JWALANT PATEL

CANADIAN CITIZEN

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SUMMARY

Enthusiastic, adaptable, and solutions-focused Computer Science Major. Offering strengths in technical knowledge, logical thinking, and interpersonal skills. Committed to contributing strong work ethic, and team-oriented collaboration to a professional environment.

EDUCATION

Bachelor of Science, Majoring in Computer Science

September 2020 - Expected 2025

Western University

Dean's List - (May 2021)

Coursework: Operating Systems, Distributed Systems, Computer Architecture, Compilers, Systems Programming, Algorithms, Real Analysis, Complex Analysis, Machine Learning, Abstract Algebra, Parallel Programming, Statistics, Linear Algebra, Object Oriented Programming

TECHNICAL SKILLS & INTERESTS

Languages (Tools): C++, C, Java, JavaScript, HTML/CSS, React, EAGLE, Arduino, Unix, Git, Jira/Confluence

Keywords: High-Performance Computing, Operating Systems, Machine Learning

Interests: Robotics, AI, Networks, Cyber Security

PROJECTS

Proof Reading Application

February 2023 - April 2023

Western University

- Created a desktop application intended to interact with **Spotify's API** to create a group mix playlist
- Used JSON parsing (nlohmann json library) to parse through .csv files
- Spotify API requests were handled by utilizing libcurl library to make http calls
- Lead a group of 4 people to develop the program
- Tracked progress on Jira/Confluence, making use of Agile/Scrum techniques
- Utilized a kanban board to maximize efficiency

Minesweeper Remake

January 2023 - February 2023

Western University

- Developed a remake of the class game **Minesweeper**, on a Unix/Linux System (WSL Ubuntu)
- Game was written in C++, leveraging QT as a graphical framework

Proof Reading Application Western University

September 2023 - December 2023

- - Created a desktop application that spell checks text documents using Java and JavaSwing
 - Planned and tracked on Jira so the team can manage feature requirements
 - Worked in Agile/Scrum methods for testing approach, attended, Functional Review meetings with the Scrum Team, created Test Plan for different Sprints and Stories
 - Lead team members in daily testing activities such as Unit testing, performance testing using Agile Methodologies
 - Wrote automation test scripts using Java, Maven, JUnit in Visual Studio Code
 - Application supported HTML and text files
 - Designed Frontend GUI and Backend with an object-oriented Java

Mini Greenhouse

January 2022 - May 2022

Western University

- Used TinkerCad to create simulations of the prototype PCB
- Designed an Electrical Circuit and designed a Printed Circuit Board using EAGLE software
- Used multiple sensors and actuators to develop a microcontroller-based control system
- Used Arduino code to write a script to give functionality to the miniature prototype greenhouse in-order to self regulate temps, humidity, air flow and day/night cycles

3D Web App

December 2023 - Present

- Used HTML, CSS, and JavaScript to create a basic layout
- Implemented three is and React (react-three/fiber, react-three/drei and react-spring) to develop the Frontend
- Converted .glb files to. jsx code to import the 3D models into objects in the scene using react-three/drei