

Python Homework 13

From baseVG.py and any other animation / video game code, make another animation code ring1.py. After you run the ring1.py, whenever left mouse button is clicked, there will be a new ring created and keep enlarging. I posted a video in the wechat group and please check that video as reference.

This is the code to enlarge a circle for your reference:

```
pos=cvs.coords(ball)
cvs.coords(ball, pos[0]-2, pos[1]-2, pos[2]+2, pos[3]+2)
```

To draw a ring without internal filling, just not to set the fill when call create_oval.

```
new_ring=cvs.create_oval(x-2, y-2, x+2, y+2, outline="yellow")
```