1. As a player I need to see the grid / board to know where to place ships (60)
2. As a player I need to see the enemy grid to know where to select his shot (60)
3. As a player I need to see if a shot is a hit or miss to understand what happened (30)
4. As a player I need to see shot history to understand what happened as the game went on (60)
5. As a player I need to know where the enemy attacked so I know if it was a hit or miss (30)
6. As a player I need a turn counter/indicator to know whose turn it is (30)
7. As a player I need to know how many ships are left on both sides so I know who is winning (30)
8. As a player I need an indicator for who won the game so I know who won (30)
9. As a player I need to be able to type in coordinates so the game knows where I am aiming (120)
10. As a player I want to select where I place my ships at the start of a game so I can customize it (180)
11. As a player I do not want the ships to overlap so the game is fair (60)
12. As a player I want the ships to only be able to be placed within the board spaces (60)
13. As a player I want to play against a human opponent so that I can play with a friend (360)
14. As a player I want to know when I have sunk an opponents ship to know when I have knocked one out (60)
15. As a player I want to see on my board where the opponent attacked so I know what the opponent plan is (60)
16. As a player I want to know how many games have been played against the same opponent so we can have a record of wins and losses (60)