CS1073 FR03B Assignment #4

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Question I:

Source Code:

```
/**
This class represents a cylindrical cup that can hold water
@author Daniyal Khan 3765942
* /
public class CylinderCup {
  Radius of the cylindrical cup
  private double radius;
  Height of the cylindrical cup
  * /
  private double height;
  /**
  Constructs a cylindrical cup given the radius and height
  @param radius Radius of the cup
  @param height Height of the cup
  */
  public CylinderCup(double radius, double height) {
    this.radius = radius;
    this.height = height;
  }
  /**
  Returns the radius of the cylindrical cup
  @return Radius of the cup
  */
  public double getRadius() {
    return radius;
  }
  /**
  Returns the height of the cylindrical cup
  @return Height of the cup
  */
  public double getHeight() {
    return height;
```

```
}
  /**
  Returns the material required for making the cup which is the
surface area
  @return Surface area of the cup
  public double materialRequired() {
    return 2 * Math.PI * radius * (radius + height) - Math.PI *
Math.pow(radius, 2);
  /**
  Returns the amount of water cup can hold which is the volume
  @return Volume of the cup
  * /
  public double waterHoldAmount() {
    return Math.PI * Math.pow(radius, 2) * height;
  }
}
/**
This class represents a conical cup that can hold water
@author Daniyal Khan 3765942
* /
public class ConeCup {
  Radius of the Conical Cup
  * /
  private double radius;
  Height of the Conical Cup
  private double height;
  Slant Height of the Conical Cup
  private double slantHeight;
  Constructs a Conical Cup given the radius and height
```

```
@param radius Radius of the Cup
  @param height Height of the Cup
  * /
  public ConeCup(double radius, double height) {
    this.radius = radius;
    this.height = height;
    slantHeight = Math.sqrt((Math.pow(radius, 2)) +
(Math.pow(height, 2)));
  }
  /**
  Returns the radius of the Conical Cup
  @return radius of the cup
  */
  public double getRadius() {
    return radius;
  }
  /**
  Returns the height of the Conical Cup
  @return height of the cup
  * /
  public double getHeight() {
    return height;
  }
  /**
  Returns the slantHeight of the Conical Cup
  @return slantHeight of the cup
  * /
  public double slantHeight() {
    return slantHeight;
  }
  Returns the material required for building the concical cup
which is the surface area
 @return Surface area of the Cup
  * /
  public double materialRequired() {
    return Math.PI * radius * (radius + slantHeight) - Math.PI *
Math.pow(radius, 2);
  }
```

```
/**
Returns the amount of water cup can hold which is the volume
@return Volume of the Cup
 */
public double waterHoldAmount() {
   return (double) 1/3 * Math.PI * Math.pow(radius, 2) * height;
}
}
```

Driver:

```
import java.util.Scanner;
import java.text.NumberFormat;
/**
This is a driver class which uses the CylinderCup and ConeCup
classes
@author Daniyal Khan 3765942
* /
public class Driver {
  public static void main (String[] args) {
    Scanner scan = new Scanner(System.in);
    NumberFormat format = NumberFormat.getNumberInstance();
    int input = 0;
    double largestSurfaceAreaCone = 0.0;
    double largestSurfaceAreaCylinder = 0.0;
    format.setMaximumFractionDigits(3);
    format.setMinimumFractionDigits(3);
    while (input != 3) {
      System.out.print("\nSelect one of the following options:
\n");
      System.out.print("1 - Enter the information for a conical
cup\n");
      System.out.print("2 - Enter the information for a
cylindrical cup\n");
      System.out.print("3 - Quit\n");
      System.out.print("Enter you choice: ");
```

```
input = scan.nextInt();
      scan.nextLine(); // consumes the nextline character
      switch (input) {
        case 1:
          System.out.print("Length of radius (cm): ");
          double radiusConical = scan.nextDouble();
          scan.nextLine(); // consumes nextline character
          System.out.print("Length of height (cm): ");
          double heightConical = scan.nextDouble();
          scan.nextLine(); // consumes nextline character
          ConeCup conical = new ConeCup(radiusConical,
heightConical);
          double surfaceAreaConical =
conical.materialRequired();
          double volumeConical = conical.waterHoldAmount();
          System.out.print("Surface area: " +
format.format(surfaceAreaConical) + "cm^2");
          System.out.println("\nVolume: " +
format.format(volumeConical) + "cm^3");
          if (surfaceAreaConical > largestSurfaceAreaCone) {
            largestSurfaceAreaCone = surfaceAreaConical;
          largestSurfaceAreaCone = surfaceAreaConical;
          break;
        case 2:
          System.out.print("Length of radius (cm): ");
          double radiusCylinder = scan.nextDouble();
          scan.nextLine(); // consumes the nextline character
          System.out.print("Length of height (cm): ");
          double heightCylinder = scan.nextDouble();
          scan.nextLine(); // consumes nextline character
          CylinderCup cylinderical = new
CylinderCup(radiusCylinder, heightCylinder);
          double surfaceAreaCylinder =
cylinderical.materialRequired();
```

```
double volumeCylinder =
cylinderical.waterHoldAmount();
          System.out.print("Surface area: " +
format.format(surfaceAreaCylinder) + "cm^2");
          System.out.println("\nVolume: " +
format.format(volumeCylinder) + "cm^3");
          if (surfaceAreaCylinder > largestSurfaceAreaCylinder)
{
            largestSurfaceAreaCylinder = surfaceAreaCylinder;
          }
          largestSurfaceAreaCylinder = surfaceAreaCylinder;
          break;
        case 3:
            break;
        default:
          System.out.println("Not an available option");
      }
    }
      System.out.print("\nThe cup with the largest surface area
is a " + (largestSurfaceAreaCone > largestSurfaceAreaCylinder?
"Cone" : "Cylinder"));
      System.out.println("\nThe surface area is: " +
                        format.format(largestSurfaceAreaCone >
largestSurfaceAreaCylinder? largestSurfaceAreaCone :
largestSurfaceAreaCylinder) + "cm^2");
 }
}
```

Output:



