Analysis		Register
+TIME : int = 1 +ANGLE : int = 2 +DISTANCE : int = 3	registers	+GRAVITY : double = 9.8 -time : double -angle : double
+averageVo1(): double +averageVo2(): double +readCsv(): void +addRegisterToCsv(register: Register): void +calculateAverage(case: int): double +findIntersect(): int[]	0*	-distance : double +getTime() : double +setTime(time : double) : void +getAngle() : double +setAngle(angle : double) : void +getDistance() : double +setDistance(distance : double) : void +calculateVo1() : double +calculateVo2() : double
		+calculateUncertainty() : double