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Computer Science Department

Course l'itle:	Design and Analysis of Algorithms
Course Code:	CS216
Instructor:	Dr. Dhouha Ben Noureddine
project:	Path minimization
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Semester:	1st Semester, 2024
Marks:	15 points

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Graph Class:

```
The pseudocodes for the Graph class:
Function Graph(V):
 Input: V (Number of vertices)
 Initialize adjList as an empty list of lists with size V
 For i from 0 to V-1:
   Append an empty list to adjList
Function addEdge(u, v, weight):
 Input: u (source vertex), v (destination vertex), weight (edge weight)
 Add [v, weight] to the adjacency list of vertex u
Function bellmanFord(source, destination):
 Input: source (starting vertex), destination (target vertex)
 Initialize dist as an array of size V, filled with infinity (MAX_VALUE)
 Set dist[source] to 0 (distance to source is 0)
 // Relax all edges V-1 times
 For i from 1 to V-1:
   For each vertex u from 0 to V-1:
      For each neighbor [v, weight] of u in adjList:
       If dist[u] is not infinity and dist[u] + weight < dist[v]:
          Set dist[v] to dist[u] + weight
 // Check for negative weight cycles
 For each vertex u from 0 to V-1:
    For each neighbor [v, weight] of u in adjList:
      If dist[u] is not infinity and dist[u] + weight < dist[v]:
        Return MIN_VALUE (negative cycle detected)
```

Return dist[destination] (shortest distance from source to destination)

A brute-force algorithm

1) Show the designed algorithms using the three algorithms and write their pseudocodes

```
Function bruitForce():
 Start timer
 Call dfs(0, 0, matrix[0][0])
 End timer
  Print minimum path cost and execution time
Function dfs(x, y, currentSum):
 If (x, y) is the bottom-right corner of the matrix:
   Update minSum with the smaller of minSum and currentSum
   Return
 Mark (x, y) as visited
 For each direction (up, down, left, right):
   Calculate newX and newY
   If newX and newY are valid and not visited:
     Call dfs(newX, newY, currentSum + matrix[newX][newY])
   Unmark (x, y) as visited
Function is Valid(x, y):
  Return true if (x, y) is within bounds and not visited
```

2) Analyze the designed algorithms and compute an asymptotic upper bound using Big-Oh notation. Conduct a theoretical analysis of the time complexity of all designed algorithms. Compare and explain their time complexity.

Brute Force (DFS-based)

The brute force algorithm uses Depth-First Search (DFS) to explore all possible routes from the top-left to the bottom-right corner of the grid.

Time Complexity:

- DFS examines every potential path in the grid.
- In an (N X N) grid, each cell can be explored in up to 4 directions (up, down, left, and right).
- Since DFS checks all paths, and the number of paths increases exponentially, the worst-case time complexity is **O(4^N^2)**.
- For each of the N^2 cells, DFS explores up to 4 branches, leading to an exponential increase in recursive calls.

3) Test the implemented algorithms and show results with different inputs.

```
4
295 934 535 340
931 176 475 635
-594 350 -932 826
664 237 357 869
1276
PS C:\Users\dell> ^C
PS C:\Users\dell> & 'C:\Program Files\Java\jdk-22\bin\java.exe' '-XX:+ShowCodeDetailsInExceptionMessages' '-cp' 'C:\Users\dell\AppData\L ocal\Temp\vscodesws_239bf\jdt_ws\jdt.ls-java-project\bin' 'project216_2024.Project216_2024'
5
32 101 66 -13 19
11 -14 48 158 7
101 114 175 12 34
89 125 330 21 141
100 33 112 41 26
290
PS C:\Users\dell>
```

A graph-based algorithm

1) Show the designed algorithms using the three algorithms and write their pseudocodes

```
Function GraphBasedAlgorithm():
 Start timer
 Call MinBellman()
 End timer
 Print execution time
Function MinBellman():
 Initialize rows and cols as N
 Initialize graph with V vertices (V = rows * cols)
 For i = 0 to rows-1:
   For i = 0 to cols-1:
     node = i * cols + j
     Add edges to adjacent nodes (up, down, left, right) in graph
     Add edge weights based on matrix values
 source = 0 (top-left corner)
 destination = rows * cols - 1 (bottom-right corner)
 Call graph.bellmanFord(source, destination)
 Print minimum path sum
```

2) Analyze the designed algorithms and compute an asymptotic upper bound using Big-Oh notation. Conduct a theoretical analysis of the time complexity of all designed algorithms. Compare and explain their time complexity.

Graph-Based Algorithm (Bellman-Ford)

This algorithm transforms the matrix into a graph and applies the Bellman-Ford algorithm to find the shortest path from the top-left to the bottom-right corner.

Time Complexity:

- Graph Construction: The matrix is represented as a graph with $V = N \times N$ vertices.
- Each vertex can have up to 4 edges (one for each possible direction), making the number of edges $O(4 \times N^2) = O(N^2)$
- **Bellman-Ford Algorithm**: The algorithm relaxes all edges V 1 time
- Relaxing all edges takes O(E) where E is the number of edges.
- In this case, $E=O(N^2)$ and $V=O(N^2)$ because each node can have up to 4 edges.
- As a result, the total time complexity of Bellman-Ford is $O(V \times E) = O(N^4)$

3) Test the implemented algorithms and show results with different inputs.

```
PS C:\Users\dell> & 'C:\Program Files\Java\jdk-22\bin\java.exe' '-XX:+ShowCodeDetailsInExceptionMessages' '-cp' 'C:\Users\dell\AppData\Local\Temp\vscodesws_239bf\jdt_ws\jdt.ls-java-project\bin' 'project216_2024.Project216_2024'

84 71 90

68 35 98

41 89 19

295

PS C:\Users\dell>
```

A dynamic-programming based algorithm.

1) Show the designed algorithms using the three algorithms and write their pseudocodes.

```
Function DyanamicAlgorithm():
  Start timer
  Call DynamicminPathSum(matrix)
 End timer
 Print minimum path sum and execution time
Function DynamicminPathSum(matrix):
 Initialize dp table with same dimensions as matrix
   dp[0][0] = matrix[0][0] (starting point)
   // Fill first row
 For j = 1 to cols-1:
    dp[0][j] = dp[0][j-1] + matrix[0][j]
 // Fill first column
 For i = 1 to rows-1:
   dp[i][0] = dp[i-1][0] + matrix[i][0]
   // Fill the rest of dp table
 For i = 1 to rows-1:
   For j = 1 to cols-1:
     dp[i][j] = min(dp[i-1][j], dp[i][j-1]) + matrix[i][j]
   Return dp[rows-1][cols-1] (minimum path sum to the bottom-right corner)
```

2) Analyze the designed algorithms and compute an asymptotic upper bound using Big-Oh notation. Conduct a theoretical analysis of the time complexity of all designed algorithms. Compare and explain their time complexity.

Dynamic Programming (DP-based)

This algorithm uses Dynamic Programming (DP) to compute the minimum path sum by filling a table of size $N \times N$ times

Time Complexity:

- The algorithm fills a DP table by iterating through each cell in the $N \times N$ once.
- For each cell (i,j) it computes the minimum cost from the top or left cell in O(1) time
- Since there are N^2 cells in the grid, the time complexity is $O(N^2)$

3) Test the implemented algorithms and show results with different inputs.

```
public class ProjectDP {
           public static int getMinPathSum(int[][] grid) {
PROBLEMS 1
               OUTPUT DEBUG CONSOLE
                                         TERMINAL
PS C:\Users\dell\OneDrive\Desktop\Project> & 'C:\Program Files\Java\jdk-22\bin\java.exe' '-X)
 'C:\Users\dell\AppData\Roaming\Code\User\workspaceStorage\70d24d045cdac198bfee94b74888bb9e\re
enter yor're matrix size
4
enter you're numbers
295 934 535 340
931 176 475 635
-594 350 -932 826
pData\Roaming\Code\User\workspaceStorage\70d24d045cdac198bfee94b74888bb9e\redhat.java\jdt_ws\F
enter yor're matrix size
enter you're numbers
84 71 90
68 35 98
41 89 19
Minimum path sum: 295
PS C:\Users\dell\OneDrive\Desktop\Project> ^C
PS C:\Users\dell\OneDrive\Desktop\Project>
PS C:\Users\dell\OneDrive\Desktop\Project> c:; cd 'c:\Users\dell\OneDrive\Desktop\Projector' '-XX:+ShowCodeDetailsInExceptionMessages' '-cp' 'C:\Users\dell\AppData\Roaming\Code\Use
b9e\redhat.java\jdt_ws\Project_7564fbaa\bin' 'ProjectDP'
```