

Q1

**Algorithm:**

Let n the size of A

LocalMin(A):

```
1   if A[1] < A[2]:
2       return A[1]
3   else if A[n] < A[n - 1]:
4       return A[n]
5   else:
6       mid = ceiling(  $\frac{n}{2}$  )
7       if (A[mid - 1] > A[mid] < A[mid + 1]):
8           return A[mid]
9       else if (A[mid - 1] < A[mid] < A[mid + 1]):
10          return LocalMin(A[1: mid])
11      else:
12          return LocalMin(A[mid:n])
```

**Proof of Correctness:**

By Complete Induction,

Basis:  $n = 2$

If  $A[1] < A[2] \Rightarrow A[1]$  is a local minimum

By line 1-2, A[1] get returned, as wanted

If  $A[1] > A[2] \Rightarrow A[2]$  is a local minimum

Since  $n = 2$ ,  $A[n] = A[2] < A[1] = A[n-1]$

By line 3-4, A[2] get returned, as wanted

IH:

Suppose for any A with size  $k < n$ , this algorithm can find a local minimum

IS:

WTS: for A with size n, this algorithm will also find a local minimum

There are 4 cases:

1.  $A[mid-1] > A[mid] < A[mid+1]$

$\Rightarrow A[mid]$  itself is a local minimum

By line 7-8, A[mid] a local minimum get returned.

$$2. A[\text{mid}-1] < A[\text{mid}] < A[\text{mid}+1]$$

$\Rightarrow$  there will be at least one local minimum at left part i.e. within  $A[1:\text{mid}]$

Aside:  $A[1] > A[2] \dots A[\text{mid}-1] < A[\text{mid}]$

By line 9-10 and IH,  $\text{LocalMin}(A[1:\text{mid}])$  will produce a local minimum which will get returned.

$$3. A[\text{mid}-1] > A[\text{mid}] > A[\text{mid}+1]$$

$\Rightarrow$  there will be at least one local minimum at right part i.e. within  $A[\text{mid}:n]$

Aside:  $A[\text{mid}] > A[\text{mid}+1] \dots A[n-1] < A[n]$

By line 11-12 and IH,  $\text{LocalMin}(A[\text{mid}:n])$  will produce a local minimum which will get returned.

$$4. A[\text{mid}-1] < A[\text{mid}] > A[\text{mid}+1]$$

$\Rightarrow$  both left part and right part will contain a local minimum

Aside:  $A[1] > A[2] \dots A[\text{mid}-1] < A[\text{mid}] > A[\text{mid}+1] \dots A[n-1] < A[n]$

By line 11-12 and IH,  $\text{LocalMin}(A[\text{mid}:n])$  will produce a local minimum which will get returned.

Therefore this algorithm will produce a local minimum for an array of any size

### Running Time:

$$T(n) = T\left(\frac{n}{2}\right) + C$$

$$a = 1, b = 2, d = 0 \quad \Rightarrow a = b^d$$

$$T(n) = \Theta(n^d \log n) = \Theta(\log n) \quad \text{by master thm}$$

Q-2

**Algorithm:**

Let n be the size of A

Sum(A):  $\Leftarrow$  helper function

i = 1

S = [0] \* n (initialize S be an array of size n containing all 0s)

while (i <= n):

    if (i == 1):

        S[i] = A[i]

    else:

        S[i] = A[i] + S[i - 1]

    i = i + 1

return S

S = Sum(A)  $\Leftarrow$  Put the helper function call here, so that we can directly use S[j] - S[i] below

**MaxValue(A):**

1     if n == 1:

2         return A[1]

3     else:

4         left = MaxValue(A[ 1, ... ,  $\frac{n}{2}$  ])

5         right = MaxValue(A[  $\frac{n}{2} + 1$ , ... , n ])

6

7         start = infinite

8         end = -infinite

9         for i = 1,...,  $\frac{n}{2}$  :

10             if (start > S[i]):

11                 start = S[i]

12         for j =  $\frac{n}{2} + 1$ ,...,n:

13             if (end < S[j]):

14                 end = S[j]

15         mid = end - start

16         return max {left, right, mid}

**Proof of Correctness:**

By Complete Induction,

Basis: Let n = 1, which means that there is only one integer in the list.

The maximum value of subarray of A is the only integer A[1].

Since length of A is 1, line 1 is satisfied, so executes line 2, which returns A[1], as wanted.

Induction Hypothesis:

A is an array of length k.

MaxVal(A) would output the maximum value of the subarray of A, where  $1 \leq k < n$  and assume n is a power of 2.

Induction Steps: Let A have a size of n is a power of 2.

W.T.S: MaxValue(A) would output the maximum value of the subarray of A

Since  $n > 1$ , line 4-16 is executed.

$$\text{len}(A[1 \dots \frac{n}{2}]) = \text{len}(A[\frac{n}{2} + 1 \dots n]) = \frac{n}{2} < n$$

$\Rightarrow$  *left* has the maximum value of the subarray in the first half of A [By IH], and *right* has the maximum value of the subarray in the last half of A [By IH]

By line 6-15, *mid* is the max value of the subarray of A that containing both  $A[\frac{n}{2}]$  and  $A[\frac{n}{2} + 1]$  (i.e. the two mid points of the array).

In addition,  $\max\{left, right\}$  would find the maximum value of the subarray that are not both containing  $A[\frac{n}{2}]$  and  $A[\frac{n}{2} + 1]$  (i.e. the mid point of the array).

Therefore,  $\max\{left, right, mid\}$  would find the maximum value of A cover above two cases.

### Running Time:

$$T(n) = T(n/2) + n + C$$

note: construct S and find *mid* use  $O(n)$  time

$$a = 2, b = 2, d = 1 \quad \Rightarrow a = b^d$$

$$T(n) = \Theta(n^d \log n) = \Theta(n \log n)$$

by master thm

Q-3-a:

$$M_1 = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix}$$

Q-3-b

Consider M:

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 8 & 16 \\ 1 & 3 & 9 & 27 & 81 \\ 1 & 4 & 16 & 64 & 256 \end{bmatrix}$$

such that  $M\mathbf{a}^T = \mathbf{y}^T$ , where  $\mathbf{a} = (a_0, a_1, a_2, a_3, a_4)$  and  $\mathbf{y} = (p(0), p(1), p(2), p(3), p(4))$

$$\Rightarrow (M^{-1}M)\mathbf{a}^T = M^{-1}\mathbf{y}^T$$

$$\Rightarrow \mathbf{a}^T = M^{-1}\mathbf{y}^T$$

$$\Rightarrow M_2 = M^{-1}$$

(source: <http://www.math.odu.edu/~bogacki/cgi-bin/lat.cgi>)

$M_2$ :

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ -\frac{25}{12} & 4 & -3 & \frac{4}{3} & -\frac{1}{4} \\ \frac{35}{24} & -\frac{13}{3} & \frac{19}{4} & -\frac{7}{3} & \frac{11}{24} \\ -\frac{5}{12} & \frac{3}{2} & -2 & \frac{7}{6} & -\frac{1}{4} \\ \frac{1}{24} & -\frac{1}{6} & \frac{1}{4} & -\frac{1}{6} & \frac{1}{24} \end{bmatrix}$$

Q-3-c

**Algorithm:**

MULT(A, B):

```

1      if n == 1 then
2          return A[0]B[0]
3      else
4          t = n / 3
5          a0 = A[0:t]; a1 = A[t:2t]; a2 = A[2t:n]
6          b0 = B[0:t]; b1 = B[t:2t]; b2 = B[2t:n]

          # Evaluation
7          [A0, A1, A2, A3, A4] = M1[a0, a1, a2]
8          [B0, B1, B2, B3, B4] = M1[b0, b1, b2]

9          for i = 0 to 4 do
10             Ci = MULTI(Ai, Bi)

          # interpolation
11          [c0, c1, c2, c3, c4] = M2[C0, C1, C2, C3, C4]
12          return [c4, c3, c2, c1, c0]

```

**Proof of Correctness:**Basis:  $n = 1$ Simply multiply two 1-bit numbers,  $A[0]B[0]$  get returned as wanted

Induction Hypothesis:

Suppose this algorithm will return a multiplication of any two bit-numbers with length  $k$ , where  $1 \leq k < n$ 

Induction Steps:

WTS, MULTI(A,B) will produce a multiplication of A and B where A and B have length  $n$ By line 5-6, we know  $a_i$  and  $b_i$  are coefficient representations of  $P_a$  and  $P_b$ : $A = P_a(2^{n/3}) = [a_2, a_1, a_0]$  where  $P_a(x) = a_2x^2 + a_1x + a_0$  $B = P_b(2^{n/3}) = [b_2, b_1, b_0]$  where  $P_b(x) = b_2x^2 + b_1x + b_0$ We want to compute  $C = AB$  by computing  $P_c(2^{n/3})$ , so we need  $P_c$ Since  $P_a$  and  $P_b$  are polynomial of degree 2,  $P_c = P_aP_b$  is a degree of 4.Therefore we need 5 points to interpolate  $P_c$ . Let  $x = 0, 1, 2, 3, 4$ .By line 7-8 and part a, we can evaluate below value representations of  $P_a$  and  $P_b$ :

$$[A_0, A_1, A_2, A_3, A_4] = [P_a(0), P_a(1), P_a(2), P_a(3), P_a(4)] = M_1[a_0, a_1, a_2]$$

$$[B_0, B_1, B_2, B_3, B_4] = [P_b(0), P_b(1), P_b(2), P_b(3), P_b(4)] = M_1[b_0, b_1, b_2]$$

$$A_i = (M_1)_{i+1,1} * a_0 + (M_1)_{i+1,2} * a_1 + (M_1)_{i+1,3} * a_2 \quad i = 0,1,2,3,4$$

$$B_i = (M_1)_{i+1,1} * b_0 + (M_1)_{i+1,2} * b_1 + (M_1)_{i+1,3} * a_2 \quad i = 0,1,2,3,4$$

(This takes linear time, since multiplication take constant time since elements in  $M_1$  are small and adding 3 bit number with length  $n/3$  take linear time)

$$\Rightarrow A_i \text{ or } B_i \text{ have length } n/3 \quad i = 0,1,2,3,4$$

By line 9-10 and IH (since  $A_i$  and  $B_i$  have length  $n/3 < n$ ), we can get value representations of  $P_c$  (i.e.  $C_i$   $i = 0, 1, 2, 3, 4$ ):

$$[C_0, C_1, C_2, C_3, C_4] = [\text{MULT}(A_0, B_0), \text{MULT}(A_1, B_1), \text{MULT}(A_2, B_2), \text{MULT}(A_3, B_3), \text{MULT}(A_4, B_4)]$$

By line 11 and part2, we can get the coefficient representations of  $P_c$ :

$$[c_0, c_1, c_2, c_3, c_4] = M_2[C_0, C_1, C_2, C_3, C_4]$$

$$\Rightarrow P_c(x) = c_4x^4 + c_3x^3 + c_2x^2 + c_1x + c_0$$

$\Rightarrow P_c(2^{n/3}) = [c_4, c_3, c_2, c_1, c_0]$  is a multiplication of A and B where A and B have lengths of  $n$

By line 12,  $[c_4, c_3, c_2, c_1, c_0]$  get returned as wanted.

Therefore this algorithm can return a multiplication of any two bit-numbers with an arbitrary length.

### Running time:

$$T(n) = 5T(n/3) + Cn$$

$$a = 5, b = 3, d = 1 \Rightarrow a > b^d$$

$$T(n) = \Theta(n^{\log_3(5)}) = \Theta(n^{1.46497...})$$

by master thm

$$\text{Karatsuba's algorithm has running time: } T(n) = \Theta(n^{\log_2(3)}) = \Theta(n^{1.585...})$$

Therefore faster than Karatsuba's algorithm ( $\Theta(n^{1.46497...}) < \Theta(n^{1.585...})$ )