WRITE A PROGRAM TO CREATE A FRAME USING AWT. IMPLEMENT MOUSECLICKED, MOUSEENTERED() AND

MOUSEEXITED() EVENTS.

QUESTION:

- 1.WRITE DIFFERENT COMPONENTS IN AWT
- 2.WHAT ARE THE METHODS OF MOUSE LISTENER

```
Program:
import java.awt.*;
import java.awt.event.*;
public class MouseDemo extends Frame implements MouseListener {
Label 1;
MouseDemo() {
super("AWT Frame");
1 = new Label();
1.setFont(new Font("Courier New", Font.ITALIC, 20));
1.setBackground(Color.GREEN);
1.setBounds(25, 60, 250, 30);
1.setAlignment(Label.CENTER);
this.add(1);
this.setSize(300, 300);
this.setLayout(null);
this.setVisible(true);
this.addMouseListener(this);
this.addWindowListener(new WindowAdapter() {
public void windowClosing(WindowEvent e) {
```

```
dispose();
}
});
}
public static void main(String[] args) {
new MouseDemo();
}
public void mouseClicked(MouseEvent e) {
1.setText("Mouse Clicked");
}
public void mousePressed(MouseEvent e) {
      1.setText("Mouse Pressed");
}
public void mouseReleased(MouseEvent e) {
1.setText("Mouse Released");
}
public void mouseEntered(MouseEvent e) {
1.setText("Mouse Entered");
}
public void mouseExited(MouseEvent e) {
1.setText("Mouse Exited");
}
```