CS1073 FR03B Lab#5

Daniyal Khan 3765942

## **Question** I:

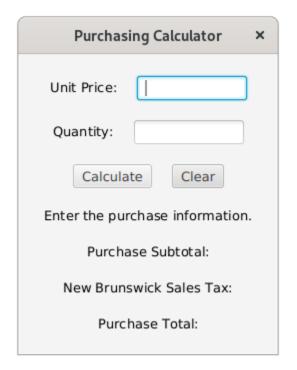
## a. Source Code:

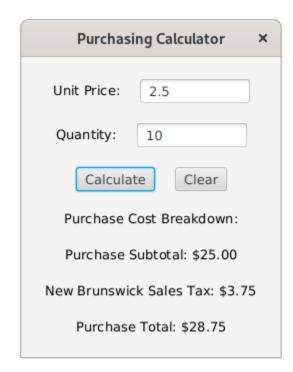
```
import javafx.application.Application;
import javafx.stage.Stage;
import javafx.scene.Scene;
import javafx.scene.layout.FlowPane;
import javafx.scene.text.Text;
import javafx.scene.control.Label;
import javafx.scene.control.TextField;
import javafx.scene.control.Button;
import javafx.event.ActionEvent;
import javafx.geometry.Pos;
import java.text.NumberFormat;
/**
This class represents a javadoc application for calculating
purchasing cost with tax
@author Daniyal Khan 3765942
*/
public class PurchasingCalculator extends Application {
    private TextField unitPriceInput;
    private TextField quantityInput;
    private Text info;
    private Text subtotal;
    private Text salesTax;
    private Text total;
    private NumberFormat amount;
    public static void main(String[] args) {
        launch(args);
    }
    public void start(Stage Stage) {
        Stage.setTitle("Purchasing Calculator");
        Text unitPrice = new Text("Unit Price:");
        unitPriceInput = new TextField();
     unitPriceInput.setPrefWidth(110);
        Text quantity = new Text("Quantity:");
        quantityInput = new TextField();
     quantityInput.setPrefWidth(110);
        Button calculate = new Button("Calculate");
        Button clear = new Button("Clear");
```

```
calculate.setOnAction(this::calculate);
        clear.setOnAction(this::clear);
        info = new Text("Enter the purchase information.");
        subtotal = new Text("Purchase Subtotal:");
        salesTax = new Text("New Brunswick Sales Tax:");
        total = new Text("Purchase Total:");
        FlowPane pane = new FlowPane(unitPrice, unitPriceInput,
quantity, quantityInput, calculate, clear, info,
subtotal, salesTax, total);
        pane.setAlignment(Pos.CENTER);
        pane.setVgap(20);
        pane.setHqap(20);
        Scene scene = new Scene(pane, 260, 300);
          Stage.setScene(scene);
       Stage.show();
    }
    public void calculate(ActionEvent event) {
    amount = NumberFormat.getCurrencyInstance();
         String unitPrice = unitPriceInput.getText();
        String quantity = quantityInput.getText();
        double priceIn = Double.parseDouble(unitPrice);
        double quantityIn = Double.parseDouble(quantity);
          double salesTaxNB = (double)15/100;
         double subTotalPrice = priceIn*quantityIn;
         double newBrunswickTax = salesTaxNB*subTotalPrice;
         double totalPrice = subTotalPrice + newBrunswickTax;
          info.setText("Purchase Cost Breakdown:" );
          subtotal.setText("Purchase Subtotal: " +
amount.format(subTotalPrice));
        salesTax.setText("New Brunswick Sales Tax: " +
amount.format(newBrunswickTax));
       total.setText("Purchase Total: " +
amount.format(totalPrice));
   }
    public void clear(ActionEvent event) {
    unitPriceInput.clear();
    quantityInput.clear();
    info.setText("Enter the purchase information" );
          subtotal.setText("Purchase Subtotal:");
```

```
salesTax.setText("New Brunswick Sales Tax:");
total.setText("Purchase Total:");
}
```

## b. Sample Output:





| Purchasing Calculator ×        |
|--------------------------------|
| Unit Price:                    |
| Quantity:                      |
| Calculate                      |
| Enter the purchase information |
| Purchase Subtotal:             |
| New Brunswick Sales Tax:       |
| Purchase Total:                |
|                                |

