

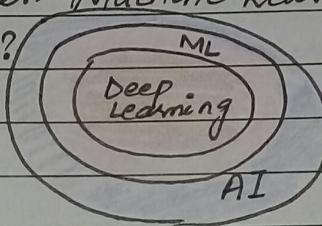
# "LECTURE #01"

Date: \_\_\_\_\_

- Internal Work of Machine Learning
- Machine Learning on Data Science
- 80% Feature Engineering, 20% Modelling
- \* Why machine learning is different from conventional Programming?

Ans: You take user's input as well as output Machine Learning provide you code.

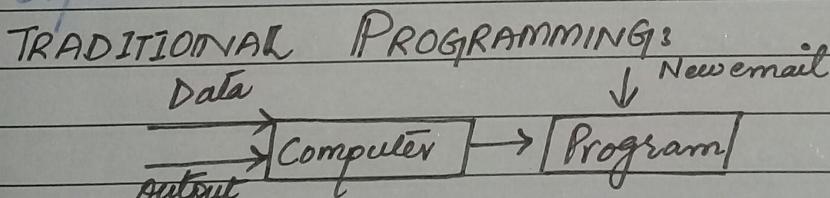
- Differentiate between Machine Learning, Artificial Intelligence, Deep Learning?
  - AI is superset



- LEARNING: "The ability of to improve the behaviour of based on Experience"

→ By TOM MITCHAEELL 1998

- A Computer Program is Said to learn from Experience E with respect to some Task T & some performance measure P, if its' performance <sup>on Task</sup> measured P, improves with Experience E.



Parameters  
i.e: Area, Size    Cost    Output

- Model is program / Code
- Nearest Best result given by Model
- Collection of data is important
  - Predictive Analysis

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→ Self Learning

اینی غلطیوں سے سیکھنا

- Types of Learning Algorithm:

\* Supervise learning

لابیلو اور

\* Unsupervised Learning

MIX DATA BEFORE CLASSIFICATION  
BEFORE LABELLING

→ Same data Behaviour → GROUPED

→ SUPERVISED LEARNING:

- ریسیس لفود پرواز رہنما - output میں اگر جمیں

→ UNSUPERVISED LEARNING:

There are 2 types کرنے میں divide our specific categories

- Classification Problem

supervised Category

- Regression Problem

وہ جس کو پیس اسیز کر کر calculate 1 ویلیو کر کر

BINARY CLASSIFICATION

کر کر کا یا نہ کر کے 6

- Classification is Discrete Mapping

- Regression Problem is Continuous

discrete or continuous count یا مسلسل ہو وہ measure ہے

(Countable things → Discrete)

- ہوتے ہیں

- regression Problems کا جانے والے concept جیاں پوشت کا

- The things which are send in the form of Numbers are called features

- Set Threshold Calculation

- By Tuning Threshold you can control your system

- attributes / Features → Parameters

K mean method for Clustering

→ What is Machine Learning?

**Arthur Samuel (1959):** Machine Learning: Field of study that gives computers ability to learn without being explicitly programmed.

**Tom Mitchell (1998):** Well Posed learning problem:

A Computer program is said to Learn from Experience

$E$  will respect to some task  $T$  & some performance measure  $P$ ; if its performance on  $T$ , as measured by  $P$ , improves with experience  $E$ .

Suppose your email program watches which emails you do or do not mark as spam, & based on this learns how to better filter spam. What is the task  $T$  in this setting?

→ Classifying emails as spam or not spam  $T$

→ Watching you label emails as spam or not spam  $E$

→ The number (or fraction) of emails correctly specified as Spam/not spam.  $P$

## Machine Learning algorithms

→ Supervised Learning (We are going to teach computer how to do something)

→ Unsupervised Learning (We going to learn by itself)

**Others:** Reinforcement Learning, recommender system

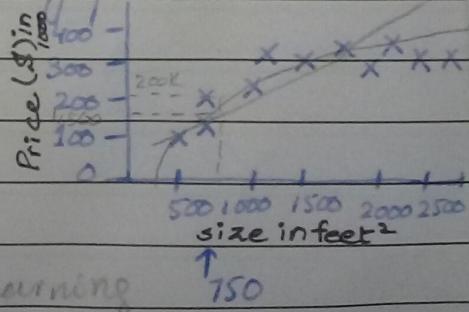
Also talk about: Practical advice for applying learning algo's

## SUPERVISED LEARNING

Let say you are going to predict Housing prices, collect data sets from a city

→ The Question is how to decide that you wanna fit straight line or a Quadratic function to the data

→ This example belongs to Supervised learning



In Supervise learning  
each data is labelled

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- In supervised learning we give input as well as output. That enforce the algorithm to produce more accurate results

## **REGRESSION PROBLEM:**

- Predict continuous valued output (Price)
- Prices can be round off so, that they are discrete values.

## **UNSUPERVISED LEARNING:**

- In Unsupervised learning there are no labels exist on the data
- Here is a data set can you find some structure in the data
- Same behaviour data's are clustered for the purpose of separation or breaking data  $x_2$  | cluster  $x_1$  cluster
- Clustering is used in Google News'
- One Topic same stories are clustered on googleNews by using crawler.

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What is Machine Learning?

Machine Learning is the scientific study of algorithms & statistical models that computer systems use to perform a specific task without using explicit instructions, relying on patterns & inference instead. It is a subset of AI.

What is Deep Learning?

Deep Learning is part of broader family of machine learning methods based on artificial neural networks representation learning

What is Artificial Intelligence?

A branch of computer Science, examine how we can achieve intelligent behaviour through computation [the automation of] activities that we associate with human thinking, activities such as decision making, problem solving, learning (Bellman 1978)

The art of creating machines that perform functions that require intelligence when performed by people, (Kurzweil 1990)

First, we have accuracy test  
→ straight line define connected values.

## LECTURE #02

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- We have data & we want to predict output
- i.e.: How many runs will be made by Pakistan?
- 1 Means = Yes or 0 Means = No } Classification

Data

S#	A <sub>1</sub> , A <sub>2</sub> , A <sub>3</sub> , A <sub>4</sub> ..... An	Output
1	✓ ✓ ✓ ✓ ✓	1

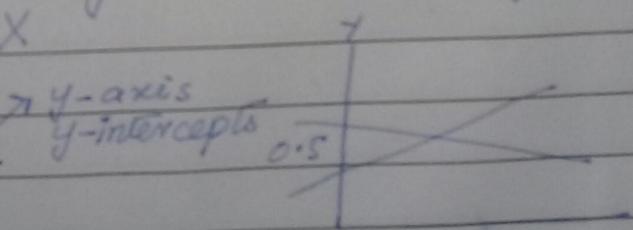
- Temperature is continuous so it belongs to regression
- The model is trained through Experience
- A model is created for specific Task.
- We work on existing algorithm.

### → SUPERVISED LEARNING → REGRESSION

- We are going to calculate value → straight line
- The model we used is Linear Regression
- Regression is a supervised learning problem
- At given X and Y, we need to develop a model of linear regression which predict Y on new value of X

$$f: X \rightarrow Y$$
$$f(x) = Y = m(x) + c$$

↓ slope



The value of Y depends on X

For regression Y is continuous

↓ one attribute  
 $f(x)$   
 $x \rightarrow y$

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S#	Area S. feet	Cost	$f(x) \rightarrow Y$
1	120	1100K	$f(x_1, x_2) \rightarrow Y$
2	80	1000K	$f(x_1, x_2, x_3) \rightarrow Y$
3	20	2000K	
4	1000	500K	

→ If you have 3 attributes you can't represent it on Computer

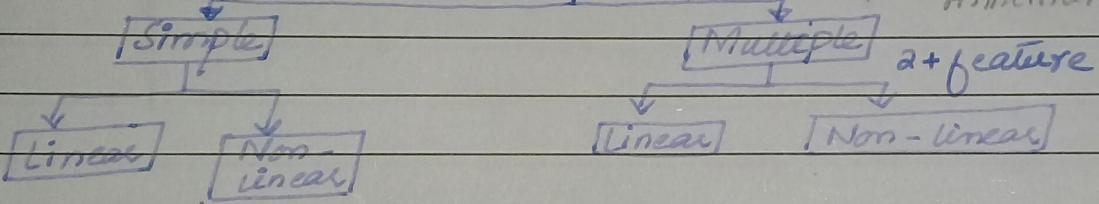
→ Working is on ' $n$ ' dimensions.

→ Sum of distance must be min. number for drawing line on plotting points

→ The summation is called "Cost function".

## HEIRARCHIES OF REGRESSION

1 feature | Regression Models



$\rightarrow = d_1 + d_2 + d_3 + d_4$   
 distance should be minimum

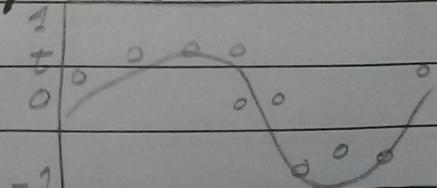
## LINEAR REGRESSION:

→ The simplest function is linear function for Regression.

- 1- Simple regression where instance  $x$  depends on single variable.
- 2- Multiple regression where instance  $x$  depends on multiple variables.

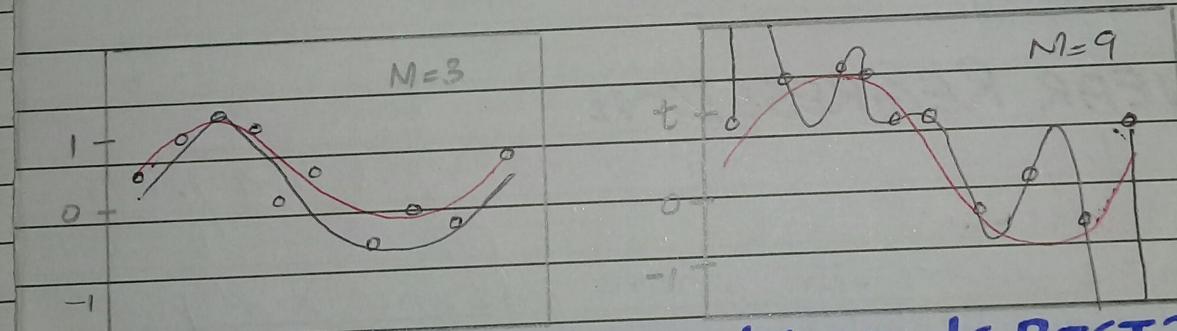
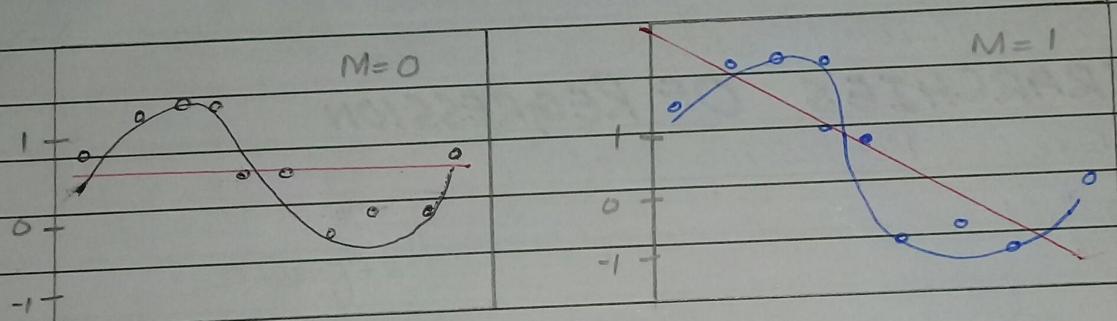
## A SIMPLE EXAMPLE FITTING A POLYNOMIAL

→ The green curve is a true function (which is not a polynomial)



- Plot of a training data of  $N=10$  points, shown as blue circles, each comprising an observation of the input variable  $x$  along with the corresponding target variable  $t$ .
- We may use a loss function that measures the squared error in the prediction of  $y(x)$  from  $x$

## SOME FITS TO DATA: WHICH IS BEST? (1/2)



## SOME FITS TO THE DATA: WHICH IS BEST? (2/2)

Explanation,

We notice that the constant ( $M=0$ ) & first order ( $M=1$ ) polynomials give rather than poor fits to the data & consequently rather poor representations of the function  $\sin(2x)$ . The third order  $M=3$  polynomial seems to give the best fit to the function  $\sin(2\pi x)$  of the examples shown in figure

- When we go to a much higher order polynomial ( $M=9$ ), we obtain an excellent fit to the training data.
- In fact, the polynomial ( $M=9$ ), we obtain an excellent fit to the training data  $E(W^*) = 0$

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## 1 Input 1 Output

→ Training set (this is your data set)

→  $m$  = number of training examples

$x$ 's = input variable target variables

$y$ 's = output variable target example

$(x, y)$  = single training example

$(x^i, y^i)$  = specific example ( $i^{th}$  training example)  
(Training Set)

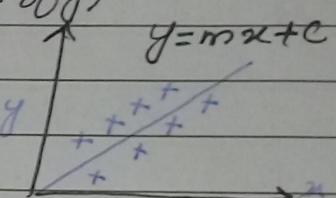
## Learning Algorithm

size of house →  $h$  is the function which map  $x$ 's to  $y$ 's  
Hypothesis Hypothesis Estimated price  
Hypothesis (estimated value of  $y$ )

$$h_0(x) = \theta_0 + \theta_1 x$$

constant dependant on  $x$

$$h_0(x) = 1.5 + 2x$$



Best is that whose distance is minimum  $h(x) = \theta_0 + \theta_1 x$

## Actual - Hypothesis

We meant that  $y$  is a linear function of  $x$

→ A cost function let us figure out how to fit the best straight line to our data

## The cost function

To minimize the sum of squared value

$$h_0(1) = 1 + 1.5(1) = 2.5 \Rightarrow (2.5 - 1.5)^2 = 1$$

$$h_0(2) = 1 + 1.5(2) = 4 \Rightarrow (4 - 2)^2 = 4$$

$$h_0(3) = 1 + 1.5(3) = 5.5 \Rightarrow (5.5 - 2.5)^2 = 9$$

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→ Take Training set

→ Algorithm outputs a function

→ Pass into a learning algorithm (denoted  $h$ ) ( $h$  = hypothesis)

• This function takes an input (e.g. size)

• Tries to output its estimated value  $y$

PRODUCT OF



$$\sum_{i=1}^{i=n} ((\theta_0 + \theta_1 x_i) - y)^2$$

$$h_\theta(x_i) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 \dots \theta_n x_n$$

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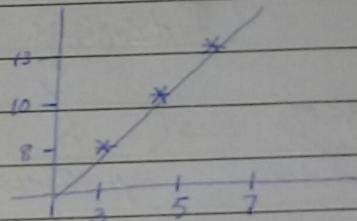
$$h_\theta(x) = \theta_0 + \theta_1 x$$

$$J(\theta_0, \theta_1) = \frac{1}{2n} \sum_{i=1}^n (h_\theta(x^i) - y^i)^2 \quad i = 1, 2, 3, 4, \dots, n$$

Extra ↓ difference Minimize  $(h_\theta(x) - y)^2$   
 Parameters Mean Cost function is also called Squared error  
 $= \frac{1}{2 \times 47} \{ (h_\theta(x^{(1)}) - y^{(1)})^2 + (h_\theta(x^{(2)}) - y^{(2)})^2 \dots \dots \text{Function}$

J is the notation of cost function.

#	X	Y
1	3	8
2	5	10
3	7	13



$$h_\theta^{(1)}(x) = \theta_0 + \theta_1 x$$

Residual value = error

$$h_\theta^{(1)}(x) = 1 + 1.5x$$

$$h_\theta^{(1)}(x) = 1 + 4.5$$

$$h_\theta^{(1)}(x) = 5.5$$

$$h_\theta^{(2)}(x) = 1 + 7.5(5)$$

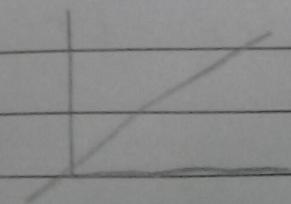
$$h_\theta^{(2)}(x) = 8.5$$

$$h_\theta^{(3)} = 1 + 10.5x$$

$$h_\theta^{(3)} = 11.5$$

$$J(1, 1.5) = \frac{1}{2 \times 3} [(5.5 - 8)^2 + (8.5 - 10)^2 + (11.5 - 13)^2]$$

$$J(1, 1.5) = 1.79$$



direction of slantness changes due to slope  
 -ve بجهة اليمين +ve بجهة اليسار  $\leftarrow 90$   $\rightarrow 90$

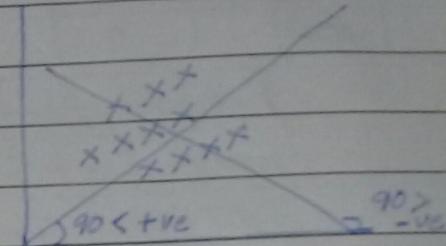
slope means =  $\alpha_1$

Date:

Why there are 2 Parameters  $\rightarrow$  because it is single feature

$$h_{\alpha}^{(2)}(x) = 1.5 + 0.5x \quad \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} 1.5 \\ 2 \end{bmatrix}$$

- $\rightarrow$  Either  $\alpha$  negative or not?
- $\rightarrow$   $\alpha$  can be negative

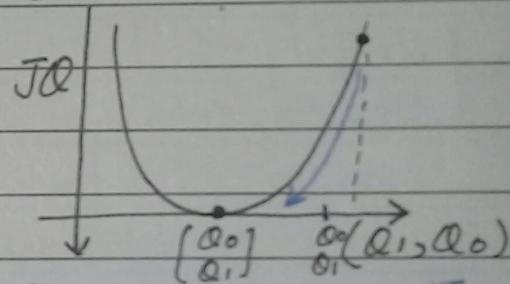


best fit تابع كردي 3. method

$$h_{\alpha}^{(3)}(x) = -1 + 1.5x \quad \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} -1 \\ 1.5 \end{bmatrix}$$

$$J(\alpha_0, \alpha_1) = \{J_1(\alpha_0, \alpha_1), J_2(\alpha_0, \alpha_1), \dots, J_n(\alpha_0, \alpha_1)\}$$

## GRADIENT DESCENT ALGORITHM:



It becomes near to converging points

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### Assignment By Home

$$\begin{bmatrix} Q_0 \\ Q_1 \end{bmatrix} = \begin{bmatrix} 1.5 \\ 2 \end{bmatrix}$$

SNo	X	Y
#1	3	8
#2	5	10
#3	7	13

$$M = 3$$

$$h\varphi(x_1) = Q_0 + Q_1 x$$

$$h\varphi(x_1) = 1.5 + 2(3)$$

$$h\varphi(x_1) = 7.5$$

$$h\varphi(x_2) = Q_0 + Q_1 x \quad J(Q_0, Q_1) = 1 \sum_{i=0}^{2M} (h\varphi(x_i) - y_i)^2$$

$$h\varphi(x_2) = 1.5 + 2(5)$$

$$h\varphi(x_2) = 11.5$$

$$h\varphi(x_3) = Q_0 + Q_1 x \quad J(1.5, 2) =$$

$$h\varphi(x_3) = 1.5 + 2(7)$$

$$h\varphi(x_3) = 15.5$$

$$\begin{bmatrix} Q_0 \\ Q_1 \end{bmatrix} = \begin{bmatrix} -1 \\ 1.5 \end{bmatrix}$$

$$h\varphi(x_1) = Q_0 + Q_1 x$$

$$h\varphi(x_1) = -1 + 1.5(3)$$

$$h\varphi(x_1) = 3.5$$

$$h\varphi(x_2) = Q_0 + Q_1 x$$

$$h\varphi(x_2) = -1 + 1.5(5) \quad J(-1, 1.5) =$$

$$h\varphi(x_2) = 6.5$$

$$h\varphi(x_3) = Q_0 + Q_1 x$$

$$h\varphi(x_3) = -1 + 1.5(7)$$

$$h\varphi(x_3) = 9.5$$

# LECTURE # 03

Date:

## LINEAR REGRESSION:

→ How our line show with one feature in graph?

Ans = Linear line.

• Line depends on Y-intercept & slope.

• Gradient distance

• Least Square method.

• Theta is data dependance

• The distance of overall summision should be minimum.

• For selection of best theta we apply gradient descent

## GRADIENT DESCENT

Formula:

$$Q_0 = Q_0 - \frac{\alpha}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})$$

Assume value of  $Q_0$

$$Q_1 = Q_1 - \frac{\alpha}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) * x^{(i)}$$

Formula of gradient Descent:

$$Q_j = Q_j - \alpha \frac{\partial J(\theta)}{\partial \theta_j}$$

learning rate  $\alpha$  cost function  $J(\theta)$

→ General formula

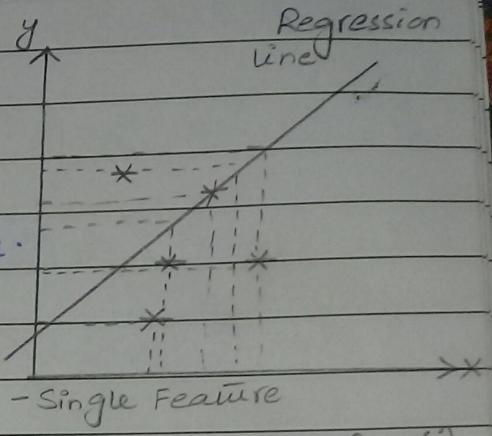
First  $Q = Q_0$

$$\Rightarrow Q_0 = Q_0 - \alpha \left[ \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2 \right]$$

$$Q_0 = Q_0 - \frac{\alpha}{m} \sum_{i=1}^m (Q_0 + Q_1 x^{(i)}) - y^{(i))^2$$

$$= Q_0 - \frac{\alpha}{m} \sum_{i=1}^m ((Q_0 + Q_1 x^{(i)}) - y^{(i)}) (1 + 0 - 0)$$

$$Q_0 = Q_0 - \frac{\alpha}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})$$



- Single Feature

$$- h_\theta(x^{(i)}) = \theta_0 + \theta_1 x^{(i)}$$

Hypothesis

- unknown elements are  $\theta_0$  &  $\theta_1$

$$- J(\theta) = \frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2$$

- Cost function

Slope become parallel to  $x$  axis of  $Q_0$

Sequential Method  
Independant Method

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Second  $Q = Q_1$

$$Q_1 = Q_1 - \alpha \frac{\partial J(Q)}{\partial Q_1} \left[ \frac{1}{2m} \sum_{i=1}^m (h_Q(x^{(i)}) - y^{(i)})^2 \right]$$

$$Q_1 = Q_1 - \alpha \frac{\partial J(Q)}{\partial Q_1} \left[ \frac{1}{2m} \sum_{i=1}^m ((Q_0 + Q_1 x^{(i)}) - y^{(i)})^2 \right]$$

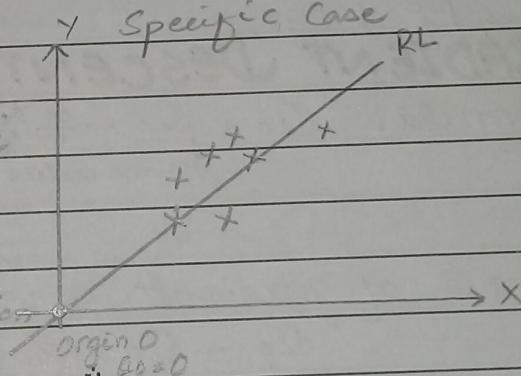
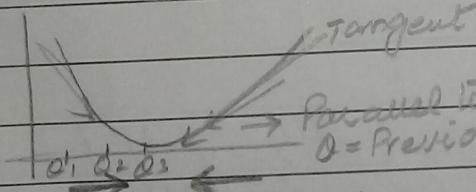
$$Q_1 = Q_1 - \alpha \frac{\partial J(Q)}{\partial Q_1} \times \frac{1}{m} \sum_{i=1}^m ((Q_0 + Q_1 x^{(i)}) - y^{(i)}) (0 + x^{(i)} - 0)$$

$$Q_1 = Q_1 - \alpha \frac{\partial J(Q)}{\partial Q_1} \left[ \sum_{i=1}^m (h_Q(x^{(i)}) - y^{(i)}) * x^{(i)} \right]$$

## GRAPHICAL PRESENTATION:

→ By default agr apnay right side per value lay li Hai bol function ki value bari Hoga

→ Agr apnay left side per value lay li Hai bol function ki value choti hote Hai



$$h_Q(x) = Q_0 + Q_1 x$$

$$h_Q(x) = Q_1 x$$

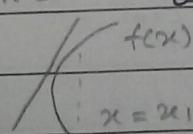
$$\min J(Q) = Q_1 = \frac{1}{2m} \sum_{i=1}^m (h_Q(x^{(i)}) - y^{(i)})^2$$

→ Jis line ka slope 90 say

chota Hota Hai wo Hamresha  $Q_1 = Q_1 - \alpha \frac{(h_Q(x^{(i)}) - y^{(i)}) * x^{(i)}}{m}$

Positive Hota Hai

slope = Gradient



$$Q_j = Q_j - \alpha \frac{\partial J(Q_j)}{\partial Q_j}$$

- Learning Rate is used to tuning the formulae
- Learning rate is for zigzag or fluctuation of your graph if you have low or High learning rate so, there is zigzag or Example:

Create a Regression line for following set of points

$$\{(-2, -1), (-1, 1), (3, 2)\}$$

Solution:

$$h_{\theta}(x^{(i)}) = \theta_0 + \theta_1 x^{(i)}$$

Let  $\alpha = 0.01$

$$\theta_0 = \theta_0 - \frac{\alpha}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})$$

Given  $m = 3$

$x$	$y$
-2	-1
1	1
3	2

$$\text{Suppose } \theta = \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

For First Iteration:

$$\theta_0 = 0 \text{ & } \theta_1 = 0$$

$$\begin{aligned} h_{\theta}(x^{(1)}) &= \theta_0 + \theta_1 x^{(1)} \\ &= 0 + 0 \cdot x^{(1)} = 0 \end{aligned}$$

$$h_{\theta}(x^{(2)}) = 0$$

$$\text{Similarly } h_{\theta}(x^{(3)}) = 0$$

$$h_{\theta}(x^{(3)}) = 0$$

$$\text{Now, } h_{\theta}(x^{(1)}) - y^{(1)} = 0 - (-1) = 1$$

$$h_{\theta}(x^{(2)}) - y^{(2)} = 0 - 1 = -1$$

$$h_{\theta}(x^{(3)}) - y^{(3)} = 0 - 2 = -2$$

And,

$$(h_{\theta}(x^{(1)}) - y^{(1)}) * x^{(1)} = 1 \times (-2)$$

$$(h_{\theta}(x^{(2)}) - y^{(2)}) * x^{(2)} = -1 \times 1 = -1$$

$$(h_{\theta}(x^{(3)}) - y^{(3)}) * x^{(3)} = (-2) \times 3 = -6$$

$$\text{Now, } Q_0 = Q_0 - \alpha / 3 \sum_{i=1}^3 (h_Q(x^{(i)}) - y^{(i)})$$

$$Q_0 = 0 - 0.01/3 [1 + (-1) + (-2)]$$

$$Q_0 = 0.007$$

$$\nabla Q_1 = Q_1 - \alpha / 3 \sum_{i=1}^3 (h_Q(x^{(i)} - y^{(i)}) * x^{(i)})$$

$$Q_1 = 0 - 0.01/3 [-2 + (-1) + (-6)]$$

$$Q_1 = 0.030$$

$$Q = \begin{bmatrix} Q_0 \\ Q_1 \end{bmatrix} = \begin{bmatrix} 0.007 \\ 0.030 \end{bmatrix}$$

$$\text{Suppose } Q = \begin{bmatrix} Q_0 \\ Q_1 \end{bmatrix} = \begin{bmatrix} 0.007 \\ 0.030 \end{bmatrix}$$

Second Iteration:

$$h_Q(x^{(1)}) = Q_0 + Q_1 x^{(1)}$$

$$h_Q(x^{(1)}) = 0.007 + 0.030(-2)$$

$$h_Q(x^{(1)}) = -0.053$$

$$h_Q(x^{(2)}) = 0.007 + 0.030(1)$$

$$h_Q(x^{(2)}) = 0.037$$

$$h_Q(x^{(3)}) = 0.007 + 0.030(3)$$

$$h_Q(x^{(3)}) = 0.097$$

Now,

$$h_Q(x^{(1)}) - y^{(1)} = -0.053 - (-1) = 0.947$$

$$h_Q(x^{(2)}) - y^{(2)} = 0.037 - 1 = -0.963$$

$$h_Q(x^{(3)}) - y^{(3)} = 0.097 - 2 = -1.903$$

$$\text{And: } -y^{(1)} x x^{(1)}$$

$$(h_Q(x^{(1)}) - y^{(1)}) * x^{(1)} = -1.894$$

$$(h_Q(x^{(2)}) - y^{(2)}) * x^{(2)} = -0.963 * (1) = -0.963$$

Linear regression is not uncertain

0.2667

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$$(h\alpha(x^{(3)} - y^{(3)})) * x^{(3)} = -1.903 * (3) = -5.709$$

Now,

$$\alpha_0 = \alpha_0 - \alpha/3 \sum_{i=1}^3 (h\alpha(x^{(i)}) - y^{(i)})$$

$$\alpha_0 = 0.007 - \frac{0.01}{3} [0.947 - 0.963 - 1.903]$$

$$\alpha_0 = 0.013$$

$$\therefore \alpha_1 = \alpha_1 - \alpha/3 \sum_{i=1}^3 (h\alpha(x^{(i)} - y^{(i)}) * x^{(i)})$$

$$\alpha_1 = 0.03 - \frac{0.01}{3} [-1.894 - 0.963 - 5.909]$$

$$\alpha_1 = 0.059$$

$$\alpha = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} 0.013 \\ 0.059 \end{bmatrix}$$

$$\text{Now, } h\alpha(x) = 0.013 + 0.059x$$

Predict  $x = 4.3$ ?

$$h\alpha(x = 4.3) = 0.013 + 0.059(4.3)$$

→ correlation  
 → featured Engineering } dependant on Human

→ import pandas as pd → read data from csv file (imp)  
 → import numpy as np → third person array  
 → import matplotlib.pyplot as plt → scattered value for graph  
 → import seaborn as sns  
 → from sklearn.model\_selection import (imp) train-test-split  
 → from sklearn.linear\_model import LinearRegression, Lasso, Ridge  
 → Read csv file  
 → store it into variable

Boston\_Train = pd.read\_csv ("boston-train.csv")

Print (Boston\_Train. Head())

→ Drop Id

Boston\_Train. drop ('ID', axis=1, inplace=True)

x = Boston\_Train [[ features/atributes ]]

y = Boston\_Train [medv]

x-train, x-test

Date: \_\_\_\_\_

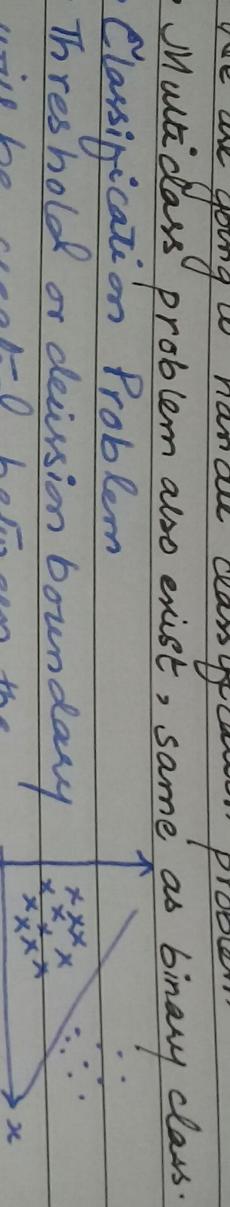
## LINEAR REGRESSION

### (LECTURE # 04)

Multinomial Regression

### LOGISTIC REGRESSION:

- We are going to handle classification problem
- Multi class problem also exist, same as binary class.
- Classification Problem
- Threshold or decision boundary will be created between the two types of disease
- A gr line sy bari ay  $\bar{y}$  above the line
- A gr value line sy mote ho  $\bar{y}$  below the line
- If we're is 2 class problem, we will create boundary (either polynomial line, or linear line)
- Decision boundary is sometime called Threshold
- Sigmoid function has the property for creating Boundary.
- We need separation between data



SNo	target
1	0
2	1
3	1
4	?

What issues of linear regression? in Binary classification?

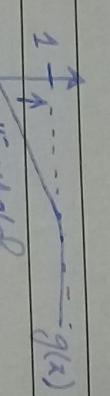
→ Threshold

Date:

→ We are discussing Binary classification → sigmoid

→ Logistic Regression method →

→ 0 or 1 का दर्शाना asymptotic Hota Hai  
Kahi kahi 1 को meet nahi Karoga  
Kahi kahi 0 को met nahi Karoga



→ What does Sigmoid look like?

→ crosses 0.5 at the origin, then

flattens out

- Asymp Totals At 0.5

→ Given this we need to fit it on data

$$\begin{aligned} h_{\alpha} &= \alpha_0 + \alpha_1 x \\ &= [\alpha_0 \ \alpha_1]^T \begin{bmatrix} 1 \\ x \end{bmatrix} \\ &= [\alpha_0 \ \alpha_1]^T \begin{bmatrix} 1 \\ x \end{bmatrix} \end{aligned}$$

→ Our Hypothesis becomes function  $h_{\alpha}(x) = g((\alpha^T x))$

$$f(x) \downarrow$$

Part of function

$$g(x) = \frac{1}{(1+e^{-x})}$$

$$\alpha^T x = z$$

$$g(z) = \frac{1}{1+e^{-z}}$$

→ There exist multiple functions for

Logistic Regression

$$\pi = \alpha^T x = \alpha_0 + \alpha_1 x$$

$$\pi = \alpha^T x = \alpha_0 + \alpha_1 x_1 + \alpha_2 x_2 + \alpha_3 x_3$$

$$\pi = \alpha^T x = \alpha_0 + \alpha_1 x_1 + \alpha_2 x_2 + \alpha_3 x_3 + \dots$$

Regularization → formula

## Issues

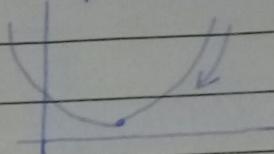
bad function

→ We don't get convex curves if we put

$\frac{1}{1+x}$  in our Hypothesis

$$J = \frac{1}{2M} \sum_{i=1}^M (h_\theta(x) - y)^2$$

- It is not differentiable



→ We are basically finding  $\theta$

→ On which basis  $\theta$  will be minima? Imp

→ On the basis of  $X \rightarrow$  is the training data

→ There are several local minimas

→ We need single local minima

→ There should be no local minimas

→ Multiple local minimas that's why we are not using linear regression. (Imp)

→ We need a function which should give single global minima

cost function  $\rightarrow$  training data ka  $X$  Hona Chahiye

$\rightarrow$  output / Target ka  $Y$  Hona Chahiye

$\rightarrow \theta$  values  $\rightarrow$  for developing function

→ Optimized  $\theta$  minimum

minimum optimized value

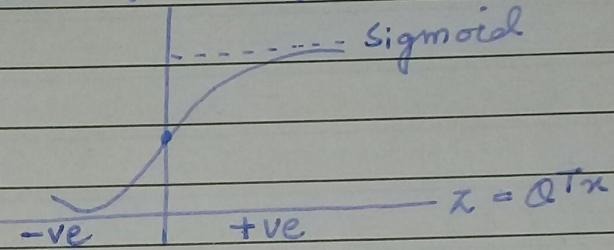
## LECTURE #05

- Logistic Regression → categorial data ko simplified krta hai
- We create class boundary & the line is our Hypothesis.
- We put dependency of  $x$  on ' $Q$ '
- $Q$  nikalna yeh bejay Gradient Descent Function  $g(z) \rightarrow z = Q^T x = Q_0 + Q_1 x$

$$h_Q(x) = \overbrace{g(x)}$$



$$\frac{1}{1+e^{-Q^T x}}$$



→ Sigmoid function is suitable for two

→ Threshold = 0.5

→ Agr 0.5 sy barha hो 1 agr chota hota to 0

→ Boundary can be of any type

→ After train ' $Q$ ' will be obtained

$$z = (Q^T x)$$

So, when

$$Q^T x \geq 0$$

$$h_Q \geq 0.5$$

→ Input is always on  $x$ -axis

→ Output is always on  $y$ -axis

→ Sigmoid function is Logistic Function

Date: \_\_\_\_\_  
We design cost function in ML

$$h_{\theta}(x) = g(x) = g(\theta_0 + \theta_1 x_1 + \theta_2 x_2)$$
$$= g(-3 + x_1 + x_2)$$

$$-3 + x_1 + x_2 \geq 0$$

$$x_1 + x_2 = 3$$

$$1+1=3 \leq$$

$$3+1=3 \geq$$

Q - How can we say that

$$x_1 + x_2 = 3$$

$$(x_1, 0) \& (0, x_2)$$

$$(3, 0) \& (0, 3)$$

Take 2 points & find coordinates

→ Get logistic regression to fit a complex

$$h_{\theta}(x) = g(\theta_0 + \theta_1 x_1 + \theta_3 x_1^2 + \theta_4 x_2^2)$$

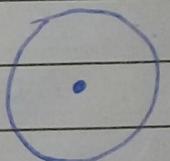
To find  $\theta$ , we use gradient descent but now  
we assume  $\theta = [-1, 0, 0, 1, 1]$

$$g(x) = g(-1 + x_1^2 + x_2^2)$$

$$y=0 \quad 0 < y < 1$$

$$-1 + x_1^2 + x_2^2 > 0$$

$$\text{or } x_1^2 + x_2^2 = 1$$



→ Why cost function is used? Imp  
 → we are interested for the best min & for  
 classification. We are seeking & for best Hypothesis.

→ Train data means ' $\theta$ ' nikalna.

### Cost Function:

$$\text{optimize } \underset{\theta}{\min} J(\theta) = \frac{1}{m} \sum_{i=1}^m (\text{h}\phi(x^{(i)}) - y^{(i)})^2 \quad \begin{matrix} \downarrow & \downarrow \\ \text{Feature} & \text{Parameter} \end{matrix}$$

$$\text{min } \sum_{i=1}^m (\theta_0 + \theta_1 x_i)$$

$$J(\theta) = \frac{1}{m} \sum_{i=1}^m \text{LGR} \quad \text{LGR} = \frac{1}{1 + e^{-\theta^T x}}$$

For Logistic Regression

If  $y = 1 \rightarrow J(\theta)$  should be minimum

→ Job of hypothesis is target

value the probability of getting minimum  $\text{h}\phi$

Logistic regression for this case  
 -  $\text{h}\phi$  is cost function  $J(\theta)$

-  $\text{h}\phi$  is cost function for binding  $\theta$

→ We need 2 functions for binding  $\theta$

Logistic cost function for binding  $\theta$

→  $\theta$  nikalna k liye jo theta is final  $J(\theta)$

$\text{h}\phi$  then, we combine both functions

Gradient Descent

→ Cost Function Formulas:

$$\text{cost}(\text{h}\phi(x), y) = -y \log(\text{h}\phi(x)) - (1-y) \log(1 - \text{h}\phi(x))$$

This equation is a more compact of the two cases above. Task

Gradient Descent vs formula

$$\text{Gradient Descent} = \frac{\partial}{\partial \theta} J(\theta)$$

Linear Regression | Logistic Regression



PRODUCT OF

- Cost function ha kam sir result nikalna hai
- Cost function yah decide main karna & test karna

## LECTURE # 06

Date \_\_\_\_\_

There are 2 constraints

→ Multi-class (only 2 class)

→ Using Sigmoid Function

lie hui hain? آپ کو دیا ہوا ہے اسیں میں ناکن والی مذہبیں ملاؤں ہیں

→ we have to create threshold for making boundary

$$h(x) = g(x) = \frac{1}{1 + e^{-\theta^T x}}$$

$$x = \theta^T x \Rightarrow ?$$

Linear  
Non-Linear

→ Hypothesis khud ak boundary line ہے

$$x = \theta_0 + \theta_1 x \rightarrow \text{linear}$$

$$x = \theta_0 + \theta_1 x^2 \rightarrow \text{non-linear}$$

$$h(x) = \frac{1}{1 + e^{-(\theta_0 + \theta_1 x)}}$$

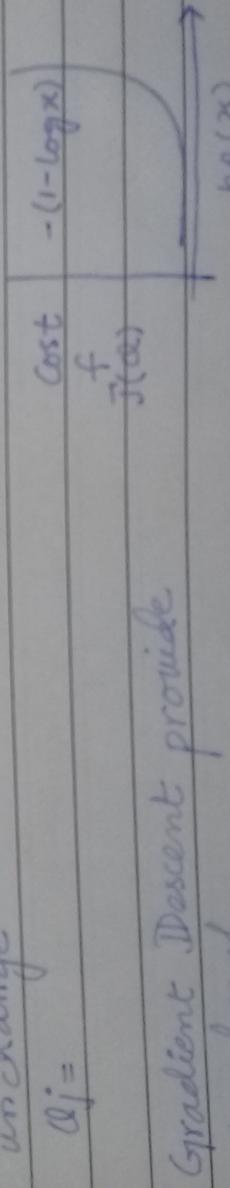
$$h(x) = \frac{1}{1 + e^{-(\theta_0 + \theta_1 x^2)}}$$

→ We develop cost function for best & finding

→ Cost function of f For finding minimum & we use Gradient Descent.

→ We find θ that become unchanged

$$\theta_j =$$



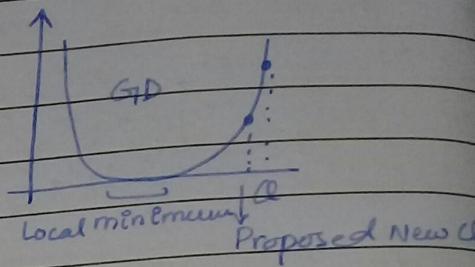
Gradient Descent provide standard



Cost function & GD are not boundary function.  
They are supporting factors.

Date: \_\_\_\_\_

→ Data Noise      } Feature Engineering  
Data Biased      } Problems.



## → COST FUNCTION & FORMULA:

$$J\varphi = -\frac{1}{m} \left[ \sum_{i=1}^m y^{(i)} \log h\varphi(x^{(i)}) + (1-y^{(i)}) \log (1-h\varphi(x^{(i)})) \right]$$

→ Binary Class

## GRADIENT DESCENT:

$$\varphi_j = \varphi_j - \alpha \sum_{i=1}^m (h\varphi(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

Lin Reg                          log Reg

$\varphi_0 + \varphi_1 x$                            $\frac{1}{1+e^{-\alpha T x}}$

Sawal:

$x$	$y$
3	1
5	0
7	1

We have to calculate Cost Function

$$\varphi_0 = 1 \quad \text{imp}$$

$$\varphi_1 = 1.5$$

$$h\varphi(x) = \frac{1}{1+e^{-x}}$$

$$x = \varphi^T x = \varphi_0 + \varphi_1 x$$

Cost Function is not iterative

$$x_1 = 1 + 1 \cdot 5 (3) = 5 \cdot 5$$

$$x_2 = 1 + 1 \cdot 5 (5) = 8 \cdot 5$$

$$x_3 = 1 + 1 \cdot 5 (7) = 11 \cdot 5$$

Now calculate Hypothesis

$$h_{\theta}(x^i) = \frac{1}{1 + e^{-z}}$$

$$h_{\theta}(x^i) = \frac{1}{1 + e^{-(5 \cdot 5)}}$$

$$h_{\theta}(x^i) = 0.9959$$

$$h_{\theta}(x^{(2)}) = \frac{1}{1 + e^{-8 \cdot 5}}$$

$$h_{\theta}(x^{(2)}) = 0.9997$$

$$h_{\theta}(x^{(3)}) = \frac{1}{1 + e^{-11 \cdot 5}}$$

$$h_{\theta}(x^{(3)}) = 0.9999$$

Now, Applying Cost function

$$J(\theta) = -\frac{1}{3} \left\{ y^{(i)} \log h_{\theta}(x^{(i)}) + (1-y^{(i)}) \log (1-h_{\theta}(x^{(i)})) + y^{(i)} \log h_{\theta}(x^{(i)}) \right\}$$

$$J(\theta) = -\frac{1}{3} \left\{ 1 \log (0.9959) + (1-0) \log (1-0.9959) + 1 \log (0.9999) \right\}$$

$$J(\theta) = -\frac{1}{3} \left\{ -0.0017 - 3.5228 - 0.0017 \right\}$$

$$J(\theta) = -\frac{1}{3} (-7.8236) (-3.5262)$$

$$J(\theta) = 1.1754$$

- sign shows convergence

Date: \_\_\_\_\_

Gradient Descent is used to adjust  $\alpha$

$$Q_j = Q_j - \alpha \sum_{i=1}^m (h_\alpha(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

### Gradient Descent

Data: Need's initial  $\alpha$

X	Y
3	1 Need's data
5	0
7	1

Initial  $\alpha = [0]$

$$h_\alpha(x) = 1$$

$$1 + e^{-\alpha T x}$$

$$\nabla = Q^T x = Q_0 + Q_1 x$$

$$\alpha = 0.1$$

$$x_1 = 0$$

$$x_2 = 0$$

$$h_Q(x) = \frac{1}{1 + e^{-\alpha T x}}$$

$$h_{\alpha_1}(x) = \frac{1}{1 + e^{-0.1x}} = 0.5$$

$$h_{\alpha_2}(x) = \frac{1}{1 + e^{-0}} = 0.5$$

$$h_{\alpha_3}(x) = \frac{1}{1 + e^{-0}} = 0.5$$

$$x_0 = 1$$

Induce Error

Date: \_\_\_\_\_

$$J=0$$

$$Q_0 = Q_0 - 0.1 \{ (0.5 - 1) x_0^{(1)} + (0.5 - 0) x_0^{(2)} + (0.5 - 1) x_0^{(3)} \}$$

On the basis of formula, we consider  $x_0 = 1$

$$Q_0 = Q_0 - 0.1 \{ -0.5 + 0.5 - 0.5 \}$$

$$Q_0 = -0.1 + (-0.5)$$

$$Q_0 = 0.05$$

$$Q_1 = Q_1 - 0.1 \{ (0.5 - 1) x_1' + (0.5 - 0) x_2^2 + (0.5 - 1) x_3^2 \}$$

$$Q_1 = 0 - 0.1 (-0.5) 3 + (0.5) 5 + (0.5) 7$$

$$Q_1 = 0 - 0.1 (-2.5)$$

$$Q_1 = 0.25$$

$$\text{New } Q = \begin{bmatrix} 0.05 \\ 0.25 \end{bmatrix}$$

$$x_1 = 0.05 + 0.25 * 3 = 0.8$$

$$x_2 = 0.05 + 0.25 * 5 = 1.3$$

$$x_3 = 0.05 + 0.25 * 7 = 1.8$$

$$h_0(x) = \frac{1}{1 + e^{-0.8x}}$$

$$h_{01}(x) = \frac{1}{1 + e^{-0.8}} = 0.6899$$

$$h_{02}(x) = \frac{1}{1 + e^{-1.3}} = \cancel{0.8528} \quad 0.785$$

$$h_{03}(x) = \frac{1}{1 + e^{-1.8}} = 0.8582$$

$$Q_0 = 0.05 - 0.1 \{ (0.69 - 1) + (0.79 - 0) + (0.85 - 1) \}$$

$$Q_0 = 0.05 - 0.1 (0.34)$$

$$Q_0 = 0.05 - 0.034$$

$$Q_0 = 0.016$$

$$Q_1 = 0.25 - 0.1 \{ (0.69 - 1) 3 + (0.79 - 0) 5 + (0.85 - 1) 7 \}$$

$$Q_1 = 0.046$$

Sigmoid  $\rightarrow$  Probability

Now,

$$\text{Q's} = \begin{bmatrix} 0.016 \\ 0.046 \end{bmatrix} \rightarrow \begin{array}{l} \text{Finalize} \\ (\text{Best}) \end{array}$$

$$z = 0.016 + 0.046x$$

$$h_{\theta}(x) = \frac{1}{1 + e^{-(0.016 + 0.046x)}}$$

Test data

$$x = 4$$

$$h_{\theta}(x) = \frac{1}{1 + e^{-(0.016 + 0.046(4))}}$$

$$= 0.2 > 0$$