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## Built my first AI agent with Microsoft Agent Framework in Python and .NET

Your first steps with the unified SDK, demonstrating the simplicity of creating advanced, tool-enabled AI assistants.

5 min read · 2 days ago



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Microsoft's **AI Agent Framework** is the newest addition to the ecosystem, inspired by both **Semantic Kernel** and **AutoGen**. It's designed to offer a **unified, seamless developer experience** for building intelligent and extensible AI applications.

Having worked with **Semantic Kernel** for over two years and delivered multiple production-grade AI solutions, I've always admired how **AutoGen** simplified agent orchestration. It felt more developer-friendly and flexible in multi-agent use cases. With this new framework, Microsoft has finally **bridged that gap**, combining the robustness of Semantic Kernel with the usability and flexibility of AutoGen — creating a cohesive environment for AI app development.

In my previous blog, I introduced the framework and compared it with Semantic Kernel and AutoGen.

👉 [Read here: Finally, We Have an Answer Between AutoGen and Semantic Kernel — It's Microsoft Agent Framework](#)

In this post, let's get hands-on.

We'll walk through the steps to **create an AI Agent** and explore the **developer UI** that comes with the framework. In the next blog, we'll dive deeper into **workflow implementation** and orchestration.

## Use Case: Travel Support Agent

Let's design a simple **Travel Support Agent** capable of:

- Handling **multi-turn conversations**
- Performing **tool calls** (e.g., fetching and updating booking details)

This agent will simulate a real-world travel assistant — fetching booking info, modifying details, and responding naturally in multi-turn dialogue.

## Implementation in Python

```
import asyncio
from agent_framework.azure import AzureOpenAIChatClient
from azure.identity import AzureCliCredential
from agent_framework_devui import serve
from openai import AzureOpenAI
from typing import Annotated
from pydantic import Field

endpoint = "https://<REPLACE_WITH_YOUR_RESOURCENAME>.openai.azure.com"
model_name = "gpt-5-mini"
deployment = "gpt-5-mini"
subscription_key = "<ENTER API KEY>"
```

```

# Tool for getting booking details
def get_booking_info(
    booking_id: Annotated[str, Field(description="The ID of the booking to retr
) -> str:
    """Get the information for a given booking."""
    return f"The information for booking ID {booking_id} is as follows: [detail

# Agent Definition
agent = AzureOpenAIChatClient(
    api_key=subscription_key,
    endpoint=endpoint,
    deployment_name=deployment).create_agent(
    instructions="You are customer support agent specialized in travel and tour
    name="Customer Support Agent",
    tools=[get_booking_info]
)

if __name__ == "__main__":
    # Using dev ui
    serve(entities=[agent], port=8090, auto_open=True)

```

Output Screenshot

The best thing, we have our agent working with

1. Multi-turn support — Using temporary thread which is created by default.

## 2. Tool calling

You can create a thread object to persist in storage, which allow restarting the conversation across sessions.

```
# Create a new thread.
thread = agent.get_new_thread()

# Run the agent with the thread.
response = await agent.run("Hello, how are you?", thread=thread)
```

Just few lines of codes, and I have slick and detailed Dev UI for tracing and tracking my agent working. This is pretty cool and simple

## Implementation in C#/.NET

Let's try to recreate the agent in C#.

```
using System;
using System.ComponentModel;
using Azure.AI.OpenAI;
using Azure.Identity;
using Microsoft.Agents.AI;
using Microsoft.Extensions.AI;
using OpenAI;

// --- Tool Definition ---
[Description("Get the information for a given booking.")]
static string GetBookingDetails([Description("The ID of the booking to retrieve
    => $"The booking details for {bookingId} are as follows: BookingId {booking

// --- Azure OpenAI Client Setup ---
var endpoint = "https://testmediumazureopenai.openai.azure.com";
var deployment = "gpt-5-mini";

AzureOpenAIClient client = new AzureOpenAIClient(
    new Uri(endpoint),
    new AzureCliCredential());

var chatCompletionClient = client.GetChatClient(deployment);

// --- Agent Creation ---
AIAgent agent = chatCompletionClient.CreateAIAgent(
    instructions: "You are customer support agent specialized in travel and tou
```

```

    name: "John",
    tools: [AIFunctionFactory.Create(GetBookingDetails)]];

// NOTE: .NET still don't have DevUI
// --- Console Application UI ---
Console.WriteLine("Travel Customer Support Agent - John");
Console.WriteLine("=====");
Console.WriteLine("Hello! I'm John, your travel support agent. How can I help y
Console.WriteLine("Type 'exit()' to end the conversation.");
Console.WriteLine();

string userInput;
// Create a new conversation thread. This thread will store the history of the
// allowing the agent to have context (multi-turn memory).
AgentThread thread = agent.GetNewThread();

do
{
    Console.Write("You: ");
    userInput = Console.ReadLine() ?? string.Empty;

    if (userInput.Equals("exit()", StringComparison.OrdinalIgnoreCase))
    {
        Console.WriteLine("\nThank you for using our travel support service. Ha
        break;
    }

    if (!string.IsNullOrEmpty(userInput))
    {
        try
        {
            AgentRunResponse response = await agent.RunAsync(userInput, thread)
            Console.WriteLine($"John: {response.Text}");
            Console.WriteLine();
        }
        catch (Exception ex)
        {
            Console.WriteLine($"Error: {ex.Message}");
            Console.WriteLine();
        }
    }
} while (true);

```

Output screenshot

## 💡 First Impressions and Key Takeaways

After building the same simple agent in both Python and .NET, my excitement for this framework is confirmed.

- **Python's Dev UI is a Game-Changer:** The `serve(entities=[agent])` command is fantastic. Getting a fully-featured, trace-enabled web UI for your agent with a single line of code is an incredible accelerator for debugging and demonstration. This is a huge win for rapid iteration.
- **Unified Concepts:** The core concepts are **identical** across both languages. `AIAgent`, `AgentThread`, and `ToolDefinition` are the common vocabulary. This is the unification we've been waiting for. A .NET developer and a Python developer can now discuss agent architecture using the same terms.
- **.NET is Robust and Idiomatic:** The C# implementation feels natural. Using attributes like `[Description]` to define tools fits perfectly into the existing .NET ecosystem and is much cleaner than manually crafting JSON schemas. While it lacks the "out-of-the-box" web UI, the console experience is solid and easy to debug.
- **The "Gap" is Closed:** This framework delivers on its promise. It provides the low-friction, developer-friendly experience of AutoGen (especially in Python) while being built on the robust, production-ready foundation of Semantic Kernel.

We've successfully built a single agent that can hold a conversation and use tools. But the real magic of modern AI applications lies in orchestrating *multiple* specialized agents.

## What's Next?

In this post, we scratched the surface. We built a single “customer support” agent.

In the next blog, we'll dive into the feature that truly brings the AutoGen spirit into this new framework: **workflows and orchestration**. We'll explore how to define and manage multi-agent interactions, such as:

- Creating a “routing” agent that delegates tasks.
- Having our `SupportAgent` hand off a complex modification to a separate `BookingModificationAgent`.
- Implementing human-in-the-loop (HIL) for approvals.

This is where the framework's power to build complex, autonomous systems will truly shine. Stay tuned!

### References:

1. <https://learn.microsoft.com/en-us/agent-framework/user-guide/agents/>
2. <https://github.com/microsoft/agent-framework?tab=readme-ov-file>
3. <https://devblogs.microsoft.com/dotnet/introducing-microsoft-agent-framework-preview/>

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