

Sorting Lower Bound

Andreas Klappenecker
[based on slides by Prof. Welch]

Warm Up

Review of a Few Sorting Algorithms

Insertion Sort

Insertion Sort



Insertion Sort

- incrementally build up longer and longer prefix of the array of keys that is in sorted order
- take the current key, find correct place in sorted prefix, and shift to make room to insert it
- Finding the correct place relies on comparing current key to keys in sorted prefix

Worst-case running time: $\Theta(n^2)$

Insertion Sort Demo

Insertion Sort Animation

Insertion Sort

```
// Sort A[1..N]
i ← 2
while i < length(A)
    j ← i
    while j > 1 and A[j-1] > A[j]
        swap A[j] and A[j-1]
        j ← j - 1
    end while
    i ← i + 1
end while
```


Insertion Sort Execution Example

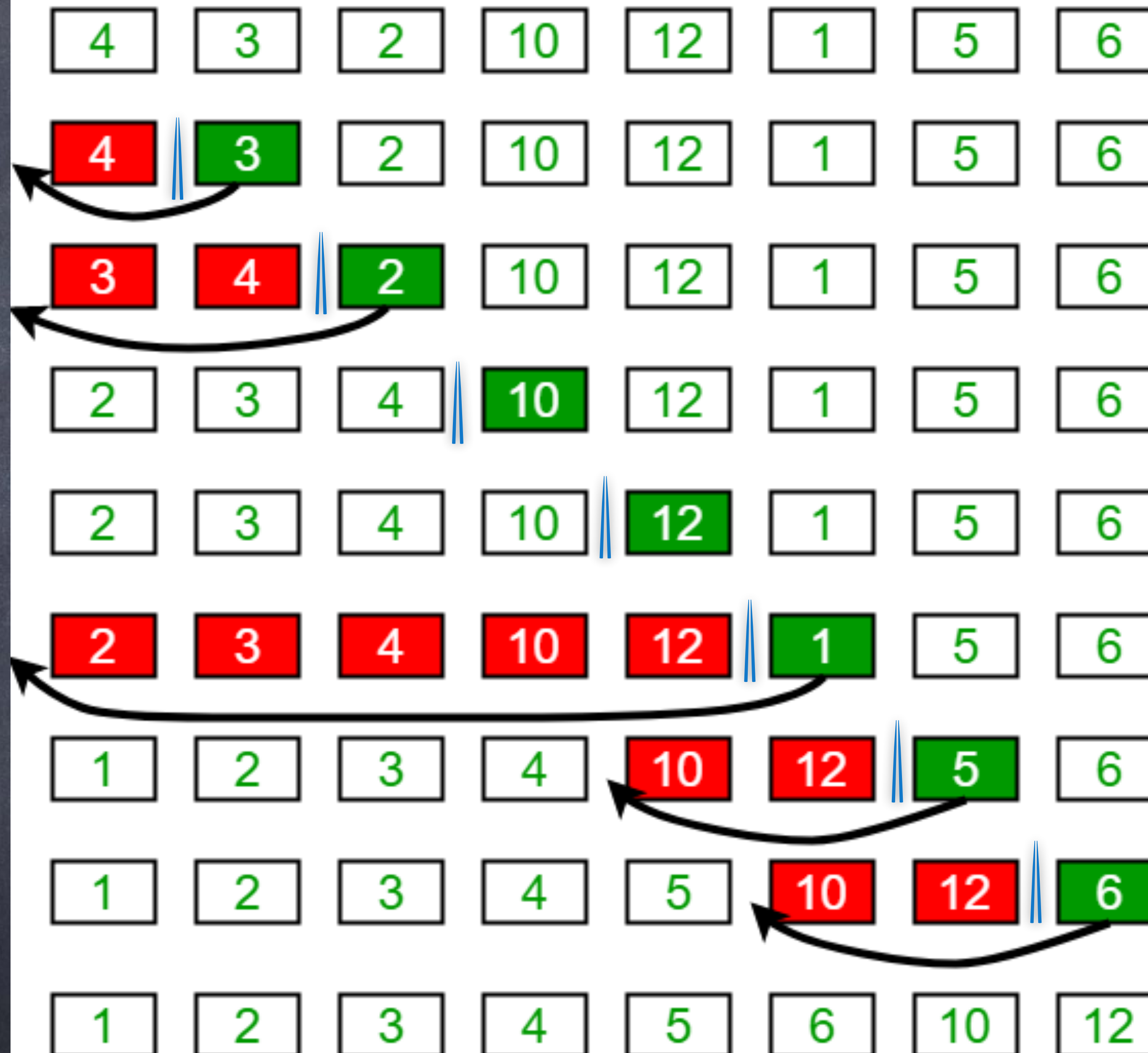


Image courtesy of
[geeksforgeeks.org](https://www.geeksforgeeks.org)

Heapsort

Heapsort Review

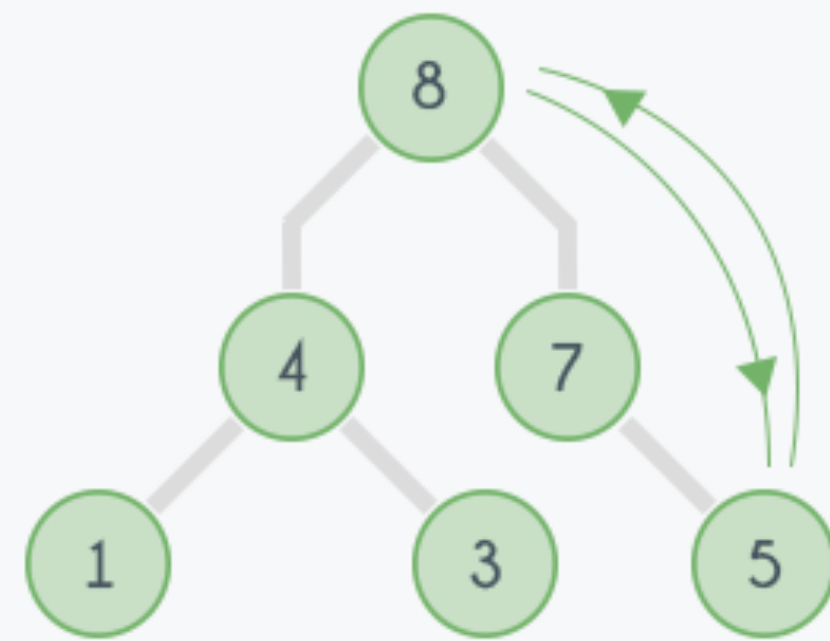
How it works:

- put the keys in a max-heap data structure
- repeatedly remove the maximum from the heap and restore the heap

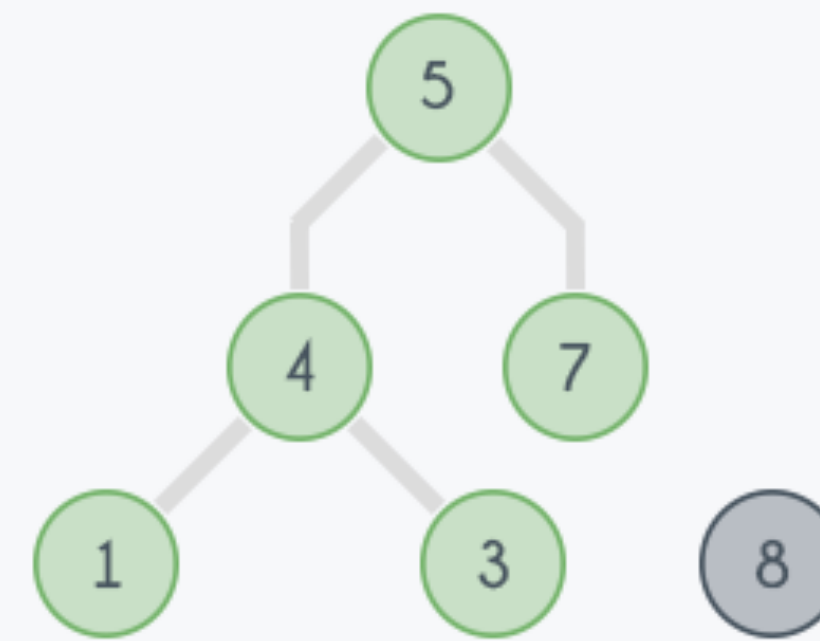
Manipulating the heap involves comparing keys to each other

Worst-case running time is $\Theta(n \log n)$

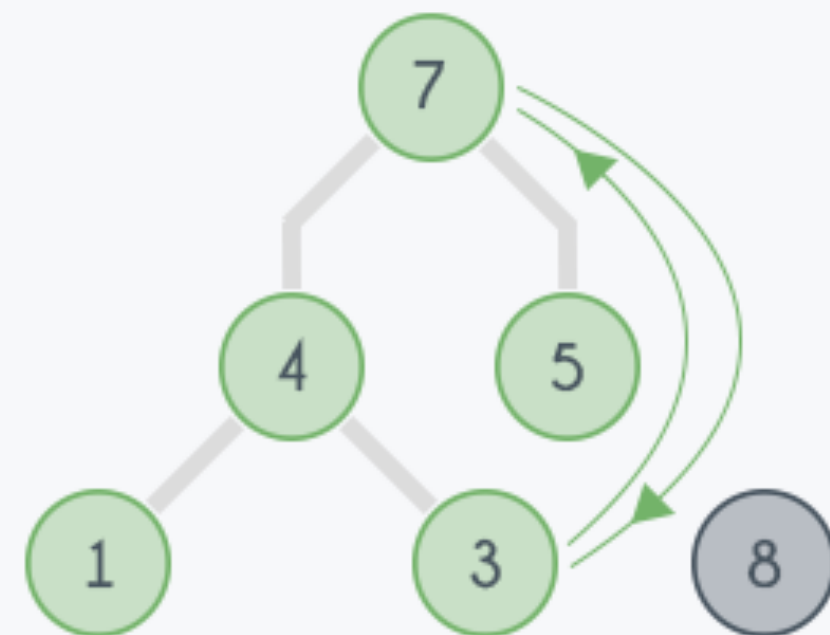
Step 1
Initial Elements



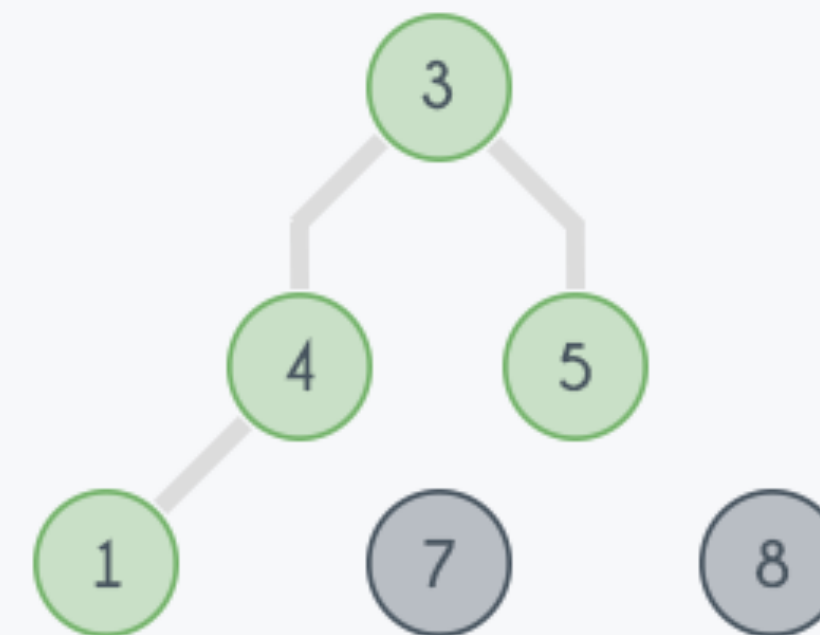
Step 2



Step 3
Max Heap

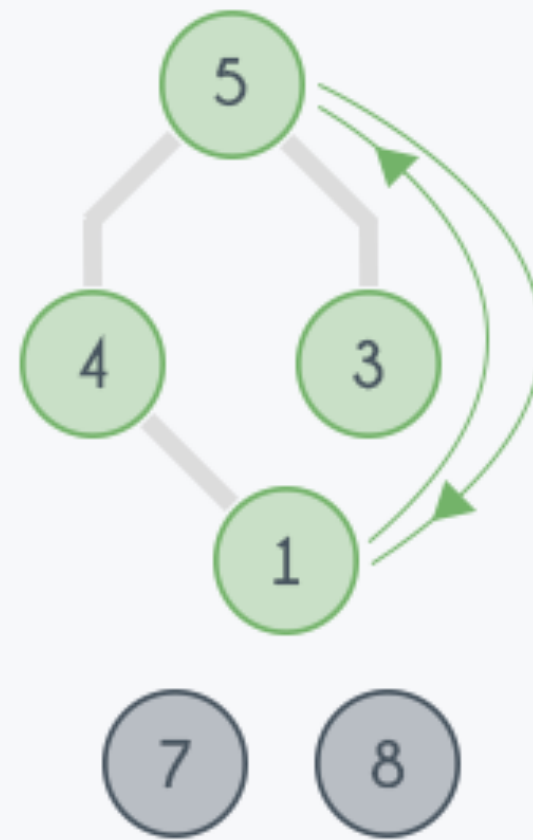


Step 4

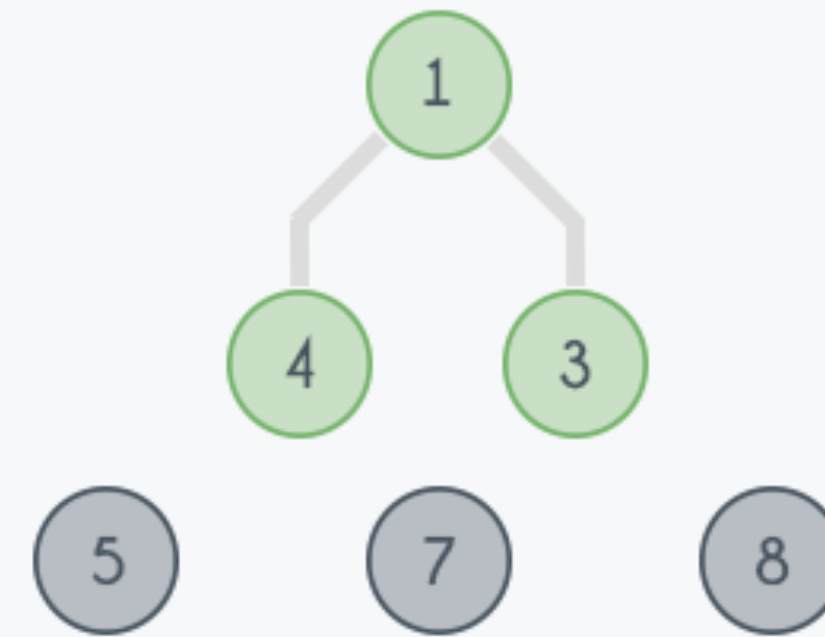




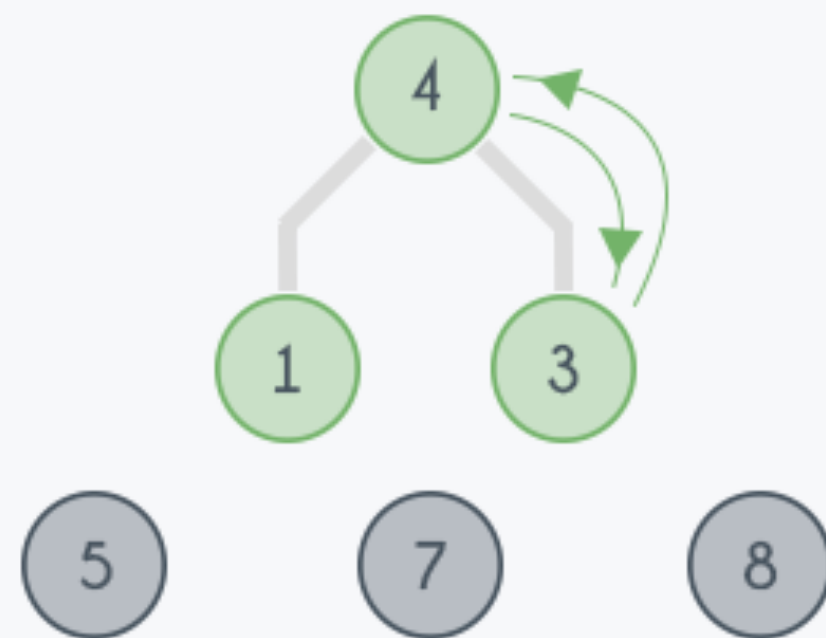
Step 5
Max Heap



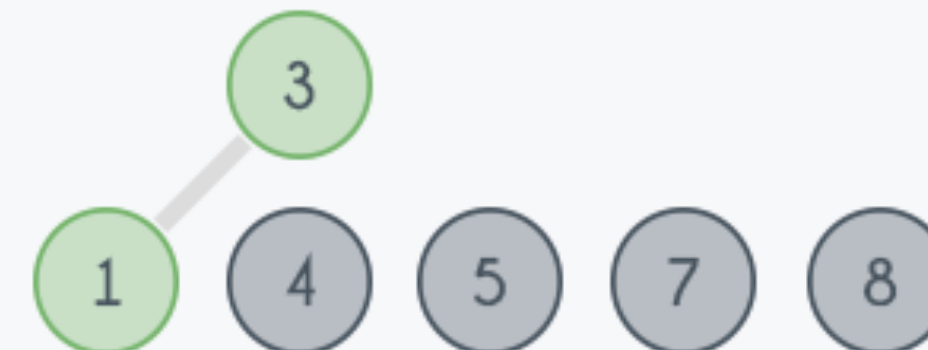
Step 6



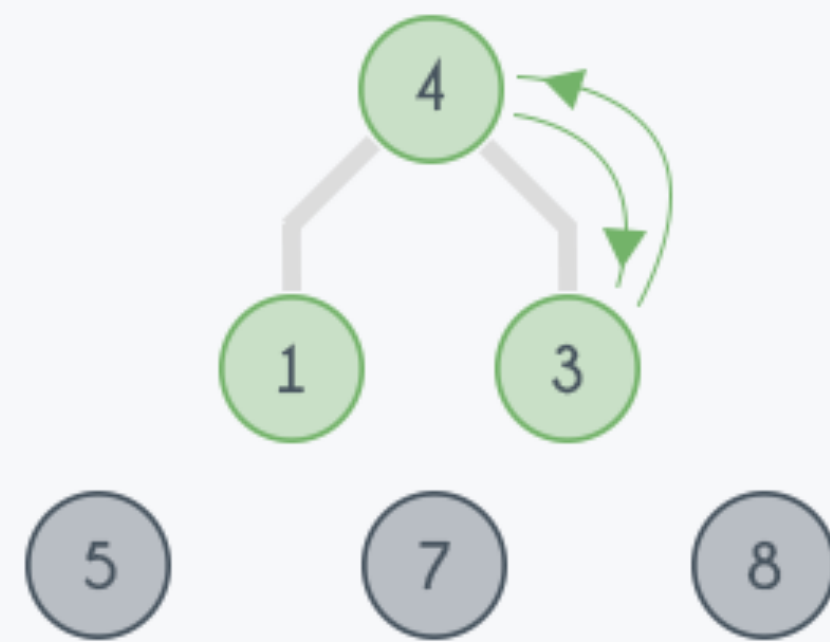
Step 7
Max Heap



Step 8



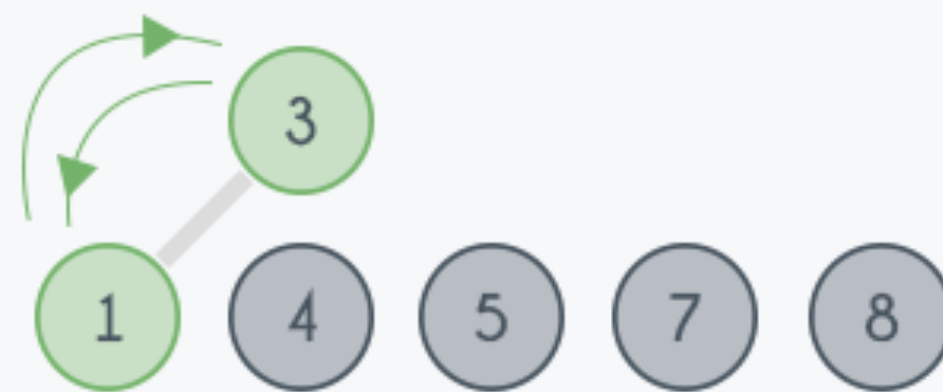
Step 7
Max Heap



Step 8



Step 9
Max Heap



Step 10

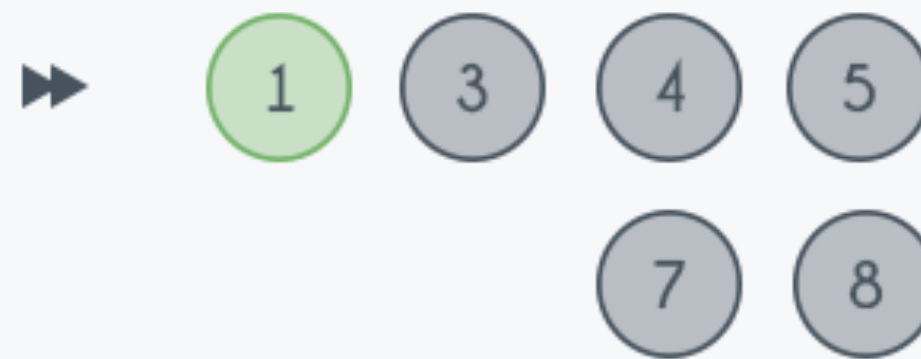


Image courtesy of hackerearth.com

Heapsort Demo

[Heapsort Animation Video](#)

Note that aces are high. This is a version that sorts using a min-heap, creating a decreasing order.

Mergesort

Mergesort Review

How it works:

- split the array of keys in half
- recursively sort the two halves
- merge the two sorted halves

Merging the two sorted halves involves comparing keys to each other

Worst-case running time is $\Theta(n \log n)$

Mergesort Demo

Mergesort Animation

Quicksort

Quicksort Review

How it works:

- choose one key to be the **pivot**
- partition the array of keys into
those keys $<$ the pivot and those \geq the pivot
- recursively sort the two partitions

Partitioning the array involves **comparing** keys to the pivot. Worst-case running time is $\Theta(n^2)$

Quicksort Demo

[Quicksort Video](#)

[You can mute the video]

Comparison Based Sorting

Comparison-Based Sorting

All these algorithms are comparison-based

- the behavior depends on relative values of keys, not exact values
- behavior on $[1,3,2,4]$ is same as on $[9,25,23,99]$

Fastest of these algorithms was $O(n \log n)$.

We will show that's the best you can get with comparison-based sorting.

Lower Bounds

Decision Tree

Consider **any** comparison based sorting algorithm

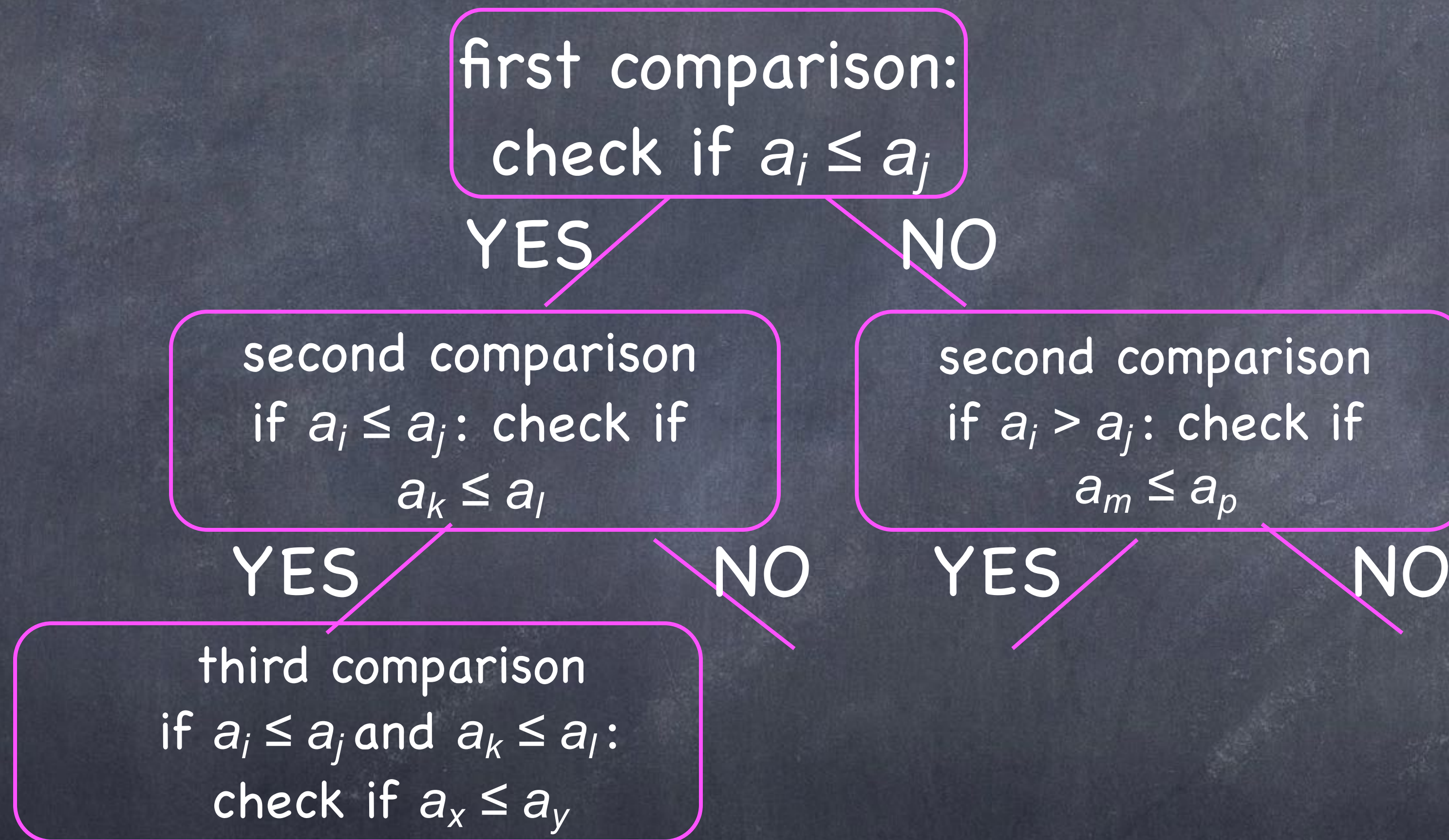
Represent its behavior on all inputs of a fixed size with a **decision tree**

Each tree node corresponds to the execution of a comparison

Each tree node has two children, depending on whether the parent comparison was true or false

Each leaf represents correct sorted order for that path

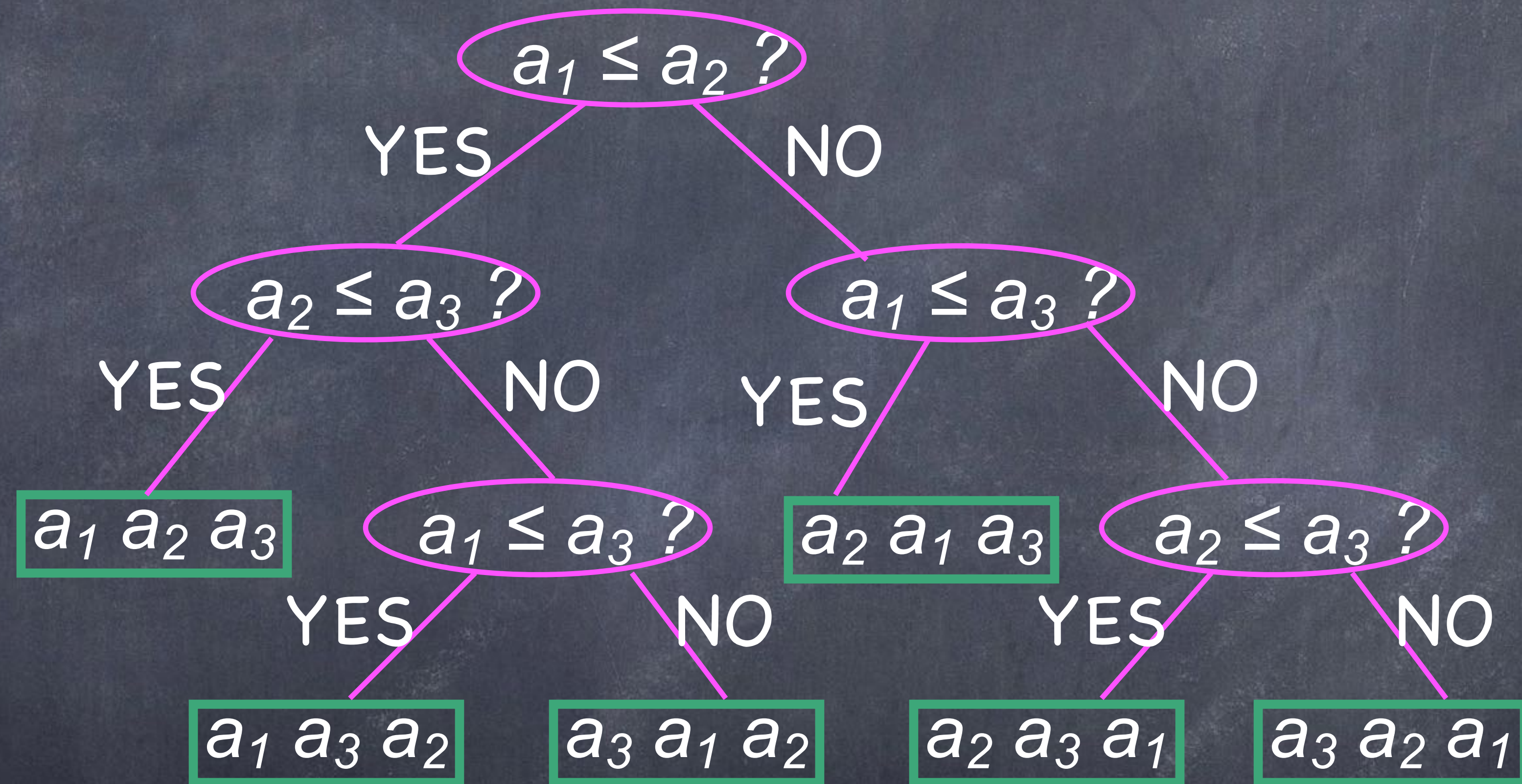
Decision Tree Diagram



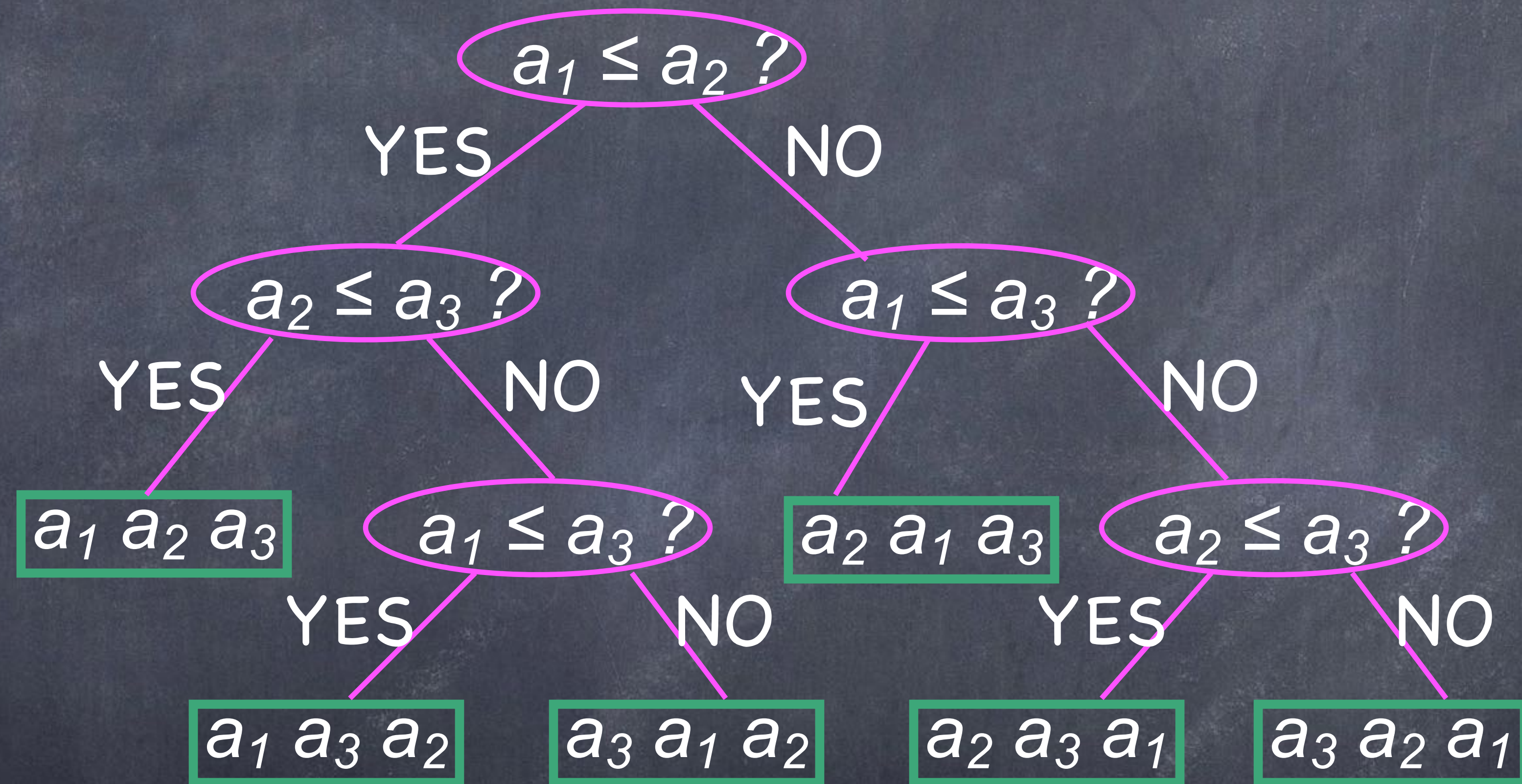
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```


Insertion Sort for $n = 3$



Insertion Sort for $n = 3$



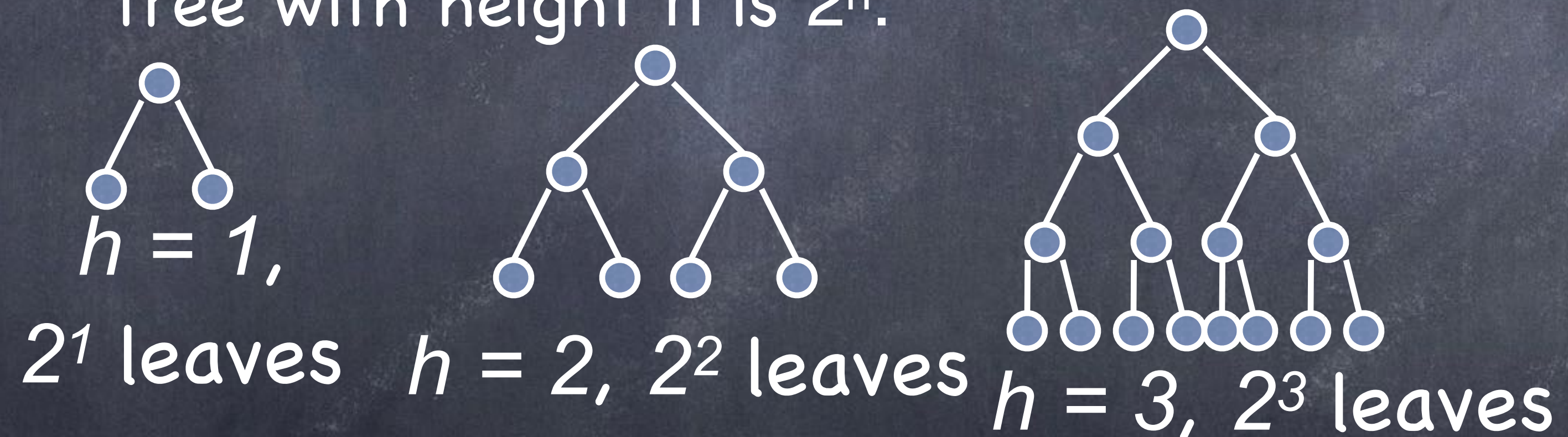
How Many Leaves?

- Must be at least one leaf for each permutation of the input
 - otherwise there would be a situation that was not correctly sorted
- Number of permutations of n keys is $n!$.
- Idea: since there must be a lot of leaves, but each decision tree node only has two children, tree cannot be too shallow
 - depth of tree is a lower bound on running time

Key Lemma

Height of a binary tree with $n!$ leaves is $\Omega(n \log n)$.

Proof: The maximum number of leaves in a binary tree with height h is 2^h .



Proof of Lemma

- Let h be the height of decision tree, so it has at most 2^h leaves.
- The actual number of leaves is $n!$, hence

$$2^h \geq n!$$

$$h \geq \log(n!)$$

$$= \log(n(n-1)(n-2) \dots (2)(1))$$

$$\geq (n/2)\log(n/2) \quad [\text{Why?}]$$

$$= \Omega(n \log n)$$

- Any binary tree with $n!$ leaves has height $\Omega(n \log n)$.
- Decision tree for any c -b sorting alg on n keys has height $\Omega(n \log n)$.
- Any c -b sorting alg has at least one execution with $\Omega(n \log n)$ comparisons
- Any c -b sorting alg has $\Omega(n \log n)$ worst-case running time.