Analysis Register +TIME : int = 1+GRAVITY: double = 9.8 +ANGLE:int=2-time : double +DISTANCE : int = 3 -angle : double registers +calculateVo1(register : Register) : double -distance : double 0..* +calculateVo2(register : Register) : double +getTime(): double +averageVo1(): double +setTime(time : double) : void +averageVo2(): double +getAngle(): double +readCsv(): void +setAngle(angle : double) : void +addRegisterToCsv(register : Register) : void +getDistance() : double +calculateUncertainty(register : Register) : void +setDistance(distance : double) : void +calculateAverage(case : int) : double +findIntersect(): int[]