# Performance Monitoring AlwaysOn Availability Groups

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## Overview

- Motivation
- How availability groups move data
- Impact of replication latency on availability
- Monitoring techniques
- Demo
- Dealing with replication latency



## Why is this important?

- Recovery Objectives
  - Recovery Point Objective RPO
  - Recovery Time Objective RTO
- Availability
  - How much data can we lose?
  - How fast will the system fail over?
- Monitoring and Trending
  - Establish a baseline for analysis are we meeting those objectives?
  - Impact on resources
- Ownership
  - All of the components are monitored by the DBA



## Data Movement In Availability Groups

- Transaction log blocks are replicated to secondaries
- Replication mode
  - Synchronous
  - Asynchronous
- Database mirroring endpoint



## Network Based Replication

- Strong working relationship with network team
  - Maintenance patching, network outages, database
- Network conditions can impact your AG's availability
  - Latency how long it takes for a packet of data to traverse the network from source to destination.
  - Bandwidth how much data can be moved in a time interval



## Network Latency

- Often measured in milliseconds, sometimes microseconds
- Directly impacts network throughput
  - TCP sliding window
- ping isn't your best measure of latency, by default it doesn't include any load...measure your workload
- It's often up to us to PROVE to the network team there is an issue
  - Pinging 192.168.2.1 with 32 bytes of data:
  - Reply from 192.168.2.1: bytes=32 time=1001ms TTL=128



## Availability Group Flow Control

- Used in response to network and system conditions
- Log blocks exchange sequence numbers
- The AG will enter flow control mode IF:
  - The primary detects too many unacknowledged messages, the primary stops sending messages
  - The secondary needs to tell the primary to back off, likely due to resource constraints, it will send a flow control message to the primary to back off
- Primary polls every 1000ms for a change in flow control state
  - Secondary will message primary to leave flow control mode

From: SQL Server PFE Blog - http://bit.ly/1ZpGyIL



## Database Synchronization States

- Not synchronizing
- Synchronized
- Synchronizing
- Reverting
- Initializing

https://msdn.microsoft.com/en-us/library/ff877972.aspx



## Failover Modes

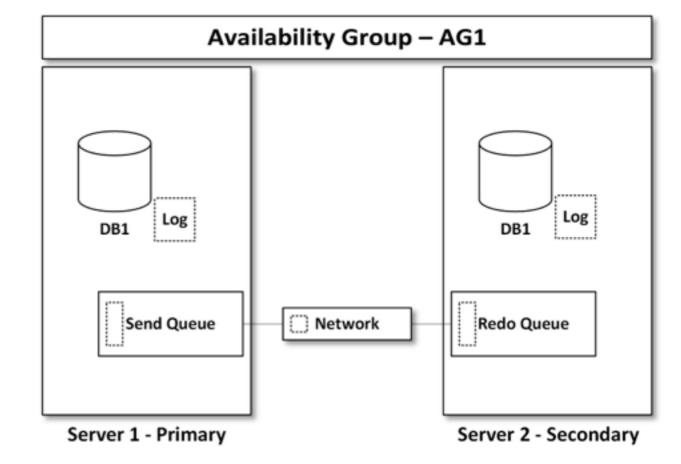
- Automatic
  - Synchronous mode only
  - Commonly used within a data center
  - Synchronization state must by synchronized
- Manual
  - Synchronous or Asynchronous
  - Commonly used between data centers

https://msdn.microsoft.com/en-us/library/hh213151.aspx



## Send Queue

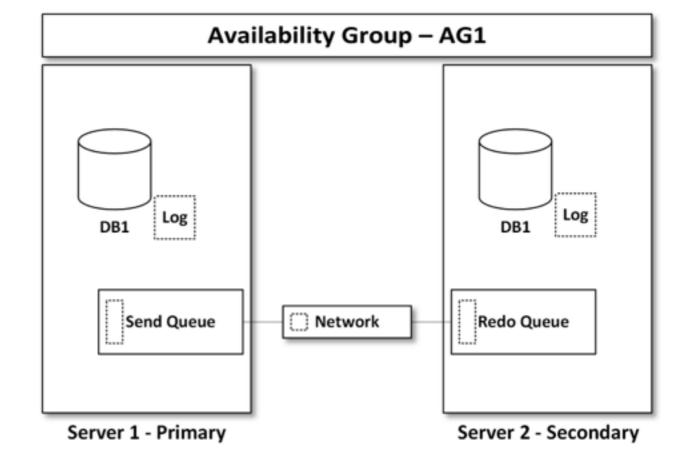
- Queues log blocks to be sent to the secondaries
- Each replica maintains it's own view of the send queue
- Queued data is as risk to data loss in the event of a primary failure
- The send queue can grow due to an unreachable secondary, network outage, network latency and large amount of data change





## Redo Queue

- Queues log blocks received on the secondary
- Each replica has it's own redo queue
- On failover, the redo queue must be completely processed
- The redo queue can grow due to a slow disk subsystem or resource contention or sustained outage and subsequent reconnection of a secondary





## Send Queue Impact on Availability

- When log generation on primary exceeds the rate they can be sent to the secondaries...
  - No automatic failover
  - Data loss
  - Stale data for reporting from secondaries
  - Stale data for off-loaded backups on secondaries
  - Off-loaded log backups can fail
  - Transaction delay
  - Fill up transaction logs
- Even in synchronous mode!

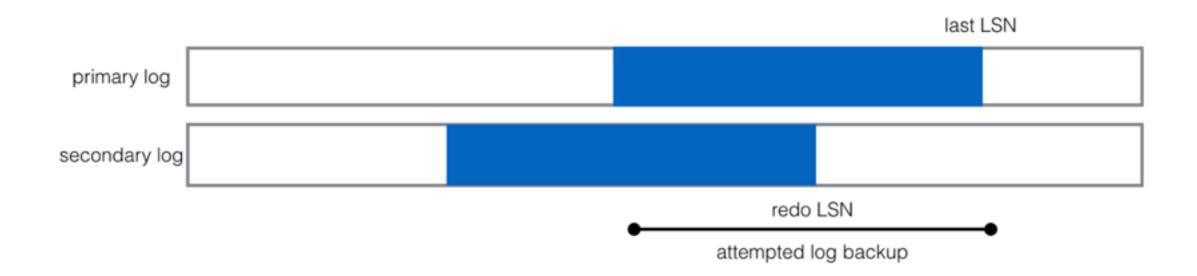


## Redo Queue Impact on Availability

- When log blocks received on the secondary exceed the rate they can be processed by the redo thread...
  - Delayed failover
    - Detect failure
    - Process Redo Queue
    - Crash recover database
  - Stale data for reporting from secondaries
  - Stale data for off-loaded backups on secondaries
  - Off-loaded log backups can fail
  - Transaction delay



## Log Backups





## Transaction Delay

- In synchronous mode, when secondaries are behind, queries on the primary can be delayed
- HADR\_SYNC\_COMMIT
- HADR\_SYNCHRONIZING\_THROTTLE replica back online



# Maintenance Events That Can Impact Availability

- Bulk data modifications
- Database maintenance
- Network or server maintenance

- Carefully plan maintenance
- Collaborate with other teams!



## Monitoring AG Performance

- Dynamic Management Views
  - sys.dm\_hadr\_database\_replica\_states
- Perfmon Counters
  - SQL Server: Availability Replica
    - Replication data messages sent, bytes sent, flow control
  - SQL Server: Database Replica
    - Database data log bytes sent, queue sizes, transaction delay per database



## Measuring Replication Latency

- sys.dm hadr database replica states
  - log send queue size
  - log\_send\_rate
  - redo\_queue\_size
  - redo\_queue\_rate
- On the primary there's a row for each database on each replica
- On the secondaries there's a row for each database on that replica
- Pull replication
- Offline
  - log\_send\_queue\_size changes to NULL

log send queue is from primary to secondary



## Measuring Replication Latency - ugh!!!

- Well, it looks like sys.dm\_hadr\_database\_replica\_states doesn't report the correct values for log\_send\_rate and redo\_queue\_rate
  - Documented as KB
  - Reported on Connect
    - https://connect.microsoft.com/SQLServer/Feedback/Details/928582
  - Known bug in SQL Server 2012 or 2014
    - https://support.microsoft.com/en-us/kb/3012182
    - Cumulative Update 5 or better
  - Observed in SQL 2016
  - Perfmon!



## Measuring Latency with Perfmon

#### Primary

- SQLServer:Databases Log Bytes Flushed/sec
- SQLServer: Availability Replica Bytes Sent to Replica/sec (compressed)
- Network Interface Bytes Sent/sec

#### Secondaries

- SQLServer: Availability Replica Bytes Received From Replica (compressed)
- SQLServer:Database Replica Log Bytes Received/sec (log send rate/decompressed)
- SQLServer:Database Replica Redone Bytes/sec (log redo rate)
- Network Interface Bytes Received/sec



## Measuring Latency with Extended Events

In SQL 2014 - SP2
Each event has a measure duration

#### Primary

hadr\_log\_block\_group\_commit

log\_block\_pushed\_to\_logpool

log\_flush\_start

hadr\_log\_block\_compression

hadr\_capture\_log\_block

ucs\_connection\_send\_msg

hadr\_log\_block\_send\_complete

log flush complete

#### Synchronous Secondary

hadr\_transport\_receive\_log\_block\_message

hadr\_log\_block\_decompression

hadr\_apply\_log\_block

log\_block\_pushed\_to\_logpool

log\_flush\_start

log\_flush\_complete

hadr\_send\_harden\_lsn\_message

ucs\_connection\_send\_msg

hadr\_lsn\_send\_complete

hadr\_receive\_harden\_lsn\_message hadr\_db\_commit\_mgr\_harden

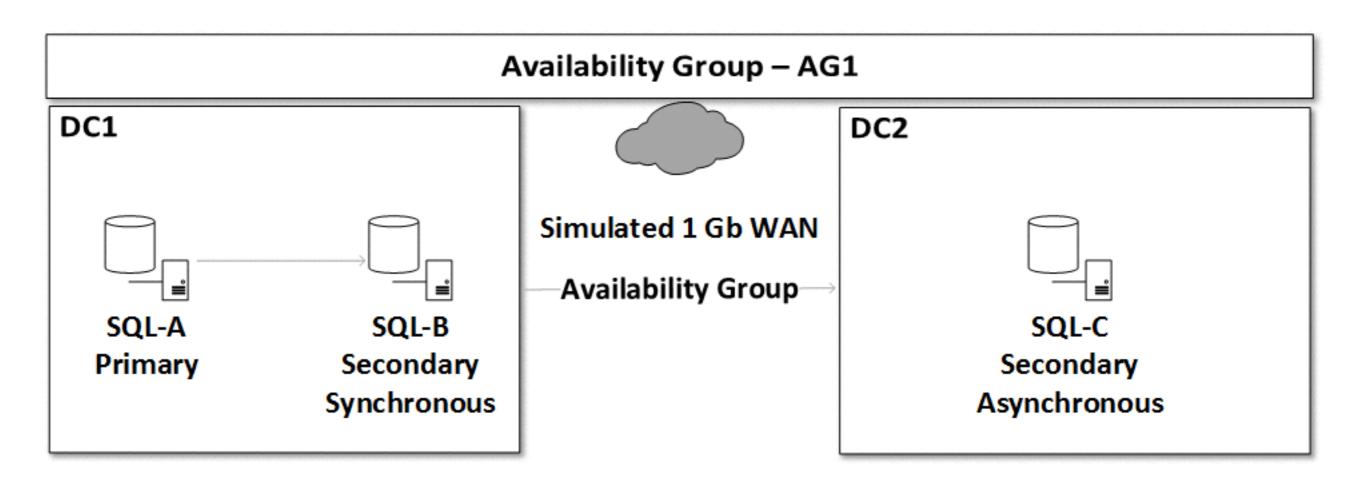


## Monitoring Tools

- Build your own
- AlwaysOn Dashboard
- Third Party Tool
  - SQL Sentry Performance Advisor
  - Redgate SQL Monitor



## Demo

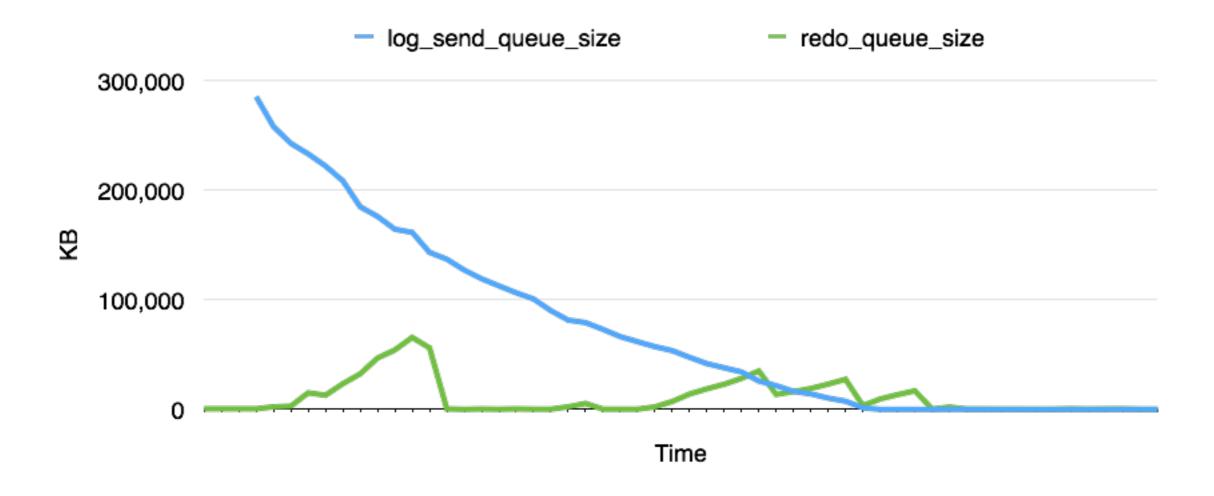




# Demo

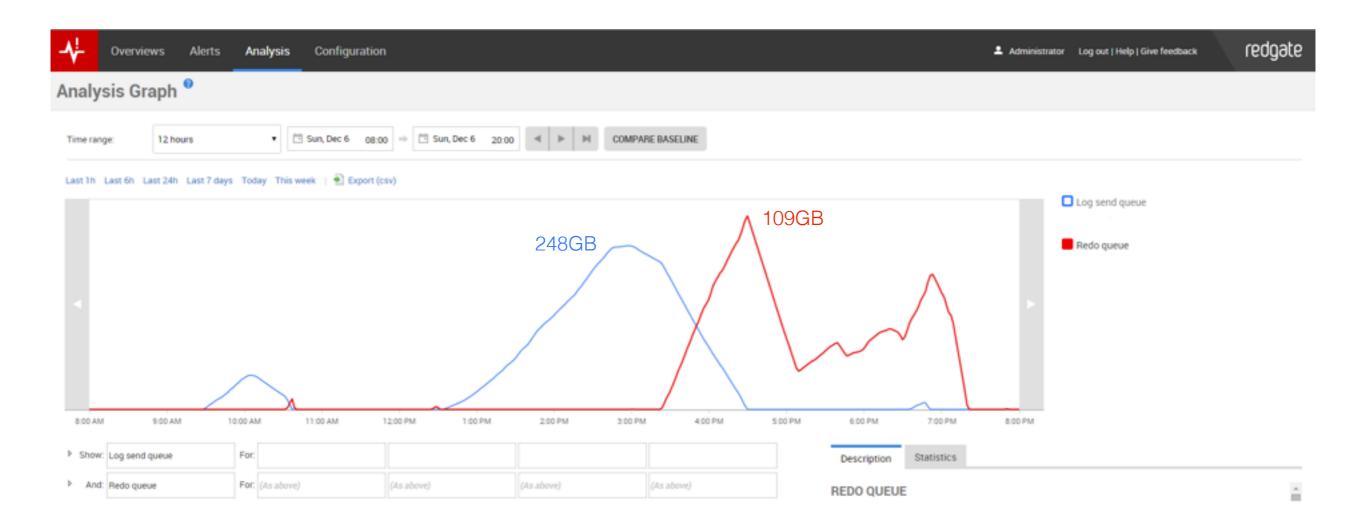


## Demo





## Real World Example





## Dealing With Slow Replication Latency

- Identify your bottleneck and mitigate it
  - Minimize log generation
    - Use smart index maintenance/Better Indexes
  - More bandwidth
    - Perhaps a dedicated network connection
  - Better hardware
    - Log throughput on secondaries needs to be equal to primary
  - Upgrade SQL Server
    - 2012 single threaded redo ~45MB/sec
    - 2016 multi-threaded redo ~600MB/sec



## Key Takeaways

- It is imperative to track and trend replication latency in your Availability Groups so you can answer the questions
  - How much data can will I lose?
  - How long it will take to failover?
- Monitor and trend send\_queue and redo\_queue in sys.dm\_hadr\_database\_replica\_states on replicas to measure availability impact
- Understand how much log is generated in your databases
- Understand your system's operations, consider downtime for patching and network maintenance



## Key Takeaways

- Plan database maintenance
- Use a smart index maintenance strategy!
- Offloaded backups
  - If availability is most important, backup on primary



## Need more data?

http://www.centinosystems.com/blog/talks/

Links to resources

Demos

Presentation

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# Free SQL Monitor!

# Send me a tweet @nocentino @redgate #sqlsatsac #SQLMONITOR

What was that "one thing" you walked away with from today's talk?

aen@centinosystems.com

THIS IS AN AMAZING DEAL WORTH \$3000!!!

Yours for the costs of ... a Tweet:)



## Thank You!

http://www.sqlsaturday.com/540/sessions/sessionevaluation.aspx

Thanks to the SQLSaturday Sacramento Team!



# Questions?



### References

- http://www.centinosystems.com/blog/sql/designing-for-offloadedbackups-in-alwayson-availability-groups/
- http://www.centinosystems.com/blog/sql/designing-for-offloadedlog-backups-in-alwayson-availability-groups-monitoring/
- http://www.centinosystems.com/blog/sql/monitoring-availabilitygroups-with-redgates-sql-monitor
- https://msdn.microsoft.com/en-us/library/ff878537.aspx
- https://msdn.microsoft.com/en-us/library/ff877972.aspx

