Intro to Java Week 5 Coding Assignment

Category	Criteria	% of Grade
Functionality	Does the code work?	25
Organization	Is the code clean and organized? Proper use of white space, syntax, and consistency are utilized. Names and comments are concise and clear.	25
Creativity	Student solved the problems presented in the assignment using creativity and out of the box thinking.	25
Completeness	All requirements of the assignment are complete.	25

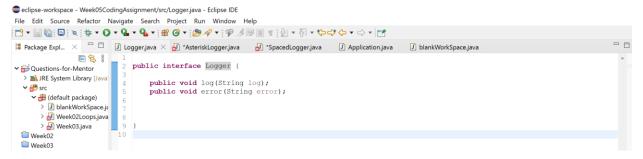
Instructions: In Eclipse, or an IDE of your choice, write the code that accomplishes the objectives listed below. Ensure that the code compiles and runs as directed. Take screenshots of the code and of the running program (make sure to get screenshots of all required functionality) and paste them in this document where instructed below. Create a new repository on GitHub for this week's assignments and push this document, with your Java project code, to the repository. Add the URL for this week's repository to this document where instructed & submit this document to your instructor.

Coding Steps:

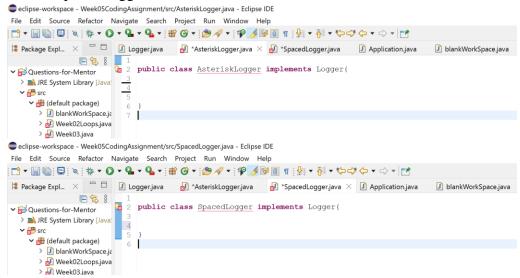
1. Create an interface named Logger.

(see below)

- 2. Add two void methods to the Logger interface, each should take a String as an argument
 - **a.** Log
 - **b.** Error



- 3. Create two classes that implement the Logger interface
 - **a.** AsteriskLogger
 - **b.** SpacedLogger



- **4.** The log method on the AsteriskLogger should print out the String it receives between 3 asterisks on either side of the String. (see below)
- 5. The error method on the AsteriskLogger should print the String it receives inside a box of asterisks, with the String preceded by the word "ERROR:".

```
🛑 eclipse-workspace - Week05CodingAssignment/src/AsteriskLogger.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help
₽ Package Expl... × □ □
                    Logger.java
                              Application.java
             public class AsteriskLogger implements Logger{
> I JRE System Library [Java:
                           @Override
                     10
  🗸 进 src
                           public void log(String log) {

✓ default package)

                              System.out.println("***" + log + "***");
     DlankWorkSpace.ja
     > 🛃 Week02Loops.java
                     8
     > 🛃 Week03.java
                     90
                         @Override
                    △10
                           public void error(String error) {
 Week02
                           System.out.println("**********");
                    11
 Week03
                              System.out.println("***ERROR: " + error + "***");
                     12
 Week03CodingAssignment
                              System.out.println("**********");
                    13
 Week04
                    14
                           }
> 🔐 Week05
                    15 }
```

- **6.** The SpacedLogger should add spaces between each character of the String argument passed into its methods. (see below)
- 7. If the log method received "Hello" as an argument, it should print H e 11 o. (see below)

🛑 eclipse-workspace - Week05CodingAssignment/src/SpacedLogger.java - Eclipse IDE

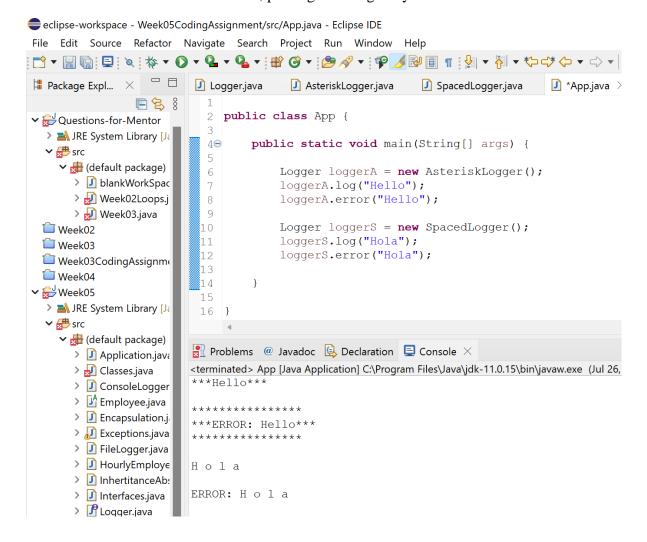
8. The error method should do the same, but with "ERROR:" preceding the spaced-out input.

```
File Edit Source Refactor Navigate Search Project Run Window Help
増 Package Expl... 🗡 📅 🔲 Logger.java
                                 🛃 *AsteriskLogger.java 🚽 *SpacedLogger.java 🗡 🗓 Application.java
                    🔯 1 public class SpacedLogger implements Logger [
@Override
  > 🛋 JRE System Library [Java:
                            public void log(String log) {
  ∨ ## src
                             for (int i = 0; i < log.length(); i++) {</pre>
                       5
   System.out.print(" " + log.charAt(i));
                       6
     D blankWorkSpace.ja
                                    System.out.print(" "); }
     > <section-header> Week02Loops.java
                       8
                            }
     > 🕖 Week03.java
                      10⊖
                            @Override
 Week02
                             public void error(String error) {
                     ⇔11
 Week03
                                System.out.print("ERROR:");
                      12
 Week03CodingAssignment
                      13
                                for (int i = 0; i < error.length(); i++) {</pre>
 Week04
                                    System.out.print(" " + error.charAt(i));
                      14
> 🔂 Week05
> NRE System Library [Java: 17]
```

9. Create a class named App that has a main method.

```
eclipse-workspace - Week05CodingAssignment/src/App.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help
♯ Package Expl... × □ □ Logger.java
                               AsteriskLogger.java
                                               *SpacedLogger.java
            2 public class App {
     > 🕖 Week02Loops.j
                          public static void main(String[] args) {
     > 🛃 Week03.java
 Week02
 Week03
 Week03CodingAssignme
                     8
 Week04
```

- **10.** In this class instantiate an instance of each of your logger classes that implement the Logger interface. (see below)
- 11. Test both methods on both instances, passing in Strings of your choice.



URL to GitHub Repository:

EXTENSION GRANTED: 9/12/22 ERROR IN SUBMISSION

