Convensational AI, Assignment-01, 2023 ACO SA75. Shailesh Singh, 06/06/2025.

## -> Preliminary content:

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- 2. Name Shailsoh Stumer Singh
- 3. Group No 43
- 4. Title of the Research Paper of Authors: Cosual Inference for Human - Language model Collaboration.
  - 5. On line link: littps://arxiv.org/pd//240+.00207

## > Report - Core Analysis of the Research paper:

1. Problem Resolved 4 key findings:

The paper addresses the challenge of measury the Impact of human edits in human-language model (LM) Collaboration. When people edit CM-gennested test, its undear how much they satully improve or change the outcome. To solve this the authors propose a causal framework and introduce anew metric:

Key hinding: human contributions can be measured a interpreted more accurately using this method.

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To solve this the authors propose a new courself framework to measure the true influence of human edits using a metric scalled Incentual Stylistic Effect (ISE). This metric captures how stylistic Effect (ISE). This metric captures how small stylistic changes by theman consulty egget the final content capality.

They also develop a novel system called (available) which was counter factual simulations in a differentiable style space to estimade ISE.

Experiments show this method outperforms traditions fooselines in detecting meanifold traditions fooselines. In detecting meanifold human contribute. The framework makes human input into pretable and measurable human input into pretable and measurable work is a break through in collaborative work is a break through in collaborative

2). Methodology of Architectur Sumary

The authors ruse causal interferee strong to

understand human contributions in colloborative

understand human contributions in colloborative

writing. Instead of treating edits as simple

binary actions. they may human edits winte

a continuous vector space realled a style space.

Each edit is treated was a treatement and the

final output is the outcome in a causal graph

To measur the effect they use a differential prediction model that accepts the style accepts produces the output. By applying somall perturbation to the style vector, the system simulates counterfectuls. What would have chappened if the edit was different. Then, using community gradients, they compute the the incremental Stylistic which reflects how influential the edit was on the final outcome. Their proposed system, (ausuf collab, consists of:

- · A style encoder that converts human edits The nectors.
  - · A predictive model short produces outcomes.
- · And a causal estimator that computes ISE by company factual of counterfactual outputs.

3. Visual Component

Fig. 1 caused Grouph Diagram.

- This shows the relationship between the initial I'm output, the bruman edit (trentmut) ond the final document (outcome).
- A mous indicade causal influer. The lumin edit is shown a variable influency the Contcome

Byz raway collab Architecture.

. The flow starts but LM output as thing edit

- · Pertubations are applied -> contarfactual genueros
  - -> predictive model -> ISE Estimator.
- · Boxes supresent componets and anous show the These diagrons explain how human edits are excelled

  Perturbed. Perturbed and evaluated for their effect on the final text usig counterjactual reasonig.

## A Critical Evaluation

This paper is innovative and timely. On major stryth is its ability to provide interpretable and quantitutive insights. into human contributions in Al-assisted briting. Traditional systems only look at surface-lead edits but this work goes deeper by measuring here much those edits really matter. The ISE Surford level elits, but this word goes deeper by measurig how much those edits really matter.

Another Strength is the differentiable design, which means the system can be trained and intergrated into modern NLP anditatue. The experimental Justs although on controlled datasets show clear inprovements in under tudig human impact. However, there are weakness 4 timitenties. The liggest occurren is generalizatility. The court

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System is evaluated in simplified or controlled environmets. Its world how well it would environmets. Its world, large, scale edition Deenaws with noisy or domain-specific Context - Also the method assums that human edits can be encoded in a low-dimensional continuous space, which might not always hold streve-espicially for complex otherwall or sementic charges.

The opotem also around that the only significant influere on the final outcome is style, whereas to anient based or logical changes might also play a major role but our not directly modeled. Another assumption is that pertubily the style vector sincelly well stimulate playsible.

This paper how been revised by all the group mubule and specially by seach individuals from grap