

Numerical Computing (CS-2008)

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Course Instructors

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Final Exam

Total Time (Hrs): 3

Total Marks: 100

Total Questions: 6

Roll No

Section

Student Signature

Attempt all the questions

Use answer sheet to answer all questions

Answer MCQs on the bubble sheet

Clearly present all formulas and calculation steps

Bonus 2 marks by solving questions and their parts in sequential order

Attach the bubble sheet to your answer sheet before submission

DO NOT WRITE BELOW THIS LINE

CLO # 1 & 6

Question # 1

[6+6+ 6 = 18 Marks]

- a. The implementation of the function $f(x) = \frac{1-\cos(x)}{x^2}$ for $x = 1 \times 10^{-5}, 1 \times 10^{-6}, 1 \times 10^{-7}, 1 \times 10^{-8}, 1 \times 10^{-9}, 1 \times 10^{-10}, 1 \times 10^{-11}$, results in catastrophic cancellation. Express the function into a form that is stable and has an implementation that does not lead to catastrophic cancellation. *(Algorithmic stability)*

(a) Solution

The given function is:

$$f(x) = \frac{1 - \cos(x)}{x^2}$$

When x is small, direct computation can lead to catastrophic cancellation due to the subtraction of nearly equal terms. To stabilize the function, we multiply both the numerator and the denominator by $1 + \cos(x)$:

$$f(x) = \frac{(1 - \cos(x))(1 + \cos(x))}{x^2(1 + \cos(x))}$$

Using the trigonometric identity $(1 - \cos(x))(1 + \cos(x)) = \sin^2(x)$, we get:

$$f(x) = \frac{\sin^2(x)}{x^2(1 + \cos(x))}$$

Simplifying further:

$$f(x) = \left(\frac{\sin(x)}{x} \right)^2 \frac{1}{1 + \cos(x)}$$

This form avoids catastrophic cancellation and ensures numerical stability, especially for small values of x .

- b. Approximate the root of the function $f(x) = \ln(x) + x$, using Secant's Method, for $\text{tol} = 1 \times 10^{-4}$, between $x_1 = 1.0$ and $x_2 = 2.0$.

(b) Solution

Given initial guesses $x_1 = 1.0$ and $x_2 = 2.0$.

The Secant Method formula is given by:

$$x_{n+1} = x_n - f(x_n) \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} \quad (1)$$

We start with initial guesses: $x_1 = 1.0$ and $x_2 = 2.0$.

The function is defined as $f(x) = \ln(x) + x$.

Calculate $f(x_1)$ and $f(x_2)$:

$$\begin{aligned} f(x_1) &= \ln(1.0) + 1.0 = 1.0 \\ f(x_2) &= \ln(2.0) + 2.0 = 2.6931 \end{aligned}$$

The remaining iterations are calculated as follows:

Iteration (n)	x_n	$f(x_n)$	Error ($ x_{n+1} - x_n $)
0	1.0000	1.0000	-
1	2.0000	2.6931	-
2	0.4094	-0.4837	1.5906
3	0.6516	0.2232	0.2422
4	0.5751	0.0219	0.0765
5	0.5668	-0.0010	0.0083
6	0.5671	0.000004	0.00036
7	0.5671	0	0.000002

Thus, the approximate root of the function is $x \approx 0.5671$, with the error being sufficiently small to meet the required tolerance.

- c. Write down code to find the root of the function $f(x) = \ln(x) + x$, using Secant's Method, for $\text{tol} = 1 \times 10^{-4}$, $x_1 = 1.0$, $x_2 = 2.0$.

(c) Python code

```
1 from scipy.optimize import newton
2 import numpy as np
3
4 # Define the function
5 def f(x):
6     return np.log(x) + x
7
8 # Initial guesses
9 x1 = 1.0
10 x2 = 2.0
11 tol = 1e-4
12
13 # Solve for the root using the secant method
14 root = newton(f, x0=x1, x1=x2, tol=tol)
```

```
15 |
16 | # Print the result
17 | print(f"The root of the function is approximately: {root:.6f}")
```

CLO # 2

Question # 2

[3 + 3 + 1 + 2 = 9 Marks]

If we are given three points (x_0, y_0) , (x_1, y_1) , (x_2, y_2) , we can construct a quadratic polynomial and write the following equations:

$$\begin{cases} y_0 = a_0 + a_1x_0 + a_2x_0^2 \\ y_1 = a_0 + a_1x_1 + a_2x_1^2 \\ y_2 = a_0 + a_1x_2 + a_2x_2^2 \end{cases}$$

- Write this system of equations in the matrix form.
- Write the Vandermonde matrix for this system.
- What is an advantage of using Vandermonde matrix?
- What are the two disadvantages of using Vandermonde matrix?

Solution a)

$$\begin{bmatrix} 1 & x_0 & x_0^2 \\ 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \end{bmatrix}$$

Solution b)

$$V = \begin{bmatrix} 1 & x_0 & x_0^2 \\ 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \end{bmatrix}$$

Solution c) Simple and straightforward to use.

Solution d)

- Makes a dense matrix, which is slow to solve.
- The matrix is ill-conditioned and the calculations are sensitive to floating-point errors.

CLO # 3

Question # 3

[8 Marks]

The magnitude of the force $f(x_i)$ measured in Newtons at the locations x_i , $i = 0, 1, \dots, 15$ measured in meters is given below:

x_i	0.0	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0	1.1	1.2	1.3	1.4
$f(x_i)$	0.0	0.45	1.45	2.3	3.1	3.1	3.1	2.5	1.1	1.1	1.1	0.8	0.6	0.3	0.0

Write a Python program to estimate the work done (that is, an integral of this force over displacement). You are supposed to use the module `scipy.integrate` for this program.

Solution

Python code

```
1 from scipy.integrate import trapezoid
2 import numpy as np
3
4 x = np.arange(0.0, 1.5, 0.1)
5 y = np.array([0.0, 0.45, 1.45, 2.3, 3.1, 3.1, 3.1,
6               2.5, 1.1, 1.1, 1.1, 0.8, 0.6, 0.3, 0.0])
7
8 print(trapezoid(y, x))
```

CLO # 4

Question # 4

[3+3+3+3+4+4= 20 Marks]

Consider the system of equations $Ax = b$ with matrix A and b given.

$$A = \begin{bmatrix} 11 & 2 \\ 2 & 5 \end{bmatrix}, \quad b = \begin{bmatrix} 9 \\ 4 \end{bmatrix}$$

a. Solve above given system of equation via Cholesky factorization.

a) Solution:

$$A = \begin{bmatrix} 11 & 2 \\ 2 & 5 \end{bmatrix}, \quad b = \begin{bmatrix} 9 \\ 4 \end{bmatrix}.$$

Using Cholesky factorization, $A = HH^T$, we find:

$$H = \begin{bmatrix} h_{11} & 0 \\ h_{21} & h_{22} \end{bmatrix}, \quad H^T = \begin{bmatrix} h_{11} & h_{21} \\ 0 & h_{22} \end{bmatrix}.$$

After computation:

$$H = \begin{bmatrix} \sqrt{11} & 0 \\ \frac{2}{\sqrt{11}} & \sqrt{5 - \frac{4}{11}} \end{bmatrix}, \quad H^T = \begin{bmatrix} \sqrt{11} & \frac{2}{\sqrt{11}} \\ 0 & \sqrt{5 - \frac{4}{11}} \end{bmatrix}.$$

Forward substitution: Solve $Hy = b$:

$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad y_1 = \frac{9}{\sqrt{11}}, \quad y_2 = \frac{4 - \frac{2}{\sqrt{11}} \cdot 9}{\sqrt{5 - \frac{4}{11}}}.$$

Backward substitution: Solve $H^T x = y$:

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}, \quad x_2 = \frac{y_2}{\sqrt{5 - \frac{4}{11}}}, \quad x_1 = \frac{y_1 - \frac{2}{\sqrt{11}}x_2}{\sqrt{11}}.$$

b. Solve above given system of equation via LU factorization.

b) Solution

Using LU factorization, $A = LU$, we find:

$$L = \begin{bmatrix} 1 & 0 \\ l_{21} & 1 \end{bmatrix}, \quad U = \begin{bmatrix} u_{11} & u_{12} \\ 0 & u_{22} \end{bmatrix}.$$

After computation:

$$L = \begin{bmatrix} 1 & 0 \\ \frac{2}{11} & 1 \end{bmatrix}, \quad U = \begin{bmatrix} 11 & 2 \\ 0 & 5 - \frac{4}{11} \end{bmatrix}.$$

Forward substitution: Solve $Ly = b$:

$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad y_1 = 9, \quad y_2 = 4 - \frac{2}{11} \cdot 9.$$

Backward substitution: Solve $Ux = y$:

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}, \quad x_2 = \frac{y_2}{5 - \frac{4}{11}}, \quad x_1 = \frac{y_1 - 2x_2}{11}.$$

- c. Approximate x_1, x_2 using the Jacobi method for two iterations using initial guess $[1, 1]$.

c) Solution:

$$A = \begin{bmatrix} 11 & 2 \\ 2 & 5 \end{bmatrix}, \quad b = \begin{bmatrix} 9 \\ 4 \end{bmatrix}.$$

The Jacobi iteration formula is:

$$x_i^{(k+1)} = \frac{1}{a_{ii}} \left(b_i - \sum_{j \neq i} a_{ij} x_j^{(k)} \right).$$

With the initial guess $x^{(0)} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, the iterations proceed as follows:

Iteration 1:

$$x_1^{(1)} = \frac{1}{11} (9 - 2 \cdot 1) = \frac{7}{11}, \quad x_2^{(1)} = \frac{1}{5} (4 - 2 \cdot 1) = \frac{2}{5}.$$

Iteration 2:

$$x_1^{(2)} = \frac{1}{11} \left(9 - 2 \cdot \frac{2}{5} \right) = \frac{43}{55}, \quad x_2^{(2)} = \frac{1}{5} \left(4 - 2 \cdot \frac{7}{11} \right) = \frac{26}{55}.$$

- d. Approximate x_1, x_2 using the Gauss-Seidel method for two iterations using initial guess $[1, 1]$.

d) Solution:

$$x_i^{(k+1)} = \frac{1}{a_{ii}} \left(b_i - \sum_{j < i} a_{ij} x_j^{(k+1)} - \sum_{j > i} a_{ij} x_j^{(k)} \right).$$

With the initial guess $x^{(0)} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, the iterations proceed as follows:

Iteration 1:

$$x_1^{(1)} = \frac{1}{11} (9 - 2 \cdot 1) = \frac{7}{11}, \quad x_2^{(1)} = \frac{1}{5} \left(4 - 2 \cdot \frac{7}{11} \right) = \frac{13}{55}.$$

Iteration 2:

$$x_1^{(2)} = \frac{1}{11} \left(9 - 2 \cdot \frac{13}{55} \right) = \frac{452}{605}, \quad x_2^{(2)} = \frac{1}{5} \left(4 - 2 \cdot \frac{452}{605} \right) = \frac{151}{605}.$$

Final Note: Both methods approximate the solution iteratively, with the Gauss-Seidel method often converging faster due to immediate updates of intermediate results.

- e. For 10,000 moderate-sized linear systems $Ax = b$, having non-symmetric A (same A in all systems, varying b), from (a), (b), (c), (d) above suggest optimal method (Method name + one-line justification).

e) Answer

For solving 10,000 moderate-sized linear systems $Ax = b$, with the same non-symmetric A and varying b , the optimal method is:

Method: LU Factorization

Justification: LU factorization efficiently reuses the decomposition $A = LU$ across all systems, requiring only forward and backward substitution for each new b , minimizing computational cost.

- f. Review the following code. Identify the exact incorrect code and propose corrections.

Figure 1: Jacobi Method

```
1 def jacobi(A, b, x, tol = 1.e-5, maxit = 100):
2     d = np.copy(np.diag(A))
3     np.fill_diagonal(A, 0.0)
4     err = 1.0
5     iters = 0
6     while (err < tol and iters > maxit):
7         iters += 1
8         xnew = (x + np.dot(A, b)) / d
9         err = np.linalg.norm(xnew-x, np.inf)
10        x = np.copy(xnew)
11        print('iterations :', iters)
12    return x
```

Correction in above code

```
1
2 while (err > tol and iters < maxit):
3     xnew = (b - np.dot(A, x)) / d
```

Figure 2: Gauss-Seidel Method

```
1 def gauss_seidel(A, b, x, tol = 1.e-5, maxit = 100):
2     n = len(b)
3     err = 1.0
4     iters = 0
5     # Initialize the solution with the initial guess
6     # xnew = np.zeros_like(x)
7     # Extract the lower triangular part of A
8     M = np.tril(A)
9     # Construct the upper triangular part of A
10    U = A - M
11    while (err < tol and iters > maxit):
12        iters += 1
13        # Compute the new approximation
14        xnew = np.dot(np.linalg.inv(M), b + np.dot(U, x))
15        # Estimate convergence
16        err = np.linalg.norm(xnew-x, np.inf)
17        x = np.copy(xnew)
18    print('iterations required for convergence:', iters)
19    return x
```

Correction in above code

```
1
2 while ( err > tol and iters < maxit ) :
3 xnew = np . dot ( np . linalg . inv ( M ) , b - np . dot ( U , x ) )
```

CLO # 4 & 5

Question # 5

[Marks = 15]

Assume that the following functions have been provided to you.

The function UTS() takes:

- an upper triangular matrix **A** as the first input
- a column matrix **b** as the second input

and returns:

- a solution using backward substitution to the linear system associated with matrices (**A**,**b**) as the output

The function LLS() takes:

- a matrix **A** as the first input
- a column matrix **b** as the second input

and returns:

- a solution to the linear least squares problem associated with matrices (**A**,**b**) as the first output
- the minimized error in the linear least squares problem as the second output

The function GMST() takes:

- a matrix **A** as the input

and returns:

- a matrix with orthonormal columns generated from columns of A as the output

You are given a linear system $Ax = b$ with:

$$A = \begin{bmatrix} 1 & 1 \\ -1 & 1 \\ 1 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$

Questions:

- Write Python code using only (one or both of) the two functions listed above to compute $A^\dagger b$.
- Write Python code using only (one or both of) the functions listed above, together with the `numpy.inner`, to compute matrices Q and R of the QR factorization of A .
- Write Python code using the computed matrices Q and R to compute the solution to the least square problem associated with the given linear system.

Solution

Given the linear system and The provided functions are:

- `UTS()` Solves an upper triangular system using backward substitution.
- `LLS()` Solves the linear least squares problem.
- `GMST()` Computes the orthonormal matrix Q from A .

(a) Solution

To compute $A^\dagger b$, we will use the `LLS()` function, which returns the solution to the linear least squares problem for A and b .

The Python code for this is:

```
1 Apb = LLS(A,b)
```

(b) Solution

To compute the QR factorization, we use the `GMST()` function to calculate the orthonormal matrix Q . Then, R can be computed as $R = Q^T A$.

The Python code for this is:

```
1 Q = GMST(A)
2 R = np.inner(Q,A)
```

(c) Solution

Now, solve the system $Rx = Q^T b$ using the `UTS()` function, which solves upper triangular systems.

The Python code for this is:

```
1 Qtrp = np.transpose(Q)
2 y = np.dot(Qtrp,b)
3 x = UTS(R,y)
```


CLO # 1,3,4,5,6

Question # 6

[Marks = 30]

1. `my_name = 'James'; print(my_name[3:4])` will print:
 - a. James
 - b. Jame
 - c. e
 - d. es
2. `c=np.array([2,4,3]); A=circulant(c); print(A)` will print:
 - a [3, 4, 2]
 - b [[2, 4, 3] [3, 2, 4] [4, 3, 2]]
 - c [234]
 - d [[2, 3, 4] [4, 2, 3] [3, 4, 2]]
3. `A = np.array([2,-1,0], [-1,2,-1], [0,-1,2]); print(det(A))` will print:
 - a. 65
 - b. 4
 - c. 64
 - d. None of these
4. If $x=3.141596$, and $t=5$ then chopping gives:
 - a. 3.1415
 - b. 3.1416
 - c. 3
 - d. 3.5
5. _____ is the phenomenon where the subtraction of two almost equal numbers leads to a large error, due to finite precision arithmetic.
 - a. Catastrophic cancellation
 - b. Relative error
 - c. Chopping
 - d. Absolute error
6. In _____ the endpoints are not included in an interval such that $a < x < b$.
 - a. Open interval (a, b)
 - b. Closed interval $[a, b]$
 - c. Open interval $[a, b]$
 - d. Closed interval (a, b)
7. The first term in the Taylor expansion for the function $f(x) = \cos(x)$ at $x = \pi/2$ is:
 - a. 1
 - b. 2

- c. 0
d. 4
8. In the interval $[1, 2]$ for any function, using Bolzanos theorem, which of the following cannot be a root?
- a. 1.5
b. 2.5
c. 1.75
d. 1.25
9. When you want to estimate the value of a function at a point between two known values, which of the following methods is most commonly used?
- (a) Interpolation
(b) Matrix Multiplication
(c) Eigenvalue Decomposition
(d) Fourier Series Expansion
10. What is the main benefit of using cubic spline interpolation over linear interpolation?
- (a) Cubic Spline capture smoothness better than Linear interpolation
(b) Both are best option for approximating the rate of change
(c) Both are approximating integral value
(d) Both are same

[From 11th to 15th MCQs only] Consider the data for the following questions. Choose the right option.

X	Y
5	4
7	6

11. What will be the coefficient a_0 using Newton divided and difference method?
- (a) 4
(b) 1
(c) 0
(d) None of a, b, c
12. What will be the coefficient a_1 using Newton divided and difference method?
- (a) 4
(b) 1
(c) 0
(d) None of a, b, c
13. Using Lagrange interpolation $P_1(6) = \sum_{i=0}^N y_i \ell_i(6)$ in the case of the above data, what will be the value of $\ell_0(x)$ if $x = 6$?
- (a) 0.5
(b) 0.254

- (c) 0.75
 - (d) None of a, b, c
14. On comparison of $\ell_1(6)$ for $x = 6$ with the above a_1 you computed in question 12.
- (a) a_1 equal to $\ell_1(x)$
 - (b) a_1 less than $\ell_1(x)$
 - (c) a_1 greater than $\ell_1(x)$
 - (d) None of a, b, c
15. What will be the $p(6)$ by using $P_1(6) = \sum_{i=0}^N y_i \ell_i(6)$?
- (a) 5.1
 - (b) 5
 - (c) 5.2
 - (d) None of A, B, C
16. What does the trapezoidal rule use to approximate the area under a curve?
- (a) Trapezoids
 - (b) Squares
 - (c) Circles
 - (d) Triangles
17. Which method gives a more accurate result for smooth functions in numerical integration?
- (a) Simpson's Rule
 - (b) Rectangle Rule
 - (c) Midpoint Rule
 - (d) Trapezoidal Rule
18. The trapezoidal rule is used for:
- (a) Numerical integration
 - (b) Solving linear equations
 - (c) Solving differential equations
 - (d) Polynomial fitting
19. What does the forward difference method estimate?
- (a) The first derivative of a function
 - (b) approximate root
 - (c) The integral of a function
 - (d) The value of a function at a new point
20. Why is the central difference method more accurate for derivatives?
- (a) It uses both the forward and backward points
 - (b) It uses only the forward points
 - (c) It uses only the backward points
 - (d) It is not used for derivatives

21. The linear least squares problem associated with the linear system is the problem of finding:
- (a) a solution x^* that minimizes the error $\|Ax - b\|_2^2$
 - (b) the minimum value of the error $\|Ax - b\|_2^2$
 - (c) the exact solution x^* that satisfies $Ax^* = b$
 - (d) a solution x^* such that error $\|b - Ax\|_2$ is a linear function.
22. The pseudoinverse A^+ is useful in solving:
- a. the linear system $Ax = b$ because A^+ approximates x within floating-point error.
 - b. the linear system $Ax = b$ if A is invertible.
 - c. the linear system $Ax = b$ if $A^T A$ is invertible.
 - d. the linear system $Ax = b$ if the augmented matrix $[A|b]$ can be row-reduced.
23. When it exists, the solution x to the linear least square problem associated with the linear system $Ax = b$ can be expressed as:
- a. $x = (A^T A)^{-1} A^T b$
 - b. $x = A^T (A A^T)^{-1} b$
 - c. $x = A^T A (A^T)^{-1} b$
 - d. $x = A^{-1} A^T b$
24. To verify that the vectors q_1, q_2, \dots, q_n have been correctly generated by Gram-Schmidt orthonormalization, we must ensure that:
- a. $q_i \cdot q_j = 0$ for $i \neq j$
 - b. $\|q_i\| = 1$
 - c. $A = QR$
 - d. $A^T A = Q Q^T$
25. LU factorization can be applied to which type of matrix?
- a. Only column matrices
 - b. Only row matrices
 - c. Only diagonal matrices
 - d. Non of above a,b,c
26. Cholesky decomposition can be applied to which type of matrix?
- a. Any square matrix
 - b. Any skew symmetric matrix
 - c. Any symmetric positive-definite matrix
 - d. Any diagonal matrix
27. What is the main advantage of using Cholesky decomposition for solving a system of linear equations $Ax = b$?
- a. It provides an approximation to the solution
 - b. It is faster and more numerically stable for symmetric positive-definite matrices compared to other methods
 - c. It guarantees a unique solution for any matrix

- d. It can be applied to non-square matrices
28. The Jacobi method for solving a system of linear equations converges if which of the following conditions is met?
- The matrix is sparse
 - The matrix is symmetric
 - The matrix is diagonally dominant or symmetric positive-definite
 - All of above
29. QR factorization is characterized by the following observations:
- The Q matrix is lower triangular
 - The Q matrix is upper triangular
 - The R matrix is lower triangular with nonzero diagonal entries.
 - The R matrix is upper triangular with nonzero diagonal entries.
30. Given a QR factorization of a matrix A , the pseudoinverse A^+ can be efficiently computed as:
- $A^+ = R^{-1}Q^T$
 - $A^+ = QR^T$
 - $A^+ = Q^T R$
 - $A^+ = QR^{-1}$

Q No	Correct
CS2008: Numerical Computing - .	
1	C
2	B
3	B
4	A
5	A
6	A
7	C
8	B
9	A
10	A
11	A
12	B
13	A
14	C
15	B
16	A
17	A
18	A
19	A
20	A
21	A
22	C
23	A
24	A, B
25	D
26	C
27	B
28	D
29	D
30	A

Figure 1: Key for 30 MCQs

Useful Formulae and Algorithms

$$x_i^{(k+1)} = \left(b_i - \sum_{\substack{j=1 \\ j \neq i}}^n a_{ij} x_j^{(k)} \right) / a_{ii}, \quad i = 1, \dots, n$$

Figure 2: Jacobi iterative method

Algorithm 32 Cholesky factorization of symmetric and positive definite matrix \mathbf{A}

```

for  $i = 1 : n$  do
     $\mathbf{H}(i, i) = \sqrt{\mathbf{A}(i, i) - \sum_{k=1}^{i-1} \mathbf{H}^2(i, k)}$ 
    for  $j = i + 1 : n$  do
         $\mathbf{H}(j, i) = \left( \mathbf{A}(j, i) - \sum_{k=1}^{i-1} \mathbf{H}(j, k) \mathbf{H}(i, k) \right) / \mathbf{H}(i, i)$ 
    end for
end for

```

Figure 3: Cholesky factorization algorithm

$$\mathbf{x}^{(k+1)} = (\mathbf{D} - \mathbf{L})^{-1} \mathbf{U} \mathbf{x}^{(k)} + (\mathbf{D} - \mathbf{L})^{-1} \mathbf{b}$$

Figure 4: Gauss-Seidel iterative method

$$x_i^{(k+1)} = \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(k+1)} - \sum_{j=i+1}^n a_{ij} x_j^{(k)} \right) / a_{ii}, \quad i = 1, \dots, n$$

Figure 5: Gauss-Seidel iterative method

$$proj_{\mathbf{v}} \mathbf{a} = \frac{\mathbf{a} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \mathbf{v}$$

Figure 6: Projection of vector a on v

$$x_{k+1} = \frac{f(x_k)x_{k-1} - f(x_{k-1})x_k}{f(x_k) - f(x_{k-1})}$$

Figure 7: Secant method

Algorithm 31 *LU factorization with partial pivoting*

Given the array \mathbf{A}
for $k = 1 : n - 1$ **do**
 Find p such that $|\mathbf{A}(p, k)| = \max_{k \leq p \leq n} |\mathbf{A}(k : n, k)|$
 Swap rows $\mathbf{A}(k, :) \leftrightarrow \mathbf{A}(p, :)$
 Swap rows $perm(k) \leftrightarrow perm(p)$
 for $i = k + 1 : n$ **do**
 if $\mathbf{A}(i, k) \neq 0$ **then**
 $m_{ik} = \mathbf{A}(i, k) / \mathbf{A}(k, k)$
 $\mathbf{A}(i, k + 1 : n) = \mathbf{A}(i, k + 1, n) - m_{ik} \cdot \mathbf{A}(k, k + 1 : n)$
 $\mathbf{A}(i, k) = m_{ik}$
 end if
 end for
end for

Figure 8: LU factorization algorithm