



ELECTION SYSTEM

SEM III C++ PROJECT

CONTENTS

What we are going to discuss

1

Meet the team

2

Abstract

3

Introduction

4

Project Design

5

Implementation

6

Results

7

Concluding Remarks

TEAM

Group 13



Guided by: Dr. Rajiv Senapati

1	Abdul Jawad Khan		AP21110010131
2	Subodh Amru Kiliveti		AP21110010133
3	Mahendra Kumar		AP21110010193
4	Suprabath Gangiredla		AP21110011185

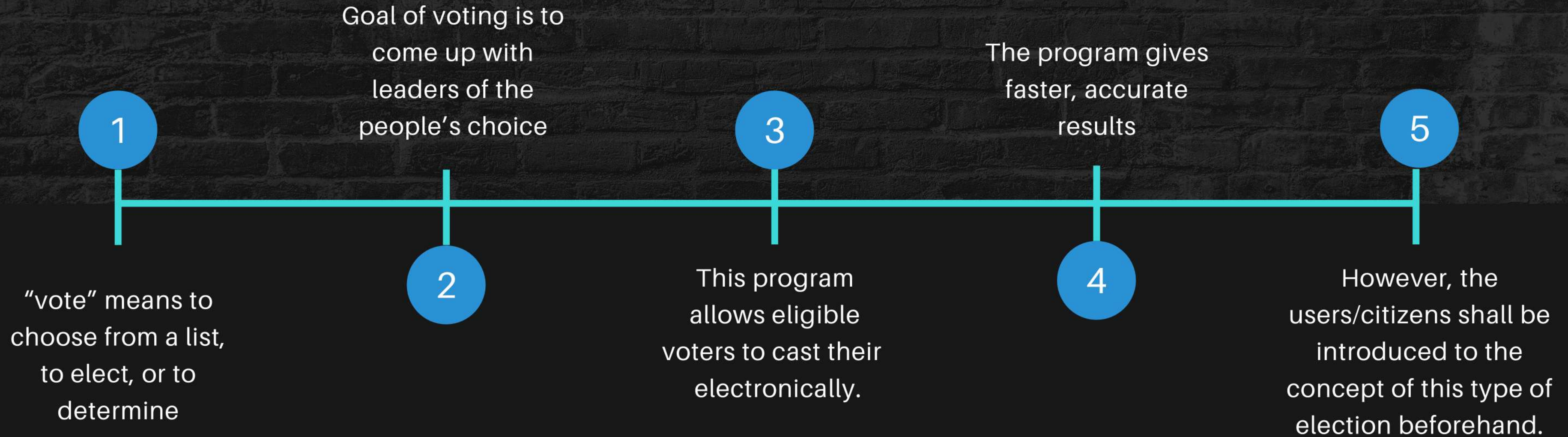


2. ABSTRACT



ABSTRACT

General information about the project





3. INTRODUCTION

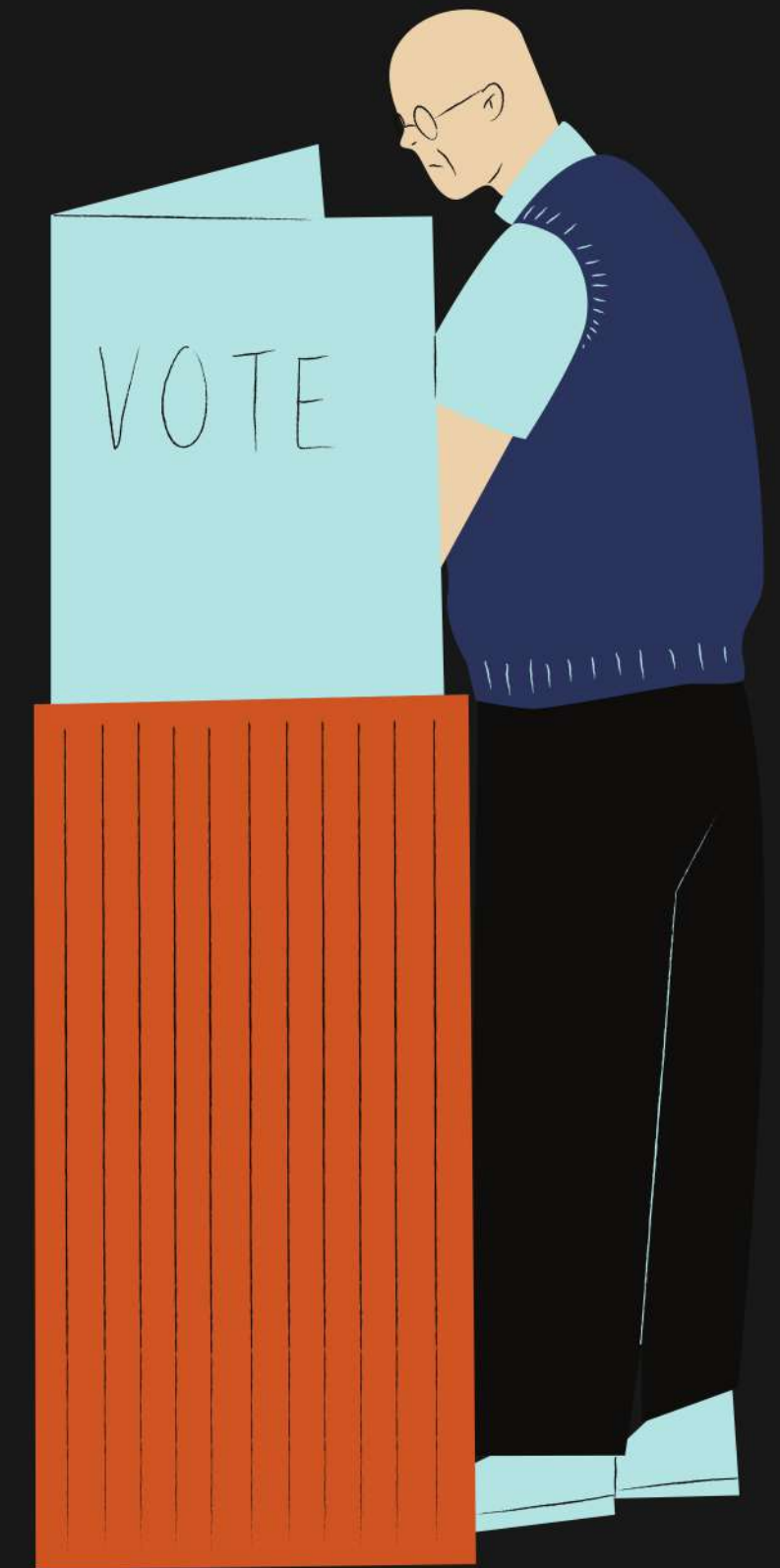


INTRODUCTION

WHAT WE INTEND TO DO THROUGH THIS PROJECT

OBJECTIVES OF THIS PROJECT:

- Get rid of traditional ballot boxes or EVMs and create a faster voting system.
- To eliminate the worry for EVM's malfunctioning.
- Can work on any system including the low end.



INTRODUCTION

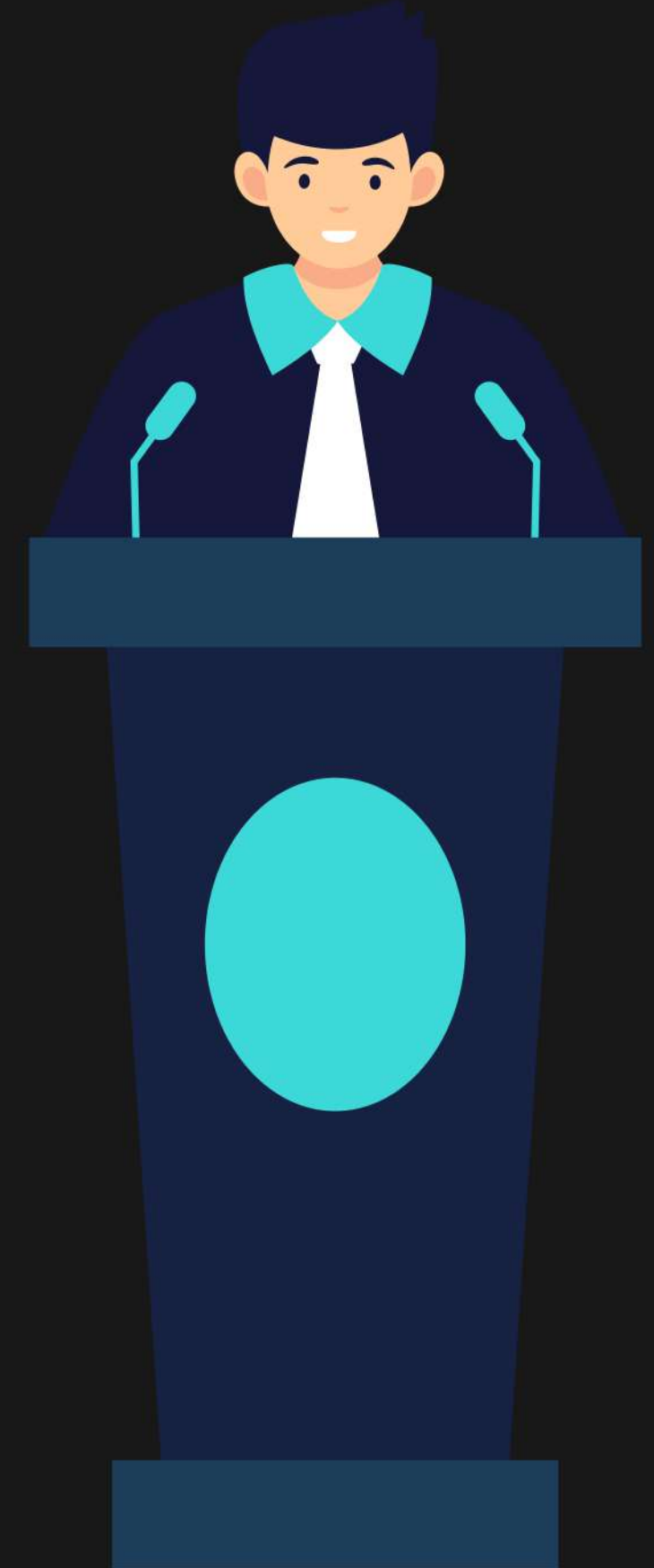
FUNCTIONALITIES OF THE ELECTRONIC VOTING SYSTEM

ALLOWS THE VOTER TO

- Register themselves
- Cast to vote for any candidate of their choice

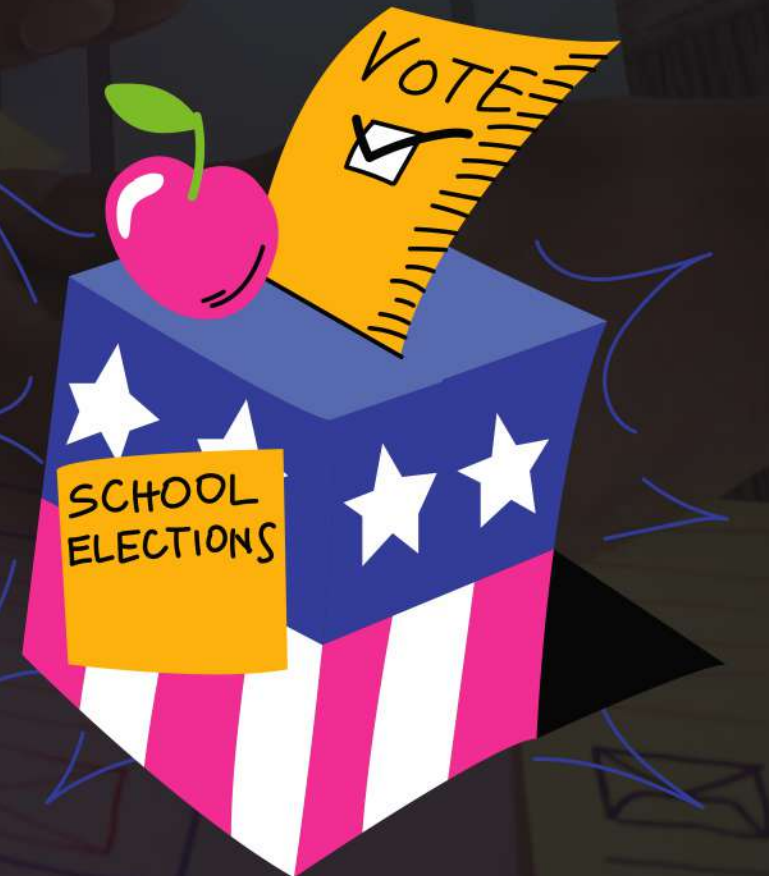
ALLOWS THE OFFICER TO

- Update the candidates contesting in the elections before the voters can start voting.
- See the number of votes that were cast for each contesting candidate, after the voters have given their votes.



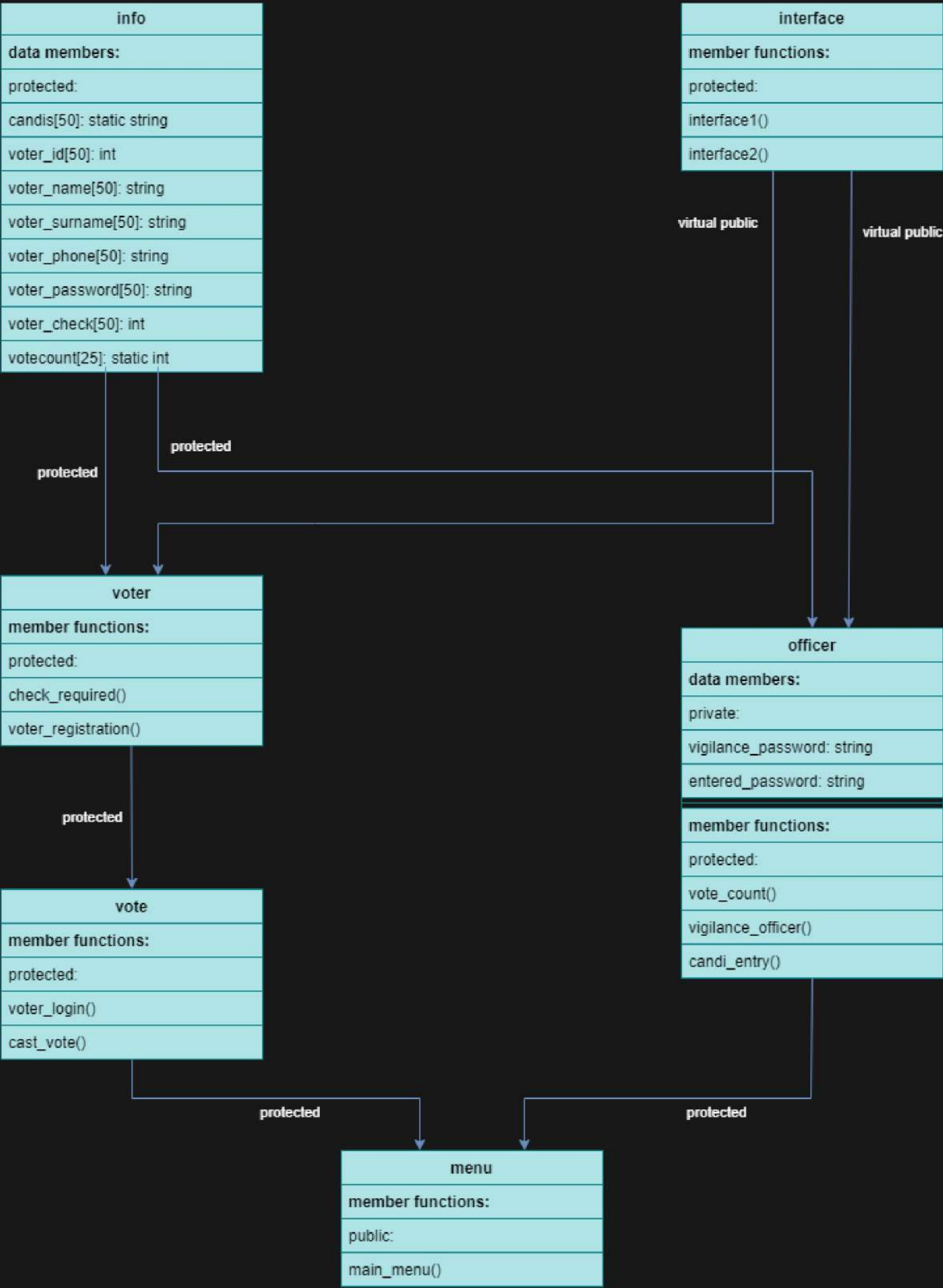


4. PROJECT DESIGN



PROJECT DESIGN

- We designed this project using the core concepts of object-oriented programming (OOP).
- Classes and objects, data encapsulation and abstraction, array data members, static data members, and inheritance are the Object-Oriented concepts that we used to design this project.
- While designing the project, we tried to keep data members as protected as possible because the data stored in this project is very sensitive.
- The concepts of protected and virtual public inheritance were used. The UML diagram for this project is as follows:





5. PROJECT IMPLEMENTATION



PROJECT IMPLEMENTATION

class info:

- This is one of the base classes used in our program.
- The purpose of this class is to store all the data that will be used throughout the execution of the program.
- This class stores the voter ID, name, surname, phone number, and password of all the voters.
- It also has a variable voter_check which checks if the voter has previously voted.
- Apart from this, this class also has two static variables namely static string candis and static int votecount which store the names of candidates that are contesting in the elections and also the number of votes that were cast for them.

```
7   class info
8   {
9       protected:
10      static string candis[25];
11      int voter_id[50];
12      string voter_name[50];
13      string voter_surname[50];
14      string voter_phone[50];
15      string voter_password[50];
16      int voter_check[50];
17      static int votecount[25];
18  };
19
20  string info::candis[25];
21  int info::votecount[25];
22
```

PROJECT IMPLEMENTATION

class interface:

This is another base class that is used in our program. It has two member functions namely interface1() and interface2() both of which are protected.

void interface1() and void interface2():

- These two functions are used to give good readability and look to the output.

```
23  class interface
24  {
25      protected:
26          void interface1();
27          void interface2();
28  };

62  void interface::interface1()
63  {
64      cout<<"\n\t\t\t|=====|";
65      cout<<"\n\t\t\t|===== ONLINE ELECTION SYSTEM =====|";
66      cout<<"\n\t\t\t|===== C++ PROJECT =====|";
67      cout<<"\n\t\t\t|=====|";
68      cout<<"\n";
69  }

70
71  void interface::interface2()
72  {
73      cout<<"\n\t\t\t|=====|";
74      cout<<"\n\t\t\t|===== WELCOME TO ELECTIONS - 2022 =====|";
75      cout<<"\n\t\t\t|=====|";
76      cout<<"\n";
77  }
```


PROJECT IMPLEMENTATION

class voter:

This class is protectively inherited from the base class info and virtually inherited from the base class interface. This class has two member functions namely check_required() and voter_registration() both of which are declared under the access specifier 'protected'.

void check_required():

- This function belongs to the 'voter' class. This function is basically to check if the voter has voted before or not.

void voter_registration():

- This function is used to register the voter. It is called by void_voterlogin(). It gives a unique voter Id to each voter. Then it takes the inputs from the user such as name, surname, and phone number, and finally allows the user to set a password. Following all the steps the message 'You have successfully completed the registration' is displayed.

```
30  class voter:protected info,virtual public interface
31  {
32      protected:
33          void check_required();
34          void voter_registration();
35  };
79  void voter::check_required()
80  {
81      int noo=0;
82      for(noo=0;noo<n;noo++)
83      {
84          voter_check[noo]=0;
85      }
86      getc;
87  }
88
89  void voter::voter_registration()
90  {
91      system("cls");
92      interface1();
93      interface2();
94      static int x=0;
95      static int id=3458889;
96
97      check_required();
98      cout<<"\n\t\t Your voter id is "<<id;
99      cout<<"\n\t\t Please enter the voter id allotted to you: ";
100     cin>>voter_id[i];
101     cout<<"\n\t\t Enter your first name: ";
102     cin>>voter_name[i];
103     cout<<"\n\t\t Enter your last name: ";
104     cin>>voter_surname[i];
105     cout<<"\n\t\t Enter your phone number: ";
106     cin>>voter_phone[i];
107     cout<<"\n\t\t Enter your password: ";
108     cin>>voter_password[i];
109     cout<<"\n\t\t You have successfully completed the registration!!!";
110     voter_check[i] = 1;
111     i++;
112     id++;
113
114     fflush(stdin);
115     getchar();
116 }
```


PROJECT IMPLEMENTATION

`class vote:`

This class is protectively inherited from the class voter. It has two member functions namely voter_login() and cast_vote() both of which are protected.

`void voter_login():`

- This function is used to log the voter in. The sub-function used here is cast_vote(), voter_registration(). Depending on the input from the user the control flows into any one of these subfunctions or the user is directed back to the home page.

```
37  class vote:protected voter
38  {
39      protected:
40          void voter_login();
41          void cast_vote();
42  };

117 void vote::voter_login()
118 {
119     system("cls");
120     int choice_voter;
121     do
122     {
123         system("cls");
124         interface1();
125         interface2();
126         cout<<"\n\t\t\t|=====|";
127         cout<<"\n\t\t\t|=====|VOTER MENU|=====|";
128         cout<<"\n\t\t\t|=====|";
129         cout<<"\n";
130         cout<<"\n\t\t\tIf you are a new voter please register yourself first by selecting choice 2";
131         cout<<"\n\t\t\t1. Cast your vote";
132         cout<<"\n\t\t\t2. Voter registration";
133         cout<<"\n\t\t\t3. Back";
134         cout<<"\n\t\t\tPlease enter your choice:";
135         cin>>choice_voter;
136
137         switch(choice_voter)
138         {
139             case 1: cast_vote();break;
140             case 2: voter_registration();break;
141             case 3: cout<<"\n Home page";system("cls");break;
142             default: cout<<"\n Kindly give a valid Input!";
143         }
144     }while(choice_voter!=3);
145     fflush(stdin);
146 }
```

PROJECT IMPLEMENTATION

void cast_vote():

- This is a function through which we allow the user to cast their vote. It is in the class 'vote'.
- Requirements For voting:
 - 1) Firstly, the contesting candidates must be updated by the officer.
 - 2) Secondly, the voter ID must be registered and the user must enter the password of that voter ID correctly, only then the list of candidates will be displayed to them. The voter will be given 3 tries to enter the password correctly.
- After voting, the voter_check of that voter ID is updated which prevents the same voter from voting again. (This is the crucial part which is shown in the snippet beside).

```
if(voter_check[hi]==1)
{
    cout<<"\n\t\t Voter first name : "<<voter_name[hi];
    cout<<"\n\t\t Voter last name : "<<voter_surname[hi];
    cout<<"\n\t\t Voter phone number : "<<voter_phone[hi];
    cout<<"\n\n\t\t ### Please choose your Candidate ####";
    for(int i=0;i<n;i++)
    {
        cout<<"\n\t\t"<<i+1<<". "<<candis[i];
    }
    cout<<"\n\n\t\t Input your choice (1 - "<<n<<" ) : ";
    cin>>choice;
    votecount[choice-1]++;
    voter_check[hi]++;
}
else
{
    cout<<"\n\t\t Sorry you have already voted!!!";
}
```


PROJECT IMPLEMENTATION

class officer:

This class is protectively inherited from the class info and virtually inherited from the class interface. It has two private data members namely, vigilance_password and entered_password. This class also has three member functions namely, void vote_count(), void vigilance_officer(), void candi_entry() which are all protected.

void vote_count():

- This function is used to know the votes obtained by each candidate. It is called by the function 'void vigilanceofficer()'.

void vote_count():

- This function is used by the officer to add the number of candidates contesting in the elections. Once the number of candidates are entered only then the voters are allowed to cast their votes.

```
44 class officer:protected info,virtual public interface
45 {
46     private:
47     string vigilance_password="#Good@Officer";
48     string entered_password="";
49     protected:
50     void vote_count();
51     void vigilance_officer();
52     void candi_entry();
53 };
219 void officer::vote_count()
220 {
221     system("cls");
222     interface1();
223     interface2();
224     cout<<"\n\t\t ##### Voting Statics #####";
225     for(int i=0;i<n;i++)
226     {
227         cout<<"\n\t\t"<< candis[i]<< " " " <<votecount[i];
228     }
229     fflush(stdin);
230     getchar();
231 }
232
278 void officer::candi_entry()
279 {
280     system("cls");
281     interface1();
282     interface2();
283     int n1,p;
284     cout<<"\n\t\tEnter Number of Parties:" ;
285     cin>>n1;
286     n=n+n1;
287     for(p=i;p<n;p++)
288     {
289         cout<<"\n\t\tParty "<<p+1<<" name :";
290         cin>>candis[p];
291     }
292     cout<<"\n\t\tParties Updated Successfully!";
293
294     i=p;
295     fflush(stdin);
296     getchar();
297 }
```


PROJECT IMPLEMENTATION

class menu:

This class is used to display the main menu of the program. It is protectively inherited from the class vote and officer. This class only has one member function main_menu() which is public.

void main_menu():

- This is the only public member function in our entire program. It was declared publicly so that it can be called by using the object of the menu class in the main() function.
- The purpose of this function is to display the main menu of our program.

[illegible]

PROJECT IMPLEMENTATION

int main():

- This is the main function of the program. From here the execution of the program begins.
- Here the object of the class menu is declared as m. Using this object, we access the main_menu() member function of the menu class.



```
331  int main()
332  {
333      menu m;
334      m.main_menu();
335      return 0;
336  }
```




6. RESULTS



Results

```
|=====|  
|=====  
|      ONLINE ELECTION SYSTEM      |=====  
|=====  
|              C++ PROJECT          |=====  
|=====|  
  
|=====|  
|=====  
|    WELCOME TO ELECTIONS - 2022    |=====  
|=====|  
  
-----  
-----  
                LOGIN                -----  
-----  
-----  
            1. Vigilance officer      -----  
-----  
                  2. Voter             -----  
-----  
                  3. Exit               -----  
-----  
Please enter your choice : █
```

Program starts with displaying the main menu of the program.
Here the user gets an option to login as a officer or a voter



On selecting option 1 on the main menu we get the officer menu as shown below

Results

```
=====|
=====| ONLINE ELECTION SYSTEM |=====|
=====| C++ PROJECT |=====|
=====|
```

```
=====|
=====| WELCOME TO ELECTIONS - 2022 |=====|
=====|
```

Enter Number of Parties:3

Party 1 name :xyz

Party 2 name :pqr

Party 3 name :abc

Parties Updated Successfully!

```
=====|
=====| ONLINE ELECTION SYSTEM |=====|
=====| C++ PROJECT |=====|
=====|
```

```
=====|
=====| WELCOME TO ELECTIONS - 2022 |=====|
=====|
```

```
=====|
=====| |OFFICER MENU| |=====|
=====|
```

1. Find Vote Count
2. Enter Candidates
3. Back

Please enter your choice : 2

By selecting option number 2 from officer menu the officer will be able to update the contesting candidates as shown above

On selecting option 2 on the main menu we get the voter menu as shown below

```
|=====|
|====  ONLINE ELECTION SYSTEM  =====|
|====  C++ PROJECT              =====|
|=====|

|=====|
|====  WELCOME TO ELECTIONS - 2022  =====|
|=====|

|=====|
|====  |VOTER MENU|              =====|
|=====|
```

```
If you are a new voter please register yourself first by selecting choice 2
1. Cast your vote
2. Voter registration
3. Back
Please enter your choice:2█
```

Results

```
|=====|
|====  ONLINE ELECTION SYSTEM  =====|
|====  C++ PROJECT              =====|
|=====|

|=====|
|====  WELCOME TO ELECTIONS - 2022  =====|
|=====|
```

```
Your voter id is 3458889
Please enter the voter id alloted to you: 3458889

Enter your first name: Tony

Enter your last name: Stark

Enter your phone number: 8886002600

Enter your password: jarvis

You have successfully completed the registration!!!█
```

By selecting option number 2 from voter menu the voters will be able to register themselves by entering the required details one by one as shown above



THANK YOU