

```

/*
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 * and open the template in the editor.
 */
package view;

import javafx.application.Application;
import javafx.fxml.FXMLLoader;
import javafx.scene.Parent;
import javafx.scene.Scene;
import javafx.stage.Stage;
import utility.DBConnection;

/**
 *
 * @author Adarsha
 */
public class LabEquipmentSourcing extends Application {

    @Override
    public void start(Stage stage) throws Exception {
        Parent root =
FXMLLoader.load(getClass().getResource("Login.fxml"));

        Scene scene = new Scene(root);

        stage.setScene(scene);
        try {
            DBConnection connection = new DBConnection();
            connection.createTables();
        } catch (Exception e) {
            System.out.println("Error while creating Database or
Tables.");
        }

        stage.show();
    }

    /**
     * @param args the command line arguments
     */
    public static void main(String[] args) {
        launch(args);
    }
}

```