

SKILLS

- **Languages:** C++, C, Python, C#
- **Deep Learning frameworks:** PyTorch, TensorFlow, Keras
- **Libraries/Technologies:** NumPy/SciPy, Sklearn, Pandas, OpenCV, Unity, C++ Boost, MapReduce
- **Tools:** Git, Docker, GDB, Valgrind, LATEX, CMake, Deployment Pipelines (CI/CD), UNIX/Linux, Windows Server

EXPERIENCE

- Software Engineer at [Samsung Research](#)

Feb 2023 – present • 2yr 1 mo

Warsaw, Poland

Visual Display team

- **Glasses-free 3D monitor** Python OpenCV Unity C++ CMake

- Developed a **mathematical model** related to human perception of stereoscopy
- **Experimental verification** of the model using methods from **computer vision** and **computational photography**
- Developed a proof of concept application in Unity using the model
- **Leading development** in a team of two people, planning tasks

- **Sign Language Avatar:** an animated helper for deaf people C++ GDB Valgrind Tizen

- **Leading development** of the project, **communicating** needs and priorities with management
- Working on **simplification** of the project architecture
- Writing full project documentation for a **successful ownership transfer**

- Software Development Engineer at [Amazon](#)

Aug 2021 – Aug 2022 • 1yr

Gdańsk, Poland

Alexa TextToSpeech C++ C Python Deployment Pipelines (CI/CD)

- Working on **Language Models** for Speech Synthesis
- **Reduced latency** of a homograph disambiguation model by **56%**

PROJECTS

- **BigARTM** C++ Boost Protobuf Travis CI AppVeyor

Jan 2017 – Jun 2018

Open Source library for topic modeling

Developed a tool for parallel calculation of pairwise word statistics ([code sample](#), [documentation](#))

EDUCATION

- Master of Science in Applied Mathematics and Computer Science at [Higher School of Economics : Faculty of Computer Science](#)
Diploma with Honors, GPA 3.90 / 4.0

Sep 2019 – Jun 2021