

Scientific Computing Assignment 2

1) Question 1

- a) Application of Sparse Matrices
 - i) Pagerank algorithm to rank web pages for optimized web search.
 - ii) Solving PDEs of different domains. (Especially Computational FLuid Dynamics)

b) Read.

c)

$$\begin{pmatrix} 1 & 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 8 & 0 & 0 & 16 \\ 0 & 32 & 0 & 0 & 64 \end{pmatrix}$$

Matrix in CRS format

$Row_ptr = (0\ 2\ 3\ 3\ 5\ 7)$

$Col_ind = (0\ 3\ 3\ 1\ 4\ 1\ 4)$

$Values = (1\ 2\ 4\ 8\ 16\ 32\ 64)$

- d) Generate Sparse Matrix
- e) Matrix to CRS format
- f) Get the (i,j)th element from CRS formatted Matrix
- g) Set and element in (i,j)th position
- h) CRS to CCS format Conversion
- i) Generate a Random Matrix, Convert to CSR format, Set Diagonals to 2016, and convert it to CCS format and print
- j) Matrix Vector Multiplication

Algorithm	N = 10	N = 50	N = 100	N = 500	N = 1000	N = 5000
Sparse (ms)	0.017405	0.197887	0.622034	9.5460415	43.410540	1288.798332
Dense (ms)	0.020980	0.438929	1.499176	27.653217	122.936249	3249.945402

k) Matrix Matrix Addition

Algorithm	N = 10	N = 50	N = 100	N = 500	N = 1000	N = 5000
Sparse (ms)	0.041485	0.808239	2.507210	45.750141	184.364796	4957.509041
Dense (ms)	0.043392	0.892162	2.872706	54.998636	221.481562	5891.148329

2) Question 2

a) -2 , -3 , 11

b) Normalized Power Iteration with initial vector $[0 \ 0 \ 1]^T$.

k th Iteration	X_k^T	$\ y_k\ _{\text{Infinity}}$
1	[0.5, 1.0, 0.25]	4.0
2	[0.5, 1.0, 0.8611]	9.0
3	[0.5, 1.0, 0.7306]	11.4444
4	[0.5, 1.0, 0.7536]	10.9224
5	[0.5, 1.0, 0.7493]	11.0144
6	[0.5, 1.0, 0.7501]	10.9972
7	[0.5, 1.0, 0.75]	11.000399999999999
8	[0.5, 1.0, 0.75]	11.0

c) Shifted Normalized Power Iteration. Matrix is shifted by -2

k th Iteration	X_k^T	$\ y_k\ _{\text{Infinity}}$
1	[-0.5, -1.0, -0.75]	7.0
2	[-0.5, -1.0, -0.75]	13.0

d) After the shift the convergence rate is increased hence the number of iterations are reduced from 8 to 2. The reason to choose -2 to as the shift is, -2 is the second highest eigenvalue of the matrix.

e) Pagerank Algorithm