

## INITIAL BUILD

- ① Text outputs attempt to build and look back to reactivities which look to inputs. Shiny records the mapping

## INPUT CHANGES

- ① Shiny sees
  - ② Attempts to build output, first looks back @ reactivities and they look back @ inputs
  - ③ output updates itself based on reactive changing. Shiny goes back to just watching
- if and only if the input has changed. otherwise uses cached values

belong to:  
[slider module]

## INPUTS

## REACTIVE EXPRESSIONS

## OUTPUTS

