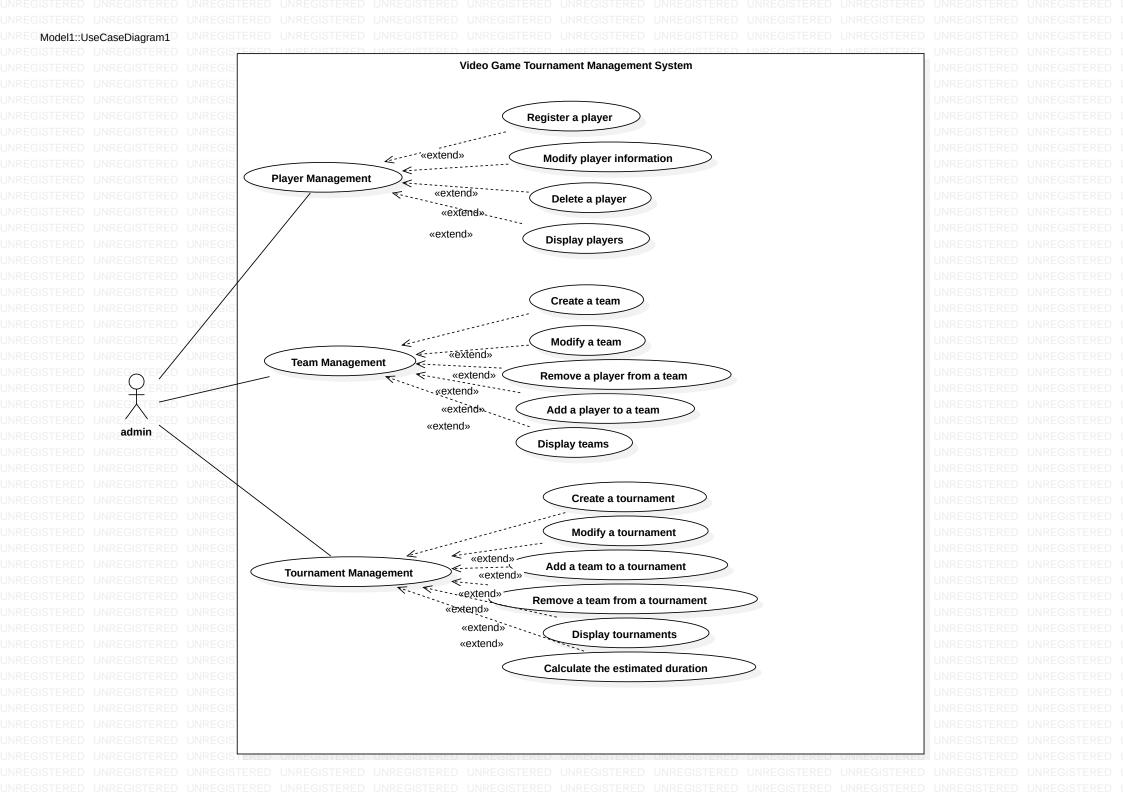
	UNREGISTERED										
UNREG Model::N	Maingistered										



Player -id: Long -username: String -age: int +getId(): Long +setId(Long): void +getUsername(): String +setUsername(String): void +getAge(): int +setAge(int): void +getTeam(): Team +setTeam(Team): void Game -id: Long -id: Long -name: String -difficulty: int -averageMatchDuration: Duration +getId(): Long +setId(id: Long): void +getName(): String +setName(name: String): void +getDifficulty(): int +setDifficulty(difficulty: int): void +getAverageDuration(): int +setAverageDuration(averageDuration: int): void +toString(): String

-id: Long
-name: String
-ranking: int
-+getId(): Long
+setId(id: Long): void
+getName(): String
+setName(name: String): void
+getRanking(): int
+setRanking(ranking: int): void

REGISTERED UNE
REGISTERE

-title: String -startDate: LocalDate -endDate: LocalDate

-spectatorsCount: int -estimatedDuration: Duration -breakTime: Duration

-ceremonyTime: Duration
-status: TournamentStatus

+getId(): Long +setId(id: Long): void +getTitle(): String

+getGame(): Game +getStartDate(): LocalDate

+getEndDate(): LocalDate +getSpectatorCount(): int +getTeams(): List<Team>

+getEstimatedDuration(): int

+getBreakTime(): int +getCeremonyTime(): int

+getStatus(): TournamentStatus

«enumeration»
TournamentStatus

PLANNED ONGOING COMPLETED CANCELLED