Alexandria University
Faculty of Engineering
Computer and Systems Engineering Dept.
Third Year



CS321: Programming Languages and Compilers
Spring 2016
Assignment 1 — Phase 3

Due: Saturday, May 14, 2016

Phase 3: Java Byte Code Generation

Java Bytecode Generation

Objective

This phase of the assignment aims to practice techniques of constructing semantics rules to generate intermediate code.

Description:

Generated bytecode must follow Standard bytecode instructions defined in Java Virtual Machine Specification

http://java.sun.com/docs/books/jvms/second_edition/html/VMSpecTOC.doc.html http://en.wikipedia.org/wiki/Java_bytecode

Proposed grammars are required to cover the following features:

- Primitive types (int, float) with operations on them (+, -, *, /)
- Boolean Expressions (Bonus marks)
- Arithmetic Expressions
- Assignment statements
- If-else statements
- for loops (Bonus marks)
- while loops

Requirements:

- 1- Write the semantics rules of the context free grammar described in the problem statement of phase 2.
 - Use tools like bison http://www.gnu.org/software/bison/ to convert a context-free grammar and semantics rules into a parse tree.
- 2- The semantics rules are used to output a bytecode that follows the standard java bytecode instructions.
- 3- Generated bytecode can be tested using any of the tools Java Bytecode Assembler: http://tinf2.vub.ac.be/~dvermeir/courses/compilers/javaa/ Jasmin: http://jasmin.sourceforge.net/ Both are tools that generate .class files to be run by JVM.

Bonus

Use your own parser generator, implemented in phase 2, instead of Bison.

Useful Links:

http://dinosaur.compilertools.net/bison/bison_6.html http://alumni.cs.ucr.edu/~lgao/teaching/bison.html

Notes

- 1- Each group consists of 4 students.
- 2- Each group must submit the following to the online submission system "http://alexcs.noip.me/CSBox" under Dropbox -> CSBox -> Third -> Compilers -> deliverable03:
 - 1- Your executables and source code
 - 2- A project report: make sure that your report contains at least the following:
 - a. A description of used data structures if any.
 - b. All algorithms and techniques used
 - c. Comments about used tools
 - d. Explanation of functions
 - e. Any assumptions made and their justification.

Grading Policies

 Delivering a copy will be awfully penalized for both parties, so delivering nothing is so much better than delivering a copy.