx1;
    @FXML
    private Button viewstudentdetails_fx;
    @FXML
    private Button addEquipment_fx;
    @FXML
    private Button equipmentSearch_fx;
    @FXML
    private Button Adddelcampus_fx;
    @FXML
    private Button addAdmin_fx;
    @FXML
    private Button addStudent_fx;
    @FXML
    private Button notify_fx;
    @FXML
    private Button updateButton;

    private ActiveUserPresenter activeUserPresenter;
    private EquipmentDetailsController edc;
```

```

private Equipments equipments;

/**
 * Initializes the controller class.
 */
@Override
public void initialize(URL url, ResourceBundle rb) {
//      activeUserPresenter = new ActiveUserPresenter();
//      String username =
activeUserPresenter.getMyUsername().get(0).getUsername();
//
//      edc = new EquipmentDetailsController();
//      ArrayList eq = edc.getEqx1();
//      System.out.println("The array is :"+ eq.toString());

//      equipments = new Equipments();
//      String eqName = equipments.getEquipment_name();

//      equipnamereg_fx.setText(eq[0]);
}

@FXML
private void onBackToHomeButtonClicked(ActionEvent event) {
}

@FXML
private void onUpdateButtonClicked(ActionEvent event) {
}
}

```