- Implement a remote file access using UDP sockets. Transfer files block by block.
 - Remote file access is implemented and shown in the code file attached with this email.
 - Algorithm
 - Server starts and waits for the file name
 - Client sends the file name
 - Server receives file name
 - If specified file is present
 - Read file, fill buffer and send it to the client
 - o Read till EOF
 - Else
 - Sends file not present
 - Repeat till Ctrl+C is not pressed.
- Can message delivery failure and out of order delivery be handled?
 - Since the server and the client both are within the same machine, it is handled.
- Can you support the update of the remote file?
 - Update of remote file can also be handled for that we need to open the file in either write mode or append mode
 - If opened in write mode then seek the file pointer till the end of the file and if opened in the append mode continue
 - Reads the content from the client and then writes it on to the file.