

# EE-2003 Computer Organization and Assembly Language

Serial No:

Sessional Exam-II

Total Time: 1 Hour

Total Marks: 60

Tuesday, 7<sup>th</sup> November 2023.

Signature of Invigilator

## Course Instructor

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Student Name: Areeq, Malik Roll No. 221-1167 Section B Signature

DO NOT OPEN THE QUESTION BOOK OR START UNTIL INSTRUCTED.

### Instructions:

1. Attempt all questions on the question-book. Read the question carefully, understand the question, and then attempt it.
2. No additional sheet will be provided for rough work. Use the provided space for rough work
3. After asked to commence the exam, please verify that you have **Eight(8)** different printed pages including this title page. There are a total of **5** questions.
4. Calculator sharing is strictly prohibited.
5. Use permanent ink pens only. Any part done using soft pencil will not be marked and cannot be claimed for rechecking.

	Q-1	Q-2	Q-3	Q-4	Q-5	Total
Marks Obtained	10	05	10	10	18	53
Total Marks	10	10	10	10	20	60

Good.

In Q#2: (11111) this result is circled, but it seems right to me, After  $A = A - M$ , so can you please recheck this Question.

Regards!

(immediate steps wrong)

**Question 1 [3+7= 10 Marks]**

- i. Make corrections to the bubble sort code written for 16-bit processor. [3]
- ii. You are supposed to modify the given code for 32-bit processor for declaration given on the left. [7]
  - a. Your array should be in descending order.
  - b. Array should order work for sign numbers as well.

16-Bit Processor	32-Bit Processor
<pre> .data     array db -5, 1, 0, 3     swap db 0 .code     mov cx, 4     dec cx start:     mov swap, 0     mov bx, 0  loop1:     mov ax, [bx+array]     cmp ax, [bx+array+1]     jbe noswap      mov dx, [bx+array+1]     mov [bx+array+1], ax     mov [bx+array], dx     mov swap, 1  noswap:     add bx, 2     cmp bx, cx     jne loop1      cmp swap, 1     je start main ENDP END main                     </pre> <p><i>Handwritten corrections:</i>                      - circled '4' and '3' with a red line and '3' written next to it.                      - circled '2' and '1' with a red line and '1' written next to it.                      - circled 'dx' and 'ax' with a red line and 'al' written next to it.                      - circled 'bx' and 'cx' with a red line and 'bx' written next to it.                      - circled 'swap' and '1' with a red line and '0' written next to it.                      - circled 'je start' with a red line and 'jne loop1' written next to it.                      - circled 'main ENDP' and 'END main' with a red line and 'main ENDP' written next to it.</p>	<pre> .data     array dword -5, 1, 0, 3, 4, -2     swap db 0 .code     mov ecx, 6     dec ecx start:     mov swap, 0     mov ebx, 0  loop1:     mov eax, [ebx+array]     cmp eax, [ebx+array+4]     jbe noswap      mov ecx, [ebx+array+4]     mov [ebx+array+4], eax     mov [ebx+array], ecx     mov swap, 1  noswap:     add ebx, 4     cmp ebx, ecx     jne loop1     cmp swap, 1     je start main ENDP END main                     </pre> <p><i>Handwritten corrections:</i>                      - circled '6' and '7' with a red line and '7' written next to it.                      - circled 'ebx' and 'ecx' with a red line and 'ebx' written next to it.                      - circled 'swap' and '1' with a red line and '0' written next to it.                      - circled 'je start' with a red line and 'jne loop1' written next to it.                      - circled 'main ENDP' and 'END main' with a red line and 'main ENDP' written next to it.</p>

Signed Jump Flags		Unsigned Jump Flags		
CMP Results	Flags	CMP Results	ZF	CF
Destination < source	SF ≠ OF	Destination < source	0	1
Destination > source	SF = OF	Destination > source	0	0
Destination = source	ZF = 1	Destination = source	1	0



## Question 2 [8+2=10 Marks]

You are supposed to divide  $(10100)_2 / (11)_2$  using unsigned division. Check your answer by performing binary division.

Division				Steps	Count	FLOW CHART
M	A	Q	Initialize			
<del>000011</del>	<del>000000</del>	<del>010100</del>	Initialize	6		
	A	Q			Shift left	
	000000	101000			Sub	
	111101	101000			$Q_0 = 0$	
	000000	101000			$A \leftarrow A + M$	
	000001	010000			Shift left	
	111110	010000			Sub	
	000001	010000			$Q_0 = 0$	
	000001	010000			$A \leftarrow A + M$	
	000010	100000			Shift left	
	111111	100000			Sub	
	000010	100000			$Q_0 = 0$	
	000010	100000			$A \leftarrow A + M$	
	000001	000000			Left	
	000010	000000			Sub	
	000010	000001			$Q_0 = 1$	
	000100	000010			Left	
	000001	000010			Sub	
	000001	000011			$Q_0 = 1$	
	000010	000010			Left	
	111111	000110			Sub	
	000010	000110			$Q_0 = 0$	
					$A \leftarrow A + M$	
Quotient	000110 (6)			Remainder	000010 (2)	



## Question 3 [2+2+6=10 Marks]

Consider the given assembly code. For part I, II & III fill register & for part IV fill memory (marks will be given for filling value of s3).

### Fill Memory and Registers

**Part I**

```
.code
mov ax, 0
mov al, '9'
add al, '8'
aaa
or ax, 3030h
```

ax	0
al	39
al	71
ax	0107
ax	3137

**Part IV**

```
.data
string1 BYTE "987"
string2 BYTE "789"
s3 dB (SIZEOF string1+1) DUP(0), 0
```

```
.code
main Proc
```

```
mov esi, SIZEOF string1 - 1
mov edi, SIZEOF string1
mov ecx, SIZEOF string1
mov bh, 0
```

L1:

```
mov ah, 0
mov al, string1[esi]
add al, bh
aaa
mov bh, ah
add al, string2[esi]
aaa
or bh, ah
or bh, 30h
or al, 30h
mov s3[edi], al
dec esi
dec edi
```

loop L1

```
mov s3[edi], bh
```

```
main ENDP
END main
```

**Part II**

```
.data
val1 db '5'
val2 db '7'
.code
mov ax, 0
mov al, val1
add al, val2
aas
or al, 30h
```

ax	0000
al	35
al	6C
ax	FF09
al	FF39

**Part III**

```
.data
val1 db 5h
val2 db 6h
.code
mov bl, val1
mov al, val2
mul bl
aam
```

bl	05
al	06
bl	05
ax	0300

ah=0  
al='7'  
al='7'  
ah=0, 07  
al=07  
bh=0, ah  
al=07  
bh=0  
bh=30  
al=37

edi/ecx  
7 8 9 / s3  
1 1 1 7 8 9 / 0 0 - 10

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0100	39	38	37	37	38	39	31	37	37	00						
0130																



Question 4 [10 Marks]

Write down the value of the requested register/variable after the execution of each specified line.

Code	Value
<pre> .data mFLAGS WORD 23997 → 010111011011101 mDATA BYTE 10101010b permTable DB "31302928"  .code main PROC movzx eax, mFLAGS test mFLAGS, 00000000000000000001b JZ skip  mov esi, offset permTable mov ecx, 32 mov ebx, 1 mov edx, 0  mov dh, byte ptr [esi] , dh = 3 inc esi mov dl, byte ptr [esi] , dl = 1 SUB dh, 48 dh = 3 SUB dl, 48 dl = 1 mov al, dh mov dh, 10 → dh, 10 mul dh add dl, al  MOV al, dl (al = 32) mov ecx, 2 mov al, mData mov dl, 8 ; Load mData into al ; Number of bits in mData  SwapLoop: shl al, 1 ; Shift left (MSB goes to carry flag) rcr mData, 1 ; Rotate right through carry in mData loop SwapLoop ; mov ecx, 1  rcr mData, cl 01101010, 1 CF = 1 10110101, E ror mData, 1  skip: INVOKE ExitProcess, 0  main ENDP END main </pre>	<p>Jump Taken/Not</p> <p><del>NOT</del></p> <p>DL (decimal)</p> <p>31 or 4F</p> <p>; Demonstrate loop rough work</p> <p>mDATA</p> <p>01101010</p> <p>mDATA</p> <p>10110101</p> <p>mDATA</p> <p>11011010</p>

Rough Work

10101010  
 10101010  
 10101010  
 10101010  
 Mdata = 10101010  
 CF = 1  
 mdata  
 01101010  
 CF = 1



Question 5 [20 Marks]

- i. SHL instruction performs unsigned multiplication when the multiplier is a power of 2 and any other number can be expressed in powers of 2. Write instructions to find the product of AL by 29. Not supposed to use any type of mul instruction or algorithm write an optimized code

$$\text{As } 29 = 2^4 + 2^3 + 2^2 + 2^0$$

```
mov al, 29
mov bl, al
mov cl, 0
mov dl, al
```

```
shl bl, 4 ; (2^4)
```

```
shl cl, 3 ; (2^3)
```

```
shl al, 2 ; (2^2)
```

```
add bl, cl
```

```
add bl, dl
```

inc bl  
mov bl, bl ; (al = 29 \* 29)

05

- ii. Write a generic program that count number of 1's in a declaration given below. Ary can be of any size or type

.Data

```
ary dq 0ABCDEF1234567890H, -1, 1929394959697900h, -2
NumberOfOnes dw 0
```

.Code

```
mov ecx, lengthof ary
```

```
mov edx, 0
```

```
mov esi, offset NumberOfOnes
```

Loop 1:

```
cmp [ary+edx], 1
```

```
jnz skip
```

```
add [esi], 1
```

```
skip:
```

```
add edx, type ary
```

```
loop loop1;
```

esi

02



- iii. Update Flags after executing following code and state which of the following jumps will be taken or not taken? Mention flags required for the jump. No marks for direct answer? Rough work is required.

CODE	Taken	Not Taken	Flags Required
mov al, 24			
mov bl, -25			
cmp al, bl			
ja 11		<input checked="" type="checkbox"/>	Carry, Zero
11: jnb 12		<input checked="" type="checkbox"/>	Carry, Zero
12: jg 13	<input checked="" type="checkbox"/>		Sign, Overflow
13: jle 14		<input checked="" type="checkbox"/>	Zero, sign, overflow
14: jnae 15	<input checked="" type="checkbox"/>		Zero, carry
15:			

  

Flags	Sign	Zero	Carry	Overflow	Parity	Auxiliary
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

*Handwritten notes: (0011000) (1100111) 04*

- iv. Update Register after every instruction

.code	Register
mov ax, 0DA15h	ax: 1110 1010 (EA)
mov bl, 025H	bl: 1100 1111 (CF)
xor al, -1	al: 0010 0101 (25)
xor bl, al	ah: 000 0000 (00)
xor al, bl	al: 1010 0101 (A5)
xor ah, ah	al: 0100 1011 (4B)
clc	al: 0010 1100 (2C)
mov al, 05AH	al: 0000 1011 (0B)
ROR al, 4	
RCL al, 1	
SAL al, 2	
SAR al, 2	

*Handwritten notes: 05, CF=1, 02*

As you being the youth. How could you contribute to make Pakistan a better place? [mufta]

As youth of Pakistan, we can contribute to country by studying well, and after studies, put effort for prosperity of country.