



Mohammad Javad Mir Mehrabi

Game Developer

✉ jackmanbill95@gmail.com

☎ (+98)938 964 9383

🌐 github.com/JavadGameDev

📍 BLV Pirozi, Mashhad, Razavi Khorasan, Iran

DoB: 2004-05-25 | Marital Status: Single | Military Service: Not Served

Profile Summary

A creative and technically skilled game and application developer experienced in Unity, Unreal Engine, Blender, and mobile app development.

Developed and published over 9 independent applications and contributed to dozens of client-based projects.

Collaborated with teams and institutions such as Pishgaman Ferdowsi University, GameTopia Ferdowsi University, and Shadopia (Motahari Mashhad).

Certificates

🎮 Fall of Fear (Game)

Link: <https://play.google.com/store/apps/details?id=com.Oregano.FallOfFear>

🚗 Carbon Car: Ghost Driving (Game)

Link: <https://play.google.com/store/apps/details?id=com.MggSoft.CarbonCar>

✈️ Trip Phrases (Educational App)

Link: <https://play.google.com/store/apps/details?id=com.narmgostaran.englishfortravel.englishfortravel>

📖 Essential Words 504 (Educational App)

Link: <https://play.google.com/store/apps/details?id=com.narmgostaran.essential.words>

🤖 Mr. Smart (Utility App)

Link: https://play.google.com/store/apps/details?id=com.narmgostaran.bms.bmsv4_mrsmart

🏠 Senveera Smart Home (Utility App)

Link: <https://play.google.com/store/apps/details?id=com.narmgostaran.senveeraflutterhafez>

📖 Fun eKids Learn English (Educational App)

Link: <https://play.google.com/store/apps/details?id=com.narmgostaran.english4kids>

🏠 Glisa Smart Home (Utility App)

Link: <https://play.google.com/store/apps/details?id=com.narmgostaran.gilsaflutterhafez>

Work Experience

June 2021 - Present

Application Developer

Pishgaman, Ferdowsi University of Mashhad

Mashhad, Razavi Khorasan, Iran

Tasks and Achievements

Developed and maintained multiple Unity and Android-based projects.
Worked on optimization and UI improvements for educational and utility apps.

April 2023 - December 2024

Application Developer

Shadopia / Shahid Montazeri Mashhad

Mashhad, Razavi Khorasan, Iran

Tasks and Achievements

Collaborated with a cross-functional team on game and app development.
Focused on gameplay systems, asset integration, and performance tuning.

February 2025 - October 2025

Application Developer

GameTopia, Ferdowsi University

Mashhad, Razavi Khorasan, Iran

Tasks and Achievements

Led design and implementation of indie mobile games using Unity and Unreal.
Managed asset pipelines from Blender to engine integration.

Skills

Game Engines: Unity

Game Engines:Unreal Engine

3D Design & Tools: Blender

Programming: C#, Blueprint Scripting, Android SDK

Mobile Development: Android, cross-platform integration

Version Control: Git & GitHub

Language

English

Reading



Writing



Speaking



Listening

