

Practical 3

Title: Write a C program to implement finite automata and string validation.

Hint : The purpose of this code is to implement finite automata and string validation.

Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

int searchAlphabets(char alphabets[], char toBeFound)
{
    int i;
    for (i = 0; i < strlen(alphabets); i++)
    {
        if (alphabets[i] == toBeFound)
        {
            return i;
        }
    }
}

void main()
{
    char alphabets[128], input[100];
    int states, intinalState, finalStates[100], currentState, i, j, transitionTable[100][128];
    int temp = 0, term = 0;
    printf("Jay Dalsaniya \n");
    printf("92100103336 \n");
    printf("Enter alphabets in DFA as a string : ");
    scanf("%s", &alphabets);
    printf("Enter number of states : ");
    scanf("%d", &states);
    printf("Enter Intial state : ");
    while (0 == 0)
    {
        scanf("%d", &intinalState);
        if (intinalState < states)
        {
            break;
        }
        printf("Please enter a valid IntialState : ");
    }
    printf("Enter Final States one by one. When completed enter -1\n");
```

```
i = 0;

while (0 == 0)
{
    scanf("%d", &temp);
    if (temp == -1 && term > 0)
    {
        break;
    }
    else if (temp == -1 && term == 0) {
        printf("Please enter atleast one FinalState\n");
    }
    else if (temp >= states){
        printf("Please enter a valid FinalState\n");
    }
    Else{
        finalStates[i] = temp;
        i++;    term++;
    } }
printf("Entering Transition table\n");
for (i = 0; i < states; ++i) {
    for (j = 0; j < strlen(alphabets); ++j) {
        printf("Enter state when on state %d and input alphabets is %c: ", i, alphabets[j]);
        scanf("%d", &transitionTable[i][j]);
    }
}
while (0 == 0){
    printf("\nEnter String to match(Enter -1 to stop matching) : ");
    scanf("%s", &input);
    if (strcmp(input, "-1") == 0)
    {
        break;
    }
    currentState = intinalState;
    for (i = 0; i < strlen(input); i++) {
        currentState = transitionTable[currentState][searchAlphabets(alphabets, input[i])];
    }
    j = 1;
    for (i = 0; i < states; i++)
    {
        if (currentState == finalStates[i])
        {
            j = 0;
        }
    }
}
```

```
if (j == 0){  
    printf("Given String belongs to given DFA\n");  
}  
else {  
    printf("Given String does not belong to given DFA\n");  
}  
}  
}
```

Output:

Jay Dalsaniya

92100103336

Enter alphabets in DFA as a string : ab

Enter number of states : 4

Enter Initial state : 0

Enter Final States one by one. When completed enter -1

2-1

Entering Transition table

Enter state when on state 0 and input alphabets is a: 1

Enter state when on state 0 and input alphabets is b: 3

Enter state when on state 1 and input alphabets is a: 3

Enter state when on state 1 and input alphabets is b: 2

Enter state when on state 2 and input alphabets is a: 2

Enter state when on state 2 and input alphabets is b: 2

Enter state when on state 3 and input alphabets is a: 3

Enter state when on state 3 and input alphabets is b: 3

Enter String to match(Enter -1 to stop matching) : abab

Given String belongs to given DFA

Enter String to match(Enter -1 to stop matching) : baba

Given String does not belong to given DFA

Enter String to match(Enter -1 to stop matching) : abba

Given String belongs to given DFA

Enter String to match(Enter -1 to stop matching) : aabab

Given String does not belong to given DFA

Enter String to match(Enter -1 to stop matching) : babab

Given String does not belong to given DFA