#### Data Streams:

### Probabilistic Counting

#### Mining Massive Datasets

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#### Sources

- Mining of Massive Datasets (2014) by Leskovec et al. (chapter 4)
  - Slides part 1, part 2
- Tutorial: Mining Massive Data Streams (2019) by Michael Hahsler

### Probabilistic counting

# Motivating example how many neighbors?

- Let n(u,h) be the number of nodes reachable through a path of length up to h from node u
- Naïve method
  - Maintain a set for each node u, initialize  $S(u) = \{u\}$
  - Repeat h times:

$$S(u) = S(u) \cup \bigcup_{v \text{ neighbor of } u} S(v)$$

- Answer n(u,h) = |S(u)|

## What is the problem with this method?

- Let n(u,h) be the number of nodes reachable through a path of length up to h from node u
- Naïve method
  - Maintain a set for each node u, initialize  $S(u) = \{u\}$
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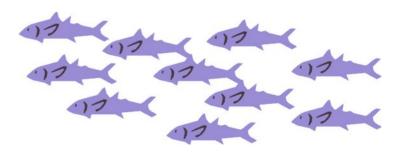
#### Let's look at each node

- We will receive a stream of items
  - Our neighbors at distance <= h</p>
  - Repeated many times because of loops
- We want to use a small amount of memory
- We don't care which items are in the stream
- We just want to know how many are distinct

### Counting fishes with pebbles

- Normally, to count with pebbles, you add one pebble every time you see an event
- How do you extend this method to count up to 1000 fishes with 10 pebbles?
- Assume you have access to a random number generator but not to an abacus for ... reasons





Answer in Nearpod Open-Ended Question

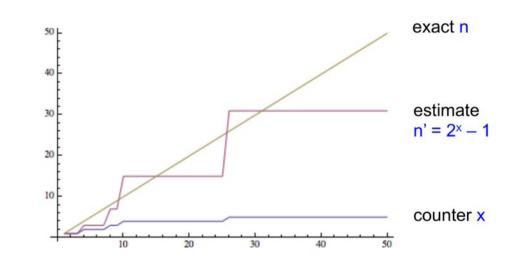
### Morris' probabilistic counting (1977)

$$x \leftarrow 0$$

For each of the n events:

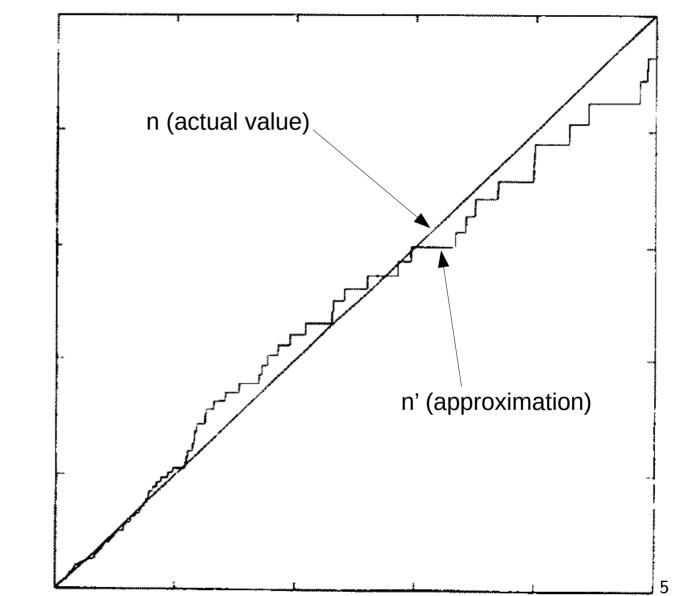
$$x \leftarrow x + 1$$
 with probability  $(1/2)^x$ 

Return estimate n' =  $2^{x}+1$ 



Counter x needs only  $log_2(n)$  bits

Simulation results by Flajolet (1985)



## Morris' algorithm provides an unbiased estimator

```
• Init x=0, let p_x = 2^{-x}, estimate n' = 2^x - 1
```

```
• n = 1
   - before: x = 0 p_0 = 1;
   ^- prob. 1: x 
ightarrow 1
   - estimate n' = 2^1 - 1 = 1 = n
• n = 2
   - before: x = 1; p_1 = \frac{1}{2}
   ^{-} prob. ½: x stays at 1; n' = 2^{1} - 1 = 1
   - prob. \frac{1}{2}: x \rightarrow 2. n' = 2^2 - 1 = 3
   - E[n'] = \frac{1}{2} \times 1 + \frac{1}{2} \times 3 = 2 = n
```

# Morris' algorithm provides an unbiased estimator (cont.)

```
Let X(n) denote random counter x after n<sup>th</sup> arrival Initialize X(0) = 0; increment w.p. p_x = 2^{-x} Estimate n' = 2^{X(n)} - 1  = \sum_{j=1,...,n-1} \Pr[X(n-1) = j] E[2^{X(n)} | X(n-1) = j]  = \sum_{j=1,...,n-1} \Pr[X(n-1) = j] (p_j 2^{j+1} + (1-p_j) 2^j)  = \sum_{j=1,...,n-1} \Pr[X(n-1) = j] (2^j + 1)  = E[2^{X(n-1)}] + 1
```

Iterating:  $E[2^{X(n)}] = E[2^{X(0)}] + n = 1 + n$ 

Therefore:  $E[2^{X(n)} - 1] = n$ 

# Flajolet-Martin algorithm for distinct counting

# Flajolet-Martin algorithm for counting distinct elements

- For every element u in the stream, compute hash h(u)
- Let r(u) be the number of trailing zeros in hash value
  - Example: if h(u) = 001011101000 then r(u) = 3

What is the probability of having r(u)=1? r(u)=2? r(u)=3?

# Flajolet-Martin algorithm for counting distinct elements

- For every element u in the stream, compute hash h(u)
- Let r(u) be the number of trailing zeros in hash value
  - Example: if  $h(u) = 001011101\underline{000}$  then r(u) = 3
- Maintain R = max r(u) seen so far
- Output  $2^R$  as an estimator of the number of distinct elements seen so far

#### Flajolet-Martin algorithm

#### (intuitive, hand-waving explanation)

- Let r(u) be the number of trailing zeros in hash value, keep  $R = max \ r(u)$ , output  $2^R$  as estimate
- Repeated items don't change our estimates because their hashes are equal
- About ½ of distinct items hash to \*\*\*\*\*\*\*0
  - To actually see a \*\*\*\*\*\*\*0, we expect to wait until seeing 2 distinct items
- About ¼ of distinct items hash to \*\*\*\*\*\*00
  - To actually see a \*\*\*\*\*\*00, we expect to wait until seeing 4 items
- ...
- If we actually saw a hash value of \*\*\*000...0 (having R trailing zeros) then on expectation we saw  $2^R$  different items

#### Flajolet-Martin, correctness proof

- Let *m* be the number of distinct elements
- Let z(r) be the probability of finding a tail of r zeroes
- We will prove that

$$z(r) \rightarrow 1 \text{ if } m \gg 2^r$$
  
 $z(r) \rightarrow 0 \text{ if } m \ll 2^r$ 

• Hence 2<sup>r</sup> should be around m

#### Flajolet-Martin, correctness proof (cont.)

- Probability a hash value ends in r zeroes =  $(1/2)^r$ 
  - Assuming h(u) produces values at random
  - Prob. random binary ends in r zeroes =  $(1/2)^r$
- Probability of seeing m distinct elements and NOT seeing a tail of r zeroes  $= (1 (\frac{1}{2})^r)^m$

### Flajolet-Martin, correctness proof (cont.)

- Probability of seeing m distinct elements and NOT seeing a tail of r zeroes =  $(1 - (\frac{1}{2})^r)^m$
- Remember  $(1-\varepsilon)^{1/\varepsilon} \simeq 1/e$  for small  $\varepsilon$  Hence  $\left(1-\left(\frac{1}{2}\right)^r\right)^m = \left(1-\left(\frac{1}{2}\right)^r\right)^{\frac{m\left(\frac{1}{2}\right)^r}{\left(\frac{1}{2}\right)^r}} \approx \left(\frac{1}{e}\right)^{\left(\frac{m}{2^r}\right)}$

### Flajolet-Martin, correctness proof (cont.)

- Probability of seeing m distinct elements and NOT seeing a tail of r zeroes
- If  $m \gg 2^r$ , this tends to  $0^{\left(1/e\right)^{\left(\frac{m}{2^r}\right)}}$ 
  - $\overline{\phantom{a}}$  We almost certainly will see a tail of r zeroes
- If  $m \ll 2^r$ , this tends to 1
  - $\bar{r}$  We almost certainly will not see a tail of r zeroes
- Hence,  $2^r$  should be around m

#### Flajolet-Martin: increasing precision

- Idea: repeat many times or compute in parallel for multiple hash functions
- How to combine?
  - Average? E[2<sup>r</sup>] is infinite, extreme values will skew the number excessively
  - Median? 2<sup>r</sup> is always a power of 2
- Solution: group hash functions, take median of values obtained in each group, then average across groups

### Let's go back to counting neighbors

#### Naïve method:

```
Maintain a set for each node u, initialize S(u) = \{u\}
Repeat h times: S(u) = S(u) \cup \bigcup_{v \text{ neighbor of } u} S(v)
```

Answer n(u,h) = |S(u)|

#### **ANF** method:

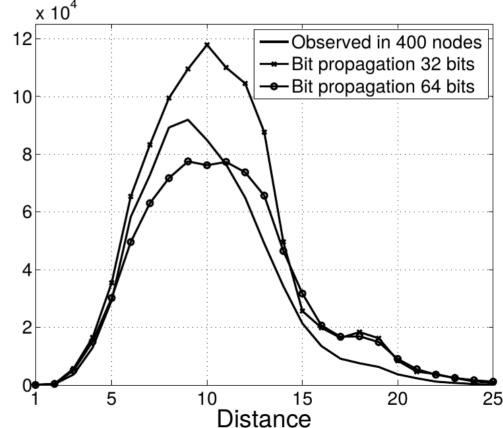
```
// Set \mathcal{M}(x,0) = \{x\}

FOR each node x DO M(x,0) = \text{concatenation of } k \text{ bitmasks} each with 1 bit set (P(\text{bit } i) = .5^{i+1})

FOR each distance h starting with 1 DO \text{FOR each node } x \text{ DO } M(x,h) = M(x,h-1) // Update \mathcal{M}(x,h) by adding one step \text{FOR each edge } (x,y) \text{ DO} M(x,h) = (M(x,h) \text{ BITWISE-OR } M(y,h-1)) // Compute the estimates for this h FOR each node x DO \text{Individual estimate } I\hat{N}(x,h) = (2^b)/.77351 where b is the average position of the least zero bits in the k bitmasks
```

# Example of another variant of the same type of algorithm

 More repetitions of the algorithm yield better precision



Becchetti, Luca, Carlos Castillo, Debora Donato, Stefano Leonardi, and Ricardo Baeza-Yates. "Using rank propagation and probabilistic counting for link-based spam detection." In Proc. of WebKDD, 2006.

### Summary

#### Things to remember

- Probabilistic counting algorithms:
  - Morris
  - Flajolet-Martin

#### Exercises for TT22-T26

- Mining of Massive Datasets (2014) by Leskovec et al.
  - Exercises 4.2.5
  - Exercises 4.3.4
  - Exercises 4.4.5
  - Exercises 4.5.6