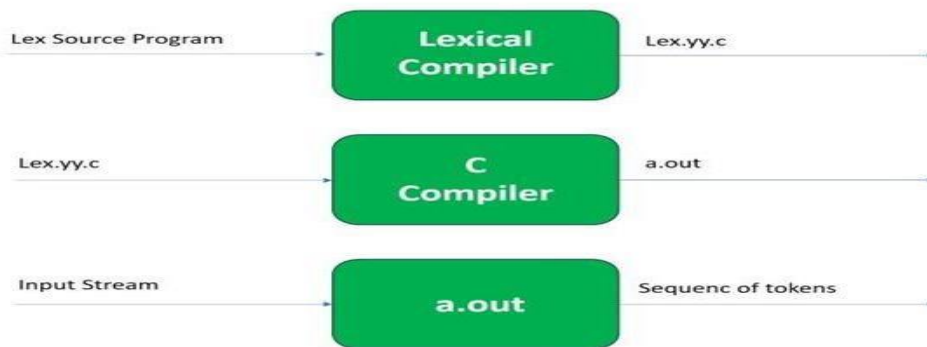


## Practical 4

**Title: : Prepare report for Lex and install Lex on Linux/Windows**

### **Introduction:**

Lex is a tool or a computer program that generates Lexical Analyzers (converts the stream of characters into tokens), also called tokenizers. The Lex tool itself is a compiler. The Lex compiler takes the input and transforms that input into input patterns. It is commonly used with YACC(Yet Another Compiler Compiler).



Create a Lex file:

- A file with the .l extension is created.
- This file contains lexical rules that define tokens for the input stream.
- Let's assume the file is named Test.l.

Lex compilation:

- The Test.l file is passed through the Lex compiler.
- The Lex compiler generates a C program named Test.yy.c.
- This C program contains the code for recognizing the tokens defined in Test.l.

C compilation:

- The Test.yy.c file is compiled using a C compiler.
- This generates an object file named Test.out.
- The object file contains the machine code for the token recognition logic.

Tokenization:

- The Test.out object program is executed with an input stream.
- The input stream is processed, and the tokens defined in Test.l are identified.
- The output is a sequence of tokens.

**Lex file format:**

A Lex program consists of three parts and is separated by %% delimiters:-

Declaration

%%

Translation rules

%%

Auxiliary procedures

- Declarations: The declarations include declarations of variables.
- Transition rules: These rules consist of Pattern and Action.
- Auxiliary procedures: The Auxiliary section holds auxiliary functions used in the actions.

### **Lex predefined functions and variables:**

1. `yypin` :- the input stream pointer (i.e it points to an input file which is to be scanned or tokenised), however the default input of default `main()` is `stdin` .
2. `yypex()` :- implies the main entry point for lex, reads the input stream generates tokens, returns zero at the end of input stream .
3. `yypext` :- a buffer that holds the input characters that actually match the pattern (i.e lexeme) or say a pointer to the matched string .
4. `yypeng` :- the length of the lexeme .
5. `yypval` :- contains the token value .
6. `yypval` :- a local variable .\*
7. `yypout` :- the output stream pointer (i.e it points to a file where it has to keep the output), however the default output of default `main()` is `stdout` .
8. `yypwrap()` :- it is called by lex when input is exhausted (or at EOF). default `yypwrap` always return 1.
9. `yypmore()` :- returns the next token .
10. `yypless(k)` :- returns the first k characters in `yypext` .
11. `yyparse()` :- it parses (i.e builds the parse tree) of lexeme \*sss

### **Lex installed screenshot:**

```
Microsoft Windows [Version 10.0.22631.4037]
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C:\Users\Administrator>lex
```