



IT - 314

SOFTWARE ENGINEERING

Student Id - 202201163

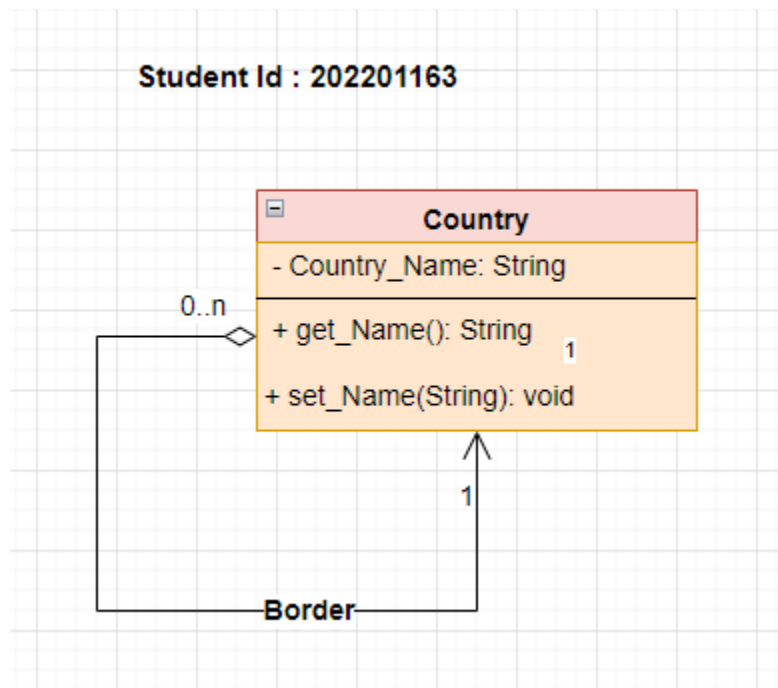
Lab - 3

Lab Session: Class Modeling

1. Prepare a class diagram for the following object diagram that shows a portion of Europe.



Figure-1



2. Prepare a class diagram for object diagram given in Figure -2.

Explain your multiplicity decisions.

What is the smallest number of points required to construct a polygon? Does it make a difference whether or not point may be shared between polygons? Your answer should address the fact that points are ordered.

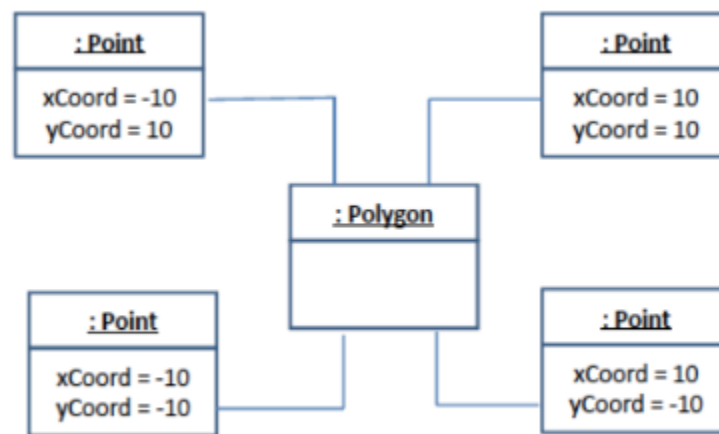
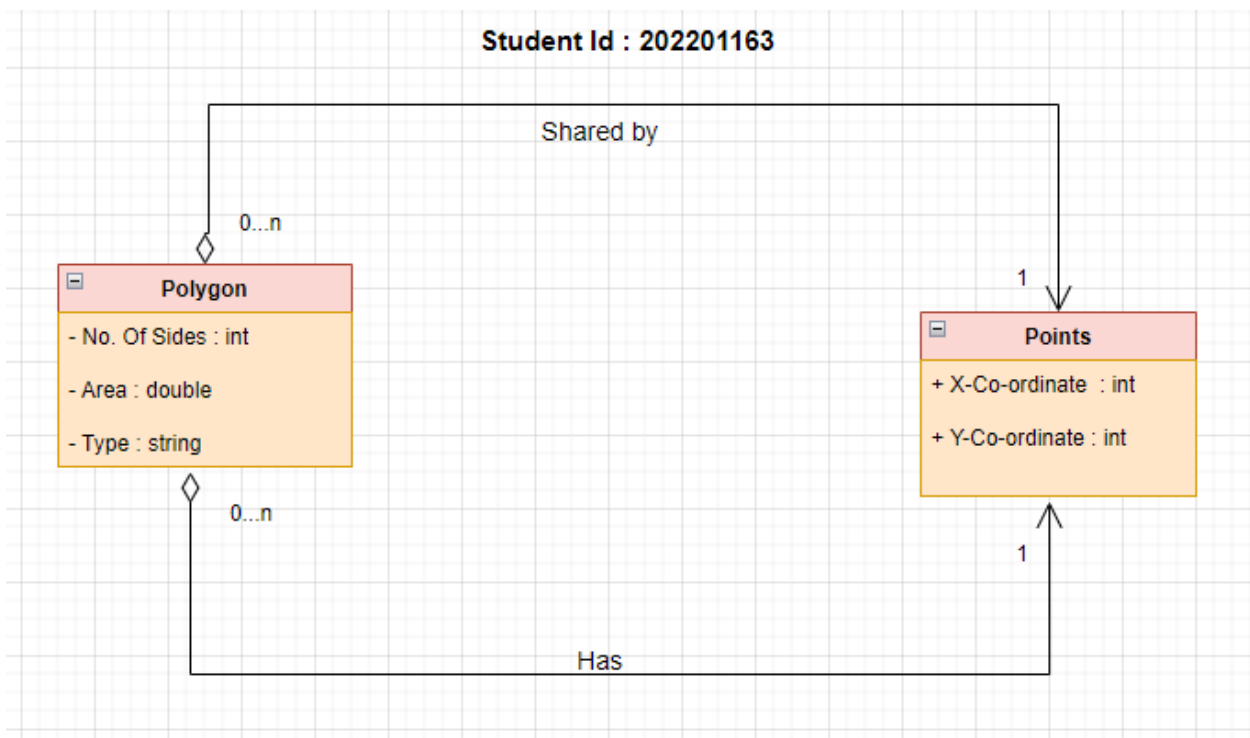
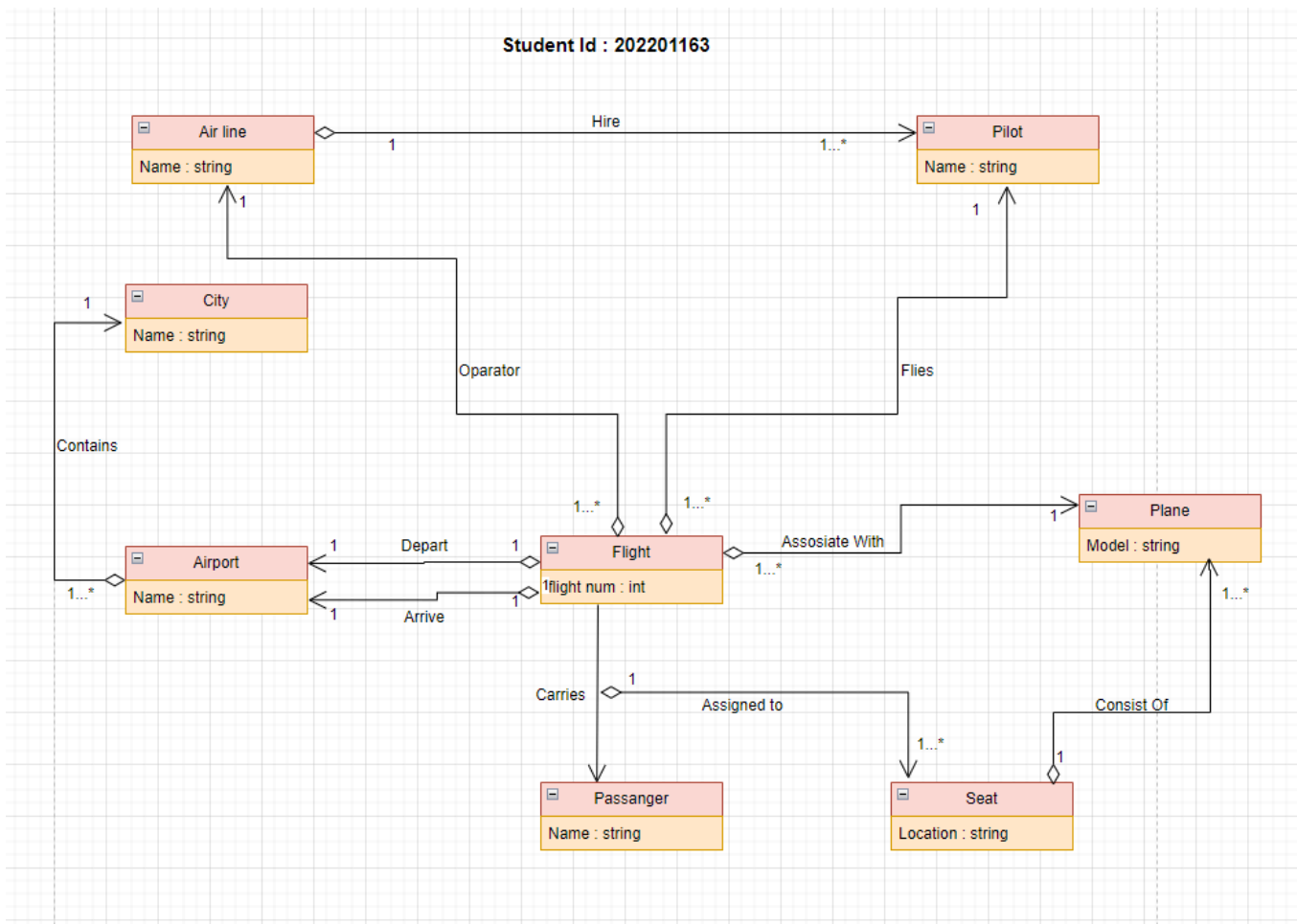
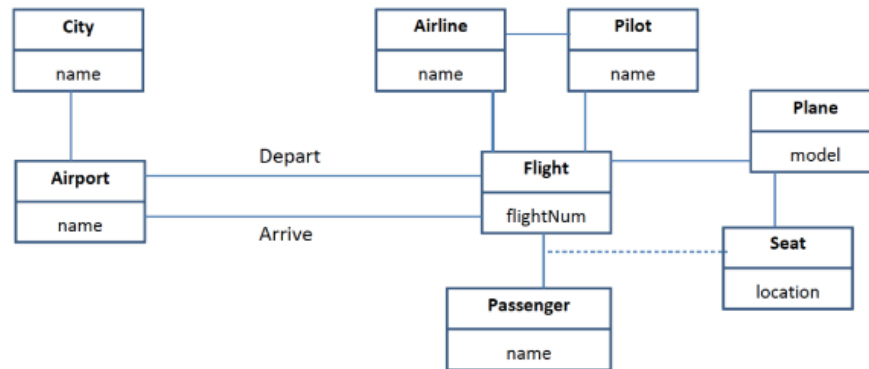


Figure - 2



3. Below is a partially completed class diagram of an air transportation system. Add multiplicities in the diagram. Also add association names to unlevelled associations.



4. We want to model a system for management of flights and pilots. An airline operates flights. Each airline has an ID. Each flight has an ID, a departure airport and an arrival airport: an airport as a unique identifier. Each flight has a pilot and a co-pilot, and it uses an aircraft of a certain type; a flight also has a departure time and an arrival time. An airline owns a set of aircrafts of different types. An aircraft can be in a working state or it can be under repair. In a particular moment an aircraft can be landed or airborne. A company has a set of pilots: each pilot has an experience level: 1 is minimum, 3 is maximum. A type of airplane may need a particular number of pilots, with a different role (e.g.:captain, co-pilot, navigator): there must be at least one captain and one co-pilot, and a captain must have a level 3.

