COMPILER DESIGN (01CE0714)

2024-2025

STUDENT LAB MANUAL



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Practical 1

Title: Write a C Program to remove Left Recursion from the grammar.

Hint : The program reads a grammar production, checks for left recursion, extracts ` α ` and ` β `, and then constructs and prints a new grammar without left recursion using the transformations \(A \rightarrow $\beta A' \setminus$ and \(A' \rightarrow $\alpha A' \mid \beta A' \setminus$.

Program:

```
#include<stdio.h>
#define SIZE 10
void main () {
 char non_terminal;
 char beta,alpha[6];
 char production[SIZE];
 int index=3;
                   /* starting of the string following "->" */
 int i=0, j=0;
 printf("Enter the grammar:\n");
 scanf("%s",&production);
 non_terminal=production[0];
 if(non terminal==production[index]) {
  for(i=index+1;production[i]!='|';i++)
  alpha[j]=production[i];
  j++;
  alpha[i]='\0';
  printf("Grammar is left recursive.\n");
  while(production[index]!=0 && production[index]!='|')
   index++:
  if(production[index]!=0) {
   beta=production[index+1];
   printf("Grammar without left recursion:\n");
   printf("%c->%c%c\",non_terminal,beta,non_terminal);
   printf("\n\%c\->\%s\%c\'|E\n",non\_terminal,alpha,non\_terminal);
```



```
else
   printf("Grammar can't be reduced\n");
else
 printf("Grammar is not left recursive.\n");
Output:
Enter the grammar:
A->Aabc|def
Grammar is left recursive.
Grammar without left recursion:
A->dA'
A'->abcA'|E
Enter the grammar:
E->E+T|T
Grammar is left recursive.
Grammar without left recursion:
E->TE'
E'->+TE'|E
Enter the grammar:
abc|ab
```

Grammar is not left recursive.

Practical 2

Title: Write a C Program to remove Left Factoring from the grammar.

Hint: This program reads a production of the form A->part1|part2, finds the common prefix in part1 and part2, and then restructures the grammar to eliminate left factoring.

Program:

```
#include<stdio.h>
#include<string.h>
int main()
  char gram[20],part1[20],part2[20],modifiedGram[20],newGram[20],tempGram[20];
  int i,j=0,k=0,l=0,pos;
  printf("Enter Production : A->");
  gets(gram);
  for(i=0;gram[i]!='|';i++,j++)
     part1[j]=gram[i];
  part1[j]='\0';
  for(j=++i,i=0;gram[j]!='\0';j++,i++)
     part2[i]=gram[j];
  part2[i]='\0';
  for(i=0;i<strlen(part1)||i<strlen(part2);i++){
     if(part1[i]==part2[i]){
       modifiedGram[k]=part1[i];
       k++:
       pos=i+1;
  for(i=pos,j=0;part1[i]!='\0';i++,j++)
     newGram[j]=part1[i];
  }
  newGram[j++]='|';
  for(i=pos;part2[i]!='\0';i++,j++){
     newGram[j]=part2[i];
  modifiedGram[k]='X';
  modifiedGram[++k]='\setminus 0';
  newGram[j]='\0';
  printf("\nGrammar Without Left Factoring : : \n");
  printf(" A->%s",modifiedGram);
  printf("\n X->\% \n",newGram);
```



Output:

```
Enter Production : A->abC|abD

Grammar Without Left Factoring : :
    A->abX
    X->C|D

Enter Production : A->xyA|xyB

Grammar Without Left Factoring : :
    A->xyX
```

//page no 6

 $X -> A \mid B$

Practical 5

Title: (a) WALEx Program to count words, characters, lines, Vowels and consonants from given input

Hint: This program will take a string input and then count the number of words, characters, lines, vowels, and consonants in that input.

Program:

```
% {
#include <stdio.h>
#include <ctype.h>
int characters = 0, words = 1, lines = 1, vowels = 0, consonants = 0;
int isVowel(char ch) {
  ch = tolower(ch);
  return (ch == 'a' \| ch == 'e' \| ch == 'i' \| ch == 'o' \| ch == 'u');
%}
%%
[a-zA-Z] {
  characters++; // Count characters
  if (isVowel(yytext[0])) {
     vowels++; // Count vowels
  } else {
     consonants++; // Count consonants
}
[\t] {
  characters++; // Count characters
}
n {
               // Count lines
  lines++;
  characters++; // Count newline as a character
}
[.]
  characters++; // Period marks the end of input
               // End lexing when a period is found
  return 0;
```



```
}
%%
int main() {
  printf("Enter text (end input with a period '.'): \n");
  yylex(); // Start scanning and tokenizing input
  printf("Jay Dalsaniya \n");
  printf("92100103336 \n");
  printf("\nStatistics:\n");
  printf("Characters: %d\n", characters);
  printf("Words: %d\n", words);
  printf("Lines: %d\n", lines);
  printf("Vowels: %d\n", vowels);
  printf("Consonants: %d\n", consonants);
  return 0;
}
int yywrap() {
  return 1;
```

Output:

```
F:\sem 7\CD\practical5a>lex p5a.l

F:\sem 7\CD\practical5a>gcc lex.yy.c

F:\sem 7\CD\practical5a>a.exe
Enter text (end input with a period '.'):
hello jay dalsaniya.
Jay Dalsaniya
92100103336

Statistics:
Characters: 20
Words: 1
Lines: 1
Vowels: 7
Consonants: 10
```

(b) WALEx Program to generate string which is ending with zeros.

Hint: This program will take a string input and append a specific number of zeros to it, based on a given condition.

Program:

```
% {
#include <stdio.h>
#include <string.h>
int num_zeros = 0; // Variable to store the number of zeros to append
% }
%%
[a-zA-Z0-9]+ {
// This pattern matches any alphanumeric string
// Get the length of the string
int len = yyleng;
// Determine the number of zeros to append
num_zeros = (len % 3); // Example condition: append zeros based on the length modulo 3
printf("Jay Dalsaniya \n");
printf("92100103336 \n");
// Print the original string
printf("Original String: %s\n", yytext);
// Print the string followed by the zeros
printf("Modified String: %s", yytext);
// Variable declaration outside of the loop
int i;
for (i = 0; i < num\_zeros; i++) {
printf("0");
printf("\n");
.|\n {
// Any other character (including new lines) is ignored
}
```



```
%%

int main(int argc, char **argv) {
  yylex();
  return 0;
  }

int yywrap() {
  return 1;
  }
```

Output:

```
F:\sem 7\CD\practical5b>lex p5b.l

F:\sem 7\CD\practical5b>gcc lex.yy.c

F:\sem 7\CD\practical5b>a.exe
hello
Jay Dalsaniya
92100103336
Original String: hello
Modified String: hello00
```

Practical 6

Title: (a) WALex Program to generate Histogram of words

Hint: This program will take a string input and generate a histogram based on the length of each word.

Program:

```
% {
#include <stdio.h>
#include <string.h>
char words[1000][50];
int counts [1000], n = 0, i;
%}
%%
[a-zA-Z]+
  for (i = 0; i < n \&\& strcmp(words[i], yytext); i++);
  if (i < n)
     counts[i]++;
  else {
     strcpy(words[n], yytext);
    counts[n++]=1;
  }
}
.|\n
        ; // Ignore other characters
%%
int main() {
  printf("Jay Dalsaniya \n");
  printf("92100103336 \n");
  printf("Enter the Sentence:\n");
  yylex();
  for (i = 0; i < n; i++)
     printf("%s: %d\n", words[i], counts[i]);
  return 0;
}
int yywrap() {
  return 1;
}
```

Output:

```
F:\sem 7\CD\practical6a>lex p6a.l

F:\sem 7\CD\practical6a>gcc lex.yy.c

F:\sem 7\CD\practical6a>a.exe
Enter the Sentence:
hello jayu , jayu is a mu student , mu in rajkot
^Z
hello: 1
jayu: 2
is: 1
a: 1
mu: 2
student: 1
in: 1
rajkot: 1
```

(b) WALex Program to remove single or multi line comments from C program

Hint: To remove comments from a C program using Lex

Single-line comments (// ...): Use //[$^{\prime\prime}$ \n']* to ignore everything until the end of the line

Multi-line comments (/* ... */): Use /* to start and */ to end, employing a custom function to handle the removal of these comments.

Program:

```
% {
#include <stdio.h>

int sl = 0; // Counter for single-line comments
int ml = 0; // Counter for multi-line comments
% }
% // "[^\n]* { sl++; } // Match single-line comments and increment counter
```



```
"\\*"([^*]\\*+[^*])\*\*+"/" { ml++; } // Match multi-line comments and increment
counter
%%
int yywrap() {
  return 1;
int main() {
  yyin = fopen("f1.c", "r");
  yyout = fopen("f2.c", "w");
  if (!yyin) {
     perror("Failed to open input file");
     return 1;
  if (!yyout) {
     perror("Failed to open output file");
    fclose(yyin);
    return 1;
  yylex();
  fclose(yyin);
  fclose(yyout);
  printf("Jay Dalsaniya \n");
  printf("92100103336 \n");
  printf("\nNumber of single line comments = %d\<math>n", sl);
  printf("\nNumber of multiline comments = %d\n", ml);
  return 0;
```

Output:

```
F:\sem 7\CD\practical6b>lex p6b.l

F:\sem 7\CD\practical6b>gcc lex.yy.c

F:\sem 7\CD\practical6b>a.exe
Jay Dalsaniya
92100103336

Number of single line comments = 3

Number of multiline comments = 3
```

F1 file output:

F2 file output:

Practical 7

Title: WALex Program to check weather given statement is compound or simple.

Hint: To check whether a given statement is compound or simple using Lex

Program:

```
% {
#include <stdio.h>
int flag = 0; // Flag to determine if the sentence is compound
%}
%%
and|or|but|because|if|then|nevertheless { flag = 1; } // Set flag for compound sentence
                            // Match end of sentence punctuation
[.?!];
n \{ return 0; \}
                               // Return 0 on newline (end of input)
                            // Ignore whitespace
[ t]+;
                          // Match any other single character (ignore)
.;
%%
int main() {
  printf("Jay Dalsaniya \n");
  printf("92100103336 \n");
  printf("Enter the sentence:\n");
  yylex(); // Invoke the lexer
  if (flag == 0)
       printf("\nThis is a simple sentence.\n");
  else
     printf("\nThis is a compound sentence.\n");
  return 0;
}
int yywrap() {
  return 1; // Indicate end of input
}
```



Output:

```
F:\sem 7\CD\practical7>lex p7.l

F:\sem 7\CD\practical7>gcc lex.yy.c

F:\sem 7\CD\practical7>a.exe
Jay Dalsaniya
92100103336
Enter the sentence:
I will go to the park because I need some fresh air.

This is a compound sentence.

F:\sem 7\CD\practical7>a.exe
Jay Dalsaniya
92100103336
Enter the sentence:
I went to the park.

This is a simple sentence.
```

Practical 8

Title: WALex Program to extract HTML tags from .html file.

Hint: In this practical, you will create a Lex program that reads an HTML file and extracts all the HTML tags (elements enclosed within < and >). The extracted tags will be written to an output file.

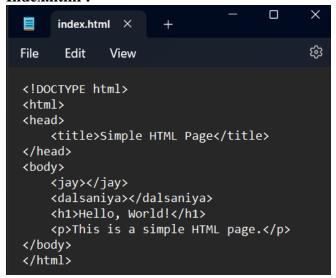
Program:

```
%{
  #include <stdio.h>
% }
%%
\<[^>]*\> { // Matches anything between '<' and '>' (HTML tags)
  printf("%s\n", yytext);
                              // Print the matched HTML tag to the console
  fprintf(yyout, "%s\n", yytext); // Write the matched HTML tag to output.txt
.\\n; // Matches any other character or newline (ignored)
%%
int yywrap() {
  return 1;
}
int main() {
printf("Jay Dalsaniya \n");
printf("92100103336 \n");
  yvin = fopen("index.html", "r"); // Input file (HTML file)
  yyout = fopen("output.txt", "w"); // Output file (to store HTML tags)
  yylex(); // Start lexical analysis
  fclose(yyin); // Close input file
  fclose(yyout); // Close output file
  return 0;
}
```

Output:

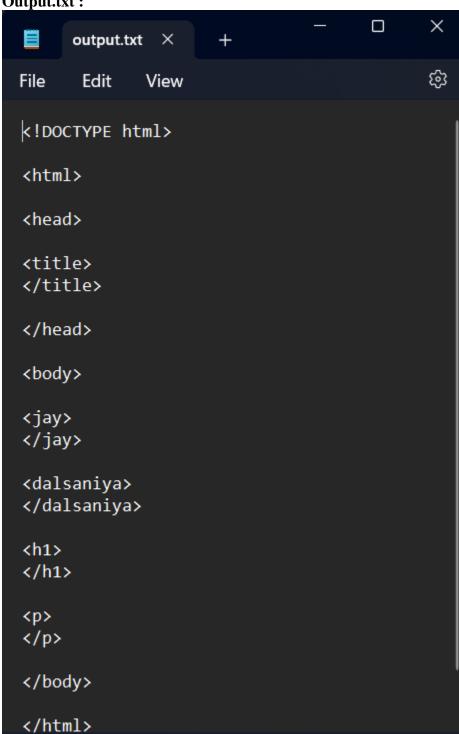
```
F:\sem 7\CD\practical8>lex p8.l
F:\sem 7\CD\practical8>gcc lex.yy.c
F:\sem 7\CD\practical8>a.exe
Jay Dalsaniya
92100103336
<!DOCTYPE html>
<html>
<head>
<title>
</title>
</head>
<body>
<jay>
</jay>
<dalsaniya>
</dalsaniya>
<h1>
</h1>
>
</body>
</html>
```

Index.html:





Output.txt:



Practical 9

Title: Write a C Program to compute FIRST Set of the given grammar.

Hint: Compute the FIRST set of a grammar by recursively determining the first terminals of productions, adding terminals and epsilon (if applicable) for each non-terminal, while avoiding duplicates in the resulting set.

Program:

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#define MAX_PRODUCTIONS 10
#define MAX_FIRST_SET 20 // Increased size for FIRST set to handle more elements
int n; // Number of productions
char productions[MAX_PRODUCTIONS][MAX_PRODUCTIONS]; // Array to hold
productions
char firstSet[MAX FIRST SET]; // Array to hold FIRST set
void first(char symbol);
int main() {
  int i;
  char c;
  printf("Jay Dalsaniya\nEnroll: 92100103336\n");
  printf("Enter the number of productions: ");
  scanf("%d", &n);
  printf("Enter the productions (epsilon = \$):\n");
  for (i = 0; i < n; i++)
    scanf("%s", productions[i]);
  }
  do {
    // Clear the FIRST set for each query
    memset(firstSet, 0, sizeof(firstSet));
    printf("Enter the non-terminal whose FIRST set is to be found: ");
    scanf(" %c", &c); // Notice space before %c to consume newline
```



```
first(c); // Compute FIRST set
     printf("FIRST(%c) = { ", c)};
     for (i = 0; i < strlen(firstSet); i++) {
       if (firstSet[i] != 0) {
          printf("%c ", firstSet[i]);
        }
     printf("\n');
     printf("Do you want to continue (0/1)?");
     scanf("%d", &i);
  \} while (i == 1);
  return 0;
// Function to compute the FIRST set
void first(char symbol) {
  int i, j;
  // Check if the symbol is terminal
  if (!isupper(symbol)) { // Terminal
     if (strchr(firstSet, symbol) == NULL) { // Avoid duplicates
       strncat(firstSet, &symbol, 1); // Add to FIRST set
  } else { // Non-terminal
     for (i = 0; i < n; i++) {
       if (productions[i][0] == symbol) { // Check productions
          if (productions[i][2] == '$') { // Epsilon production
            if (strchr(firstSet, '$') == NULL) {
               strncat(firstSet, "$", sizeof(firstSet) - strlen(firstSet) - 1); // Add epsilon to FIRST
set
          } else {
            for (j = 2; j < strlen(productions[i]); j++) {
               if (!isupper(productions[i][j])) { // Terminal
                  if (strchr(firstSet, productions[i][j]) == NULL) {
                     strncat(firstSet, &productions[i][j], 1);
                  break; // Stop after first terminal
                } else {
                  first(productions[i][j]); // Recursive call for non-terminal
                  if (strchr(firstSet, '$') == NULL) {
                     break; // Stop if there's no epsilon
```

```
}

}

}

}

}
```

Output:

```
Jay Dalsaniya
Enroll: 92100103336
Enter the number of productions: 3
Enter the productions (epsilon = $):
S=AB
A=aA
B=b
Enter the non-terminal whose FIRST set is to be found: S
FIRST(S) = \{a\}
Do you want to continue (0/1)? 1
Enter the non-terminal whose FIRST set is to be found: A
FIRST(A) = \{a\}
Do you want to continue (0/1)? 1
Enter the non-terminal whose FIRST set is to be found: B
FIRST(B) = \{ b \}
Do you want to continue (0/1)? 0
```

Practical 10

Title: Write a C Program to compute FOLLOW Set of the given grammar.

Hint: To fix the warning about strncat, ensure that the destination buffer has enough space to accommodate the new character and the null terminator.

Program:

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#define MAX PRODUCTIONS 10
#define MAX_FOLLOW_SET 20 // Increased size for FOLLOW set
int n; // Number of productions
int m = 0; // Index for FOLLOW set
char productions[MAX_PRODUCTIONS][MAX_PRODUCTIONS]; // Array to hold
productions
char followSet[MAX_FOLLOW_SET]; // Array to hold FOLLOW set
void follow(char c);
void first(char c);
int main() {
  int i, z;
  char c, ch;
  printf("Jay Dalsaniya\nEnrollment No.: 92100103336\n");
  printf("Enter the number of productions: ");
  scanf("%d", &n);
  printf("Enter the productions (epsilon = $):\n");
  for (i = 0; i < n; i++) {
    scanf("%s%c", productions[i], &ch); // Read production rules
  }
  do {
    m = 0; // Reset FOLLOW set index
    printf("Enter the element whose FOLLOW is to be found: ");
    scanf(" %c", &c); // Space before %c to consume newline
    follow(c); // Compute FOLLOW set
    printf("FOLLOW(%c) = \{ ", c);
    for (i = 0; i < m; i++) {
```



```
printf("%c ", followSet[i]);
     printf("\n");
     printf("Do you want to continue (0/1)?");
     scanf("%d%c", &z, &ch);
  \} while (z == 1);
  return 0;
// Function to compute the FOLLOW set
void follow(char c) {
  if (productions[0][0] == c) {
     followSet[m++] = '$'; // Add $ to FOLLOW set if c is the start symbol
  for (int i = 0; i < n; i++) {
     for (int j = 2; j < strlen(productions[i]); j++) {
       if (productions[i][j] == c) {
          if (productions[i][j+1] != '\0') {
            first(productions[i][j + 1]); // Call first for next symbol
          if (productions[i][i+1] == '\0' && c != productions[i][0]) {
            follow(productions[i][0]); // Follow the left side non-terminal
       }
// Function to compute the FIRST set
void first(char c) {
  int k;
  if (!isupper(c)) { // If terminal, add to FOLLOW set
     followSet[m++] = c;
  } else {
     for (k = 0; k < n; k++) {
       if (productions[k][0] == c) {
          if (productions[k][2] == '\$') {
            follow(productions[k][0]); // Epsilon production
          } else if (islower(productions[k][2])) {
            followSet[m++] = productions[k][2];
          } else {
```



```
first(productions[k][2]); // Recursive call for non-terminal
     }
   }
 }
}
Output:
Jay Dalsaniya
Enrollment No.: 92100103336
Enter the number of productions: 5
Enter the productions (epsilon = $):
S=AB
A=a
B=b
A=$
B=c
Enter the element whose FOLLOW is to be found: S
FOLLOW(S) = \{ \} 
Do you want to continue (0/1)? 1
Enter the element whose FOLLOW is to be found: A
FOLLOW(A) = \{ b c \}
Do you want to continue (0/1)? 1
Enter the element whose FOLLOW is to be found: B
FOLLOW(B) = \{ \} 
Do you want to continue (0/1)? 1
```

Practical 11

Title: Write a C Program to implement Operator precedence parser.

Hint: This code implements a shift-reduce parser using a stack to analyze expressions based on predefined grammar rules and operator precedence.

Program:

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
char *input;
int i = 0;
char lasthandle[6], stack[50], handles[][5] = {")E(", "E*E", "E+E", "i", "E^E"};
int top = 0, 1;
char prec[9][9] = {
  /*input*/
 /*stack + - * / ^ i ( ) $ */
 /* + */ '>', '>', '<', '<', '<', '<', '<', '>',
  /* - */ '>', '>', '<', '<', '<', '<', '<', '>',
  /* / */ '>', '>', '>', '<', '<', '<', '<', '>',
  /* ( */ '<', '<', '<', '<', '<', '<', 'e',
 };
int getindex(char c) {
  switch (c) {
   case '+': return 0;
    case '-': return 1;
    case '*': return 2;
   case '/': return 3;
    case '^': return 4;
    case 'i': return 5;
   case '(': return 6;
   case ')': return 7;
    case '$': return 8;
  }
}
```



```
int shift() {
  stack[++top] = *(input + i++);
  stack[top + 1] = '\0';
int reduce() {
  int i, len, found, t;
  for (i = 0; i < 5; i++) { // selecting handles
     len = strlen(handles[i]);
     if (\text{stack[top]} == \text{handles[i][0] \&\& top} + 1 >= \text{len})  {
        found = 1;
        for (t = 0; t < len; t++) {
           if (stack[top - t] != handles[i][t]) {
             found = 0;
             break;
        if (found == 1) {
           stack[top - t + 1] = 'E';
           top = top - t + 1;
           strcpy(lasthandle, handles[i]);
           stack[top + 1] = '\0';
           return 1; // successful reduction
        }
  return 0;
void dispstack() {
  for (int j = 0; j \le top; j++)
     printf("%c", stack[j]);
}
void dispinput() {
  for (int j = i; j < l; j++)
     printf("%c", *(input + j));
}
int main() {
  int j;
  input = (char *)malloc(50 * sizeof(char));
  // Print name and enrollment number
  printf("Jay Dalsaniya\nEnrollment No.: 92100103336\n");
```



```
printf("\nEnter the string\n");
scanf("%s", input);
input = strcat(input, "$");
l = strlen(input);
strcpy(stack, "$");
printf("\nSTACK\tINPUT\tACTION");
while (i \le l) {
  shift();
  printf("\n");
  dispstack();
  printf("\t");
  dispinput();
  printf("\tShift");
  if (prec[getindex(stack[top])][getindex(input[i])] == '>') {
     while (reduce()) {
       printf("\n");
       dispstack();
       printf("\t");
       dispinput();
       printf("\tReduced: E->%s", lasthandle);
     }
  }
}
if (strcmp(stack, "$E$") == 0)
  printf("\nAccepted;");
else
  printf("\nNot Accepted;");
// Free allocated memory
free(input);
return 0;
```

}



Output:

Jay Dalsaniya

Enrollment No.: 92100103336

Enter the string Jay Dalsaniya

i+i*i Enrollment No.: 92100103336

STACK INPUT ACTION Enter the string

\$i +i*i\$ Shift i+i(

\$E +i*i\$ Reduced: E->i

\$E+ i*i\$ Shift \$E+i *i\$ Shift STACK INPUT ACTION

\$E+E *i\$ Reduced: E->i \$i +i(\$ Shift

\$E *i\$ Reduced: E->E+E \$E +i(\$ Reduced: E->i

\$E* i\$ Shift \$E+ i(\$ Shift

\$E*i \$ Shift \$E+i (\$ Shift

\$E*E \$ Reduced: E->i \$E+i(\$ Shift

\$E \$ Reduced: E->E*E \$E+i(\$ Shift

\$E\$ Shift \$E\$···Shift \$\$\text{\$\exititt{\$\text{\$\exititt{\$\text{\$\}\$}\$}\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\

Accepted; Not Accepted;

Practical 12

Title: Write a C Program for constructing LL (1) parsing.

Hint: To parse arithmetic expressions using a shift-reduce parser, ensure that your parsing table correctly maps non-terminals to productions based on the current input and stack contents.

Program:

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
char s[20], stack[20];
void main() {
  char m[5][6][3] = {
     "tb", " ", " tb", " ", " ",
     "", "+tb", "", "n", "n", "fc", "", "fc", "", "", "", "", "n", "*fc", " a", "n", "n", "i", "", "",
"(e)", " ". " "
  };
  int size[5][6] = {
     2, 0, 0, 2, 0, 0,
     0, 3, 0, 0, 1, 1, 2, 0, 0,
     2, 0, 0, 0, 1, 3, 0, 1, 1, 1, 0, 0, 3, 0, 0
  int i, j, k, n, str1, str2;
  printf("Jay Dalsaniya\nEnrollment No.: 92100103336\n");
  printf("\nEnter the input string: ");
  scanf("%s", s);
  strcat(s, "$"); // Append '$' to mark the end of input
  n = strlen(s);
  stack[0] = '$'; // Stack initialization
  stack[1] = 'e'; // Start symbol
  i = 1; // Stack pointer
  j = 0; // Input pointer
  printf("\nStack\tInput\n");
  printf("\n");
  // Parsing loop
  while ((stack[i] != '$') && (s[j] != '$')) {
```



```
// Check if the top of the stack matches the current input character
if (\operatorname{stack}[i] == \operatorname{s}[i]) {
  i--;
  j++;
// Determine the current production rules
switch (stack[i]) {
   case 'e': str1 = 0; break; // e -> tb | b
   case 'b': str1 = 1; break; // b \rightarrow +tb \mid fc
   case 't': str1 = 2; break; // t \rightarrow i
   case 'c': str1 = 3; break; // c -> (e)
   case 'f': str1 = 4; break; // f \rightarrow i
   default: str1 = -1; // Invalid stack character
switch (s[i]) {
   case 'i': str2 = 0; break; // Input character 'i'
   case '+': str2 = 1; break; // Input character '+'
   case '*': str2 = 2; break; // Input character '*'
   case '(': str2 = 3; break; // Input character '('
   case ')': str2 = 4; break; // Input character ')'
   case '$': str2 = 5; break; // End of input
   default: str2 = -1; // Invalid input character
}
// Error handling
if (str1 == -1 || str2 == -1 || m[str1][str2][0] == ' ') {
   printf("\nERROR: Invalid input or production rule.\n");
   exit(0);
else if (m[str1][str2][0] == 'n') {
   i--; // Do nothing, just pop the stack
else if (m[str1][str2][0] == 'i') {
   stack[i] = 'i'; // Push 'i' onto the stack
} else {
  // Expand the stack based on the production rules
   for (k = size[str1][str2] - 1; k >= 0; k--) {
     stack[i] = m[str1][str2][k];
     i++;
  i--; // Move back to the last pushed item
// Print current stack and input status
for (k = 0; k \le i; k++) {
   printf("%c", stack[k]); // Print the stack
```



```
}
    printf("\t");
    for (k = j; k <= n; k++) {
        printf("%c", s[k]); // Print the remaining input
    }
    printf("\n");
}

printf("\nSUCCESS\n");
}</pre>
```

Output:

```
Jay Dalsaniya
                                   Jay Dalsaniya
                                   Enrollment No.: 92100103336
Enrollment No.: 92100103336
                                    Enter the input string: (i+i*i)
 Enter the input string: i+i*i
                                   Stack
                                          Input
Stack
        Input
                                   $bt (i+i*i)$.
                                   $bcf (i+i*i)$.
$bt i+i*i$.
                                   $bc)e( (i+i*i)$.
                                   $bc)bt i+i*i)$.
$bcf i+i*i$.
                                   $bc)bcf i+i*i)$.
$bci i+i*i$.
                                   $bc)bci i+i*i)$.
$b +i*i$.
                                   $bc)b +i*i)$.
$bt+ +i*i$.
                                   $bc)bt+ +i*i)$.
$bcf i*i$.
                                   $bc)bcf i*i)$.
                                   $bc)bci i*i)$.
$bci i*i$.
                                   $bc)bcf* *i)$.
$bcf* *i$.
                                   $bc)bci i)$.
$bci i$⋅
                                   $bc)b )$.
                                   $bc) )$.
$b $.
                                   $b $.
 SUCCESS
                                    SUCCESS
```

Practical 13

Title: Write a C program to implement SLR parsing

Hint: The code implements a simple shift-reduce parser using a finite state machine (FSM) and a syntax analysis table (axn). Ensure that the input string adheres to the expected grammar for successful acceptance.

Program:

```
#include<stdio.h>
#include<string.h>
int axn[][6][2]={
   \{\{'S',5\},\{-1,-1\},\{-1,-1\},\{'S',4\},\{-1,-1\},\{-1,-1\}\},
   \{\{-1,-1\},\{'S',6\},\{-1,-1\},\{-1,-1\},\{-1,-1\},\{'R',102\}\},
   \{\{-1,-1\},\{'R',2\},\{'S',7\},\{-1,-1\},\{'R',2\},\{'R',2\}\},
   \{\{-1,-1\},\{'R',4\},\{'R',4\},\{-1,-1\},\{'R',4\},\{'R',4\}\},
   \{\{'S',5\},\{-1,-1\},\{-1,-1\},\{'S',4\},\{-1,-1\},\{-1,-1\}\},
   \{\{-1,-1\},\{'R',6\},\{'R',6\},\{-1,-1\},\{'R',6\},\{'R',6\}\},
   \{\{'S',5\},\{-1,-1\},\{-1,-1\},\{'S',4\},\{-1,-1\},\{-1,-1\}\},
   \{\{'S',5\},\{-1,-1\},\{-1,-1\},\{'S',4\},\{-1,-1\},\{-1,-1\}\},
   \{\{-1,-1\},\{'S',6\},\{-1,-1\},\{-1,-1\},\{'S',1\},\{-1,-1\}\},
   \{\{-1,-1\},\{'R',1\},\{'S',7\},\{-1,-1\},\{'R',1\},\{'R',1\}\},
   \{\{-1,-1\},\{'R',3\},\{'R',3\},\{-1,-1\},\{'R',3\},\{'R',3\}\},
   \{\{-1,-1\},\{'R',5\},\{'R',5\},\{-1,-1\},\{'R',5\},\{'R',5\}\}
};
int gotot[12][3]=\{1,2,3,-1,-1,-1,-1,-1,-1,-1,-1,8,2,3,-1,-1,-1,
  -1,9,3,-1,-1,10,-1,-1,-1,-1,-1,-1,-1,-1,-1,-1}; // GoTo table
int a[10];
char b[10];
int top=-1, btop=-1, i;
void push(int k) {
   if(top < 9)
      a[++top] = k;
}
void pushb(char k) {
   if(btop < 9)
      b[++btop] = k;
}
```



```
char TOS() {
  return a[top];
void pop() {
  if(top >= 0)
     top--;
}
void popb() {
  if(btop >= 0)
     b[btop--] = '\0';
}
void display() {
  for(i = 0; i \le top; i++)
     printf("%d%c", a[i], b[i]);
}
void display1(char p[], int m) { // Displays The Present Input String
  int 1;
  printf("\t\t");
  for(1 = m; p[1] != '\0'; 1++)
     printf("%c", p[l]);
  printf("\n");
}
void error() {
  printf("Syntax Error\n");
  printf("Given String is rejected\n");
}
void reduce(int p) {
  int len, k, ad;
  char src, *dest;
  switch(p) {
     case 1: dest = "E+T"; src = 'E'; break;
     case 2: dest = "T"; src = 'E'; break;
     case 3: dest = "T*F"; src = 'T'; break;
     case 4: dest = "F"; src = 'T'; break;
     case 5: dest = "(E)"; src = 'F'; break;
     case 6: dest = "i"; src = 'F'; break;
     default: dest = "\0"; src = '\0'; break;
```



```
}
  for(k = 0; k < strlen(dest); k++) 
     pop();
     popb();
  }
  pushb(src);
  switch(src) {
     case 'E': ad = 0; break;
     case 'T': ad = 1; break;
     case 'F': ad = 2; break;
     default: ad = -1; break;
  }
  push(gotot[TOS()][ad]);
int main() {
  int j, st, ic;
  char ip[20] = "\0", an;
  int accepted = 0;
  printf("Jay Dalsaniya\nEnrollment No.: 92100103336\n");
  printf("Enter any String\n");
  scanf("%s", ip);
  push(0);
  display();
  printf("t\%s\n", ip);
  for(j = 0; ip[j] != '\0';) {
     st = TOS();
     an = ip[i];
     if(an >= 'a' \&\& an <= 'z') ic = 0;
     else if(an == '+') ic = 1;
     else if(an == '*') ic = 2;
     else if(an == '(') ic = 3;
     else if(an == ')') ic = 4;
     else if(an == '$') ic = 5;
     else {
        error();
        accepted = 0;
        break;
```



```
if(axn[st][ic][0] == 'S') {
     pushb(an);
     push(axn[st][ic][1]);
     display();
     j++;
     display1(ip, j);
  if(axn[st][ic][0] == 'R') {
     reduce(axn[st][ic][1]);
     display();
     display1(ip, j);
  if(axn[st][ic][1] == 102) {
     printf("Given String is accepted \n");
     accepted = 1;
     break;
  }
}
if (!accepted) {
  printf("Given String is rejected\n");
return 0;
```



Output:

```
Jay Dalsaniya
                               Jay Dalsaniya
Enrollment No.: 92100103336
                               Enrollment No.: 92100103336
Enter any String
                               Enter any String
i+i*i$
                               i+i*i
0 \cdot \cdot i + i * i 
                               0 \cdot \cdot i + i * i
0i5...+i*i*
                               0i5\cdots+i*i
0F3···+i*i$
                               0F3···+i*i
0T2···+i*i$
                               0T2···+i*i
0E1···+i*i$
                               0E1···+i*i
0E1+6···i*i$
                               0E1+6···i*i
0E1+6i5···*i$
                               0E1+6i5···*i
0E1+6F3···*i$
                               0E1+6F3···*i
0E1+6T9···*i$
                               0E1+6T9···*i
0E1+6T9*7···i$
                               0E1+6T9*7···i
0E1+6T9*7i5···$
0E1+6T9*7F10···$
                               0E1+6T9*7i5···
0E1+6T9···$
                               Given String is rejected
0E1 · · · $
0E1.3...$
Given String is accepted
```