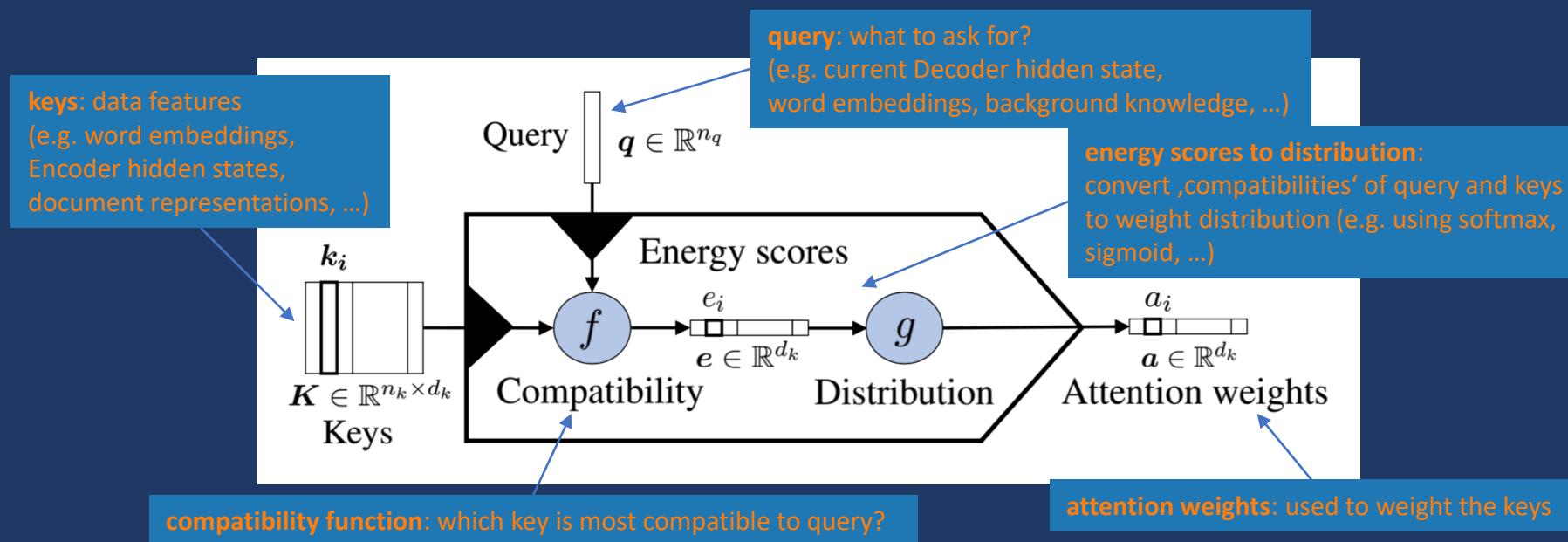


7. Transformers

Attention, please!

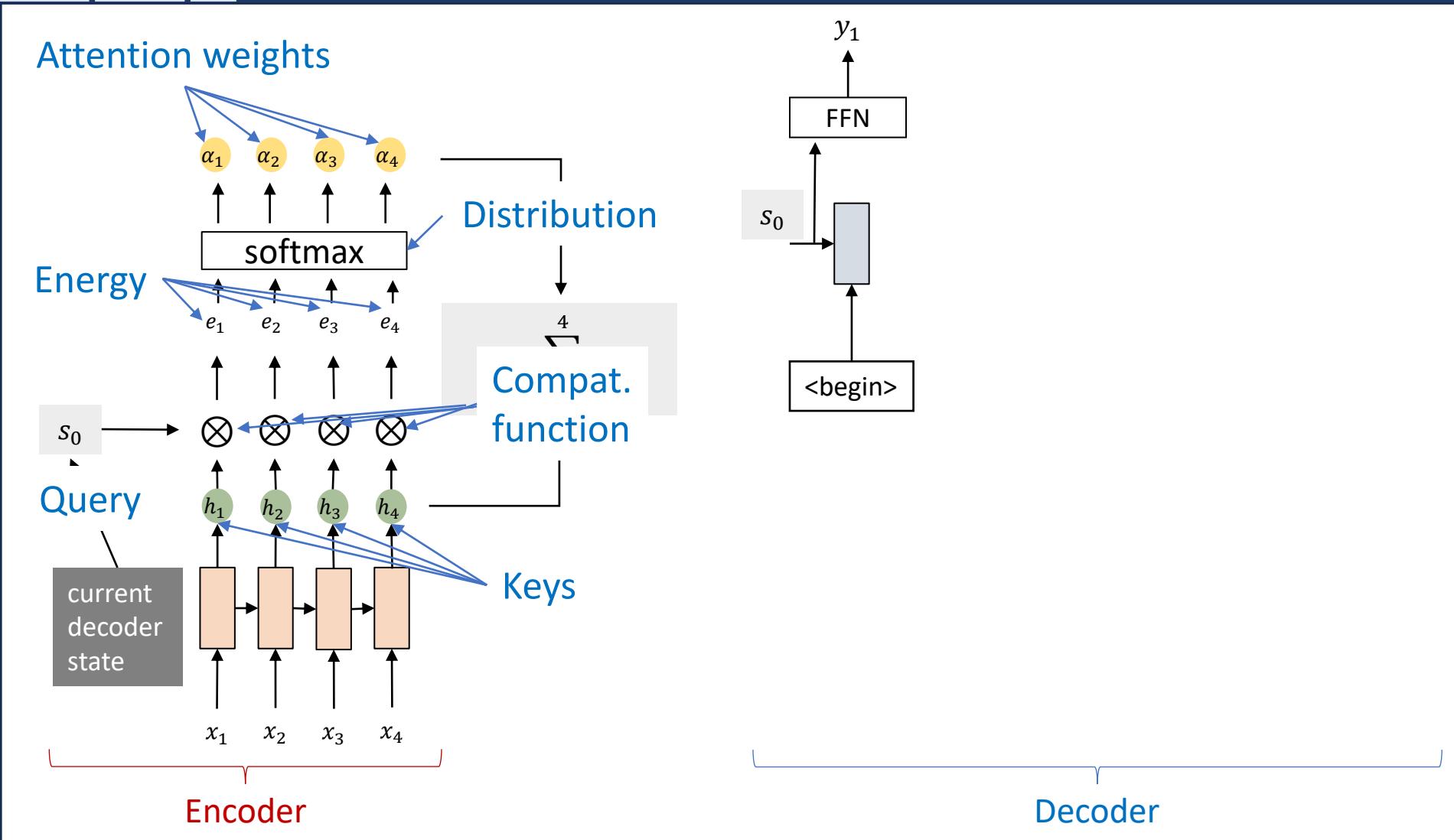
- In the last few years, many attention mechanisms were introduced
- Always same idea: Compute attention weights for the input sequence to focus on more relevant input steps



Galassi, Andrea, Marco Lippi, and Paolo Torroni.

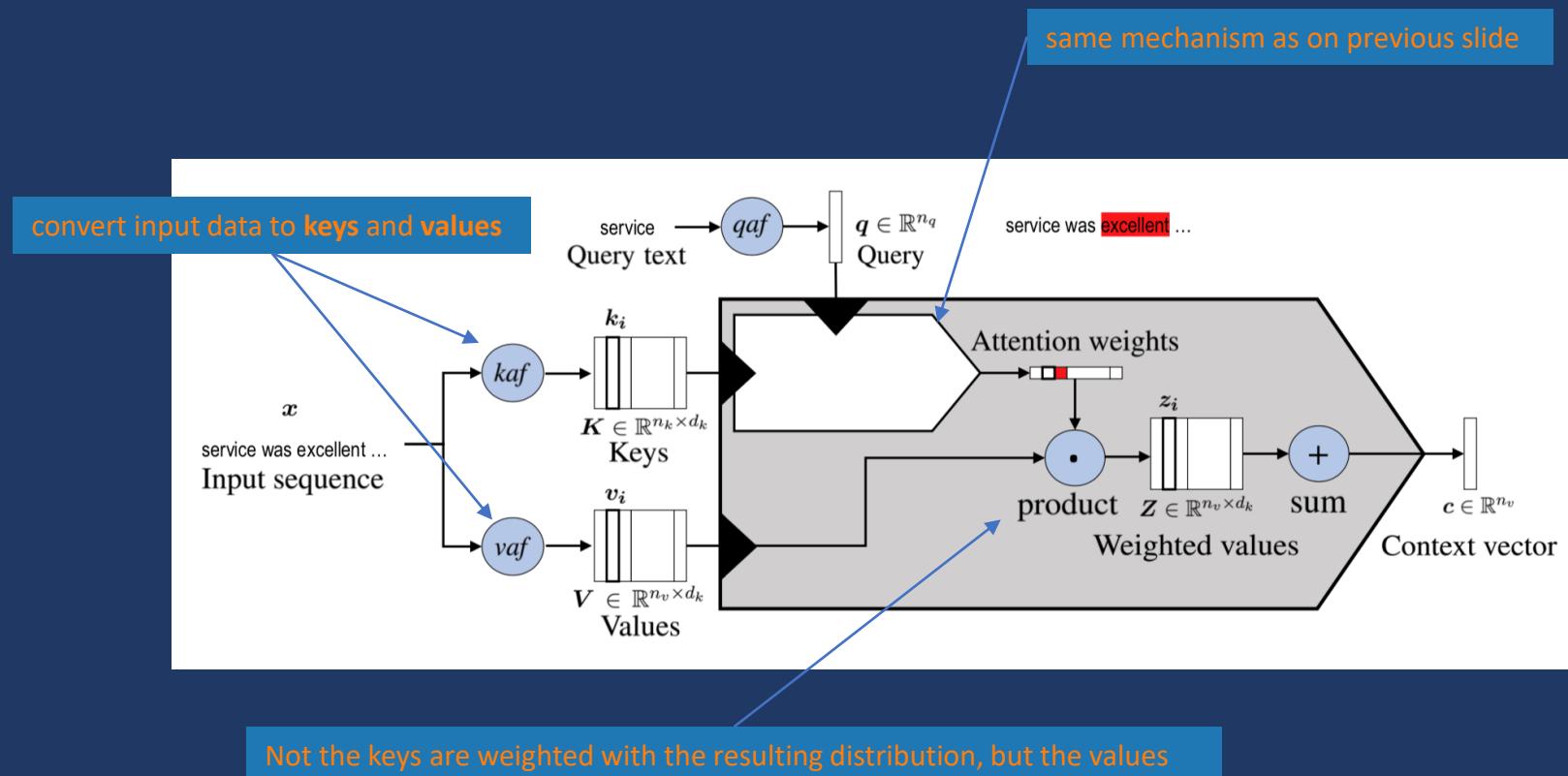
"Attention, please! A Critical Review of Neural Attention Models in Natural Language Processing." *arXiv preprint arXiv:1902.02181* (2019).

Recall: Loung-Attention



Attention, please!

- Sometimes, new key representations are useful → introducing **values**

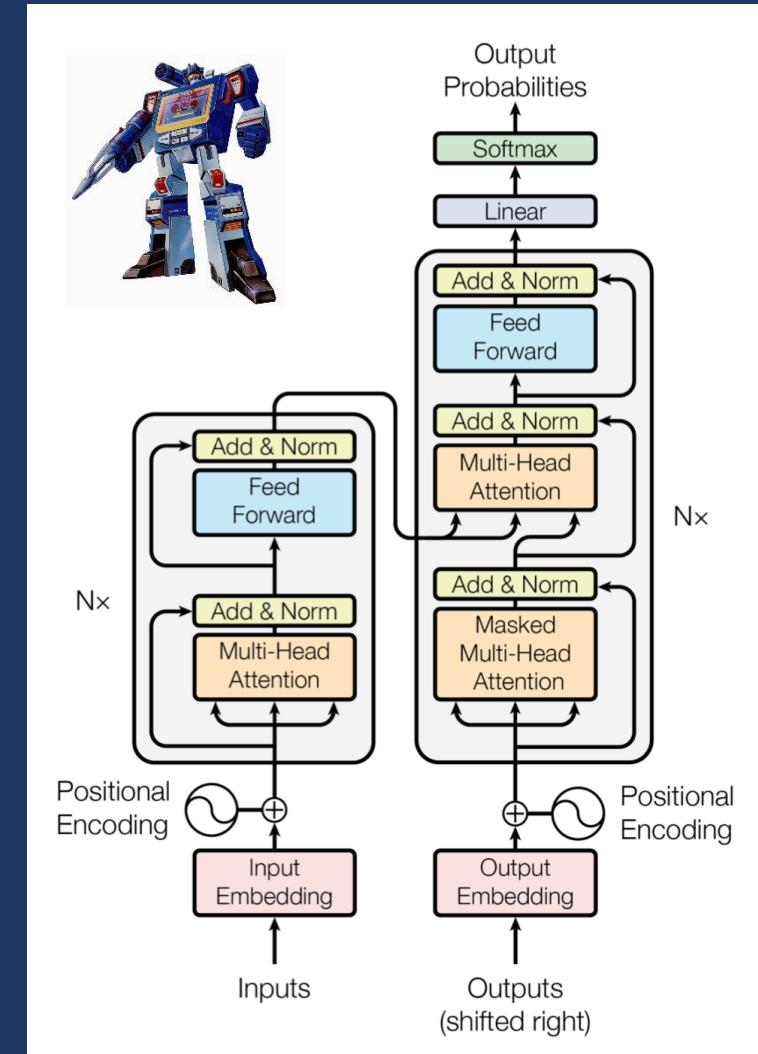


Galassi, Andrea, Marco Lippi, and Paolo Torroni.

"Attention, please! A Critical Review of Neural Attention Models in Natural Language Processing." *arXiv preprint arXiv:1902.02181* (2019).

Transformer — Is Attention All You Need?

- Transformer: A new neural network architecture based on attention
- Encoder-Decoder structure
- No recurrence!
 - Parallelizable → faster to train
- The encoded sentence is as long as the input sentence!
 - Capturing more information of input
 - „Transforms“ the input into an encoded form

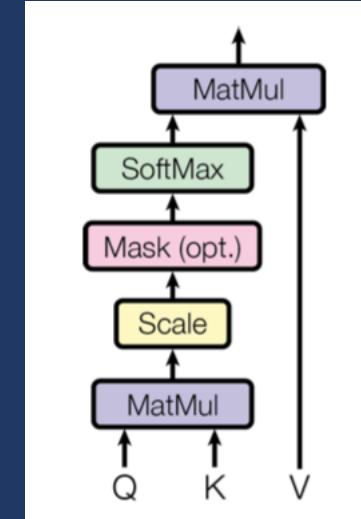


Transformer Key Idea — (Multi-Head Self-)Attention

Scaled Dot-Product Attention:

- Introduced in Vaswani et al., 2017
- Represents attention by matrix multiplication
- Uses a scaling factor $d \rightarrow$ Empirically improves results

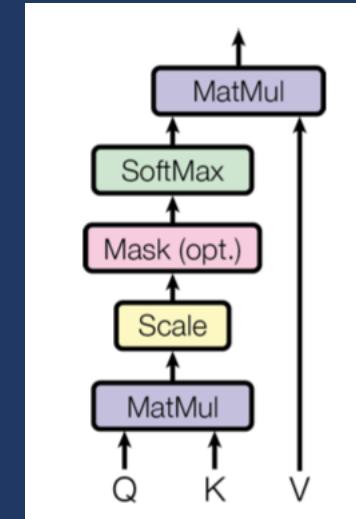
$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d}}\right)V$$



Transformer Key Idea — (Multi-Head) Self-Attention

- **Self-Attention**

- Transform an input sequence to a weighted sum of its **own** timesteps
- Helps to capture long-term dependencies
- Use Scaled Dot-Product Attention (prev. slide)
- **Query, Keys, and Values** are all computed from the input sequence
- Difference from before:
Query came from ‘outside’ (e.g. Decoder hidden state)

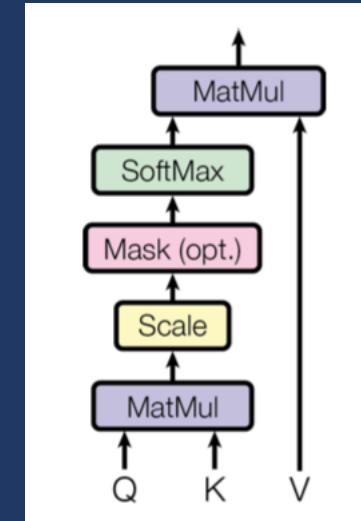


Transformer Key Idea — (Multi-Head) Self-Attention

- **Self-Attention**

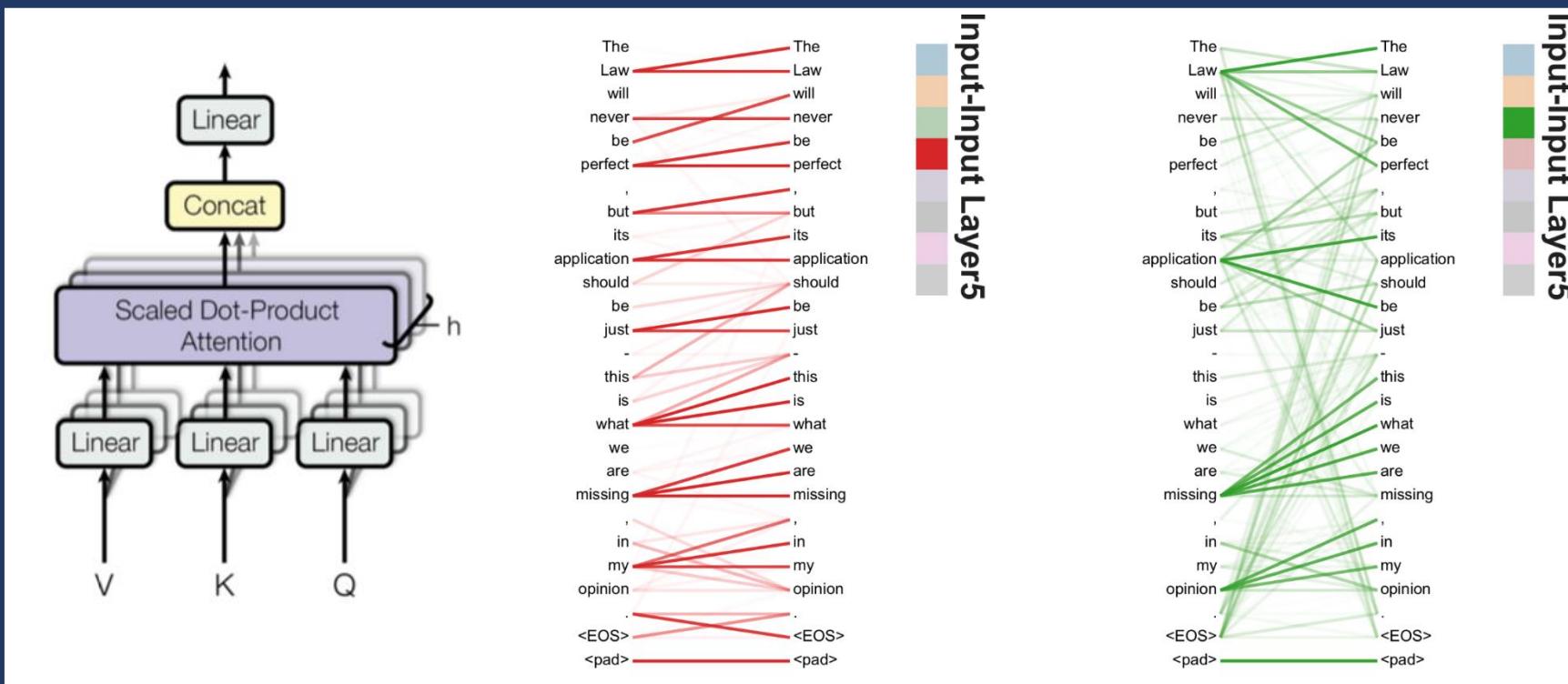
- Input X
- Transform X into three different „views“:
 - $K = X \cdot W_k$
 - $V = X \cdot W_v$
 - $Q = X \cdot W_q$
- $Attention(Q, K, V)$ as before

Trainable weights



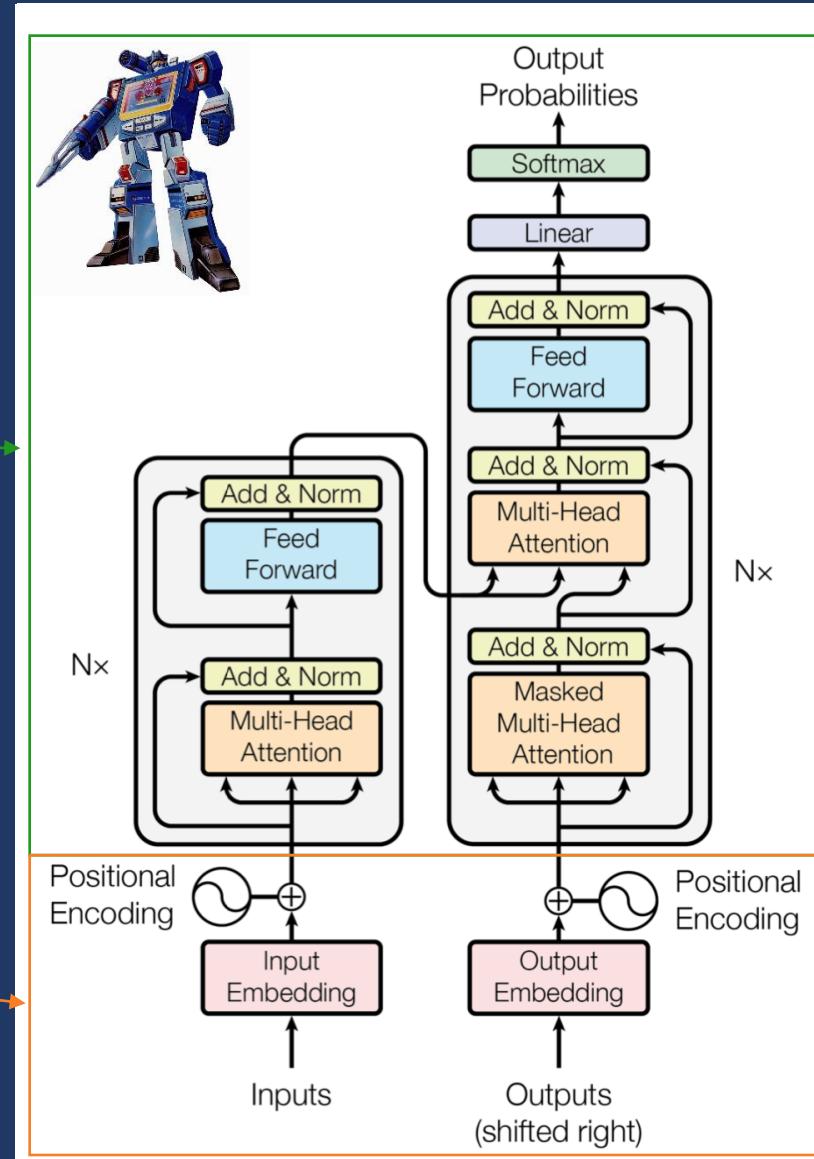
Transformer Key Idea — Multi-Head Self-Attention

- Multi-Head Attention:
 - Apply self-attention multiple times for the same input sequence (using different weights W_q^i , W_v^i and W_k^i)
 - Attention with multiple „views“ of the original sequence
 - Enables capturing different kinds of importance



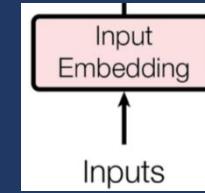
Transformer — Is Attention All You Need?

You know this part



Byte Pair Encoding — From Words to Subwords

- A vocabulary of 50,000 words covers ~95% of the text ...
- ... this gets you 95% of the way
- Imagine a translation task:
 - “The sewage treatment plant smells particularly special today”
 - “Die Abwasser Behandlungs Anlage riecht heute besonders speziell”



- “Die **UNKNOWN** riecht heute besonders speziell”

Abwasserbehandlungsanlage?

An orange arrow originates from the word "UNKNOWN" in the previous list item and points diagonally down and to the left towards the word "Abwasserbehandlungsanlage?".

Byte Pair Encoding — From Words to Subwords

- Traditional NMT has a fixed vocabulary of 30,000 — 50,000 words
 - Rare words are problematic
 - Out-of-vocabulary words even more so
- NMT is an open-vocabulary problem
 - Especially for languages with productive word formation (compounding)
 - E. g. German

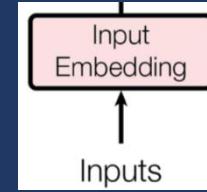
→ Let's go a level deeper and use sub-word tokens

- Character-level tokens seem computationally infeasible
- Can we do better than that?

→ As so often, information theory comes to rescue

Byte Pair Encoding — From Words to Subwords

- Byte Pair Encoding
 - Starting Point: Character-level representation
 - Repeatedly replace most frequent symbol pair (a, b) with (ab)
 - Hyperparameter m : When to stop → Vocabulary Size
- Bottom-up character merging
- Example with 10 merges ($m = \text{original vocab.} + 10$):



1	Word	Frequency
l o w </w>	5	
l o w e r </w>	2	
n e w s t </w>	6	
w i d e s t </w>	3	

End-of-word symbol to restore
original tokenization after translation

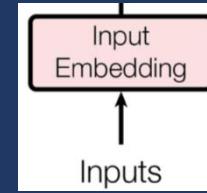
Vocabulary: l o w </w> e r n s t i d

Pairs	Frequency
l o	7
o w	7
...	...
e s	9
...	...
t </w>	9

→ Merge e and s

Byte Pair Encoding — From Words to Subwords

- Byte Pair Encoding
 - Starting Point: Character-level representation
 - Repeatedly replace most frequent symbol pair (a, b) with (ab)
 - Hyperparameter m : When to stop → Vocabulary Size
- Bottom-up character merging
- Example with 10 merges ($m = \text{original vocab.} + 10$):



2

Word	Frequency
l o w </w>	5
l o w e r </w>	2
n e w e s t </w>	6
w i d e s t </w>	3

End-of-word symbol to restore
original tokenization after translation

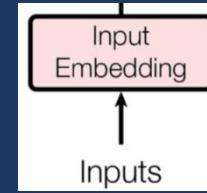
Vocabulary: l o w </w> e r n s t i d es

Pairs	Frequency
l o	7
o w	7
...	...
es t	9
...	...
t </w>	9

→ Merge es and t

Byte Pair Encoding — From Words to Subwords

- Byte Pair Encoding
 - Starting Point: Character-level representation
 - Repeatedly replace most frequent symbol pair (a, b) with (ab)
 - Hyperparameter m : When to stop → Vocabulary Size
- Bottom-up character merging
- Example with 10 merges ($m = \text{original vocab.} + 10$):



3

Word	Frequency
l o w </w>	5
l o w e r </w>	2
n e w e s t </w>	6
w i d e s t </w>	3

End-of-word symbol to restore
original tokenization after translation

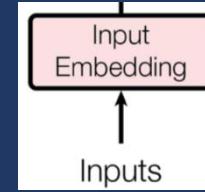
Vocabulary: l o w </w> e r n s t i d e s e s t

Pairs	Frequency
l o	7
o w	7
...	...
e s t </w>	9
...	...
d e s t	3

→ Merge est and </w>

Byte Pair Encoding — From Words to Subwords

- Byte Pair Encoding
 - Starting Point: Character-level representation
 - Repeatedly replace most frequent symbol pair (a, b) with (ab)
 - Hyperparameter m : When to stop → Vocabulary Size
- Bottom-up character merging
- Example with 10 merges ($m = \text{original vocab.} + 10$):



4

Word	Frequency
l o w </w>	5
l o w e r </w>	2
n e w e st</w>	6
w i d e st</w>	3

End-of-word symbol to restore
original tokenization after translation

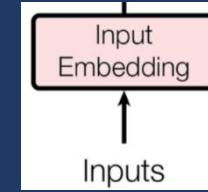
Vocabulary: l o w </w> e r n s t i d e s e s ...

Pairs	Frequency
l o	7
o w	7
...	...
w est</w>	6
...	...
d es	3

→ Merge l and o

Byte Pair Encoding — From Words to Subwords

- Byte Pair Encoding
 - Starting Point: Character-level representation
 - Repeatedly replace most frequent symbol pair (a, b) with (ab)
 - Hyperparameter m : When to stop → Vocabulary Size
- Bottom-up character merging
- Example with 10 merges ($m = \text{original vocab.} + 10$):



Word	Frequency
low</w>	5
low e r </w>	2
newest</w>	6
w i d est</w>	3

End-of-word symbol to restore
original tokenization after translation

Vocabulary: low </w> er n s t i d es est
est</w> lo low ne new newest</w> low</w> wi

Size: Equal to initial vocabulary + amount merges

Byte Pair Encoding — From Words to Subwords

- How does Tokenization work?
 - Let's look at „Abwasserbehandlungsanlage“ again
 - Imagine we learned these merges, best at top to worst at bottom

A b
a s
e r
s er
w as
Ab was
Abwas ser
B e
a n
d l
h an
n g
u ng
Be han
dl ung
Behan dlung
A n
a g
l ag

Byte Pair Encoding — From Words to Subwords

- How does Tokenization work?
 - Let's look at „Abwasserbehandlungsanlage“ again
 - Imagine we learned these merges, best at top to worst at bottom

A b
a s
e r
s er
w as
Ab was
Abwas ser
B e
a n
d l
h an
n g
u ng
Be han
dl ung
Behan dlung
A n
a g
l ag

1. Split word into characters

A b w a s s e r b e h a n d l u n g s a n l a g e </w>

Byte Pair Encoding — From Words to Subwords

- How does Tokenization work?
 - Let's look at „Abwasserbehandlungsanlage“ again
 - Imagine we learned these merges, best at top to worst at bottom

A b
a s
e r
s er
w as
Ab was
Abwas ser
B e
a n
d l
h an
n g
u ng
Be han
dl ung
Behan dlung
A n
a g
l ag

1. Split word into characters

A b w a s s e r b e h a n d l u n g s a n l a g e </w>

2. Repeatedly pick best merge

Ab w a s s e r b e h a n d l u n g s a n l a g e </w>

Byte Pair Encoding — From Words to Subwords

- How does Tokenization work?
 - Let's look at „Abwasserbehandlungsanlage“ again
 - Imagine we learned these merges, best at top to worst at bottom

A b
a s
e r
s er
w as
Ab was
Abwas ser
B e
a n
d l
h an
n g
u ng
Be han
dl ung
Behan dlung
A n
a g
l ag

1. Split word into characters

A b w a s s e r b e h a n d l u n g s a n l a g e </w>

2. Repeatedly pick best merge

Ab w **a s** s e r b e h a n d l u n g s a n l a g e </w>

Byte Pair Encoding — From Words to Subwords

- How does Tokenization work?
 - Let's look at „Abwasserbehandlungsanlage“ again
 - Imagine we learned these merges, best at top to worst at bottom

A b
a s
e r
s er
w as
Ab was
Abwas ser
B e
a n
d l
h an
n g
u ng
Be han
dl ung
Behan dlung
A n
a g
l ag

1. Split word into characters

A b w a s s e r b e h a n d l u n g s a n l a g e </w>

2. Repeatedly pick best merge

Ab w a s s e r b e h a n d l u n g s a n l a g e </w>

Byte Pair Encoding — From Words to Subwords

- How does Tokenization work?
 - Let's look at „Abwasserbehandlungsanlage“ again
 - Imagine we learned these merges, best at top to worst at bottom

A b
a s
e r
s er
w as
Ab was
Abwas ser
B e
a n
d l
h an
n g
u ng
Be han
dl ung
Behan dlung
A n
a g
l ag

1. Split word into characters

A b w a s s e r b e h a n d l u n g s a n l a g e </w>

2. Repeatedly pick best merge

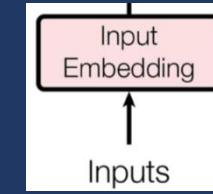
Abwasser b e han dlung s an lag e </w>

3. We now represent our unknown word with ten subtokens



Byte Pair Encoding — From Words to Subwords

- Why Byte Pair Encoding?
- Open Vocabulary
 - Operations learned on training set can be applied to unknown words
- Compression of frequent character sequences (efficiency)



→ Trade-off between text length and vocabulary size

Positional Encoding — A Notion of Order



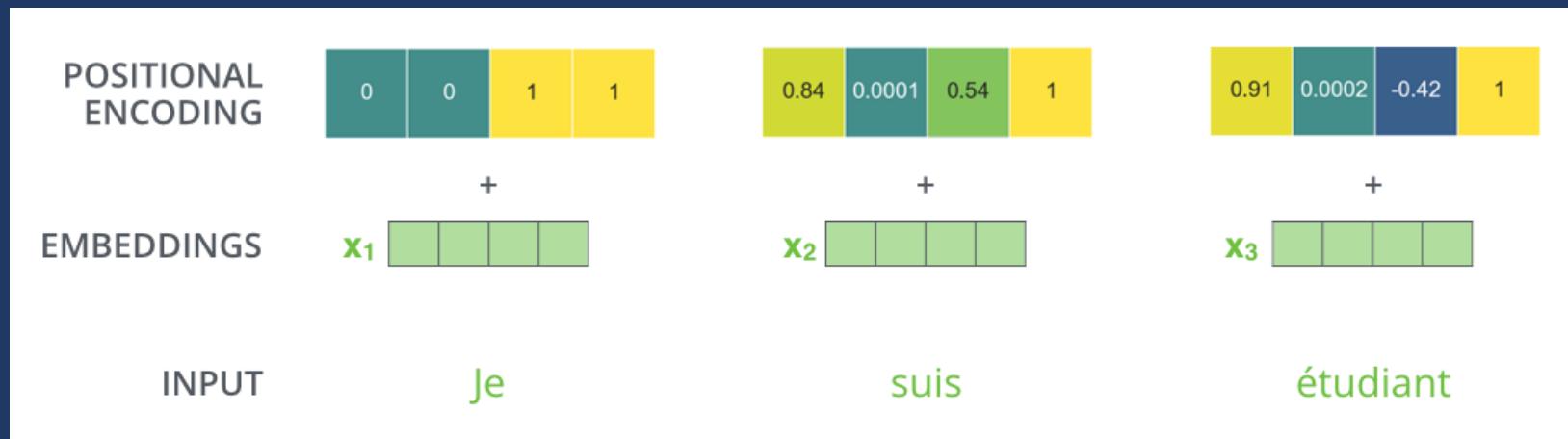
- Position and order of words are essential in any language
- RNNs model these inherently
- Transformers (intentionally) don't have recurrence
 - Massive improvements in speed
 - Potentially longer dependencies are covered
 - But: Inputs loses sequence information
- How can structure be preserved alternatively?
 - Unique encoding for each position in a sentence
 - Distances between positions must be consistent across different length sentences
 - Generalization to longer sentences

*Tip: The image
is quite telling*

Positional Encoding — A Notion of Order



- Idea: Encode this information into our embeddings
 - Add a signal to each embedding that allows meaningful distances between vectors
 - The model learns this pattern



<https://jalammar.github.io/illustrated-transformer/>

Positional Encoding — A Notion of Order



- Vaswani et al. use sines and cosines of different frequencies
 - There are multiple other options, even learned ones, e. g. Shaw et al.

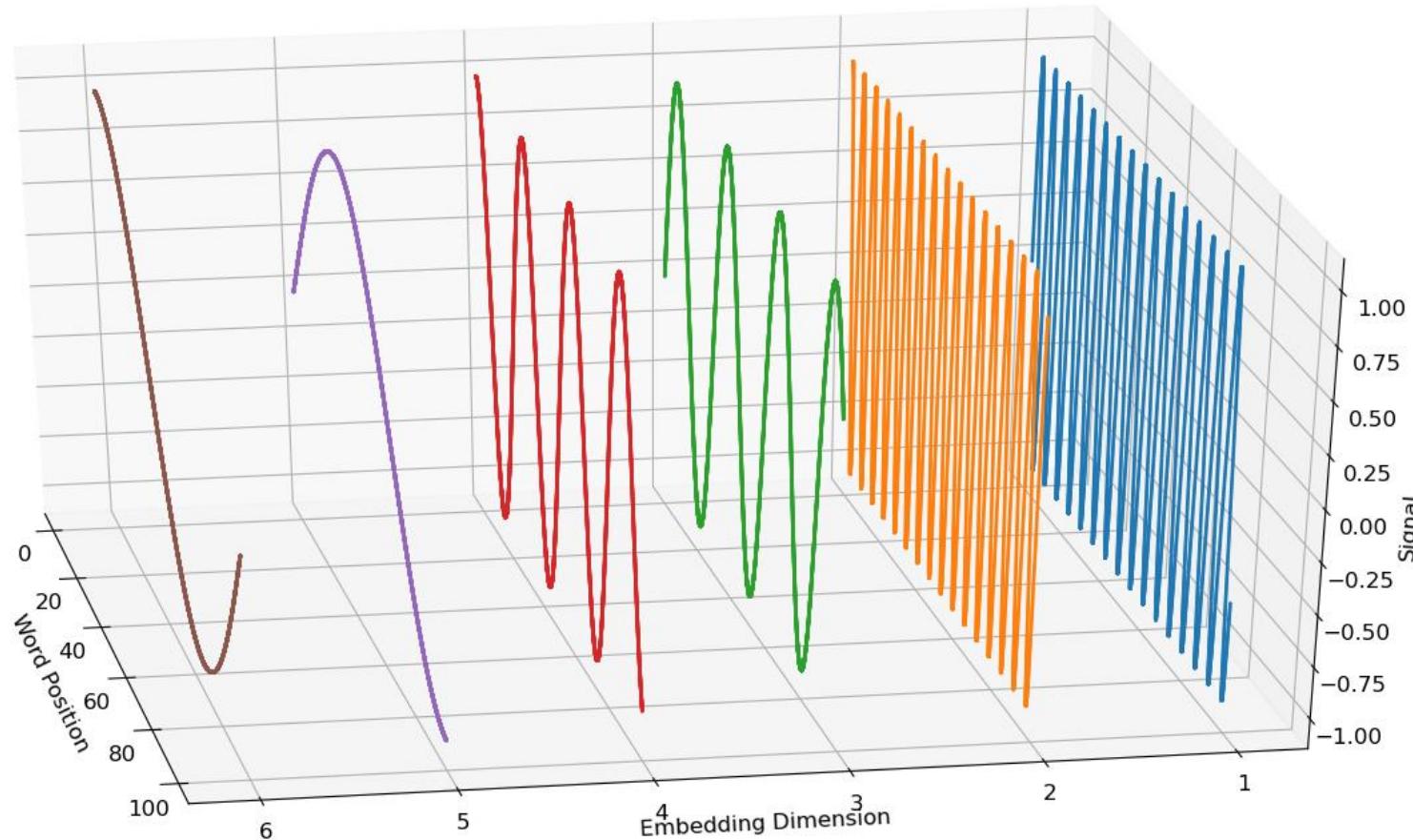
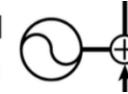
$$PE_{(pos,2i)} = \sin\left(\frac{pos}{10000^{\frac{2i}{d_{model}}}}\right)$$

$$PE_{(pos,2i+1)} = \cos\left(\frac{pos}{10000^{\frac{2i}{d_{model}}}}\right)$$

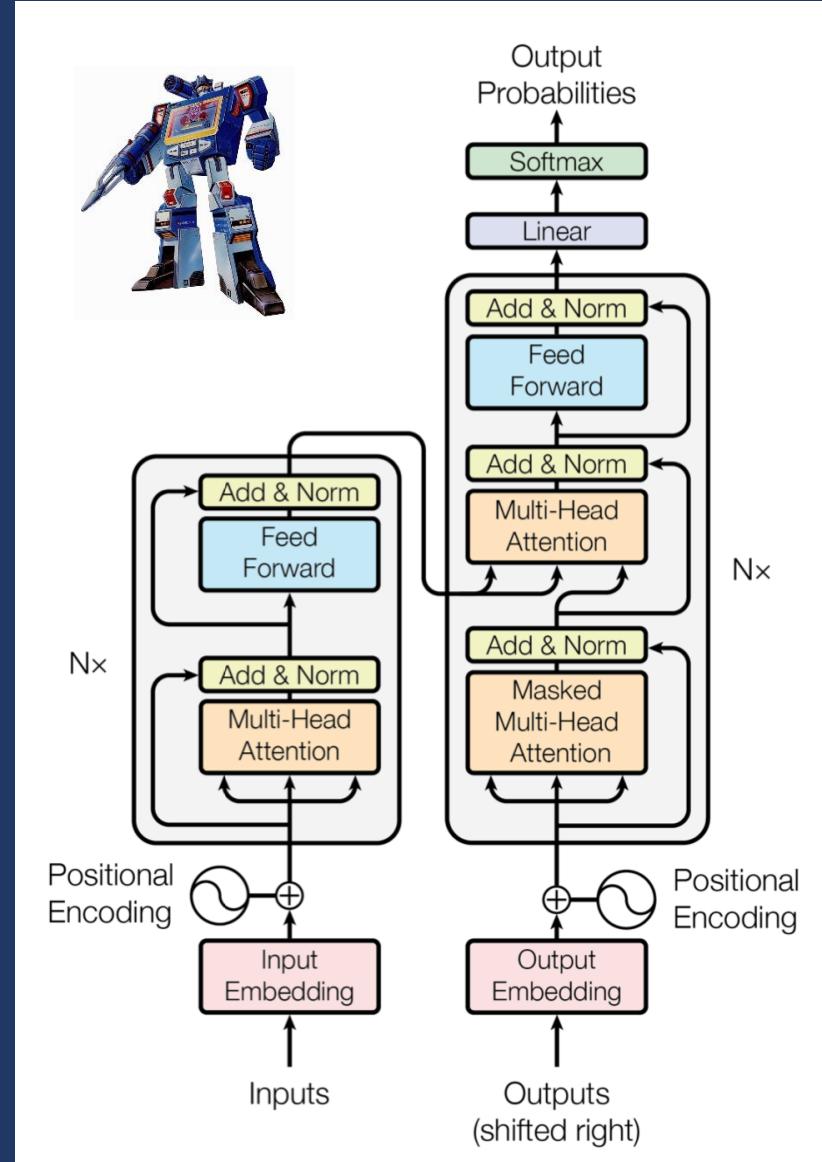
- pos = Word Position, d_{model} = Embedding Dimension, i = i-th Dimension
- Longest sequence with unique position representations: 10000 steps
- For any fixed offset k , PE_{pos+k} can be represented as linear function of PE_{pos}

Positional Encoding — A Notion of Order

Positional
Encoding



Transformer — Is Attention All You Need?



Transformer — Results

Table 2: The Transformer achieves better BLEU scores than previous state-of-the-art models on the English-to-German and English-to-French newstest2014 tests at a fraction of the training cost.

Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [15]	23.75			
Deep-Att + PosUnk [32]		39.2		$1.0 \cdot 10^{20}$
GNMT + RL [31]	24.6	39.92	$2.3 \cdot 10^{19}$	$1.4 \cdot 10^{20}$
ConvS2S [8]	25.16	40.46	$9.6 \cdot 10^{18}$	$1.5 \cdot 10^{20}$
MoE [26]	26.03	40.56	$2.0 \cdot 10^{19}$	$1.2 \cdot 10^{20}$
Deep-Att + PosUnk Ensemble [32]		40.4		$8.0 \cdot 10^{20}$
GNMT + RL Ensemble [31]	26.30	41.16	$1.8 \cdot 10^{20}$	$1.1 \cdot 10^{21}$
ConvS2S Ensemble [8]	26.36	41.29	$7.7 \cdot 10^{19}$	$1.2 \cdot 10^{21}$
Transformer (base model)	27.3	38.1		$3.3 \cdot 10^{18}$
Transformer (big)	28.4	41.0		$2.3 \cdot 10^{19}$

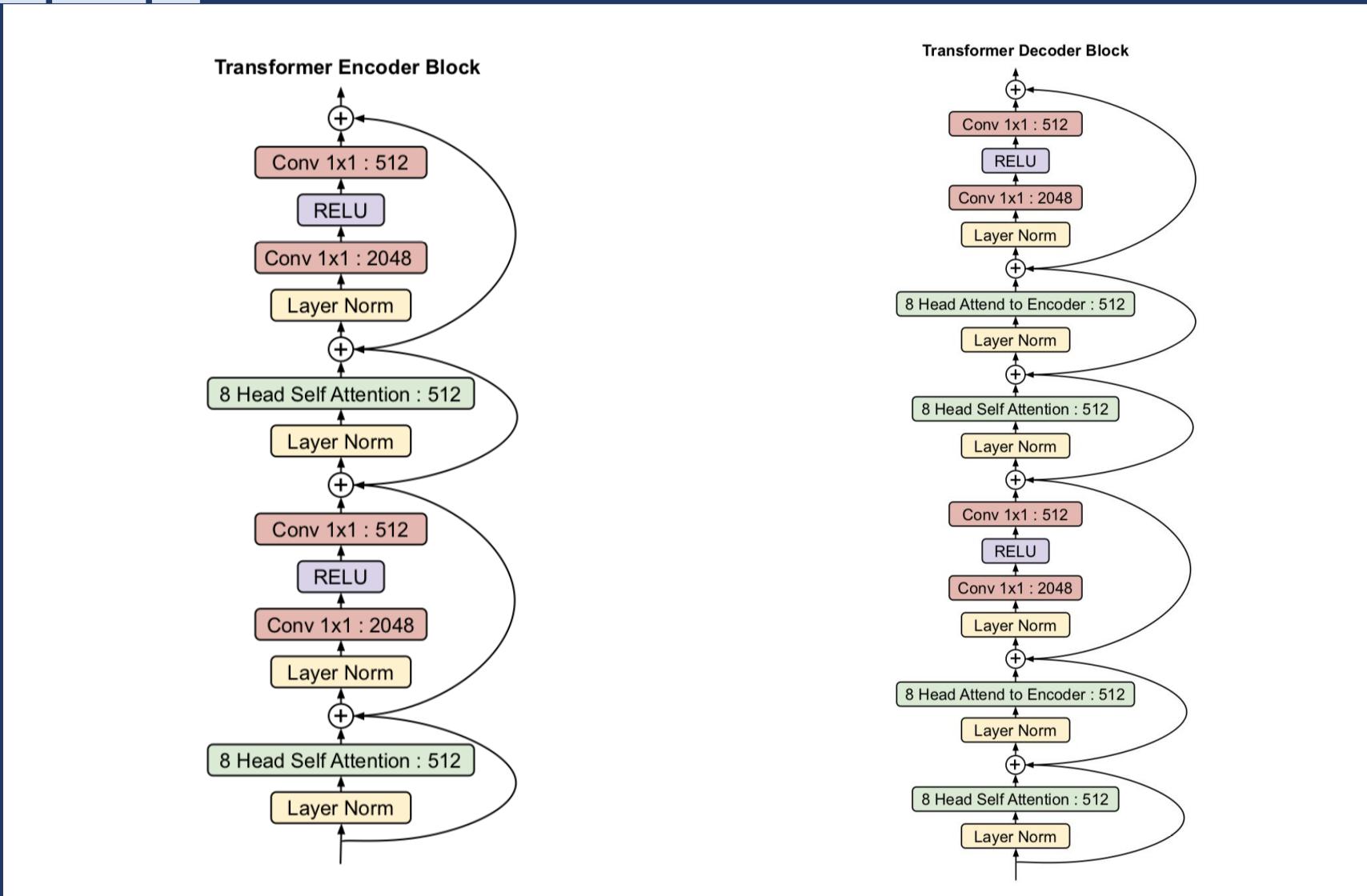
Next Step: The Evolved Transformer

- Transformer architecture is hand-engineered
- Why not let the computer find the best architecture?
- Apply a *neural architecture search* using an Evolution Strategy
 - Randomly create different architectures and test them on the data
 - Mutate the best architectures and repeat testing

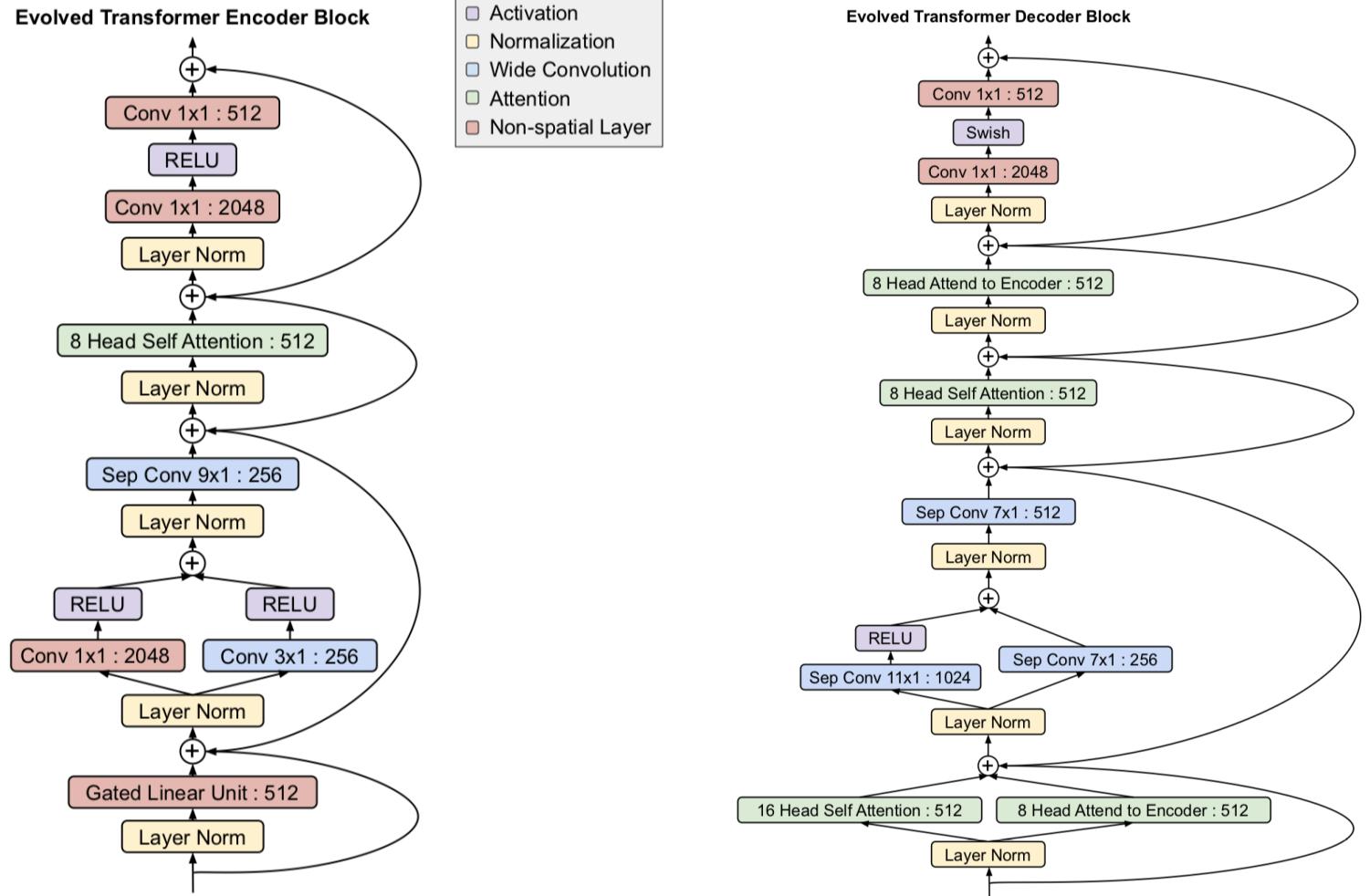


→ The Evolved Transformer

The Transformer



The Evolved Transformer



Evolved Transformer vs. Transformer — Results

Model	Embedding Size	Parameters	Perplexity	BLEU	Δ BLEU
Transformer	128	7.0M	8.62 ± 0.03	21.3 ± 0.1	-
	ET	128	7.62 ± 0.02	22.0 ± 0.1	+ 0.7
Transformer	432	45.8M	4.65 ± 0.01	27.3 ± 0.1	-
	ET	432	4.36 ± 0.01	27.7 ± 0.1	+ 0.4
Transformer	512	61.1M	4.46 ± 0.01	27.7 ± 0.1	-
	ET	512	4.22 ± 0.01	28.2 ± 0.1	+ 0.5
Transformer	768	124.8M	4.18 ± 0.01	28.5 ± 0.1	-
	ET	768	4.00 ± 0.01	28.9 ± 0.1	+ 0.4
Transformer	1024	210.4M	4.05 ± 0.01	28.8 ± 0.2	-
	ET	1024	3.94 ± 0.01	29.0 ± 0.1	+ 0.2

Machine Translation — State of the Art

- Neural Machine Translation beats SMT
- Large differences between language pairs:
Translating between English and French is much easier than between English and German!
- Current research:
 - Machine Translation without parallel data
 - Machine Translation in low resource languages

███████

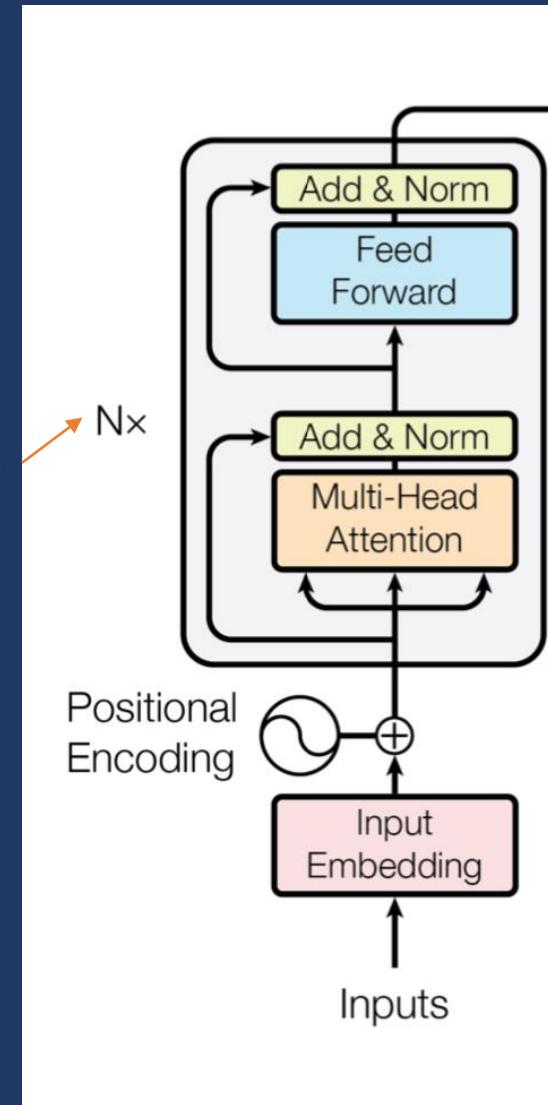
███████

BERT

BERT – Bidirectional Encoder Representations from Transformers

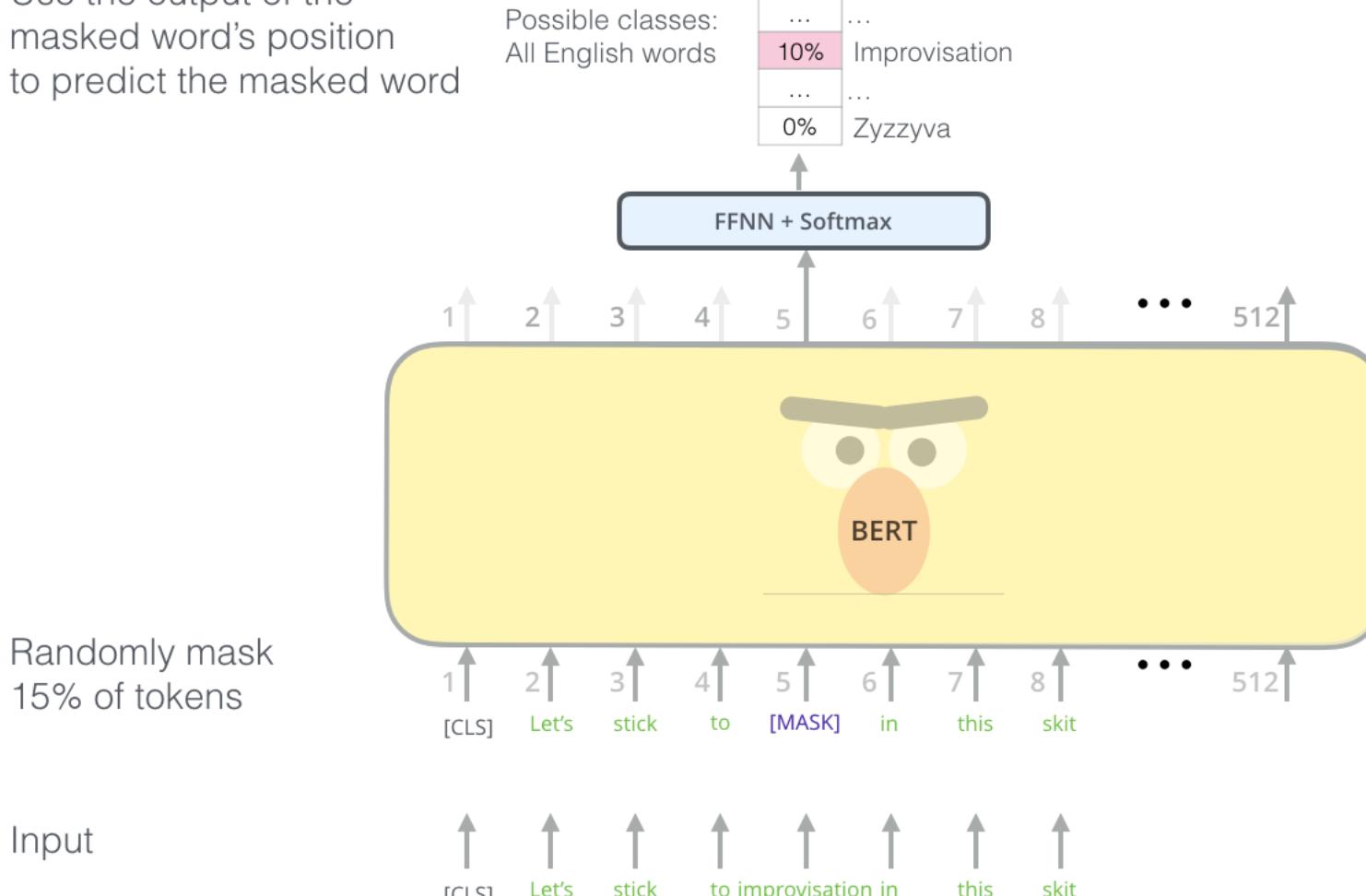
- Train a **Transformer** encoder
- Feed whole sentence to network but mask out words
 - Get bidirectional information with one model
- Train model on multiple tasks for which a big amount of data exists:
 - Predict hidden word („masked language model“)
 - Randomly replace words (instead of hiding) and let the model predict the correct word
 - Ask model if a sentence follows on another sentence

up to N=24

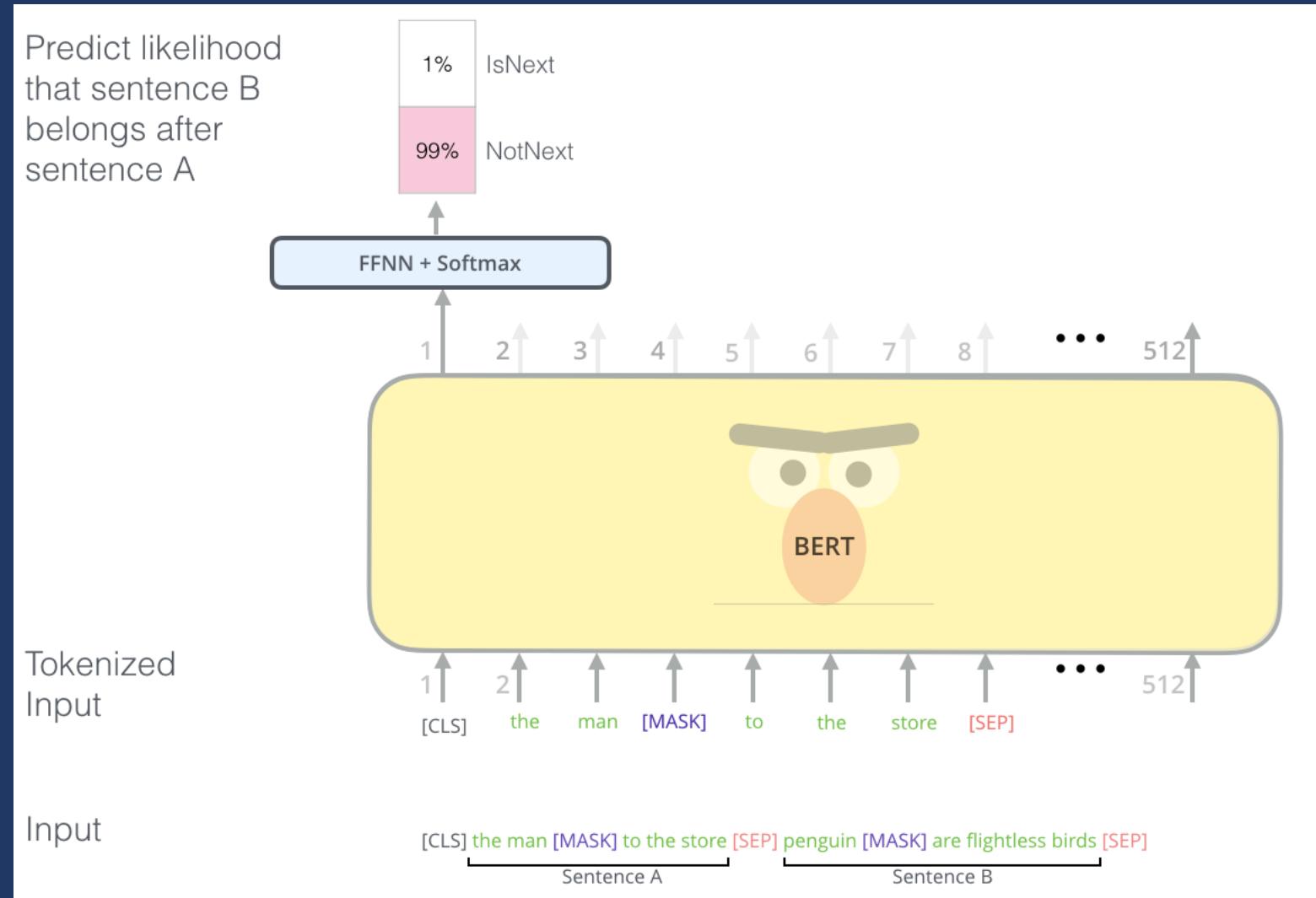


BERT — Masked Language Model

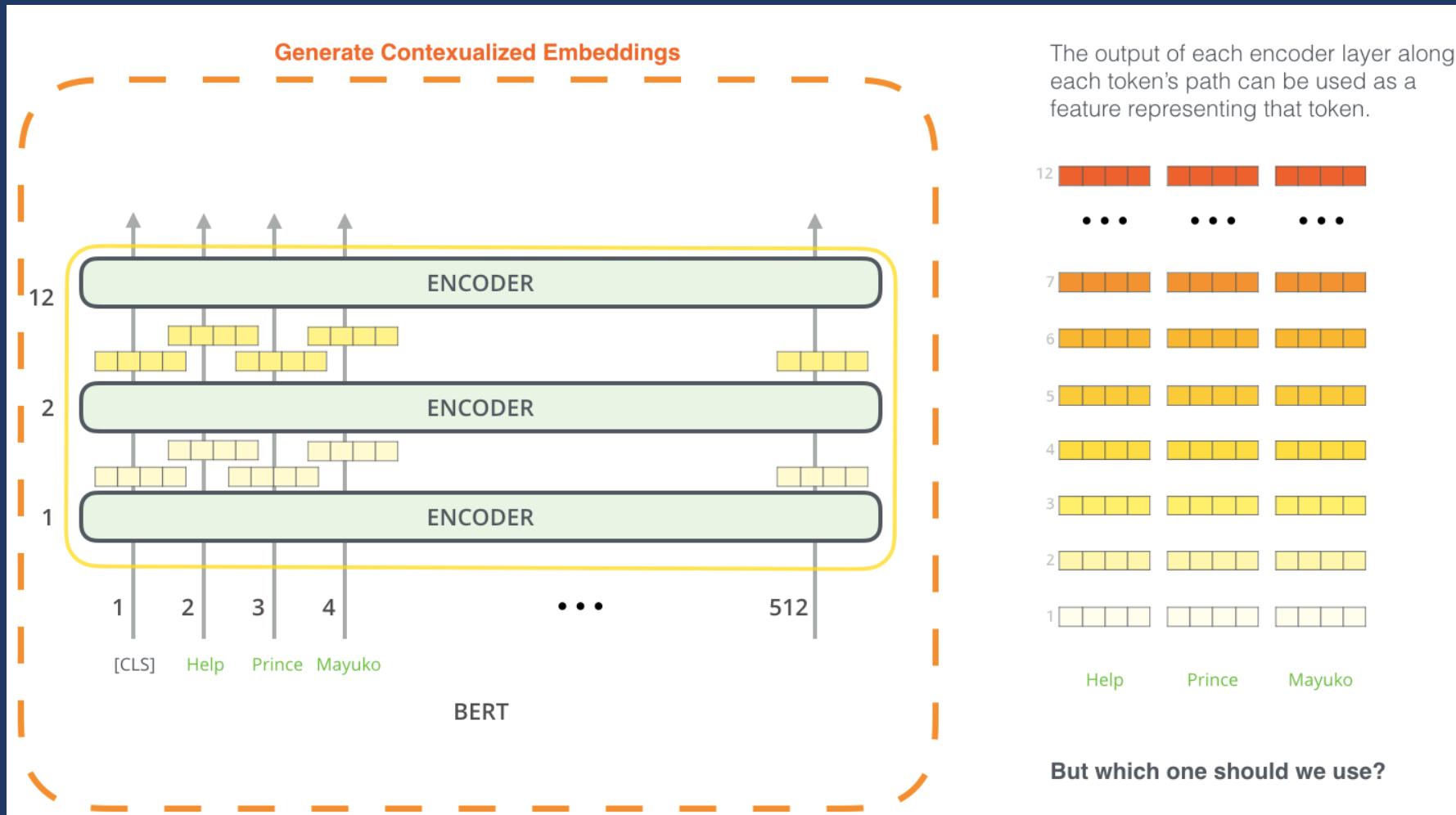
Use the output of the masked word's position to predict the masked word



BERT — Next Sentence Prediction



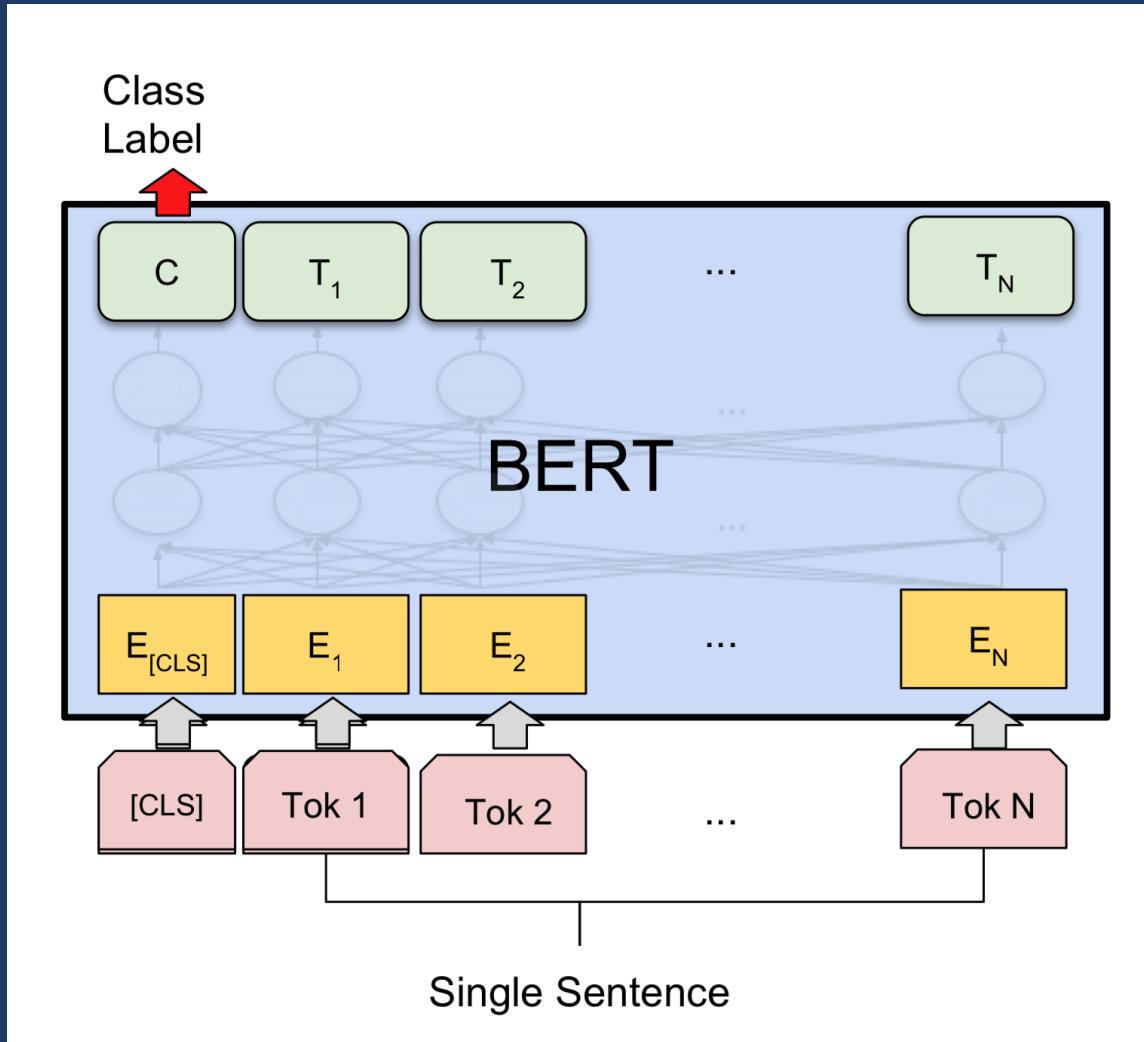
BERT — Contextualised Word Embeddings



BERT — Contextualised Word Embeddings

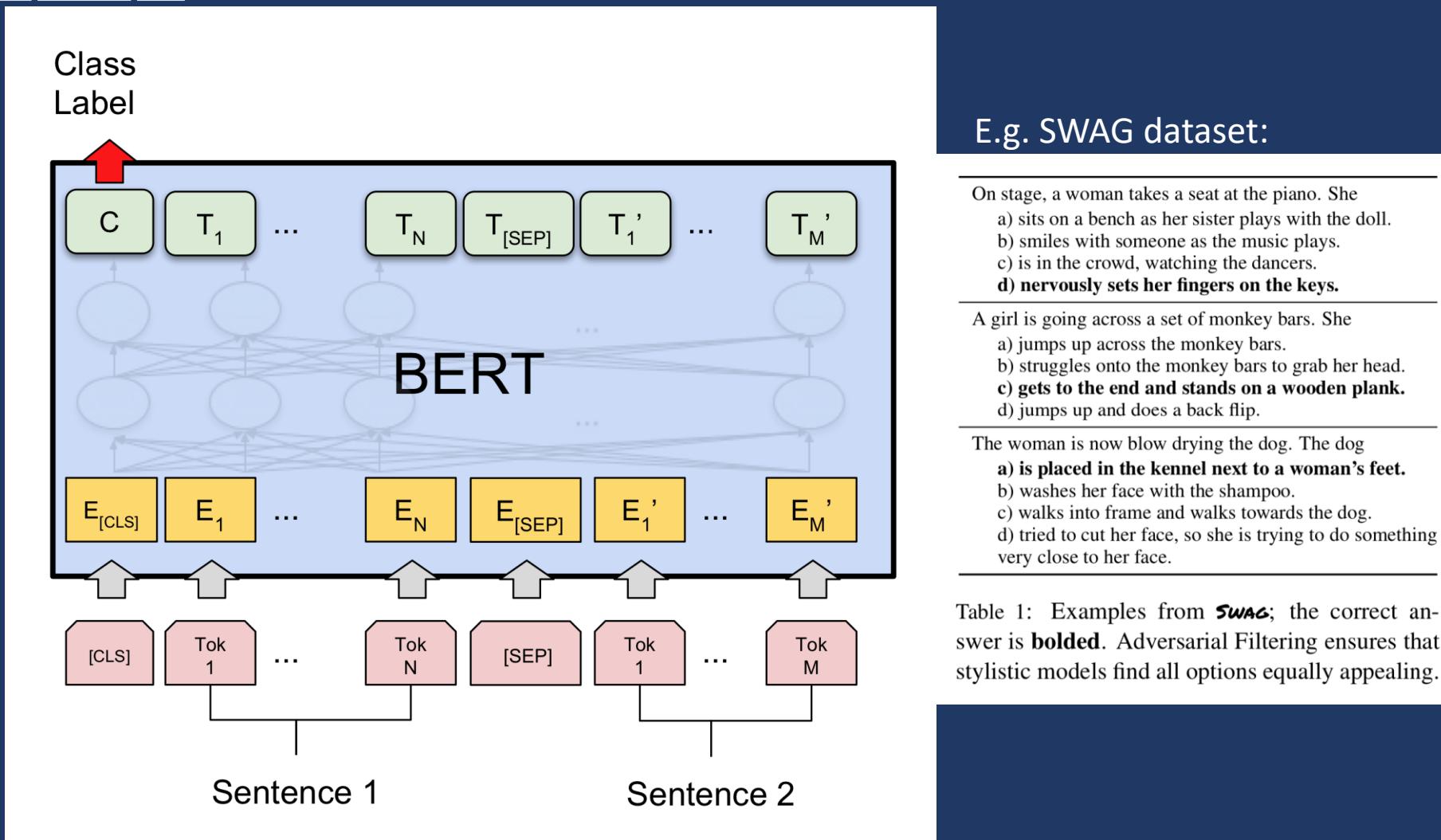


BERT — Single Sentence Classification Tasks



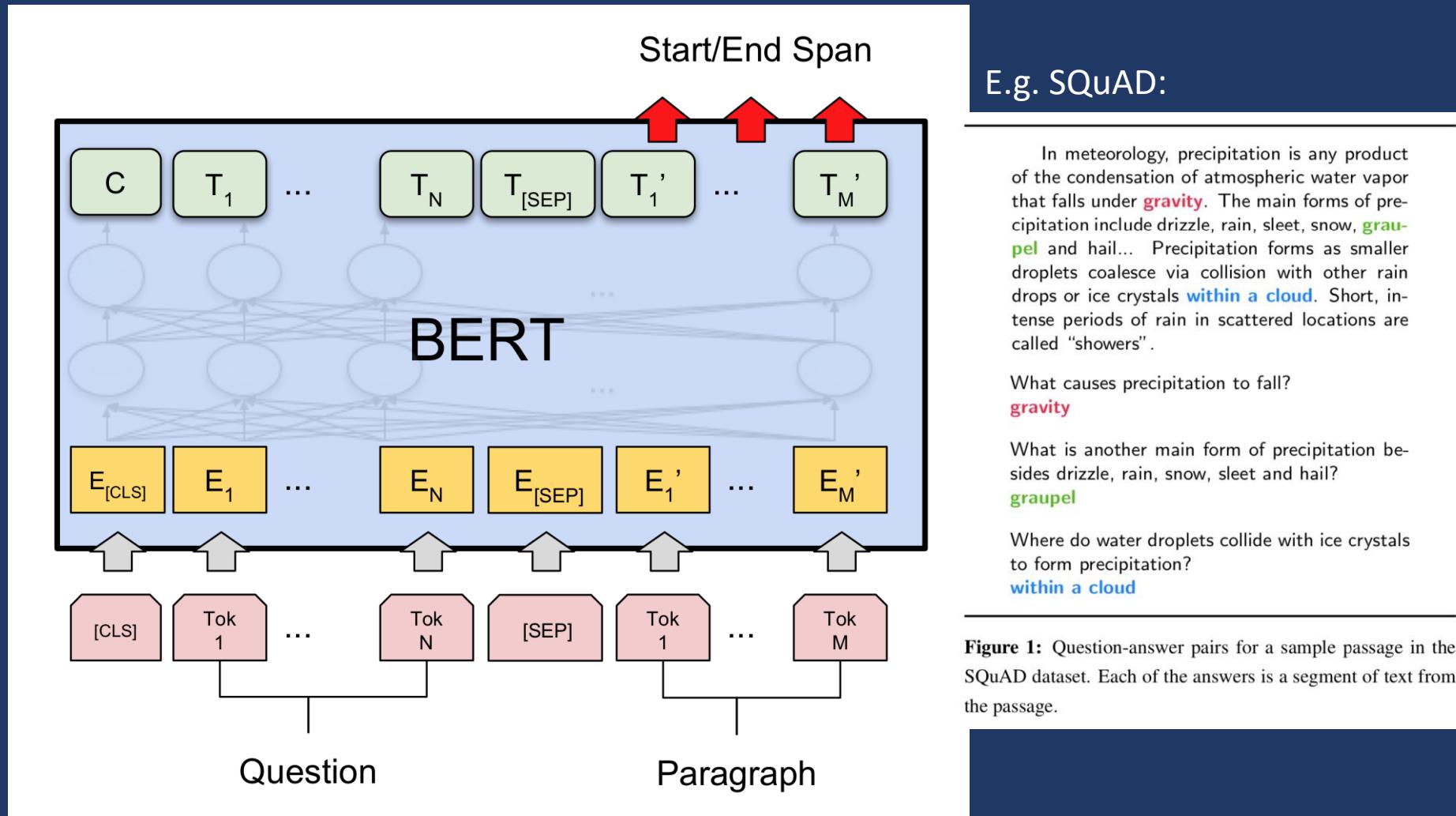
E.g. Sentiment Analysis
on Stanford Sentiment Treebank

BERT — Sentence Pair Classification Tasks



Devlin, Jacob, et al. "Bert: Pre-training of deep bidirectional transformers for language understanding." *arXiv preprint arXiv:1810.04805* (2018).
Zellers, Rowan, et al. "Swag: A large-scale adversarial dataset for grounded commonsense inference." *arXiv preprint arXiv:1808.05326* (2018).

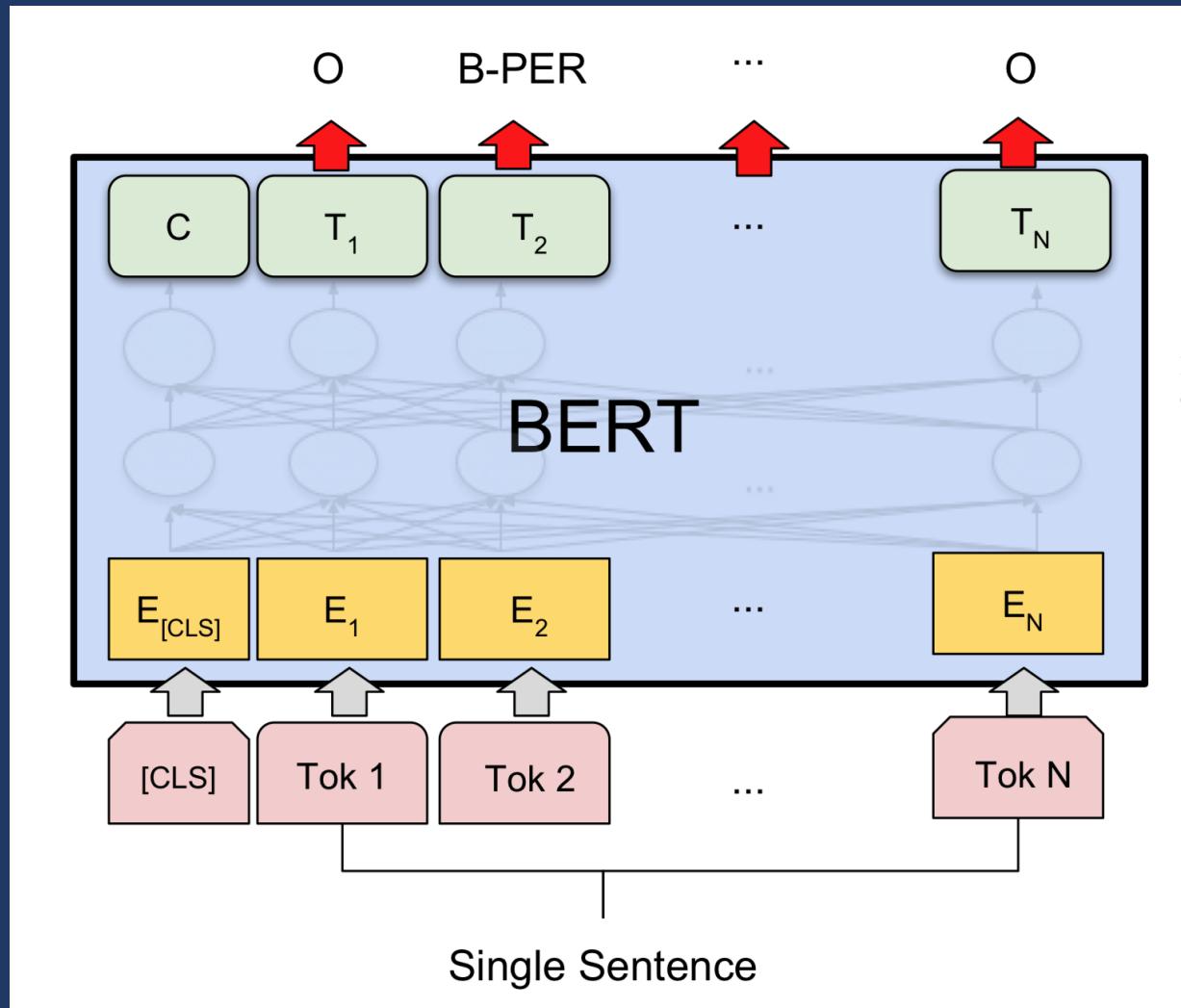
BERT — Question Answering Tasks



Devlin, Jacob, et al. "Bert: Pre-training of deep bidirectional transformers for language understanding." *arXiv preprint arXiv:1810.04805* (2018).

Rajpurkar, Pranav, et al. "Squad: 100,000+ questions for machine comprehension of text." *arXiv preprint arXiv:1606.05250* (2016).

BERT — Single Sentence Tagging Tasks



E.g. CoNLL-2003 NER:

Named entities are phrases that contain the names of persons, organizations and locations. Example:

[ORG U.N.] official [PER Ekeus] heads for
[LOC Baghdad].

BERT — Results

System	MNLI-(m/mm) 392k	QQP 363k	QNLI 108k	SST-2 67k	CoLA 8.5k	STS-B 5.7k	MRPC 3.5k	RTE 2.5k	Average
Pre-OpenAI SOTA	80.6/80.1	66.1	82.3	93.2	35.0	81.0	86.0	61.7	74.0
BiLSTM+ELMo+Attn	76.4/76.1	64.8	79.8	90.4	36.0	73.3	84.9	56.8	71.0
OpenAI GPT	82.1/81.4	70.3	87.4	91.3	45.4	80.0	82.3	56.0	75.1
BERT _{BASE}	84.6/83.4	71.2	90.5	93.5	52.1	85.8	88.9	66.4	79.6
BERT _{LARGE}	86.7/85.9	72.1	92.7	94.9	60.5	86.5	89.3	70.1	82.1

Table 1: GLUE Test results, scored by the evaluation server (<https://gluebenchmark.com/leaderboard>). The number below each task denotes the number of training examples. The “Average” column is slightly different than the official GLUE score, since we exclude the problematic WNLI set.⁸ BERT and OpenAI GPT are single-model, single task. F1 scores are reported for QQP and MRPC, Spearman correlations are reported for STS-B, and accuracy scores are reported for the other tasks. We exclude entries that use BERT as one of their components.

BERT — Derivatives

- Since then various derivatives have been developed...

1. [BERT](#) (from Google) released with the paper [BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding](#) by Jacob Devlin, Ming-Wei Chang, Kenton Lee and Kristina Toutanova.
2. [RoBERTa](#) (from Facebook), released together with the paper [Robustly Optimized BERT Pretraining Approach](#) by Yinhan Liu, Myle Ott, Naman Goyal, Jingfei Du, Mandar Joshi, Danqi Chen, Omer Levy, Mike Lewis, Luke Zettlemoyer, Veselin Stoyanov.
3. [DistilBERT](#) (from HuggingFace) released together with the paper [DistilBERT, a distilled version of BERT: smaller, faster, cheaper and lighter](#) by Victor Sanh, Lysandre Debut and Thomas Wolf. The same method has been applied to compress GPT2 into [DistilGPT2](#).
4. [CamemBERT](#) (from FAIR, Inria, Sorbonne Université) released together with the paper [CamemBERT: a Tasty French Language Model](#) by Louis Martin, Benjamin Muller, Pedro Javier Ortiz Suarez, Yoann Dupont, Laurent Romary, Eric Villemonte de la Clergerie, Djame Seddah, and Benoît Sagot.
5. [ALBERT](#) (from Google Research), released together with the paper [ALBERT: A Lite BERT for Self-supervised Learning of Language Representations](#) by Zhenzhong Lan, Mingda Chen, Sebastian Goodman, Kevin Gimpel, Piyush Sharma, Radu Soricut.
6. [XLM-RoBERTa](#) (from Facebook AI), released together with the paper [Unsupervised Cross-lingual Representation Learning at Scale](#) by Alexis Conneau*, Kartikay Khandelwal*, Naman Goyal, Vishrav Chaudhary, Guillaume Wenzek, Francisco Guzmán, Edouard Grave, Myle Ott, Luke Zettlemoyer and Veselin Stoyanov.
7. [FlauBERT](#) (from CNRS) released with the paper [FlauBERT: Unsupervised Language Model Pre-training for French](#) by Hang Le, Loïc Vial, Jibril Frej, Vincent Segonne, Maximin Coavoux, Benjamin Lecouteux, Alexandre Allauzen, Benoît Crabbé, Laurent Besacier, Didier Schwab.

...

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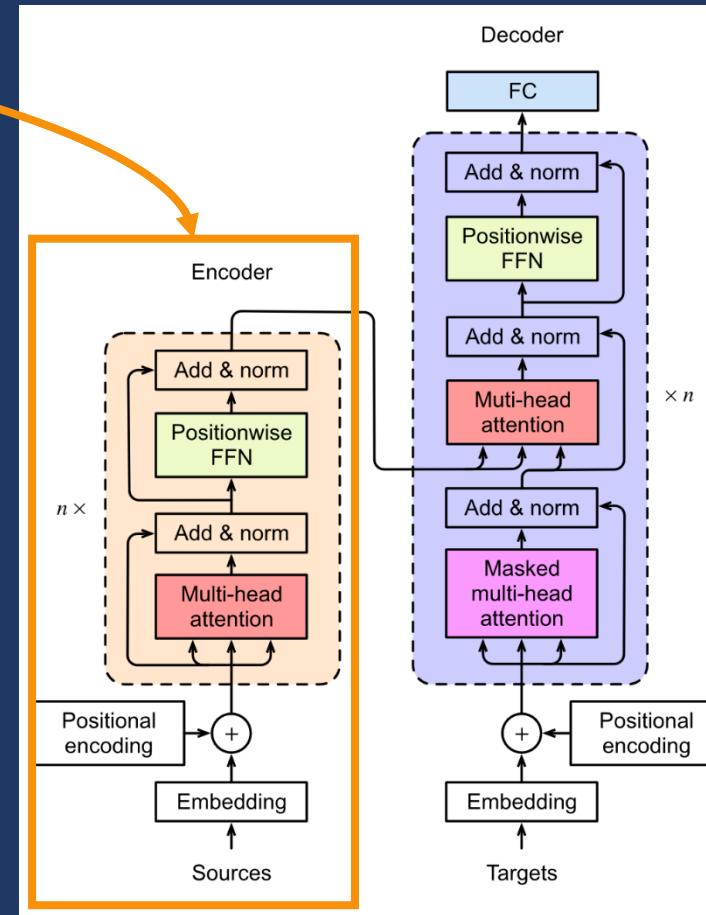
—

GPT

What about the Decoder?

BERT

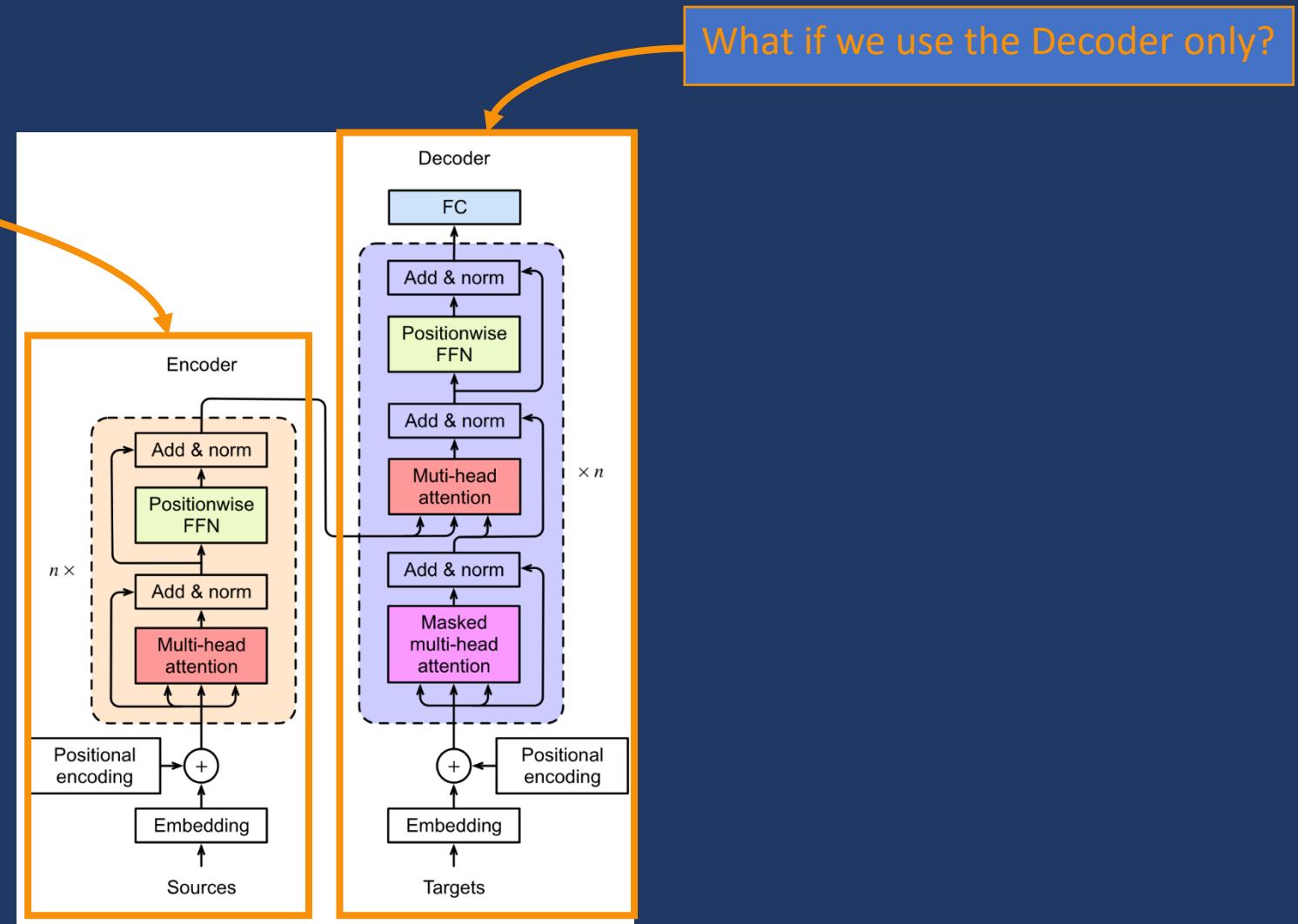
- Encoder-only
- Output:
 - Word Embeddings
- Creates representations of Input for:
 - Question Answering
 - Summarization
 - Named Entity Recognition
 - Semantic Similarity
(SentenceBERT)
 - Recommendation
 - ...



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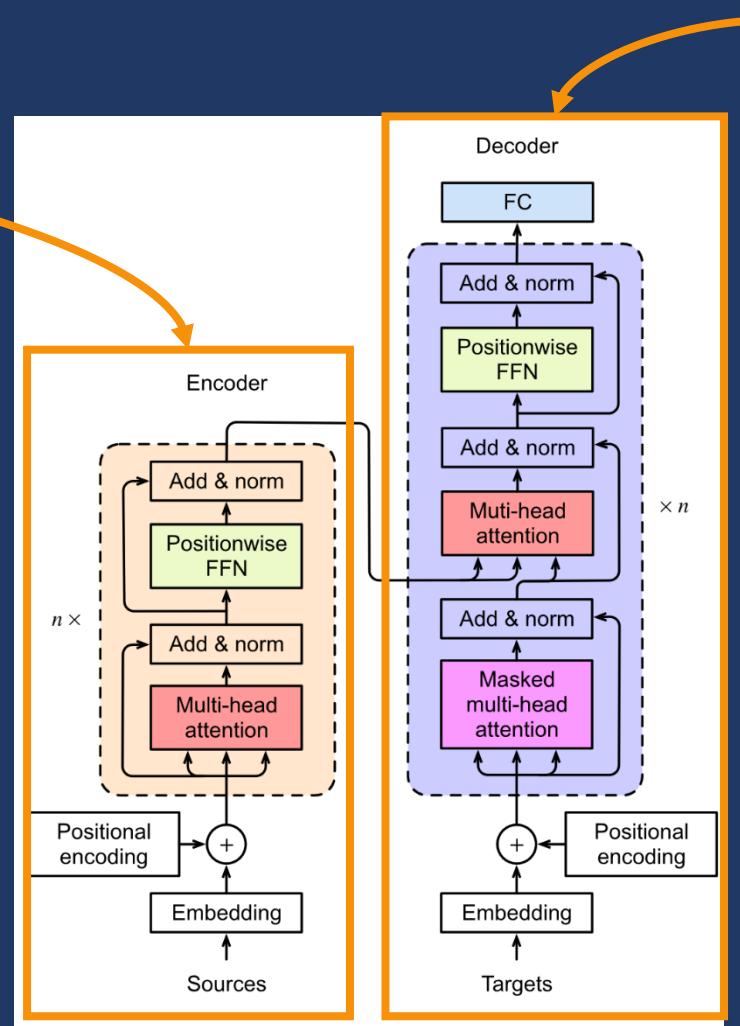


What if we use the Decoder only?

What about the Decoder?

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GPT

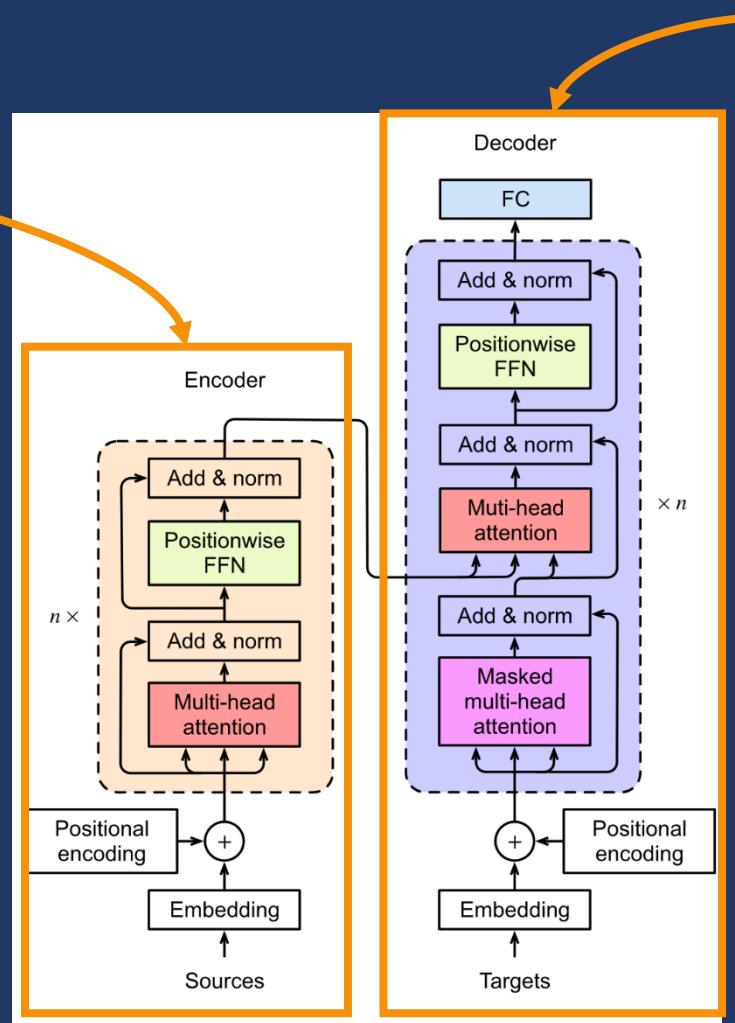
(Generative Pretrained Transformer)

- Decoder-only
- Output
 - Probability of next word/token
- Predicts continuation of text
 - Output is based on Input text
 - Answer question
 - Follow Instructions
 - “Learn” from examples
- Most famous example: ChatGPT

What about the Decoder?

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GPT

(Generative Pretrained Transformer)

- Decoder-only
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Trained autoregressively

- Predict next token... (like RNN)
- ... but based on entire input, not just hidden state
- Does not get to see the End of the Sequence (unlike BERT)



Vision Transformer

Slides in this section are based on the Lecture “Advanced Deep Learning - Large Language Models” by Katharina Breininger and Vincent Christlein at Friedrich-Alexander-Universität Erlangen-Nürnberg

Revisiting CNNs

CNNs incorporate inductive bias

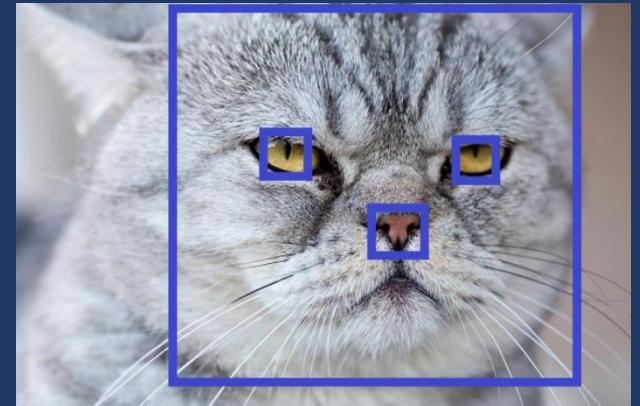
- Hierarchical organization
- Local connectivity
- Translational equivariance

→ Reduces what the network can represent
→ Receptive field strongly linked to network depth

Can we get rid of this Restrictiton?

Yes*

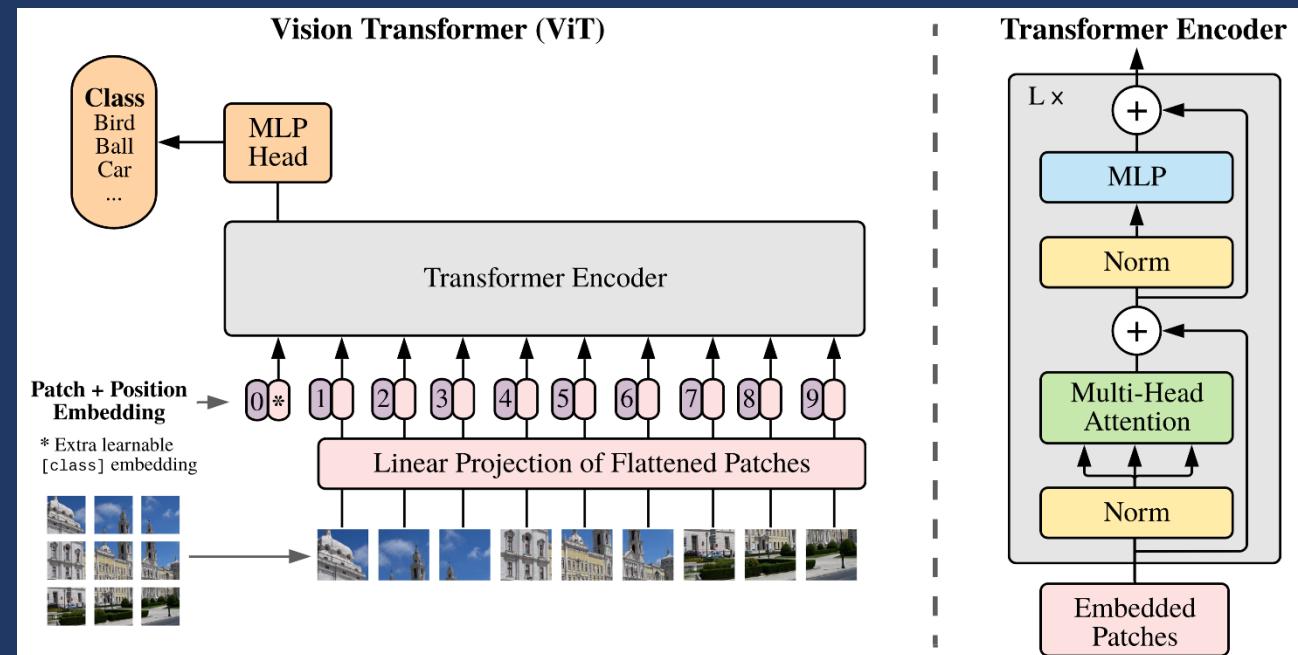
*Term and Conditions apply



Vision Transformer (ViT) - “An image is worth 16×16 words”

Core idea: Images are also just “sequences”

- Separate images into patches
- Transform patches to tokens
- Encode patch-tokens using Transformer



Vision Transformer (ViT) - “An image is worth 16×16 words”

Main parameters:

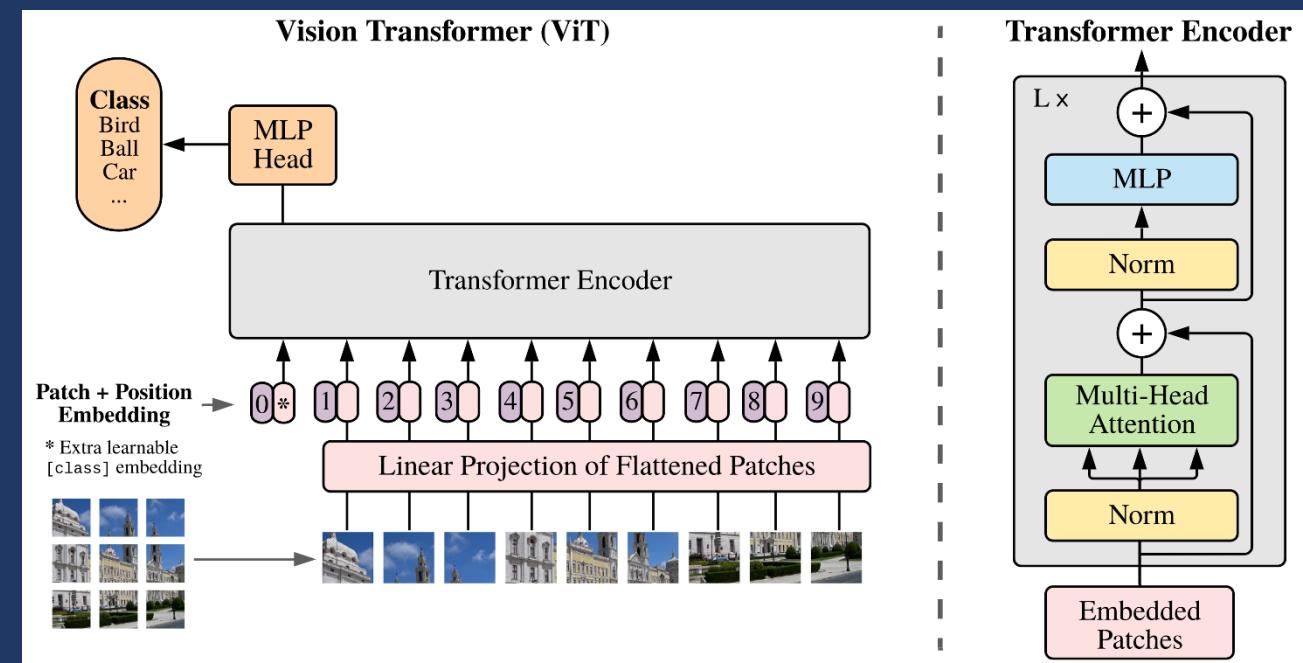
Size of input patches:

16×16 input patches - ViT-X/16

Transformer parameters:

Layers, hidden size, MLP size,
heads ...

- ViT-Base (86M)
- ViT-Large (307M)
- ViT-Huge (632M)



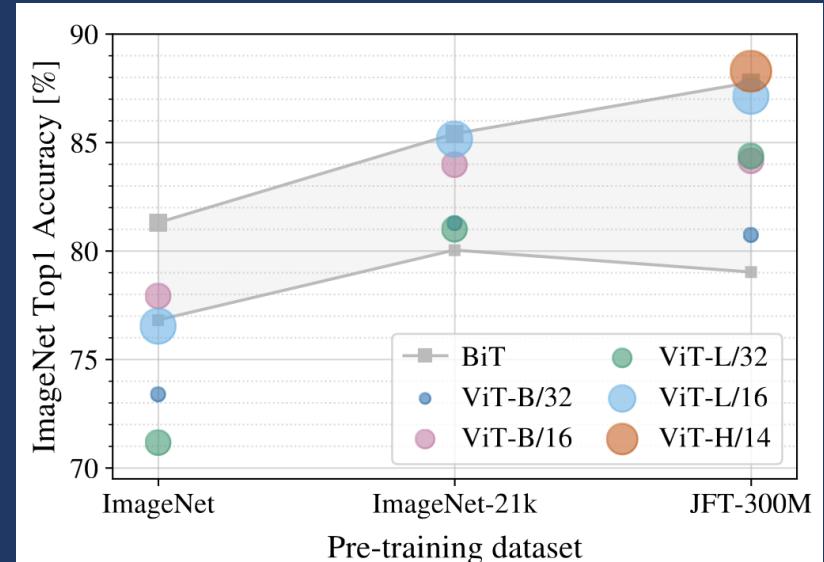
Vision Transformer (ViT) - “An image is worth 16×16 words”

Core insight: It works!

- SOTA for various image recognition benchmarks ...
- ... when pre-training on large-scale (!) datasets (JFT-300M)
- More efficient pre-training compared to (large) CNNs

	Ours-JFT (ViT-H/14)	BiT-L (ResNet152x4)	Noisy Student (EfficientNet-L2)
ImageNet	88.55 \pm 0.04	87.54 \pm 0.02	88.4
ImageNet ReaL	90.72 \pm 0.05	90.54	90.55
CIFAR-10	99.50 \pm 0.06	99.37 \pm 0.06	—
CIFAR-100	94.55 \pm 0.04	93.51 \pm 0.08	—
Oxford-IIIT Pets	97.56 \pm 0.03	96.62 \pm 0.23	—
Oxford Flowers-102	99.68 \pm 0.02	99.63 \pm 0.03	—
VTAB (19 tasks)	77.63 \pm 0.23	76.29 \pm 1.70	—
TPUv3-core-days	2.5k	9.9k	12.3k

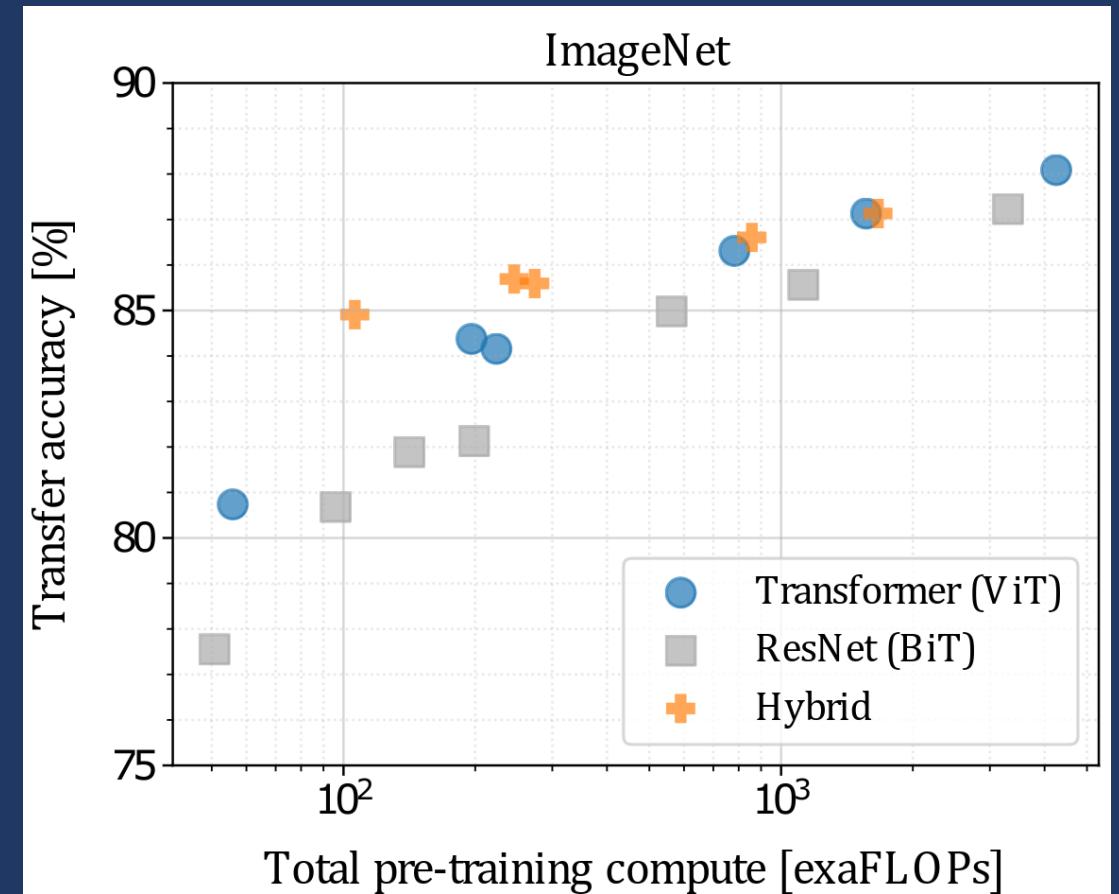
Source: Dosovitskiy, Beyer, Kolesnikov, et al. „An image is worth 16×16 words”, 2021 (adapted)



Vision Transformer (ViT) - “An image is worth 16×16 words”

Additional insights:

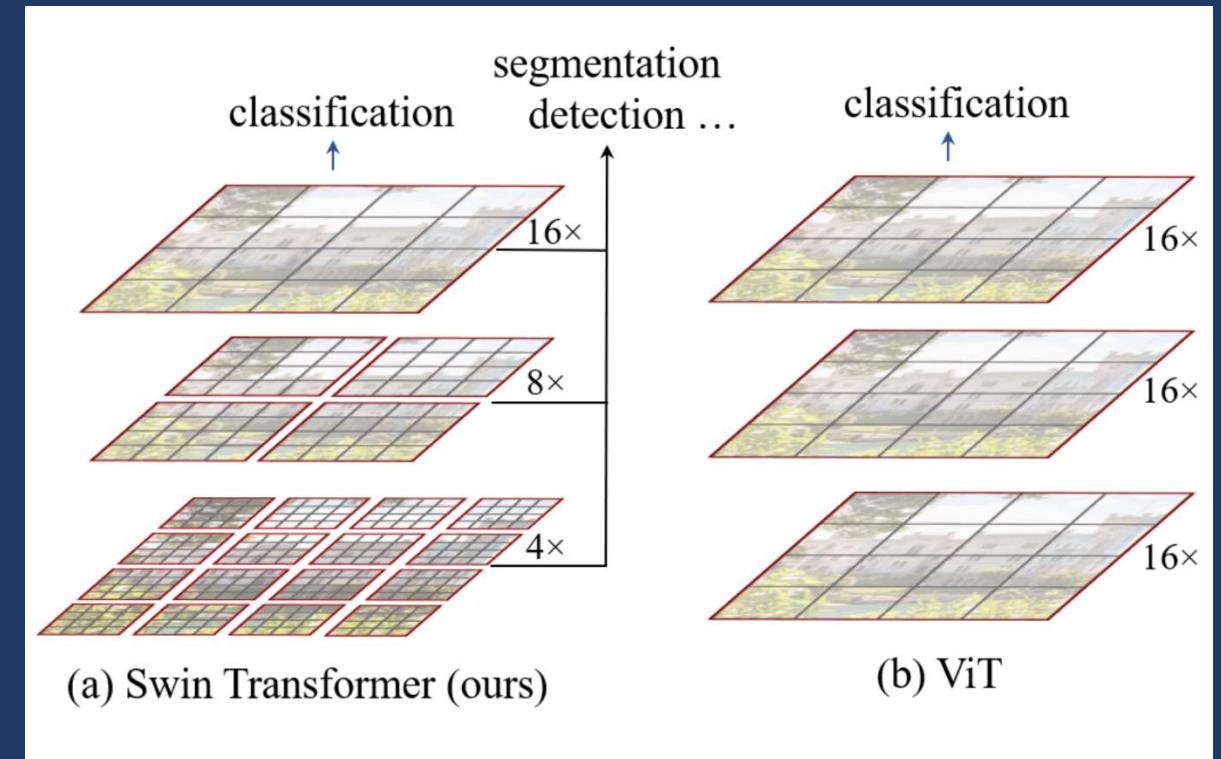
- Hybrid models are possible
 - boost performance for smaller data regimes
- Position-embeddings can be successfully learned
- Efficient implementations (LLMs) can be re-used



Source: Dosovitskiy, Beyer, Kolesnikov, et al. „An image is worth 16×16 words”, 2021 (adapted)

Beyond Re-using Transformers - Swin-Transformers

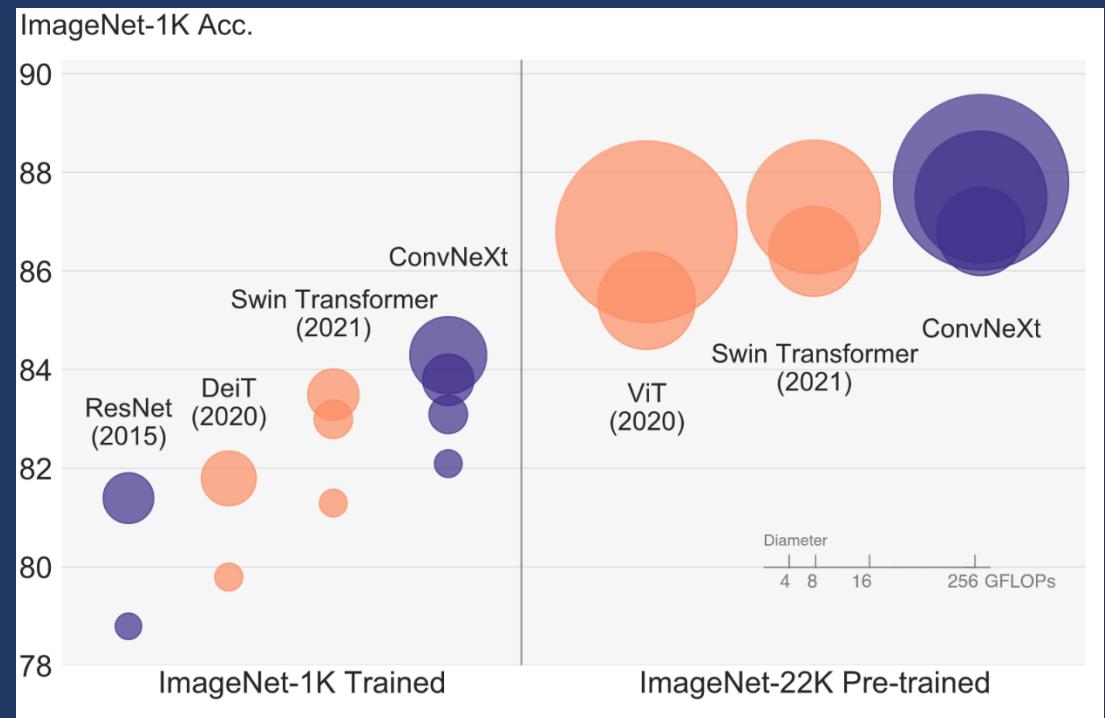
- Vanilla ViTs use uniform “resolution”
→ Can give a lot of freedom but data hungry
- Introduce **inductive bias** again:
Hierarchical representation
- Hierarchy allows tasks at multiple scales
 - Classification
 - Object detection
 - Segmentation
- Similar concepts: **SegFormer**



Source: Ze Liu, Yutong Lin, Yue Cao, et al. “Swin Transformer: Hierarchical Vision Transformer using Shifted Windows”, 2021 (adapted)

Beyond Transformers? CNNs or Transformers

- ConvNeXt: A Convnet for the 2020s
 - Transfers ideas from Transformer Architectures to Convolutional Architectures
 - Pretrained on large datasets, CNNs scale similarly
 - CNNs are **not obsolete**
 - Attention appears to work better in transfer learning and multi-task learning



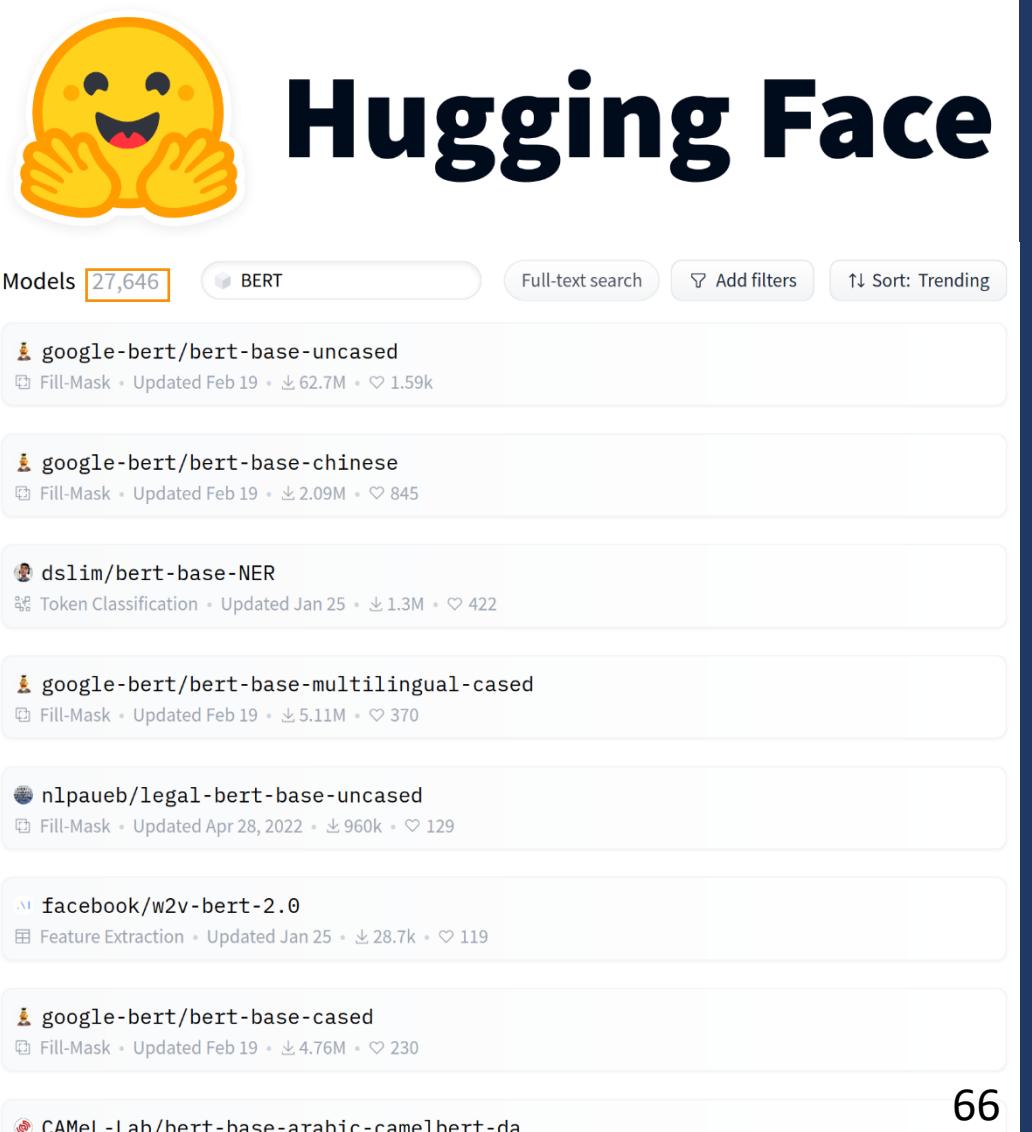
Source: Zhuang Liu, Hanzi Mao, Chao-Yuan Wu, et al. "A ConvNet for the 2020s", 2022
(adapted)



Finetuning your own Model

Finetuning your own Model

- **Problem:** Training a model from scratch can take a lot of data and time
- **Solution:** use pretrained models
 - Already knows how to interpret Language/Images/...
→ Transfer knowledge from pretraining
 - Fine-tune with your own data for your own task



The screenshot shows the Hugging Face Model Hub website. At the top right, there is a large, smiling yellow emoji. To its right, the word "Hugging Face" is written in a large, bold, dark blue sans-serif font. Below the emoji, there is a search bar with the text "Models 27,646" and a dropdown menu showing "BERT". To the right of the search bar are buttons for "Full-text search", "Add filters", and "Sort: Trending". The main content area displays a list of pre-trained models, each with a small profile icon, the model name, its purpose (e.g., "Fill-Mask"), the last update date, the number of parameters (e.g., "62.7M"), and the number of stars (e.g., "1.59k"). The models listed are:

- google-bert/bert-base-uncased
- google-bert/bert-base-chinese
- dslim/bert-base-NER
- google-bert/bert-base-multilingual-cased
- nlpauge/legal-bert-base-uncased
- facebook/w2v-bert-2.0
- google-bert/bert-base-cased
- CAMEL-Lab/bert-base-arabic-camelbert-da

Finetuning your own Model

But what if we cannot even run the model?

At 16 bit per parameter that's 140 GB VRAM just to load the model and perform inference

At least twice to train the model one sample at a time.

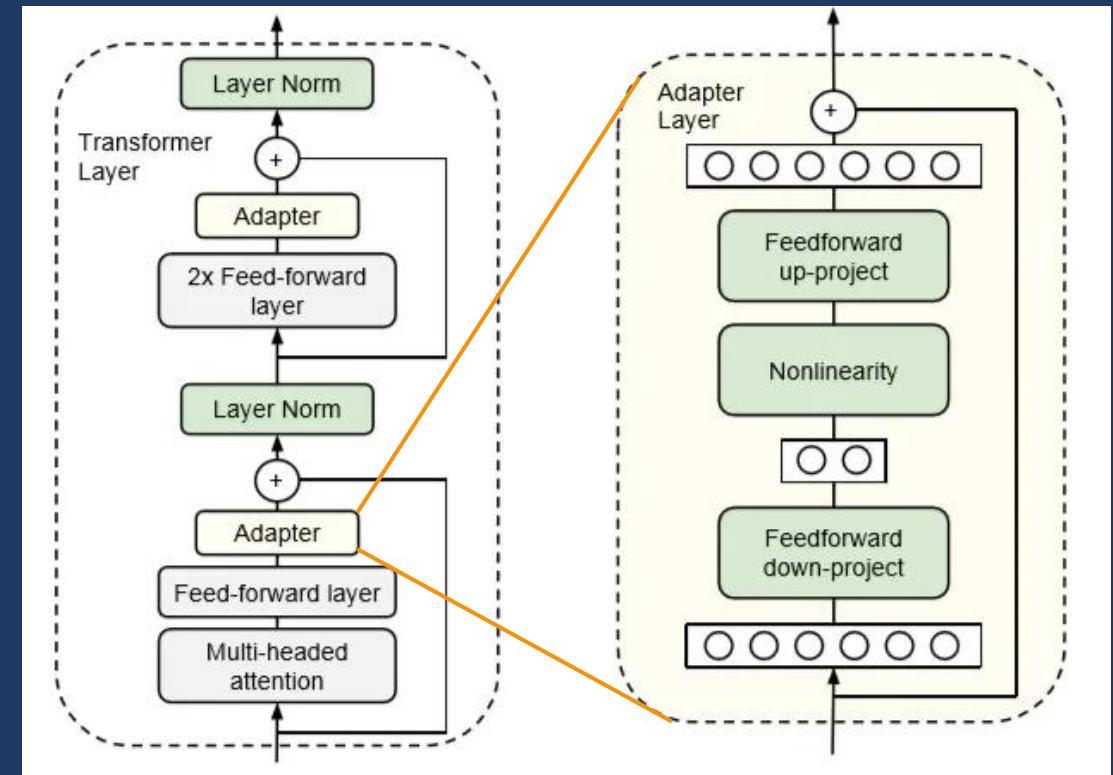
	Time (GPU hours)	Power Consumption (W)	Carbon Emitted(tCO2eq)
Llama 3 8B	1.3M	700	390
Llama 3 70B	6.4M	700	1900
Total	7.7M		2290

<https://huggingface.co/meta-llama/Meta-Llama-3-8B>

We'd really like to make use of all this pretraining

Finetuning your own Model - Adapters

- Add adapter-layers between (some) pretrained layers
- Freeze the original model's weights
- Resulting model has comparable performance to full finetuning
- Need to train fewer weights, but still need to load the original model + added layers



Houlsby, Neil, et al. "Parameter-efficient transfer learning for NLP." International conference on machine learning. PMLR, 2019. (adapted)

Finetuning your own Model – LoRa (Low Rank Adaptation)

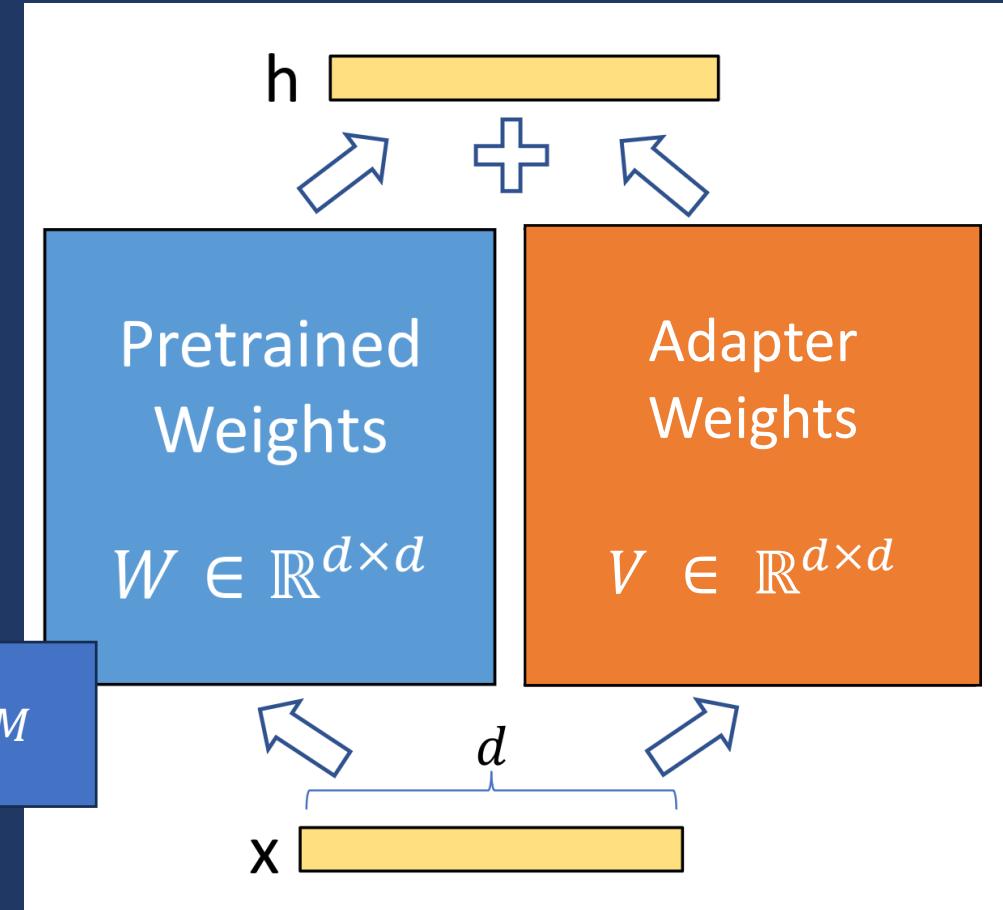
- Instead of inserting new layers, train an “offset” to the existing layers

$$h = Wx + Vx$$

- Updates in finetuning tend to focus on **some** specific aspects of the internal representation

- few weights in $V \in \mathbb{R}^{d \times d}$ contain most of the information
- $V \in \mathbb{R}^{d \times d}$ can be approximated via a **low-rank** matrix

$\text{rank}(M)$ is the number of linearly independent columns in M



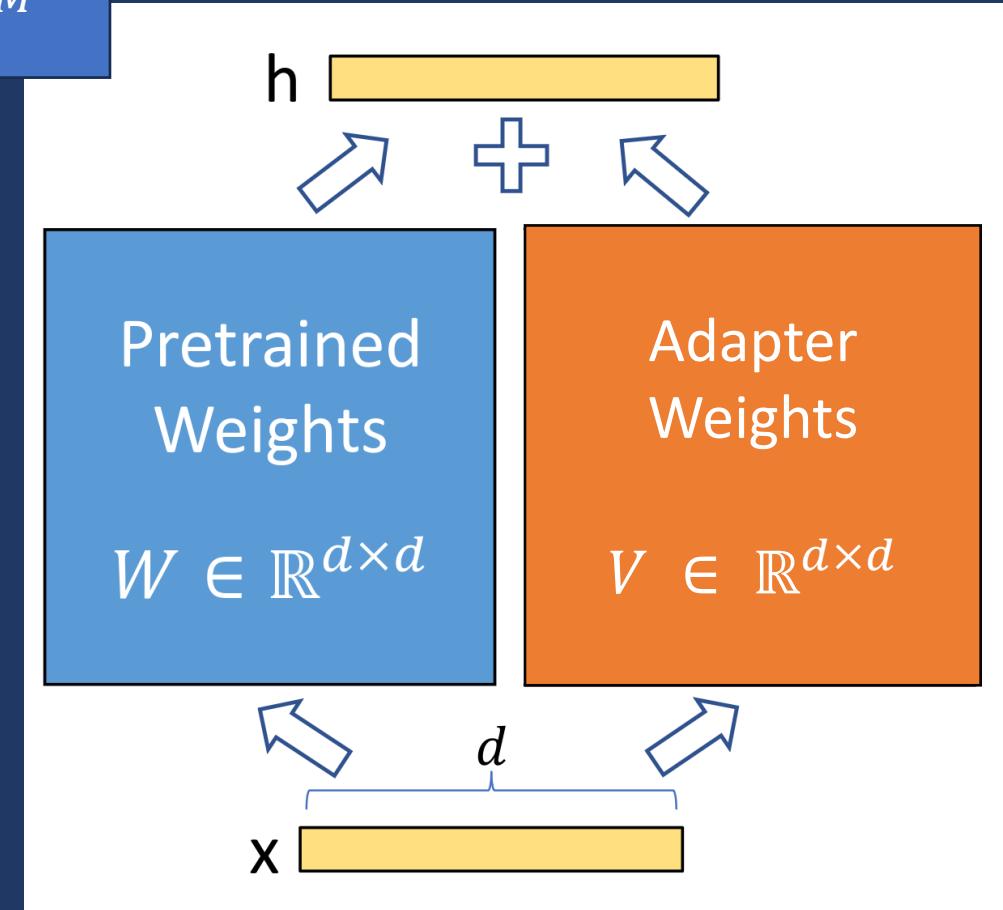
Hu, Edward J., et al. "Lora: Low-rank adaptation of large language models." arXiv preprint arXiv:2106.09685 (2021). (adapted)

Finetuning your own Model – LoRa (Low Rank Adaptation)

$\text{rank}(M)$ is the number of linearly independent columns in M

$$M \in \mathbb{R}^{m \times n} \approx A \in \mathbb{R}^{m \times r} \times B \in \mathbb{R}^{r \times n}$$

If $r \ll m, n$ this takes a lot fewer parameters
 M has $m \times n$ parameters
 AB has $r(m+n)$ parameters



Hu, Edward J., et al. "Lora: Low-rank adaptation of large language models." arXiv preprint arXiv:2106.09685 (2021).

Finetuning your own Model – LoRa (Low Rank Adaptation)

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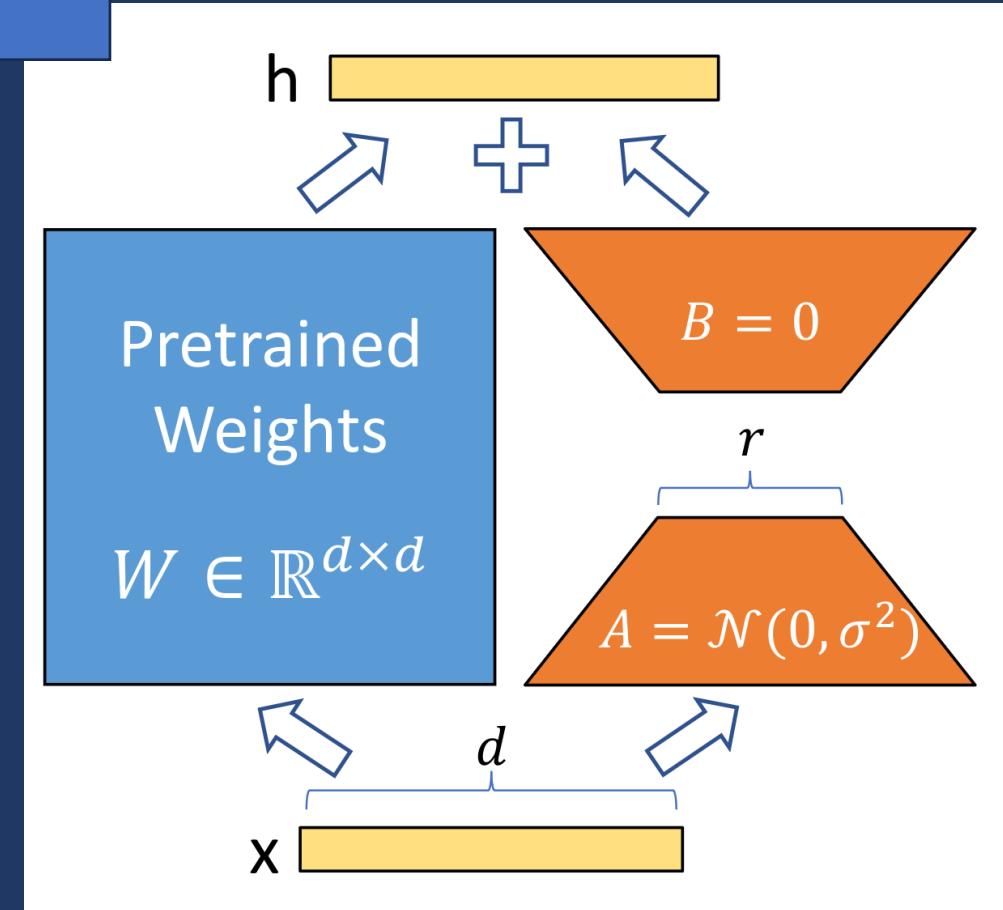
$$\begin{matrix} \text{Blue Grid} \\ M \in \mathbb{R}^{m \times n} \end{matrix} \approx \begin{matrix} \text{Orange Grid} \\ A \in \mathbb{R}^{m \times r} \end{matrix} \times \begin{matrix} \text{Orange Grid} \\ B \in \mathbb{R}^{r \times n} \end{matrix}$$

If $r \ll m, n$ this takes a lot fewer parameters

M has $m \times n$ parameters
 AB has $r(m + n)$ parameters

We can learn two small matrices rather than a full adapter Matrix

$$h = Wx + Vx \approx Wx + BAx$$



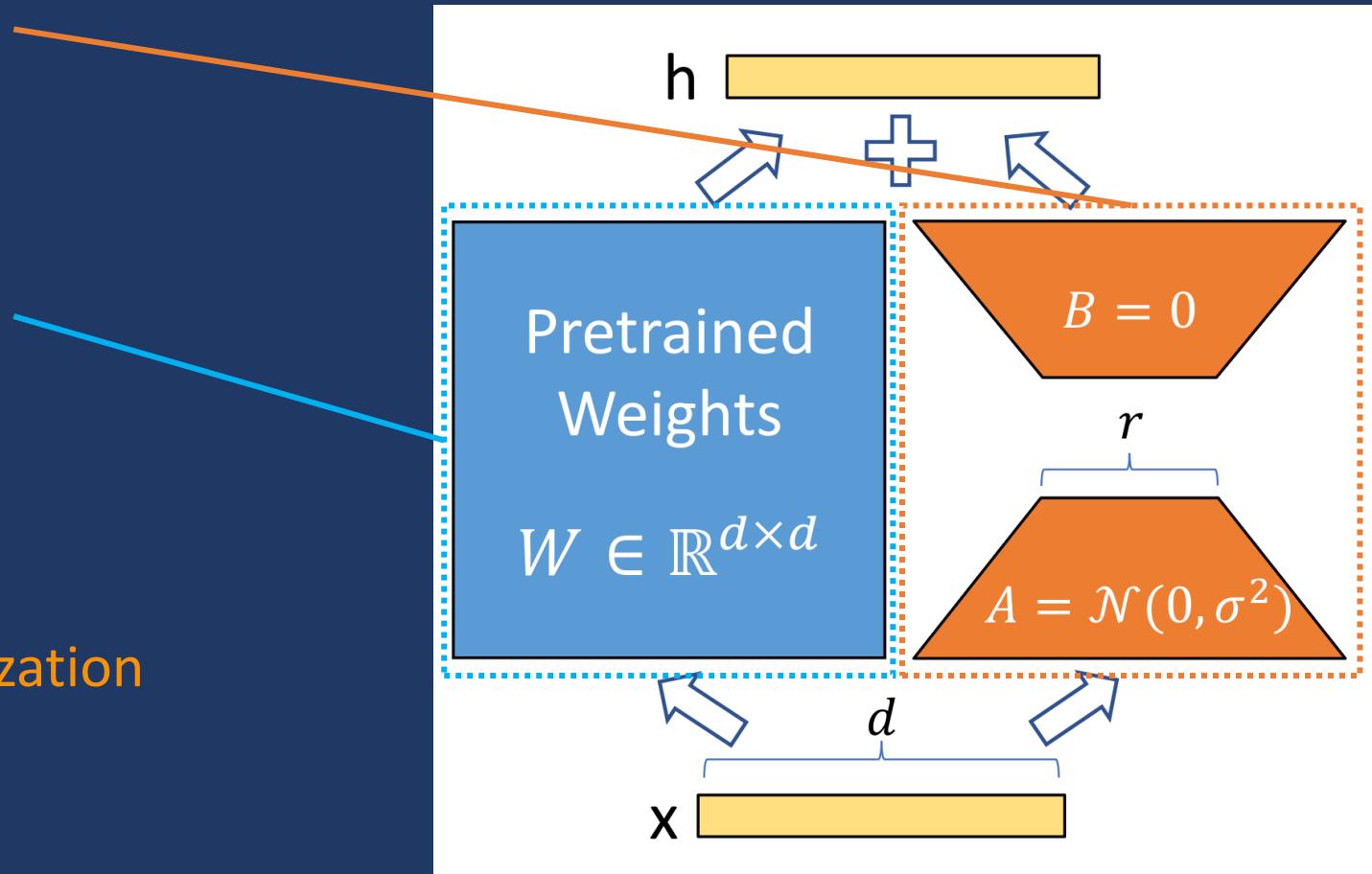
Hu, Edward J., et al. "Lora: Low-rank adaptation of large language models." arXiv preprint arXiv:2106.09685 (2021).

Finetuning your own Model – QLoRa

We saved parameters here

But we still need to perform
the forward pass through the
entire model

Solution: Model Quantization



Hu, Edward J., et al. "Lora: Low-rank adaptation of large language models." arXiv preprint arXiv:2106.09685 (2021).

Finetuning your own Model – QLoRa

Model Quantization

Model weights are typically stored in 16 or 32 Bits as floating point numbers

Idea: Map weights to a smaller number of approximate values

$$X^{Int8} = \text{round} \left(\frac{127}{\text{absmax}(X^{Int8})} X^{Int8} \right) = \text{round}(c^{FP32} \times X^{FP32})$$

1. Normalize weights with regard to largest input value
2. Map values to integers
3. Store integer weights
4. Dequantize these values only during computation:

$$\text{dequant}(c^{FP32}, X^{FP32}) = \frac{X^{Int8}}{c^{FP32}} \approx X^{FP32}$$

A constant, depending on
the largest input

Outliers can cause issues → Split Matrix up into smaller chunks with their own c

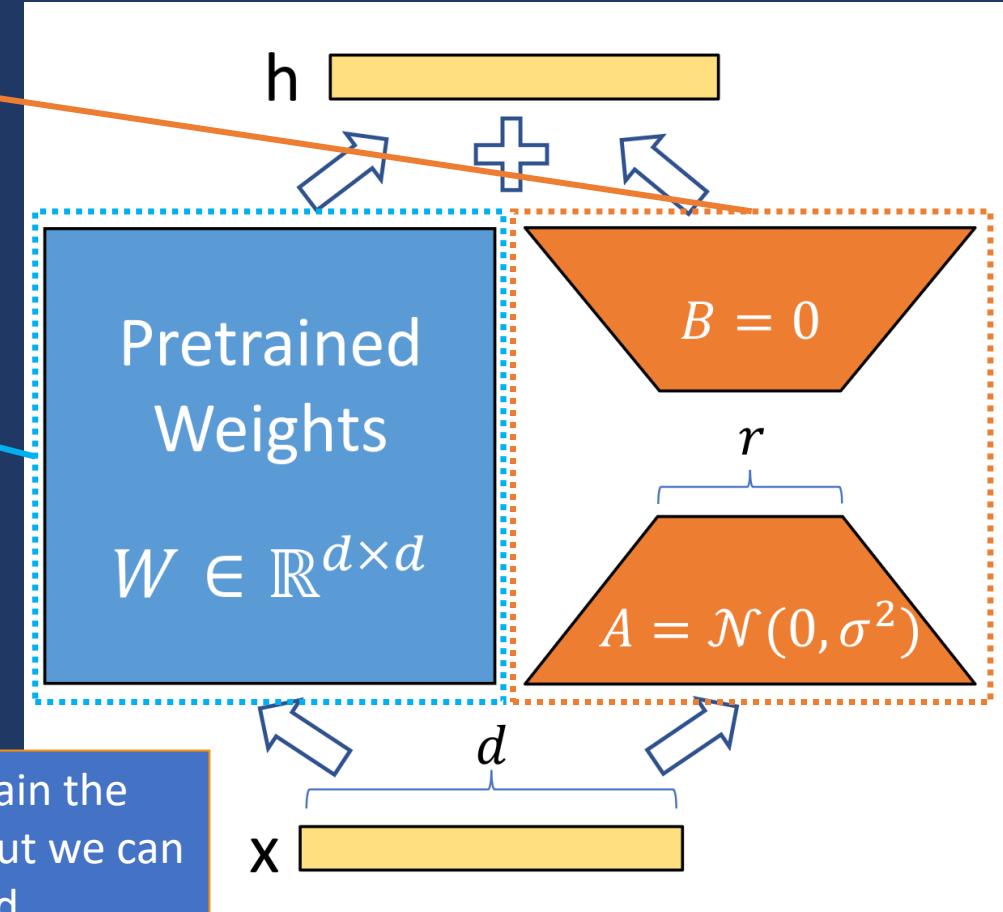
Finetuning your own Model – QLoRa

We saved parameters here

And significantly reduced
the memory requirements
on this part

→ We can finetune many large models
(like LLMs) on consumer Hardware

Note: We cannot train the
quantized model, but we can
merge in the trained
adapters afterwards



Hu, Edward J., et al. "Lora: Low-rank adaptation of large language models." arXiv preprint arXiv:2106.09685 (2021).