Randonized Algorithms Low-Rank Approximation (Part 2)

Rung

"Many large data matrices are well-approx. by low-reak matrices"

Idea: Romdonized projection onto bowdin. subspace and do direct NLA there.

Stage A: nxl i.i.d. Gaussian made autrix X
"Sketch"=> Y = AX
ONB => Y = QR
A = QQAA

Stage B: compute B=Q*A and factor

B with a direct method, e.g.

=> B= UEV* => A = (QU)EV*

Key => Given E>0, when is Question IIA-QQ*AII < E?

\$ If we choose
$$Q = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$
, i.e., the top

K dominant singular vectors of A s.t. 6km < E, then IIA-QQ*AII = Gkm < E. By Eckart-Yong, this is the optimal Q to choose, as it minimizes IIA-QQ*AII = IIA-Ak II.

2 K-truncted SVD

3 Remarkably, Stage A can provide a Q that is not far from optime!

Than 1 A mxn real matrix. Select larget roak K3,2 and oversampling param. p ? 2 s.b. K+p < \frac{1}{2} min [m,n]. Then, Stage A produces mx(K+p) ONB s.t.

E 11A-QQ+A11, & Gx+1 [1+ 4/K+P /min[m,n]].

If 410,4 : p < min {n,m}, then

11A-QQ*All_: Gen [1+ 9 depd min {n, n }]

with probability & 1-3pt.

- => see H.M. T. Than 1.1 and Cor. 10.9.
- => for p=10, failure probability = 3×10-10!

Why is oversumpling so powerful?

$$Y = U \begin{bmatrix} E_1 \\ E_2 \end{bmatrix} \begin{bmatrix} -V_1^{*} - \\ -V_2^{*} - \end{bmatrix} \begin{bmatrix} 1 \\ X_1 - X_2 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} G_1 \\ G_M \end{bmatrix} \begin{bmatrix} -V_1^{*} - \\ -V_M^{*} - \end{bmatrix} \begin{bmatrix} 1 \\ X_1 - X_2 \end{bmatrix}$$

$$+ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} G_{MH} \\ 1 \end{bmatrix} \begin{bmatrix} G_{MH} \\ 1 \end{bmatrix} \begin{bmatrix} -V_1^{*} - \\ -V_M^{*} - \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$= \Rightarrow \qquad Y = A_K X + E X$$

In Lecture 24, we sow that W is a basis for span [u,,..., u, e], the applicable basis, as long as V, *X has rank = k.

Inhihim If the columns of EX are small relative to those of W, then Y contains an ONB that is not far from optimal.

So we have two questions:

=> How big am IE Xeill be?

=> How smell can ||An Xe; || be?

These are questions about singular values of AxX and EX.

Two facts about Gaussius Matrices

Prop 1 Fix real metrix S and let X be man standard Gonssian. Then, E[SX] = ITIISII2 + IISII2 5 25 TISII2

and for each
$$t>0$$
,
$$P\left[G_{nin}(x) < \frac{t}{t}\right] \le \frac{1}{12n(n-m+1)} \left[\frac{e^{\sqrt{n}}}{n-m+1}\right]^{n-m+1} = \frac{1}{t}$$

=> Probability of small Gain (x) shrinks exponentially as n-m grows!

How big can IIEXII be?

By prop 1, IIEXII & 25 IIEIIz = 25 GKM / => Small when GKM is small

How smell can 11Ax Xe; 11 be?

Ax X = [u, -u,][6, 6x][-v,*-][1, x, -x, 1]

- By Prop 2, probability of VixX having small singular value decreases exponentially as the oversampling papern L-K=p grows!
- => The KXL Gamesian them mixes the columns of Un Ex so the columns of An X are hypically on the order of 6, (and no worse than O(Ge)).

Oversampling parameter controls probability
that span (Y) is far from span (W). As
p increases, the probability that span (Y) is
for from optimal span (W) decreases rapidly.