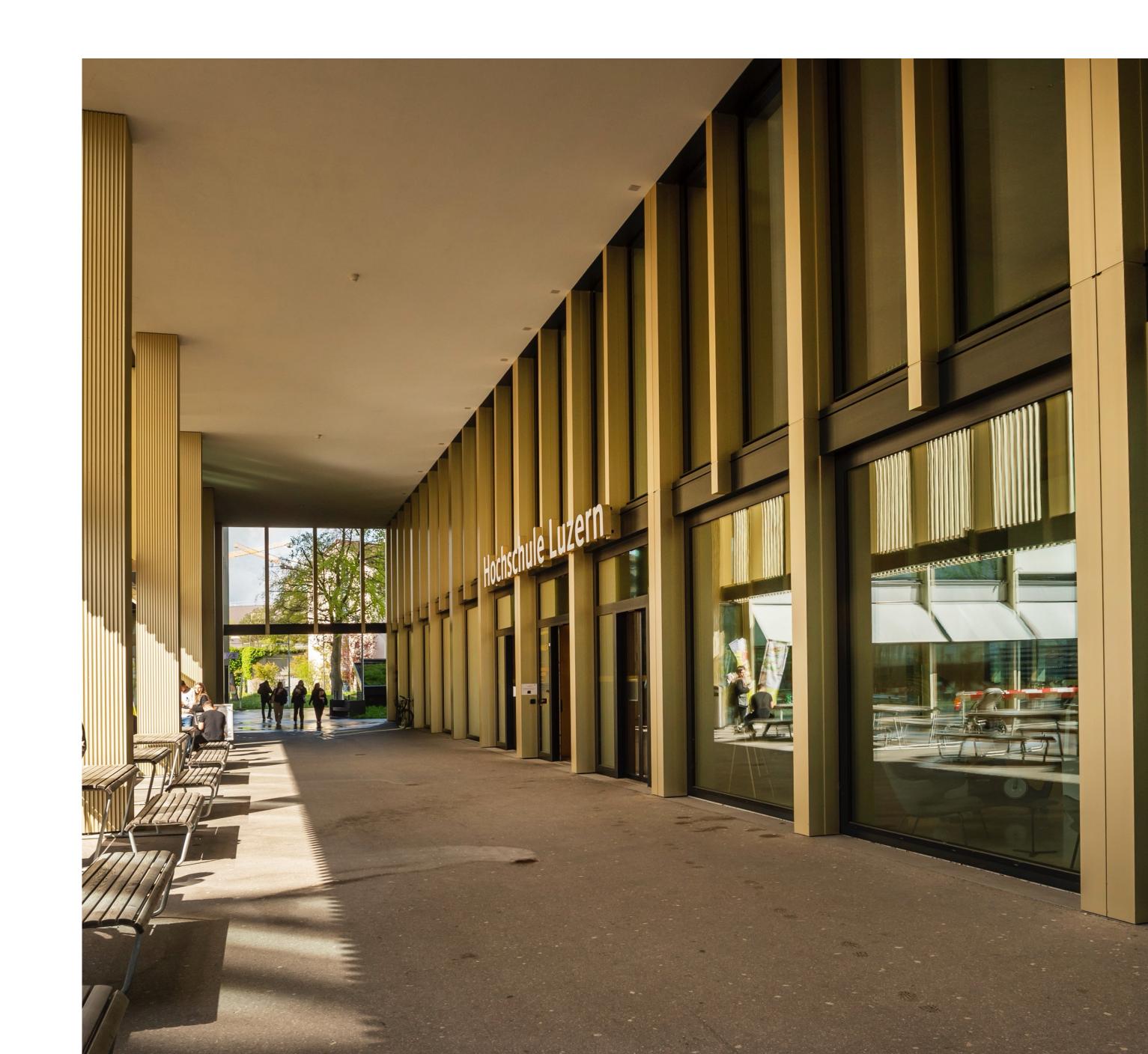


# 5G Mobile Networks, Technologies & Security

Kernkonzepte der mobilen Kommunikation

**Informatik** 12. April 2024



# Agenda

# 1. Grundbegriffe und -konzepte -**Einheit 3**

- 4. Zugriffsarten
- 5. Power Control und Cell Breathing
- 6. GSM-FDMA/TDMA-Übertragungsverfahren
- 7. UMTS-CDMA-Übertragungsverfahren
- 8. Mobility in GSM, LTE und UMTS





# **Grundbegriffe und –konzepte – Einheit 3**

#### Zielsetzung

- Kennenlernen von ausgewählten Konzepten des Mobilfunks
- Definition von Mobilität und Unterstützung von mobilen Nutzern im Mobilfunk
- Eigenschaften einer drahtlosen Verbindung: Signal-Ausbreitung, Pfadverlust und Interferenz
- Mehrbenutzerzugriff im Mobilfunk bei verschiedenen Generationen

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### Praktische Übung

Wissensfragen



# Mobility (Wiederholung)

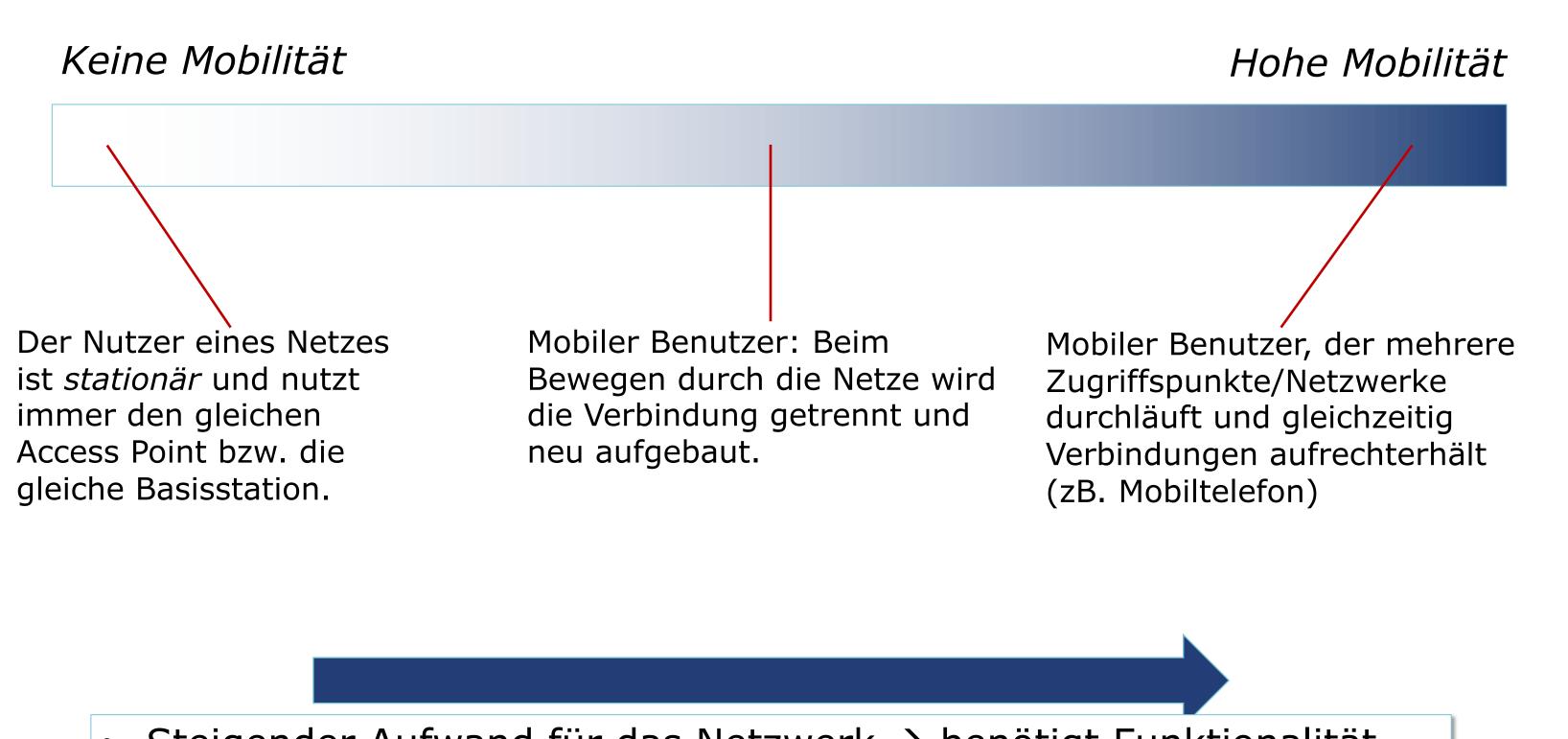
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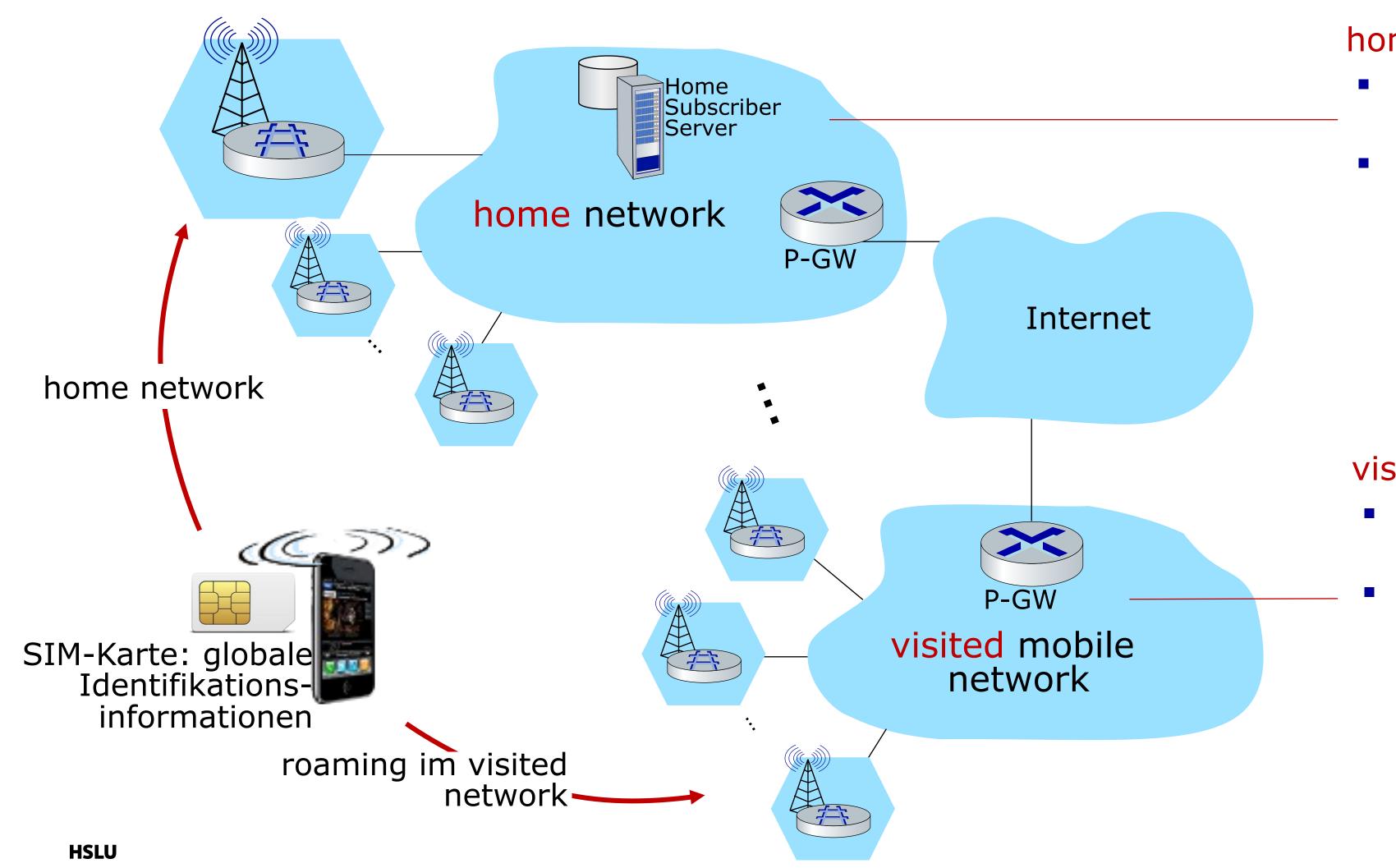
# Wiederholung: Was ist Mobilität?

- Prinzipielle Überlegungen: Mobilität aus der Netzwerkperspektive
- Mobilität ist eine Herausforderungen der mobile Kommunikation: Geräte wechseln ihren Standort



- Steigender Aufwand für das Netzwerk → benötigt Funktionalität
  - Steigender Komfort für den Nutzer (kein Verbindungsabbruch)

### Home network & visited network



#### home network

- Swisscom oder Salt je nach Vertrag
- Heimnetzwerk HSS speichert Identifikations-, Vertrags- und Dienstinformationen

#### visited network

- Visited network ist jedes andere Netzwerk als das Heimnetzwerk
- Provider hält Verträge und Servicevereinbarungen mit anderen Netzwerken: um Zugriff bei Besuchen zu ermöglichen



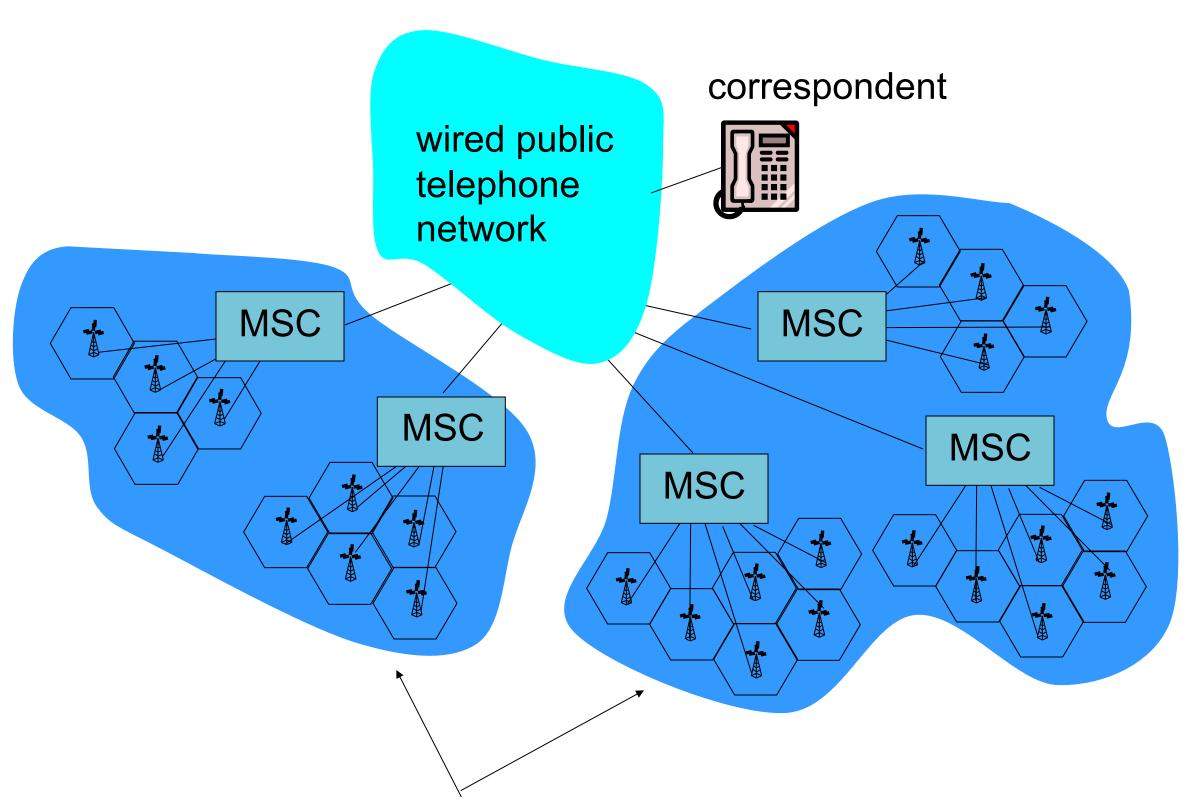
# Mobility in GSM

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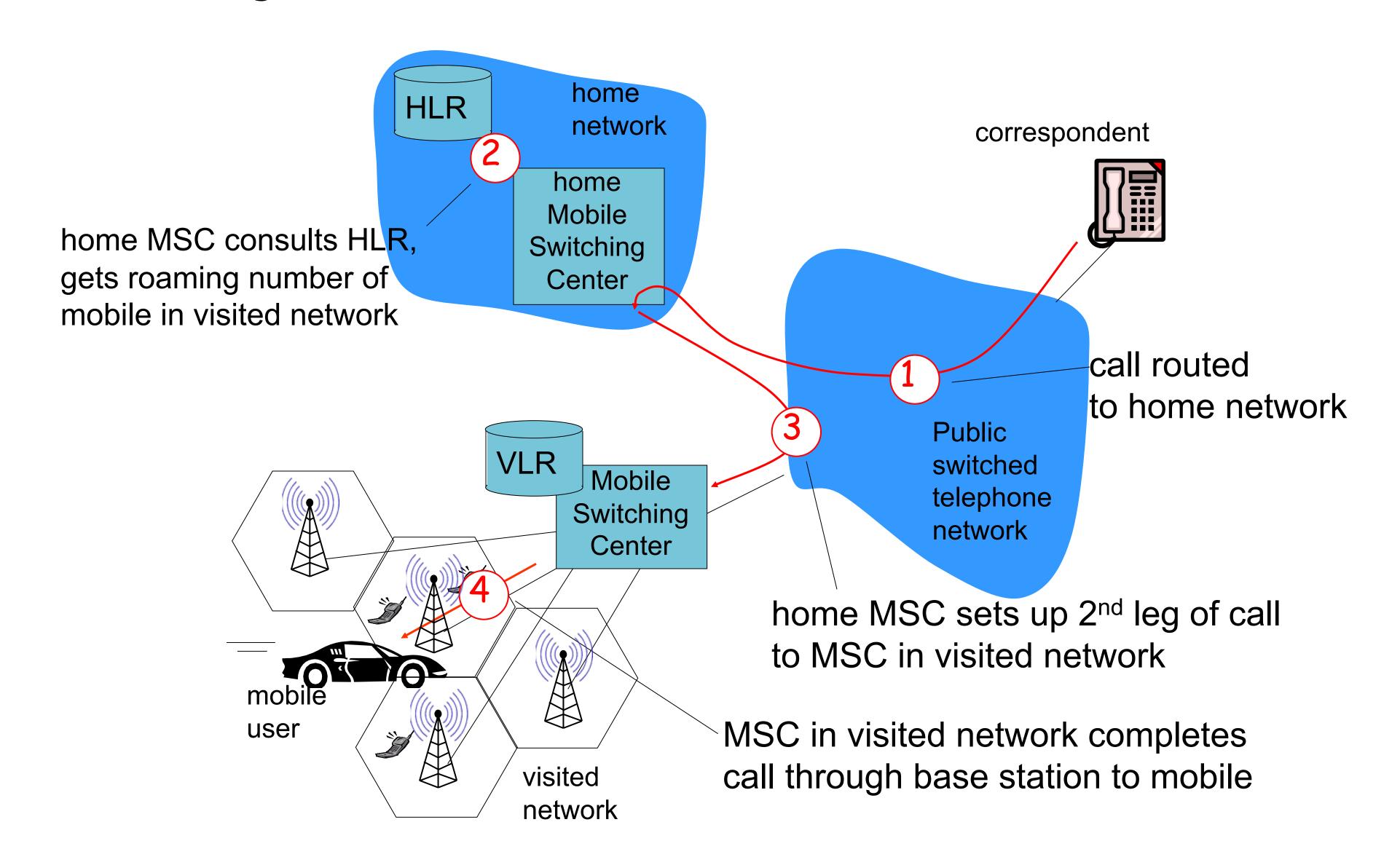


# Komponenten der Architektur von Mobilfunknetzen

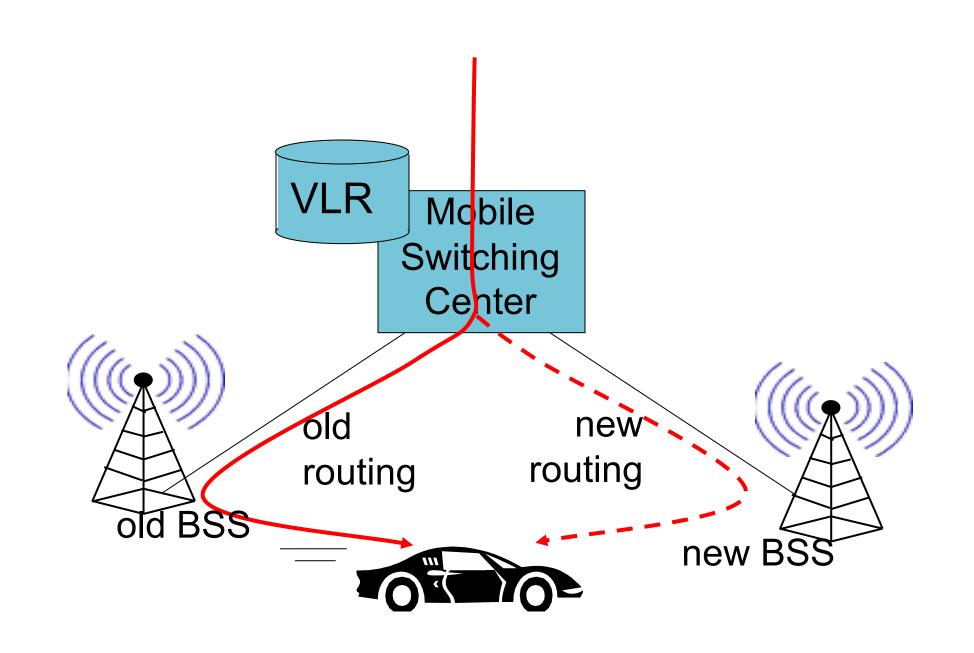


different cellular networks, operated by different providers

# GSM: indirect routing to mobile



# GSM: handoff with common MSC



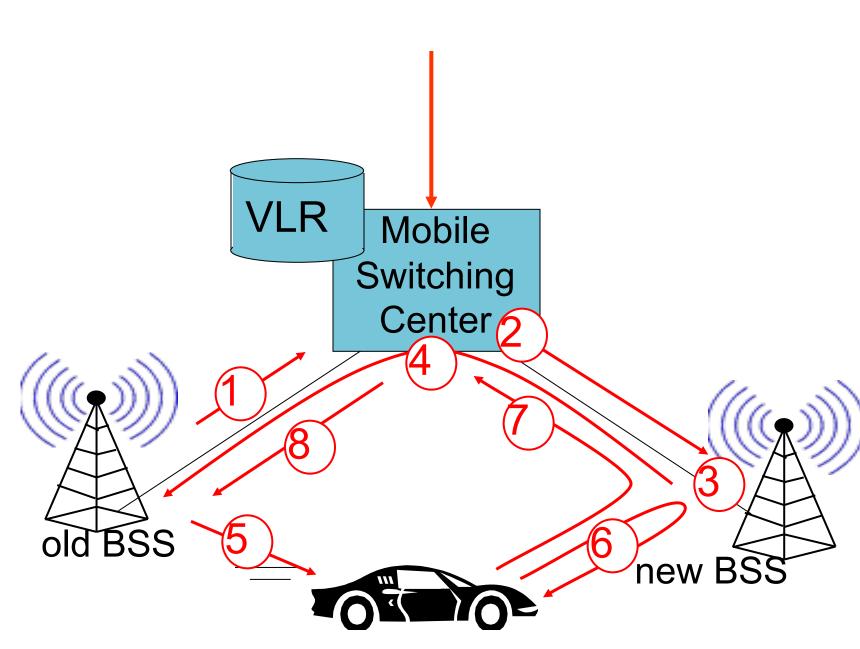
handoff goal: route call via new base station (without interruption)

### reasons for handoff:

- stronger signal to/from new BSS (continuing connectivity, less battery drain)
- load balance: free up channel in current
  BSS
- GSM doesn't mandate why to perform handoff (policy), only how (mechanism)

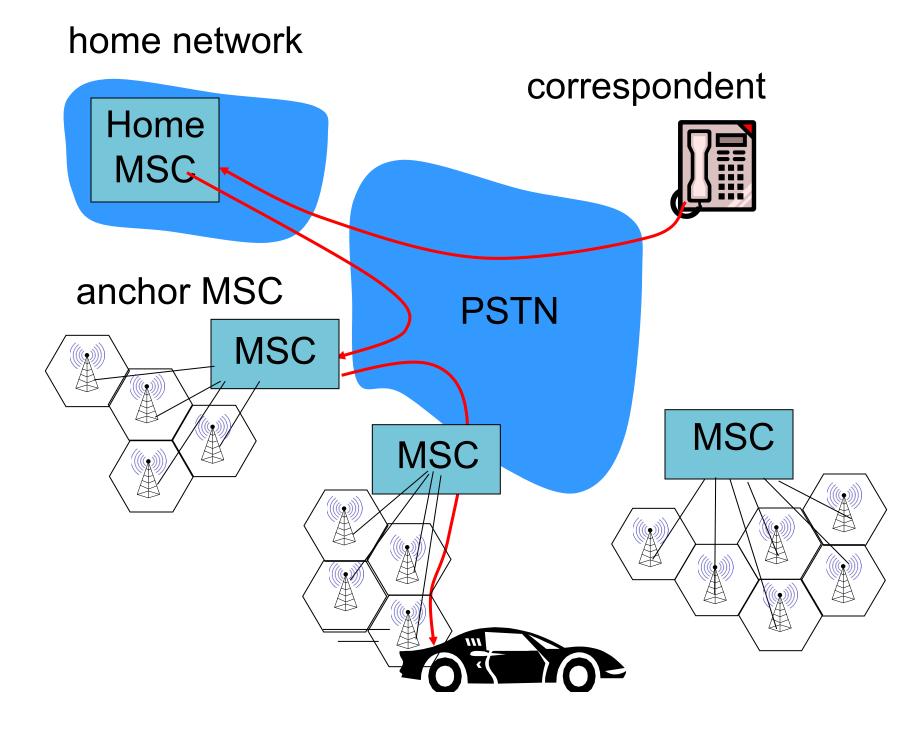
handoff initiated by old BSS

# GSM: handoff with common MSC



- 1. old BSS informs MSC of impending handoff, provides list of 1+ new BSSs
- 2. MSC sets up path (allocates resources) to new BSS
- 3. new BSS allocates radio channel for use by mobile
- 4. new BSS signals MSC, old BSS: ready
- 5. old BSS tells mobile: perform handoff to new BSS
- 6. mobile, new BSS signal to activate new channel
- 7. mobile signals via new BSS to MSC: handoff complete. MSC reroutes call
- 8 MSC-old-BSS resources released

### GSM: handoff between MSCs



(a) before handoff

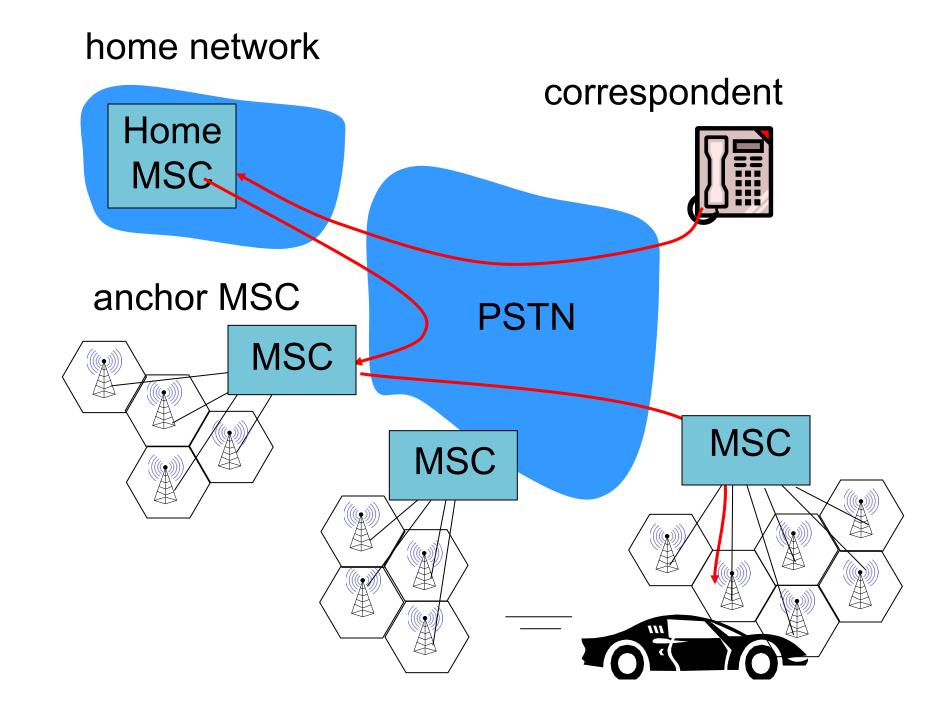
anchor MSC: first MSC visited during call

call remains routed through anchorMSC

new MSCs add on to end of MSC chain as mobile moves to new MSC

optional path minimization step to shorten multi-MSC chain

# GSM: handoff between MSCs



(b) after handoff

anchor MSC: first MSC visited during call

call remains routed through anchorMSC

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optional path minimization step to shorten multi-MSC chain



# Mobility in UMTS

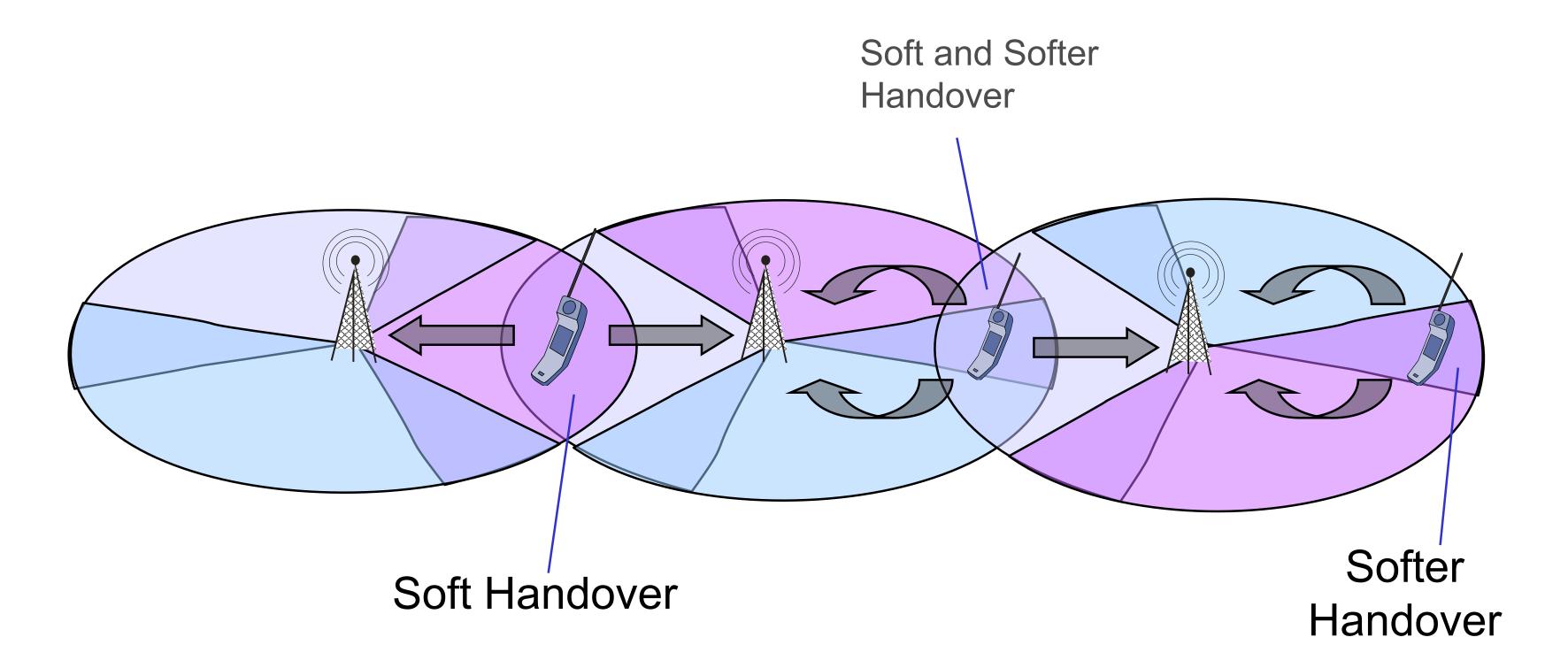
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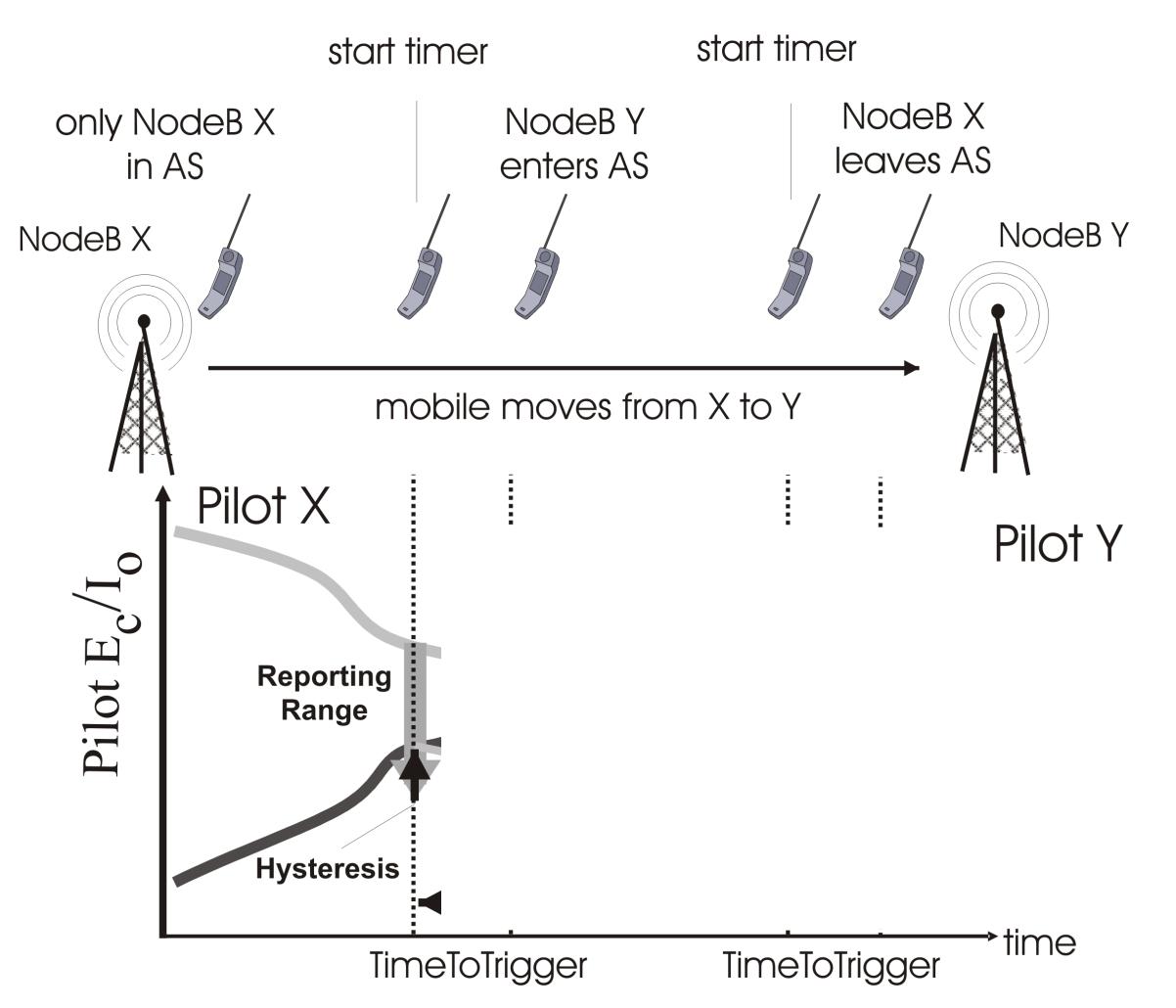


### UMTS: Soft-Handover and Softer-Handover

- Hard Handover: Break Before Make, link between NodeB & UE is broken, network decides handover to new NodeB
- Soft Handover: a mobile station is connected to several NodeBs
- Softer Handover: a mobile station is connected to several sectors of one NodeB



### UMTS: Soft-Handover and Softer-Handover



Example: a mobile station moves from NodeB x to NodeB y.

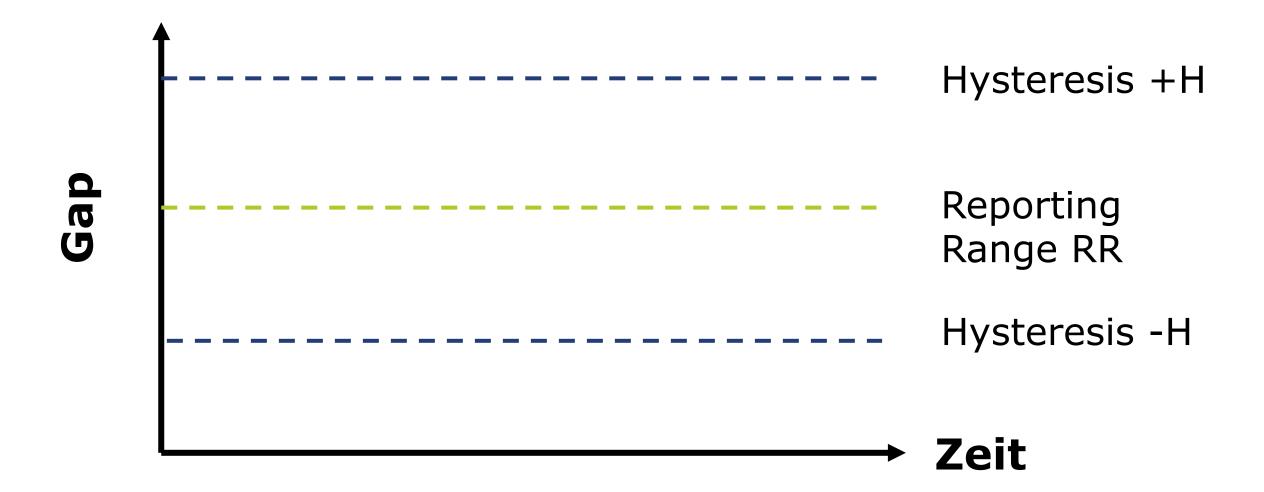
Pilot signal transmitted by every NodeB (30dBm)

Reporting Range (RR): decides when a new link is considered for handover

Active Set of a mobile station: Set of the NodeBs the mobile station is connected to

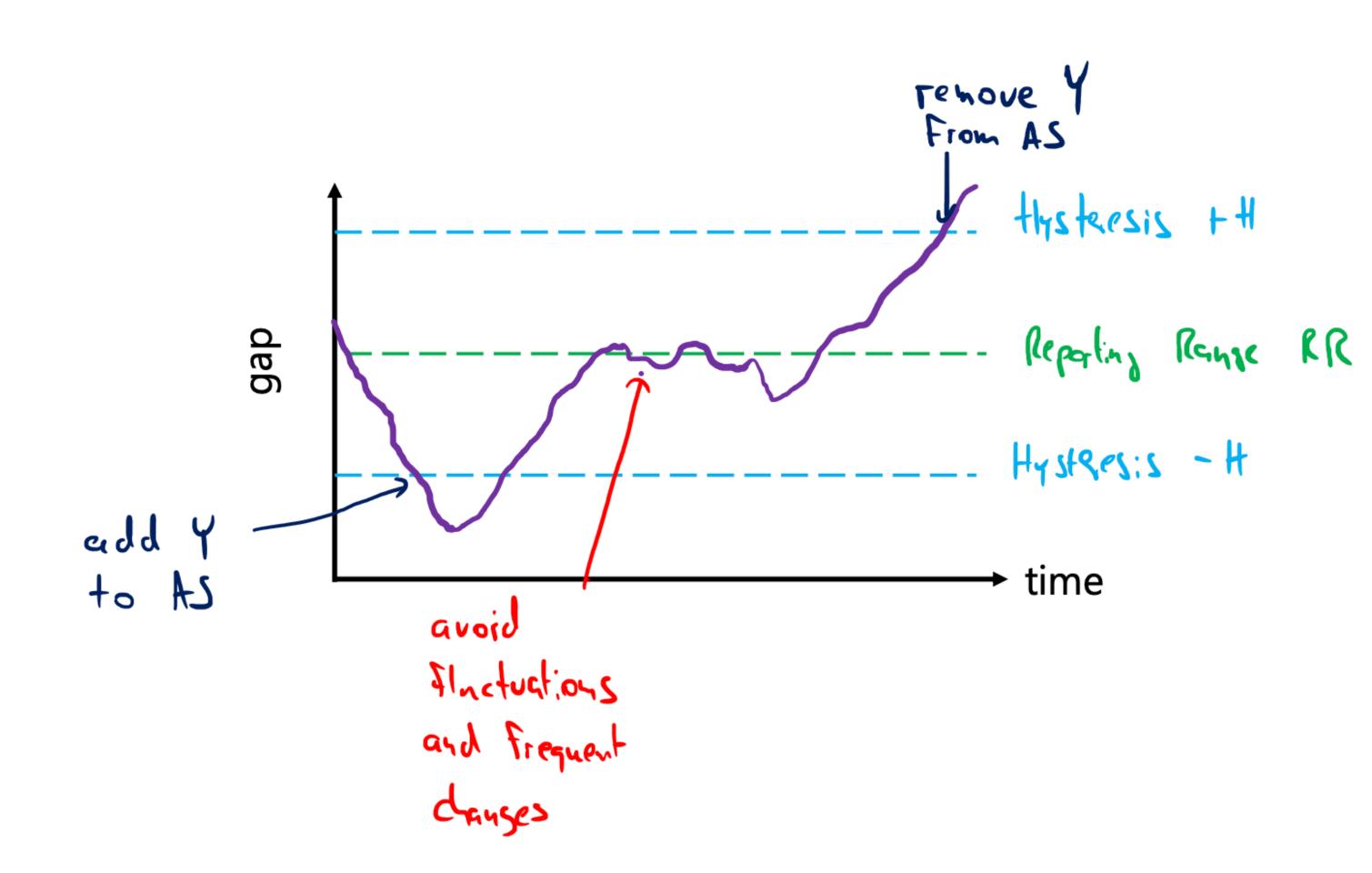
# Hysteresis

- Gesendetes Pilotsignal von jeder NodeB (30dBm)
- Ablauf
  - Mobiltelefon misst die Signalstärke der stärksten Basisstation NodeB
  - Mobiltelefon misst alle andere
    Basisstationen, die empfangen werden
  - Gap: Unterschied zum "stärksten"
    NodeB

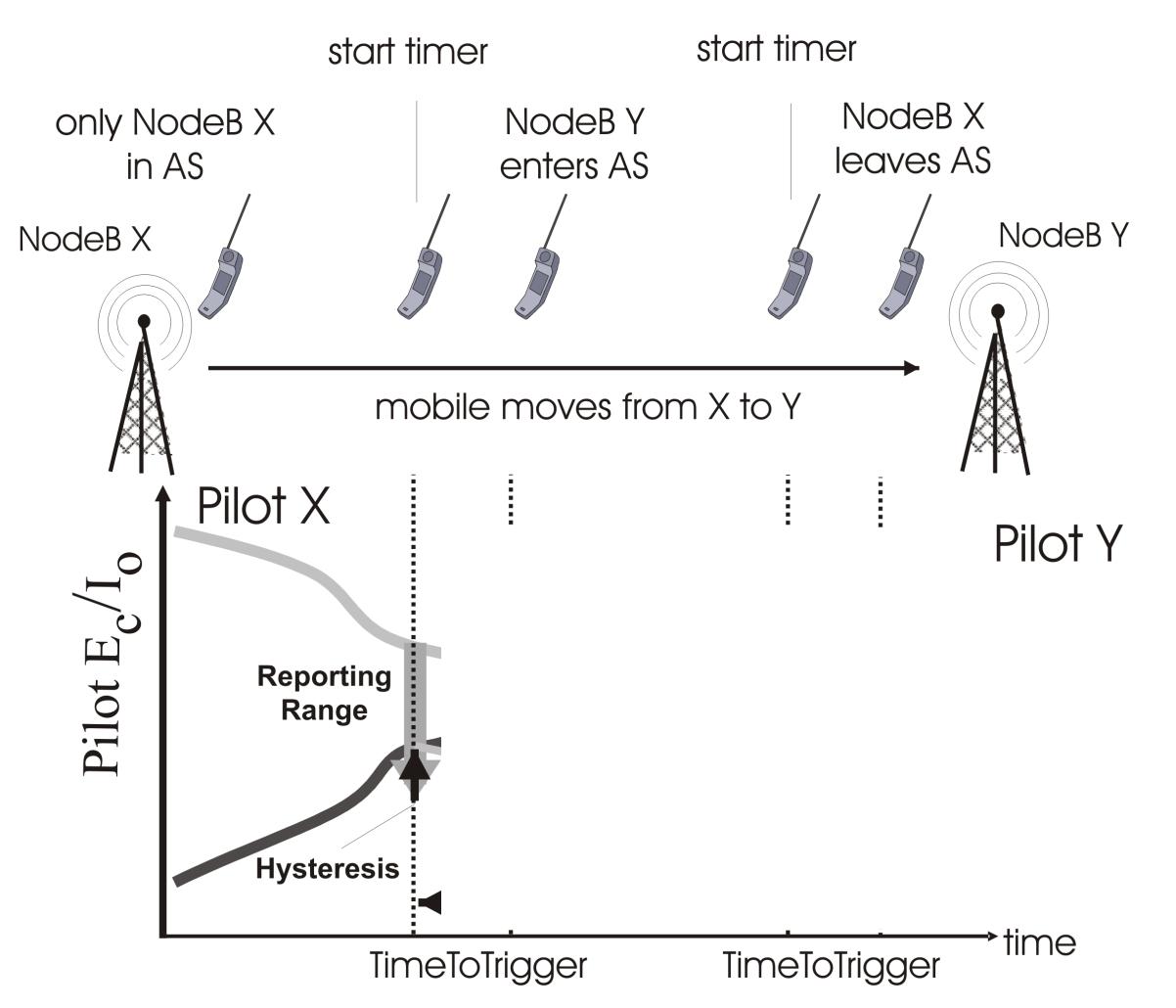


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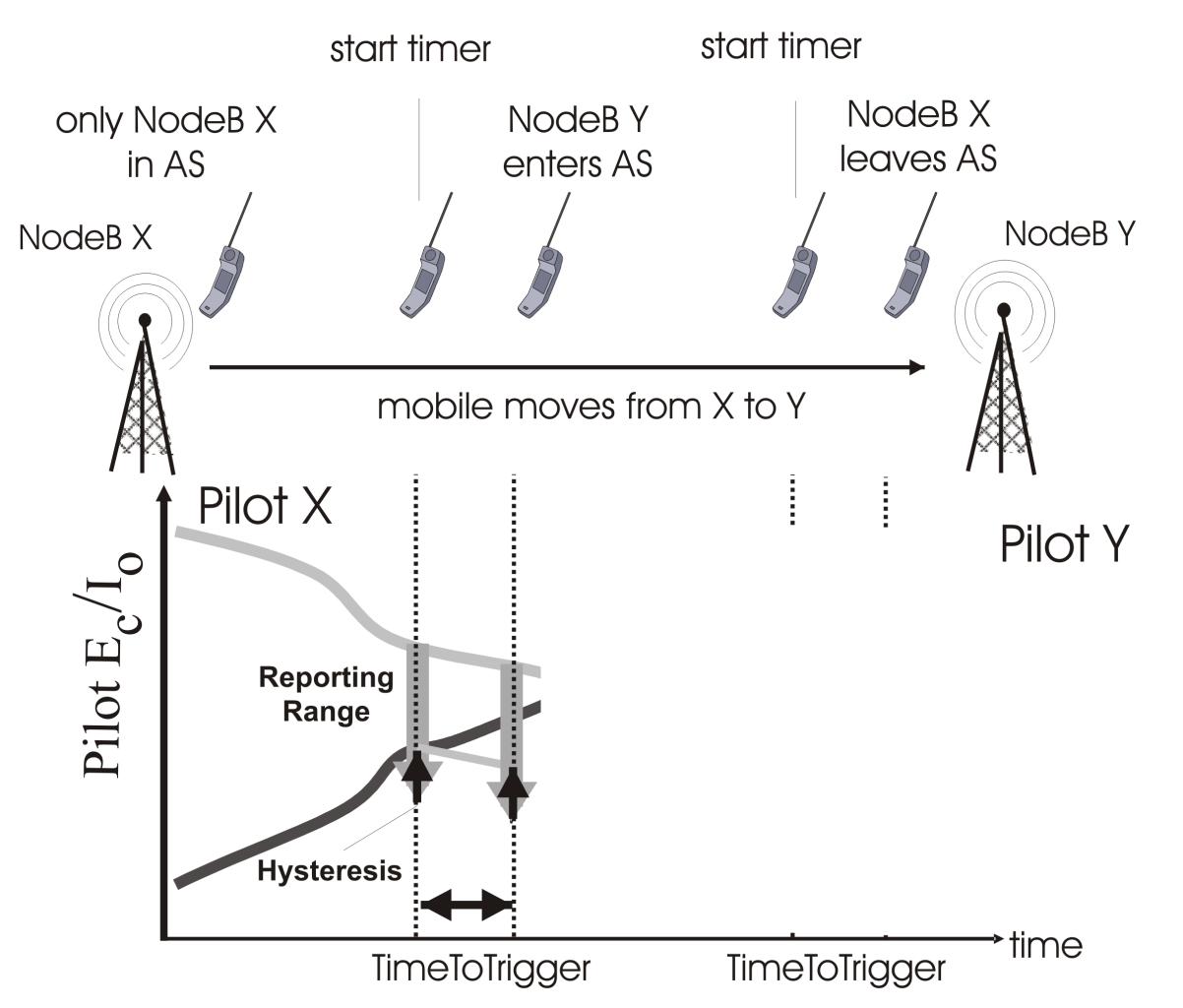
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### Soft-Handover and Softer-Handover



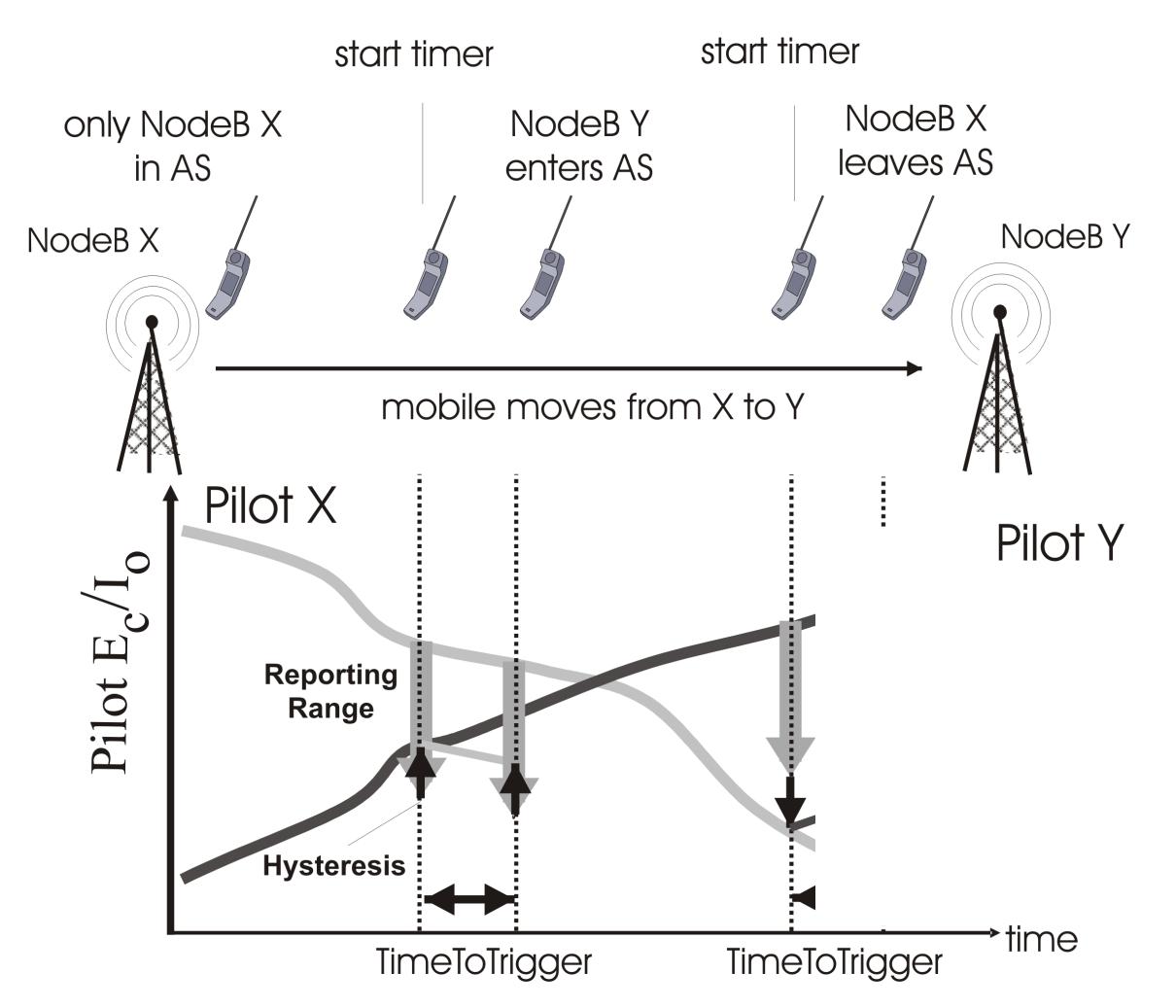
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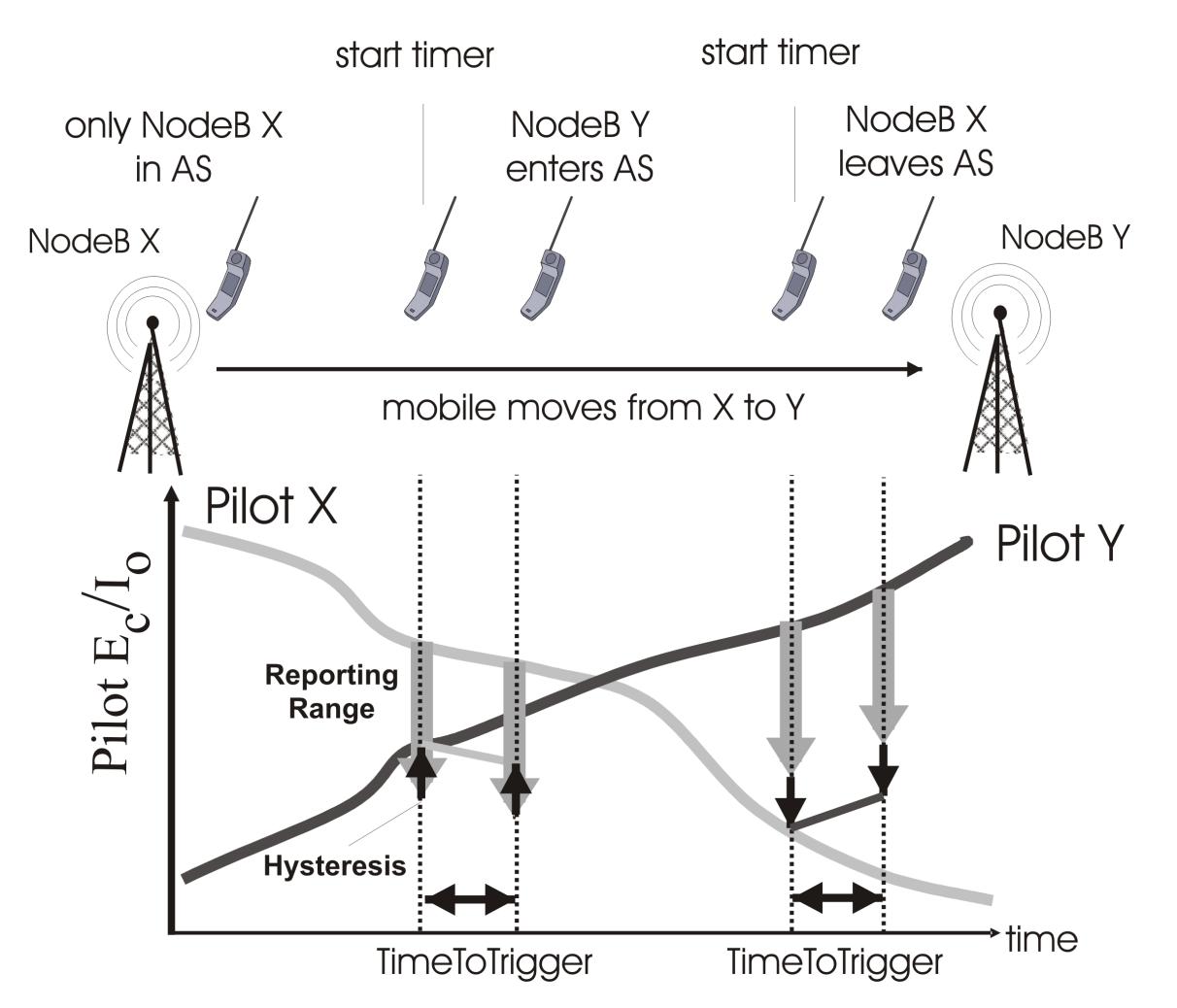
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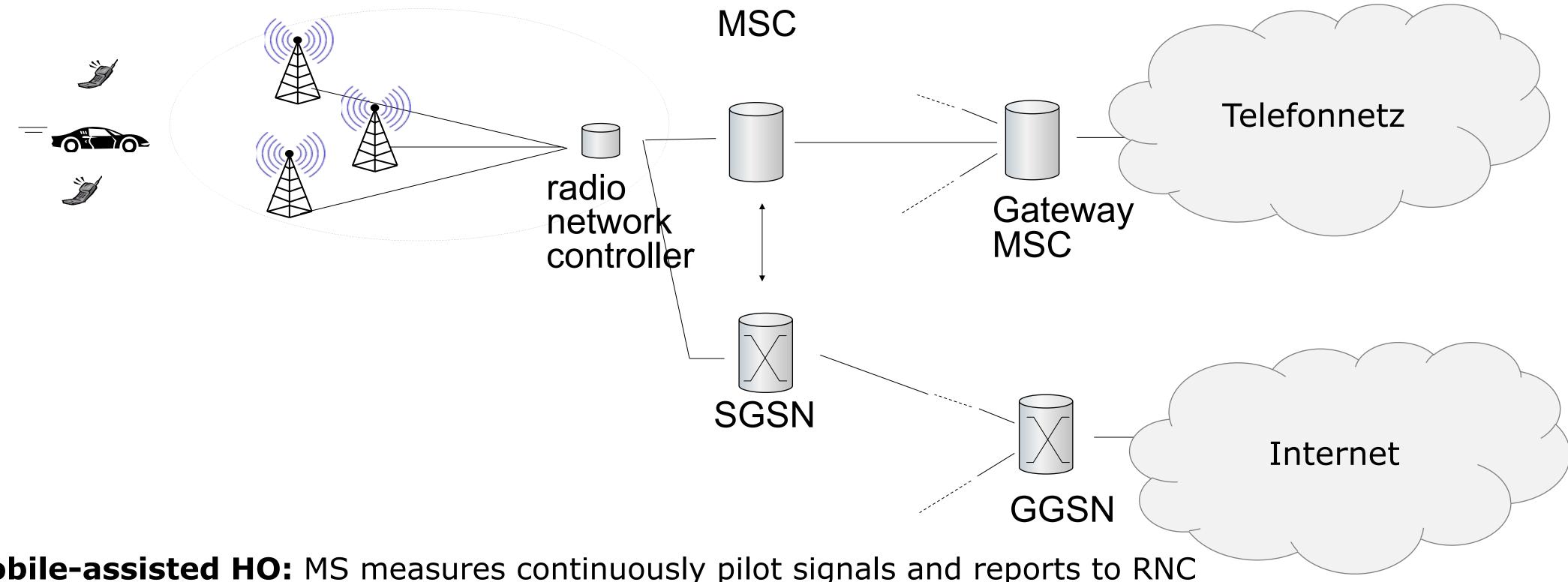
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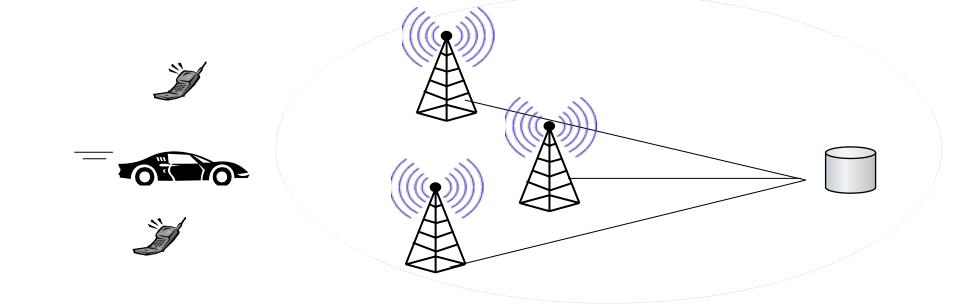
### Mobile-assisted & Network-based Handover



- Mobile-assisted HO: MS measures continuously pilot signals and reports to RNC
- Network-based HO: RNC decides handover actions
  - radio link addition, radio link removal  $\rightarrow$  AS with separate channels from each NodeB in AS to the mobile
  - call admission control, e.g. overload in cell

# Soft and Softer Handover: Signal Combination

- Mobile maintains active radio links to more than one NodeB
- Combination of the signals from multiple active radio links
- Soft Handover
  - Mobile connected to (at least) two different NodeBs
  - Uplink: signals are combined in the RNC
- Softer Handover
  - Mobile is connected to two sectors within one NodeB
  - Uplink: signals are combined in the NodeB instead of RNC
- Uplink: no additional signal is transmitted by mobile
  - HO general increase performance
- Downlink: each new link causes interference to other users
  - Trade-off: interference vs. performance





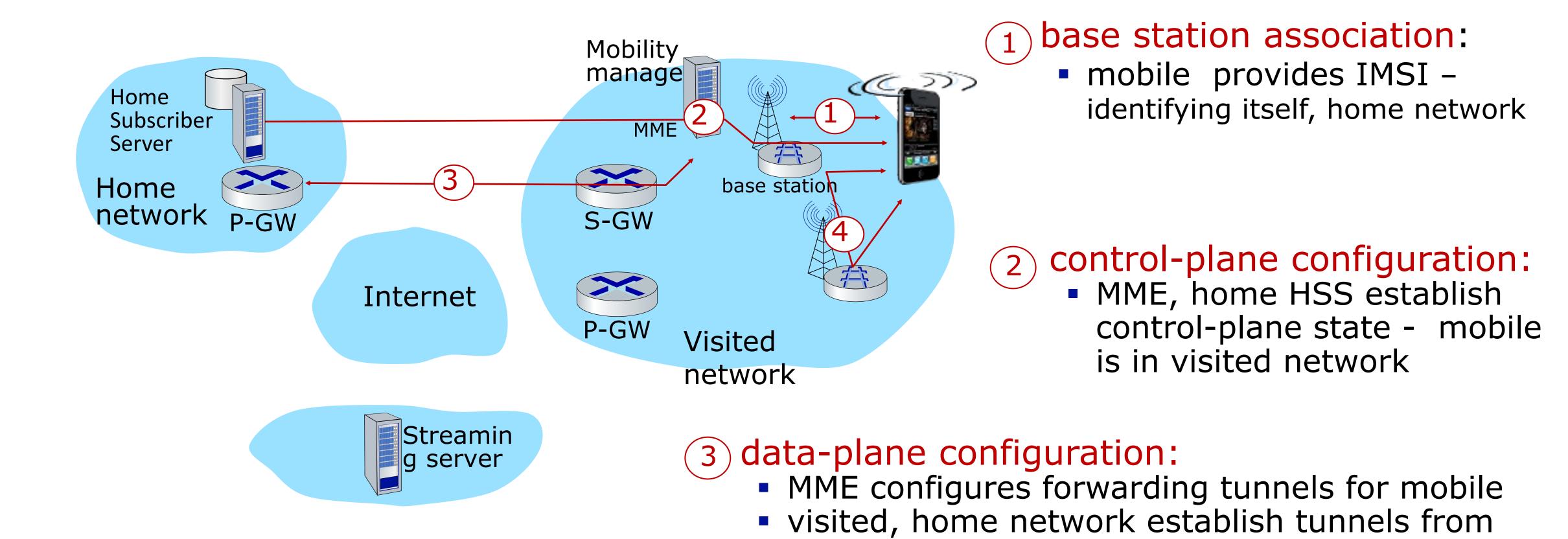
# Mobility in LTE

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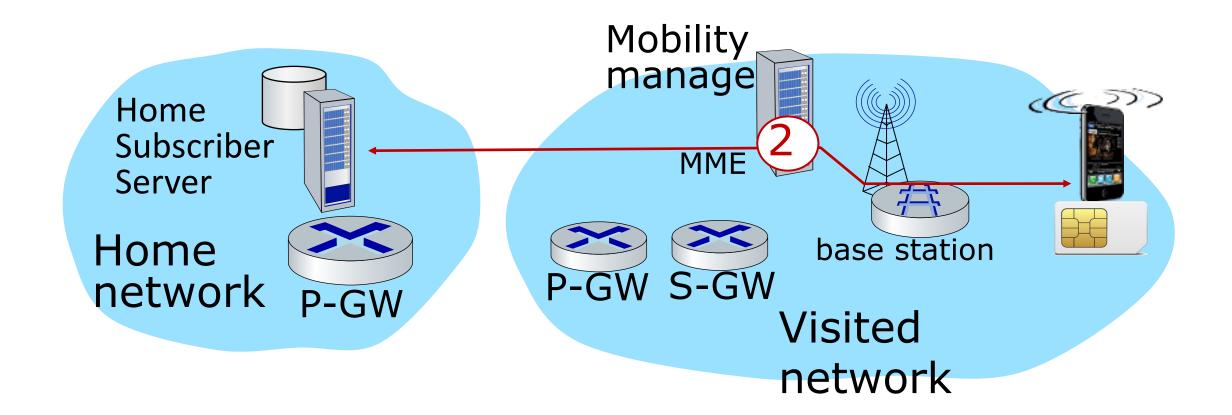
# Mobility in 4G networks: major mobility tasks



- (4) mobile handover:
  - mobile device changes its point of attachment to visited network

home P-GW to mobile

# Configuring LTE control-plane elements



Mobile communicates with local MME via BS control-plane channel

MME uses mobile's IMSI info to contact mobile's home HSS

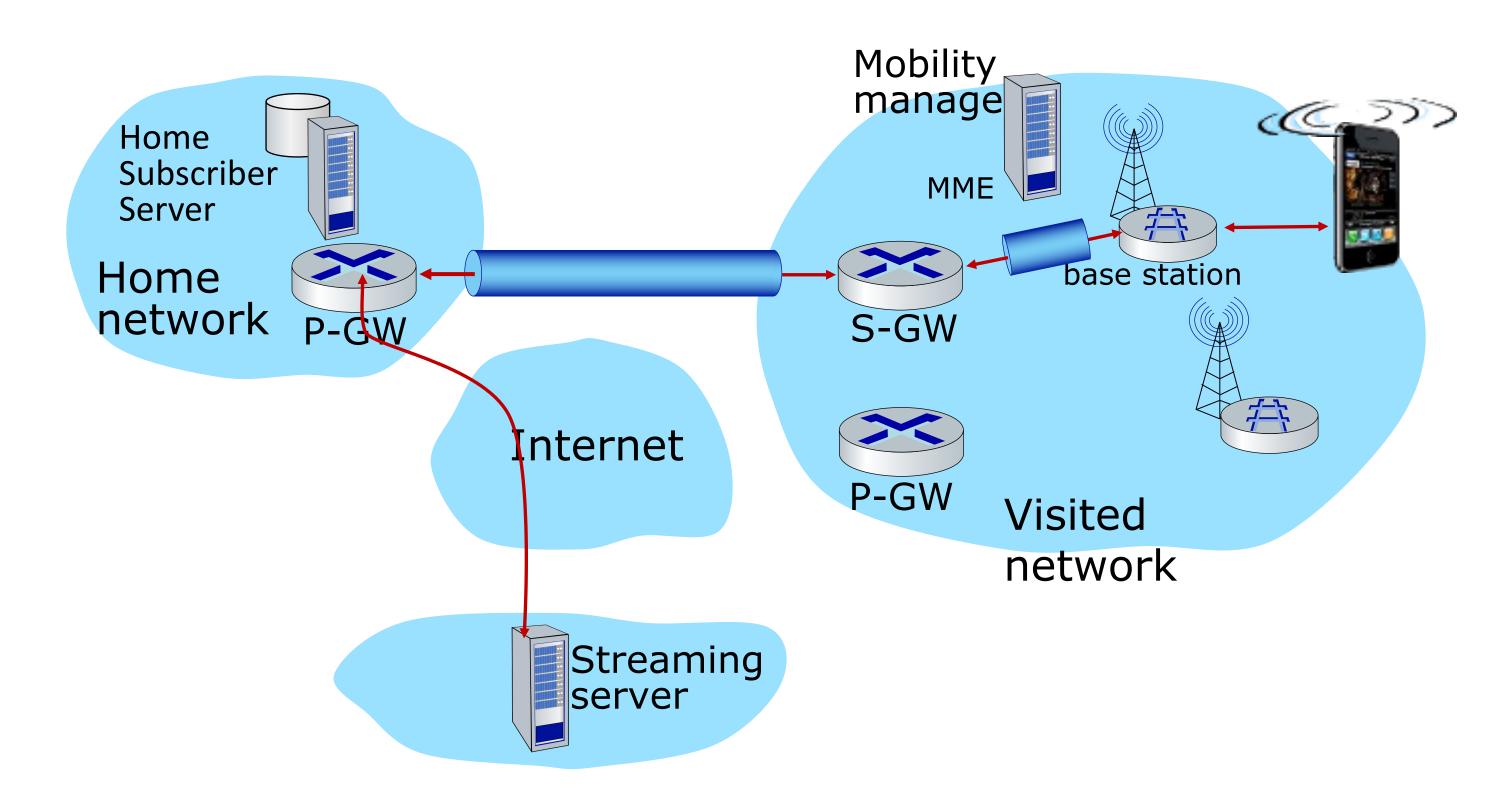
- retrieve authentication, encryption, network service information
- home HHS knows mobile now resident in visited network

BS, mobile select parameters for BS-mobile data-plane radio channel

# Configuring data-plane tunnels for mobile

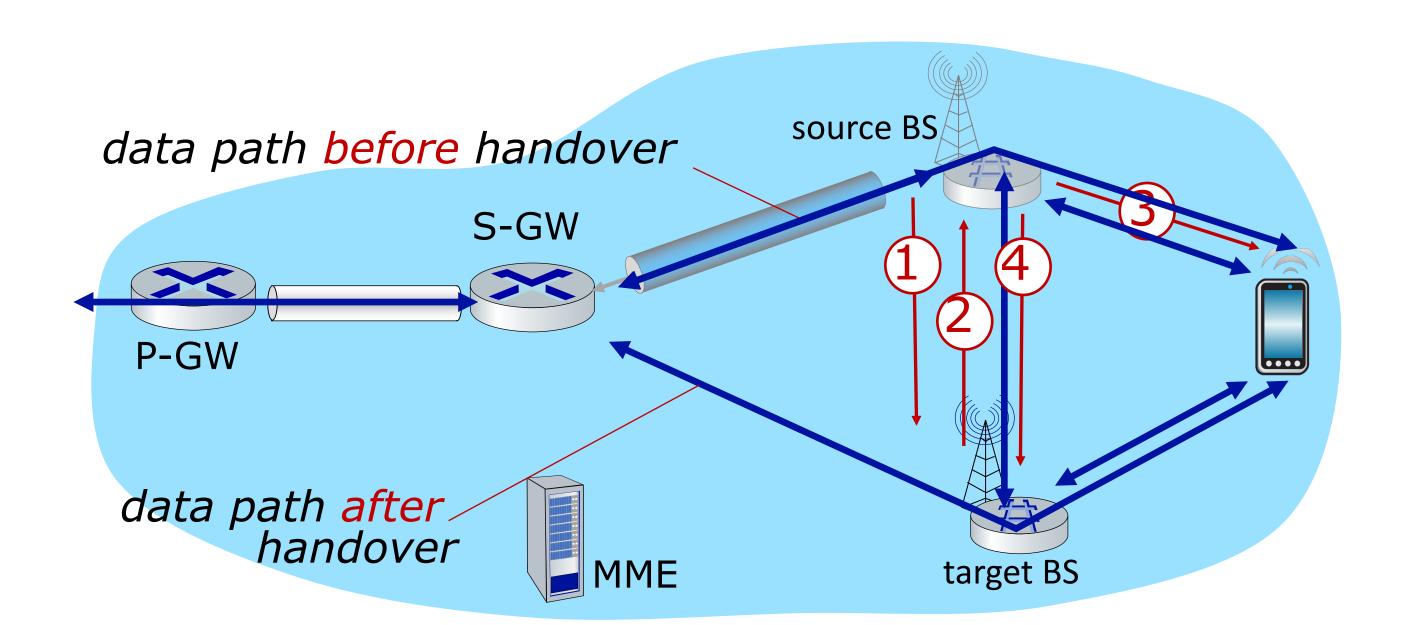
S-GW to BS tunnel: when mobile changes base stations, simply change endpoint IP address of tunnel

S-GW to home P-GW tunnel: implementation of indirect routing



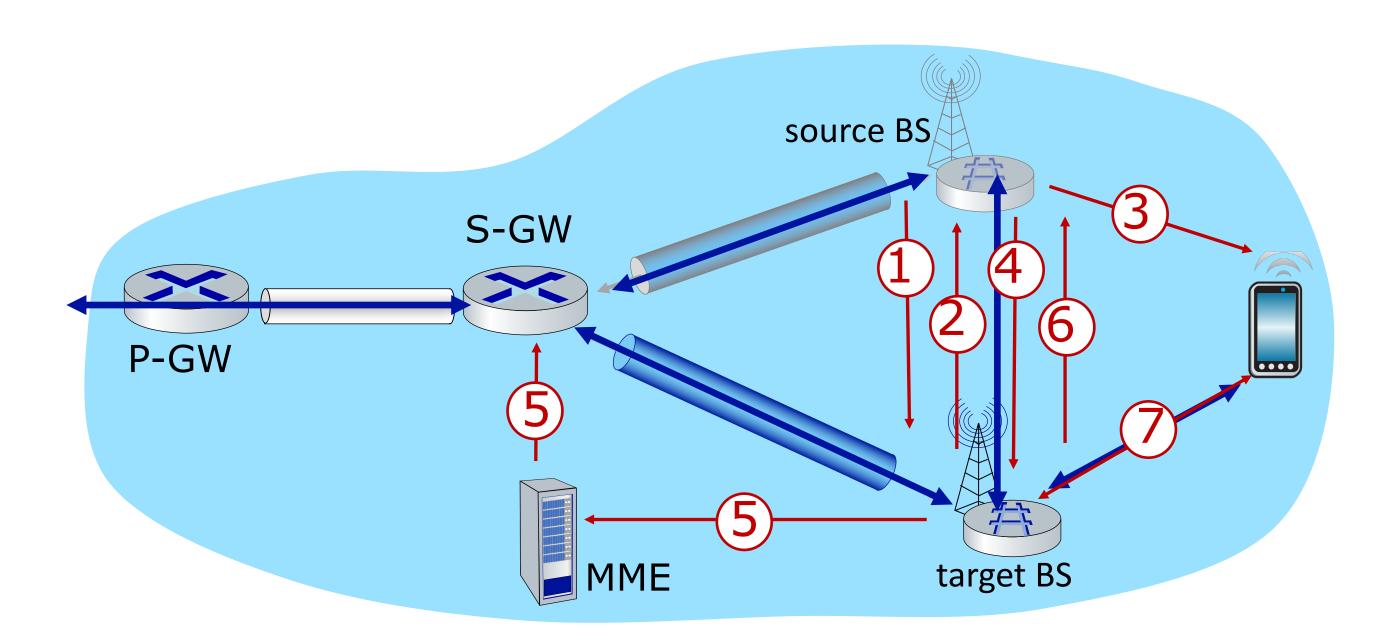
 tunneling via GTP (GPRS tunneling protocol): mobile's datagram to streaming server encapsulated using GTP inside UDP, inside datagram

### Handover between BSs in same cellular network



- current (source) BS selects target BS, sends *Handover Request message* to target BS
- target BS pre-allocates radio time slots, responds with HR ACK with info for mobile
- (3) source BS informs mobile of new BS
  - mobile can now send via new BS handover *looks* complete to mobile
- source BS stops sending datagrams to mobile, instead forwards to new BS (who forwards to mobile over radio channel)

### Handover between BSs in same cellular network



- target BS informs MME that it is new BS for mobile
  - MME instructs S-GW to change tunnel endpoint to be (new) target BS
- target BS ACKs back to source BS: handover complete, source BS can release resources
- mobile's datagrams now flow through new tunnel from target BS to S-GW

### Arten von Handovers

Unterscheidung nach beteiligten Netzelementen

- **1.Intra-Cell Handover:** Es wird auf eine andere Frequenz oder einen anderen Zeitschlitz derselben Zelle gewechselt (GSM, GPRS).
- **2.Inter-Cell Handover (Intra-BSC Handover):** Es wird zu einer Nachbarzelle gewechselt, die am selben BSC angeschlossen ist.
- **3.Inter-BSC Handover (Intra-MSC Handover):** Beim Handover wird in eine Nachbarzelle gewechselt, die an einen anderen BSC, aber an das gleiche MSC angeschlossen ist.
- **4.Inter-MSC Handover:** Beim Handover wird in eine Nachbarzelle gewechselt, die an einen anderen BSC angeschlossen ist, welcher wiederum an ein anderes MSC angeschlossen ist.
- 5.Inter-PLMN Handover: Beim Handover wird in eine Zelle eines anderen Mobilfunknetzes gewechselt.
- **6.Inter-System Handover:** Es wird zu einer Zelle gewechselt, die eine andere Mobilfunktechnik benutzt (z. B. Handover zwischen GSM und UMTS).