

Cycles and Girth

Instructor: Meng-Fen Chiang

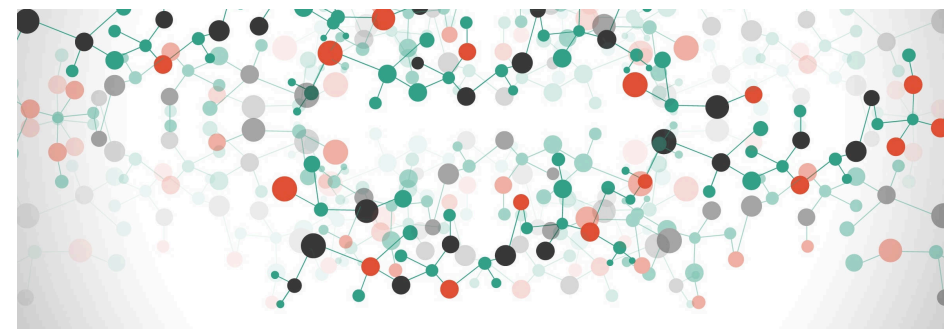
COMPCSI220: WEEK 10



Slides adapted from Mark Wilson, Georgy Gimel'farb, Simone Linz and Tanya Gvozdeva

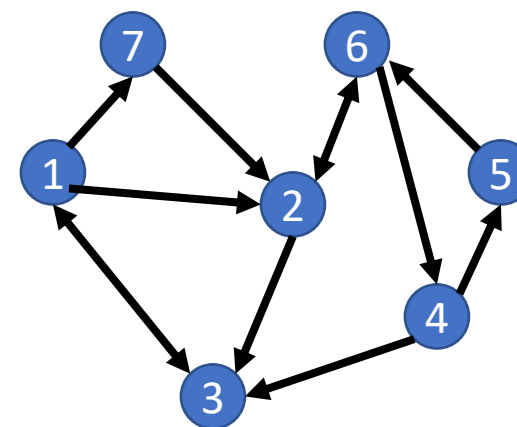
OUTLINE

- Terminology
 - Walk
 - Cycle
 - Path
 - Girth
- Finding the Smallest Cycle



RECAP: Walk

- A walk is a sequence of vertices v_0, v_1, \dots, v_n , such that (v_i, v_{i+1}) is an arc in E for $0 \leq i < n$
- A walk can pass by the same vertex twice, i.e., $v_i = v_j$ is possible even for $i \neq j$
- The length of the walk is l . This is the number of arcs involved.



E.g., 4 5 6 4 3 1 2 3 1 7 2 is a walk

Cycle Detection

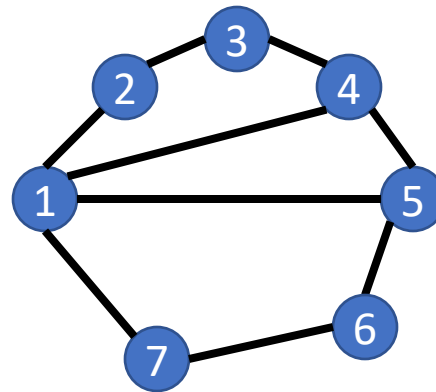
- Suppose that there is a cycle in G and let v be the node in the cycle visited first by DFS. If (u, v) is an arc in the cycle then it must be a back arc.
- Conversely if there is a back arc, we must have a cycle.
- Suppose that DFS is run on a digraph G . Then G is acyclic if and only if G does not contain a back arc.
- A digraph with no cycle is called a **directed acyclic graph (DAG)**.

Cycles in Graph and Digraph

- A **cycle** is a walk of length 3 or more on a **graph** where $v_0 = v_n$
- A cycle on a **digraph** is a walk of length 2 or more where $v_0 = v_n$
- In a digraph, we talk about directed cycles.

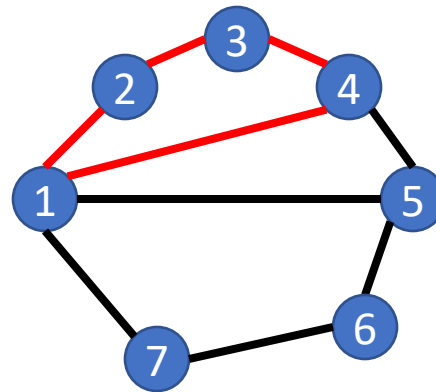
Example: Cycles in Graphs

- A graph can have several cycles



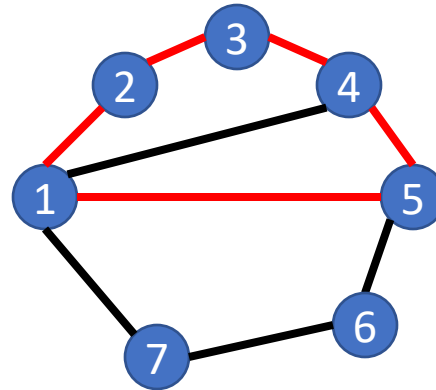
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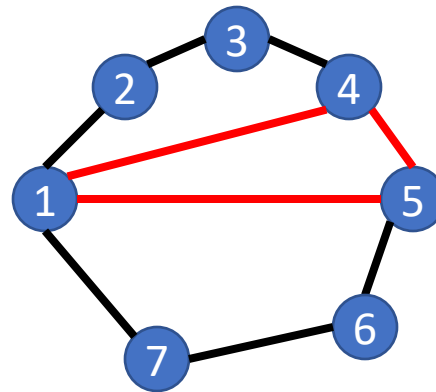
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Example: Cycles in Graphs

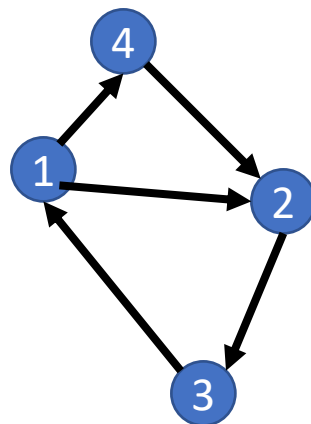
- A graph can have several cycles



Girth and Digirth

- The length of the shortest cycle in a graph is called the graph's **girth**.
- NOTE: In the case of a **digraph**, the **girth** is determined based on the **underlying graph**
 - we do not require a walk on the digraph itself.
- We may refer to the length of the shortest **directed cycle** of a **digraph** as its **directed girth**.

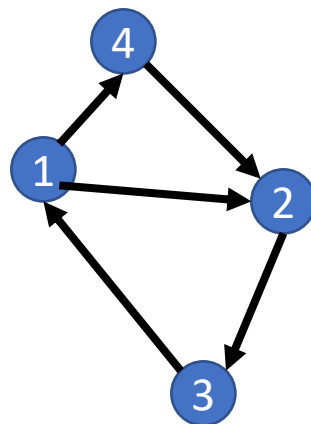
Examples: graphs and girth



Girth: ?

Directed girth: ?

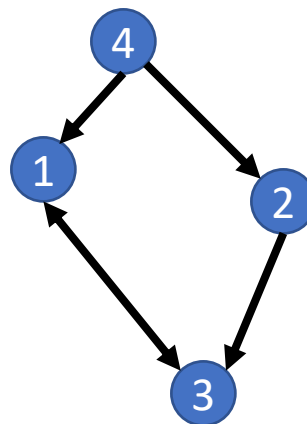
Examples: Graphs and Girth



Girth: 3

Directed girth: 3

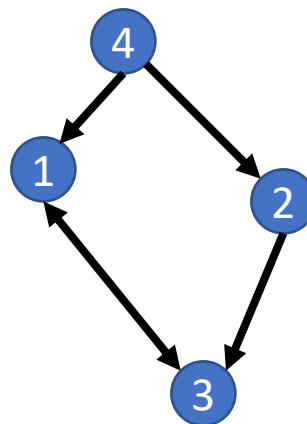
Examples: Graphs and Girth



Girth: ?

Directed girth: ?

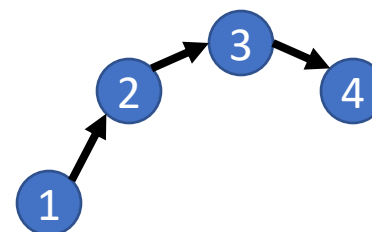
Examples: Graphs and Girth



Girth: 4

Directed girth: 2

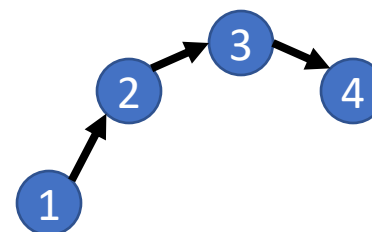
Examples: Graphs and Girth



Girth: ?

Directed girth: ?

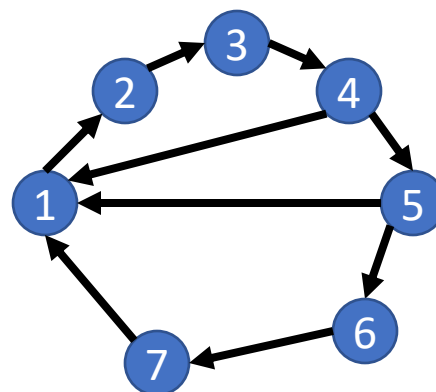
Examples: Graphs and Girth



Girth: undefined

Directed girth: undefined

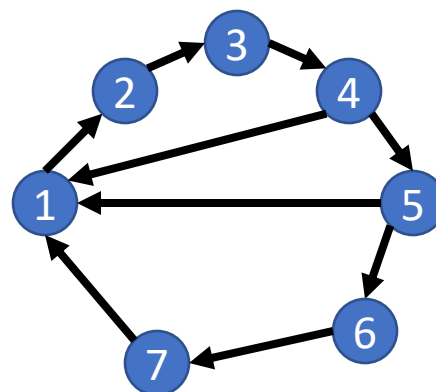
Examples: Graphs and Girth



Girth: ?

Directed girth: ?

Examples: Graphs and Girth



Girth: 3

Directed girth: 4

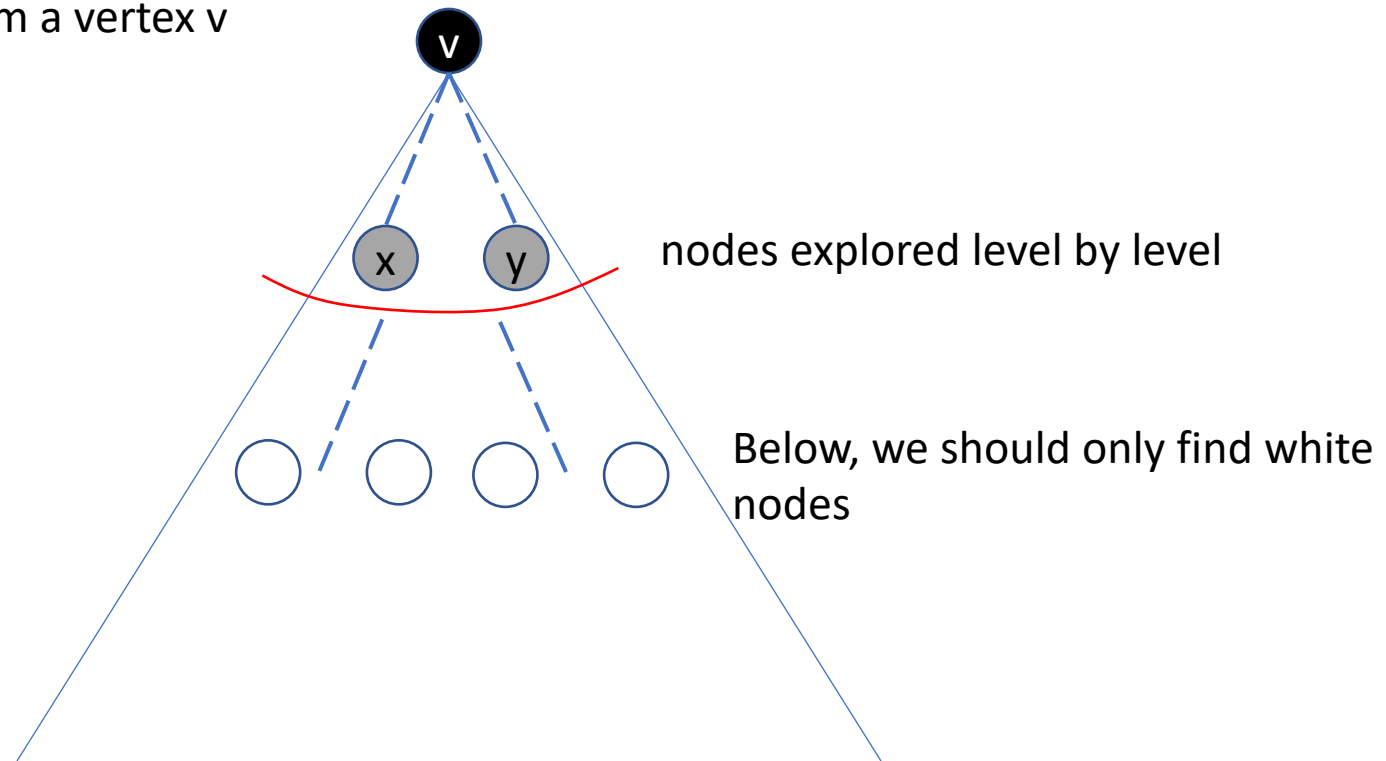
Finding the Girth of a Graph

- Perform `BFSVisit()` $|V|$ times, starting at each vertex $v' \in V$ in turn.
- If during a `BFSVisit`, we encounter a grey neighbour (rather than a white) we have found a cycle
 - The grey node was visited before following another path
- The girth is the smallest cycle in the graph

An important property of BFS is that if it runs from vertex v , then every vertex s , when it is first reached, then the path that was found from v to s is minimal. Thus, reaching v from v with BFS finds the shortest path from v to itself, namely the shortest cycle that contains v .

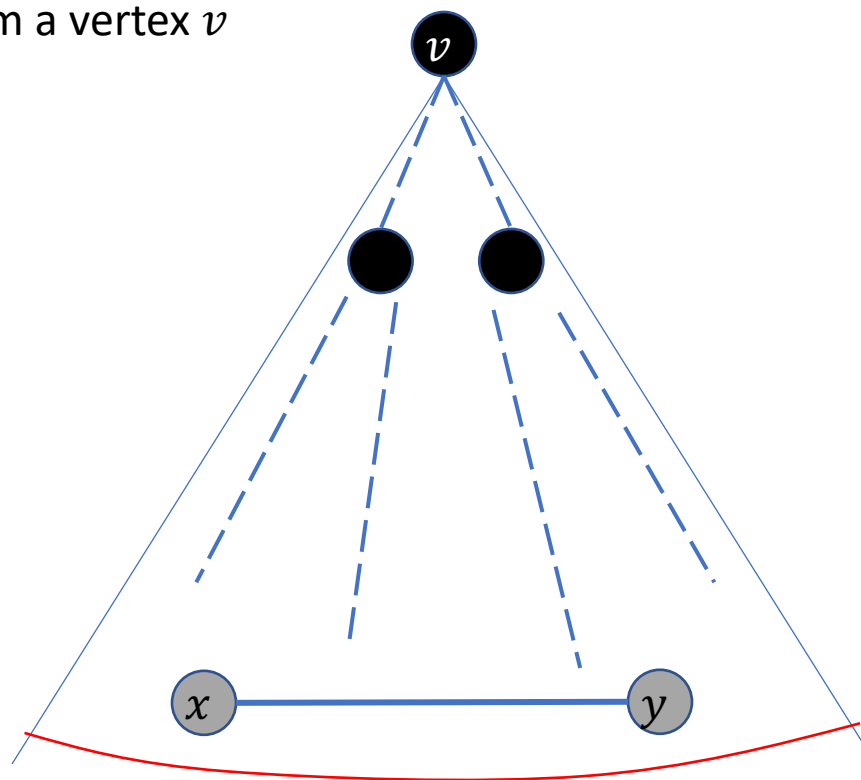
Finding the Girth of a Graph (Contd.)

Executing BFSVisit from a vertex v



Finding the Girth of a Graph (Contd.)

Executing BFSVisit from a vertex v

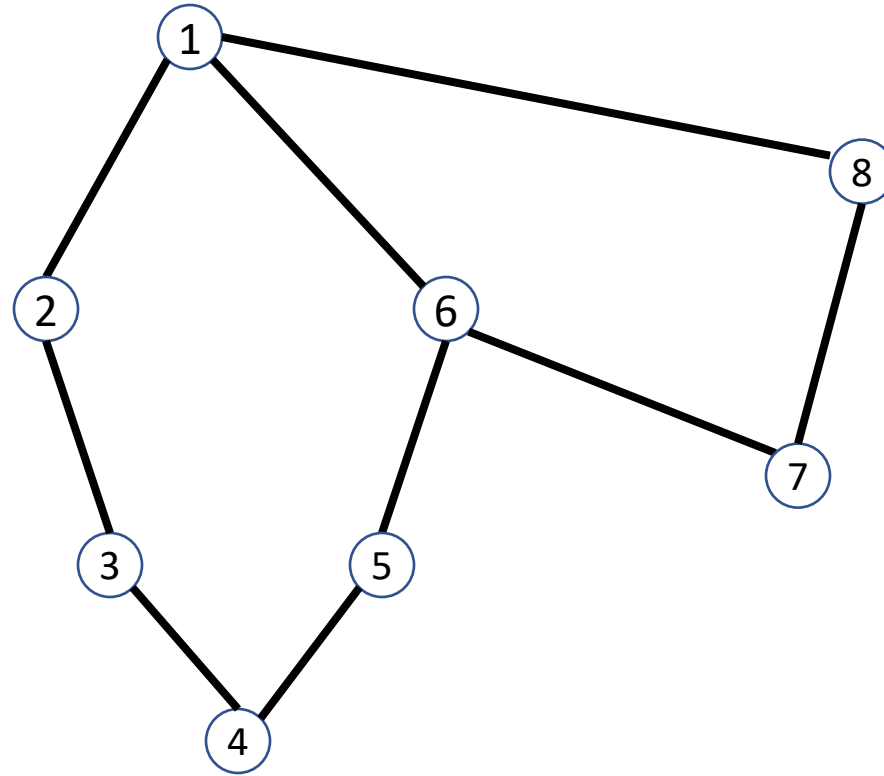


But if a cross edge/arc exists then it will connect to a grey vertex
Both x and y are reachable from v therefore there is a cycle through the cross edge

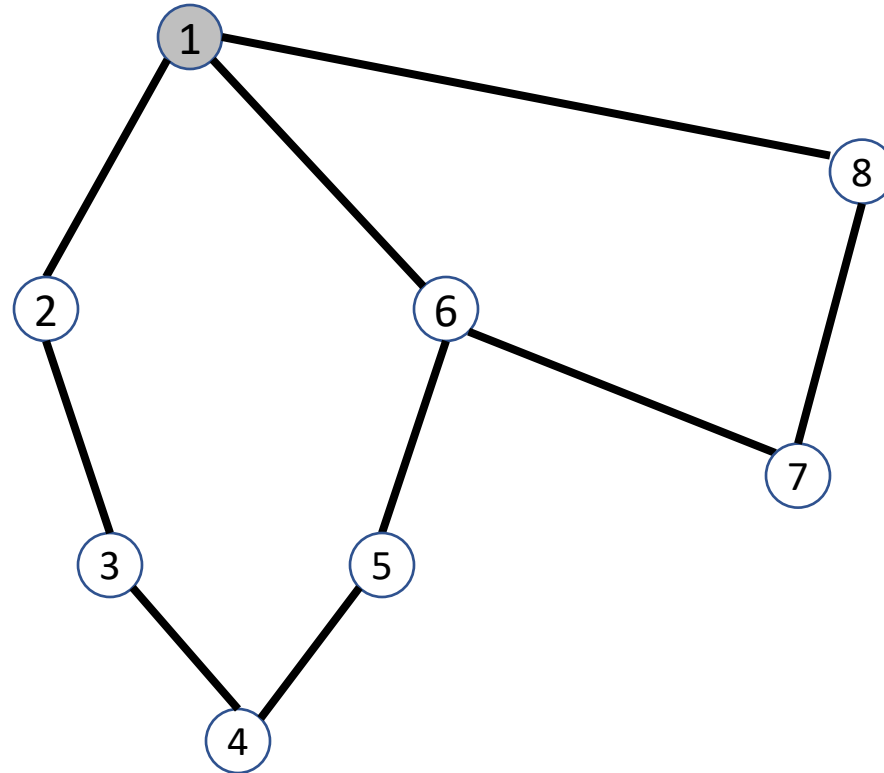
Finding the Girth of a Graph (Contd.)

- For each vertex $v' \in V$ perform $\text{BFSVisit}(v)$
 - If a grey neighbour is met, e.g., an edge (x, y) is explored from x where y is grey, continue to the end of the current level and then stop.
 - For each edge (x, y) at this level for which both x and y are grey and for which v is the lowest common ancestor in the search tree, we compute the distances $d(x)$ and $d(y)$ to v
 - The length of the cycle involving x, y and v is then $d(x) + d(y) + 1$
- The minimum of these lengths at the level is the smallest cycle that involves v
- The smallest cycle among all possible start vertices v is the girth.

Example: Finding the Smallest Cycle involving Vertex 1

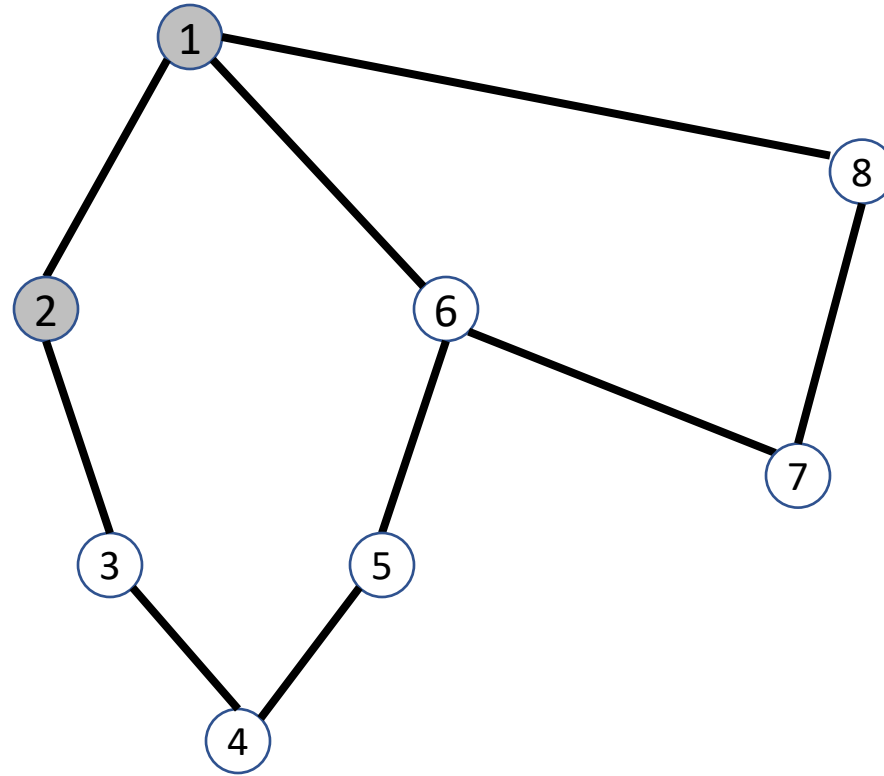


Example: Finding the Smallest Cycle involving Vertex 1



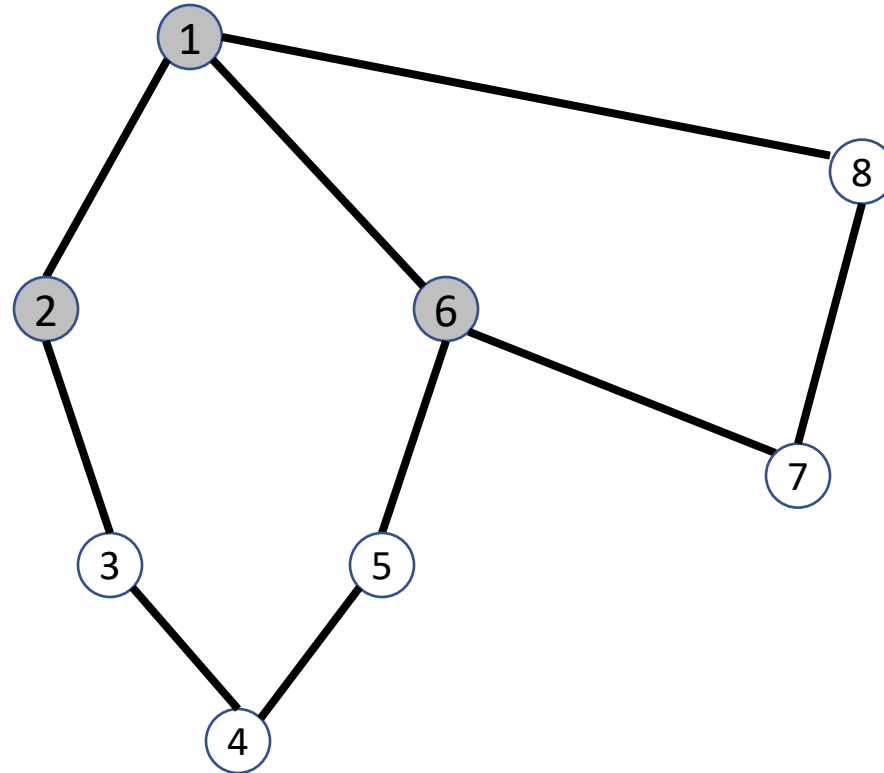
Queue: 1

Example: Finding the Smallest Cycle involving Vertex 1



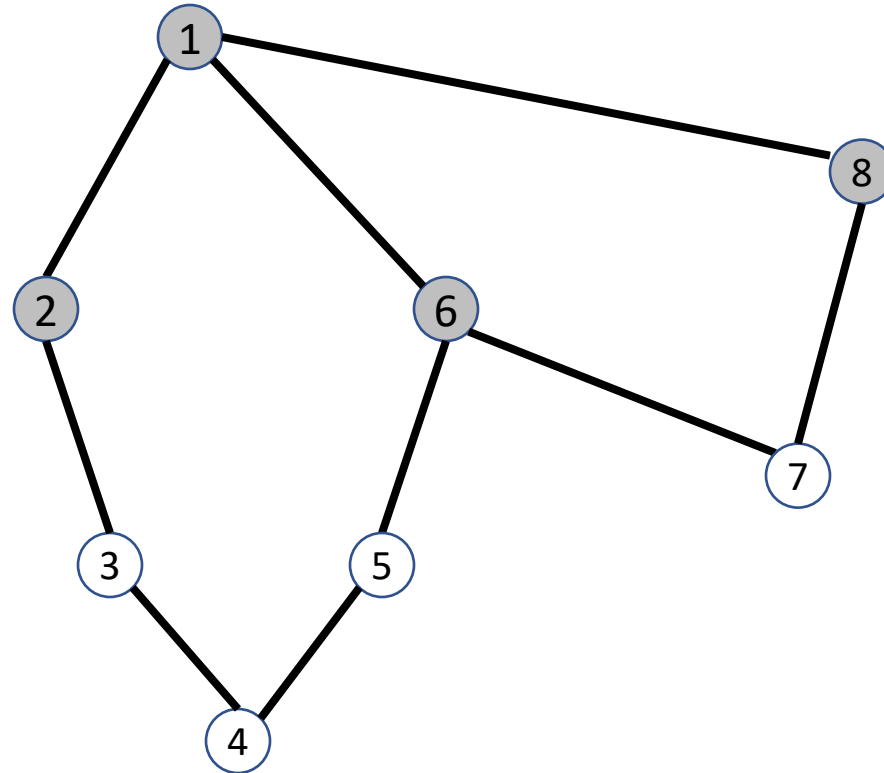
Queue: 1 2

Example: Finding the Smallest Cycle involving Vertex 1



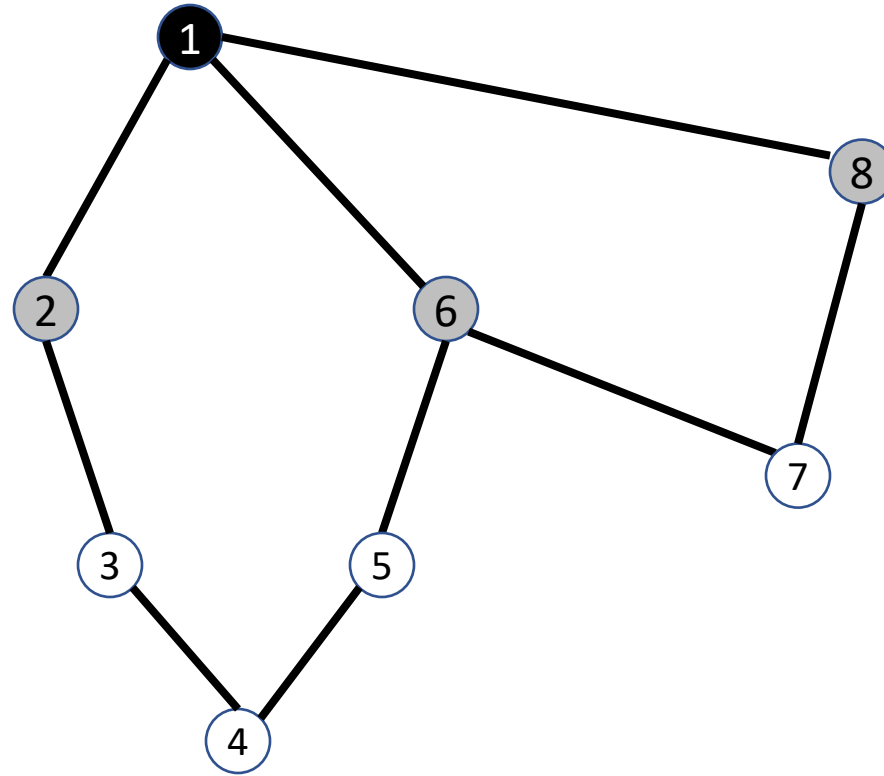
Queue: 1 2 6

Example: Finding the Smallest Cycle involving Vertex 1



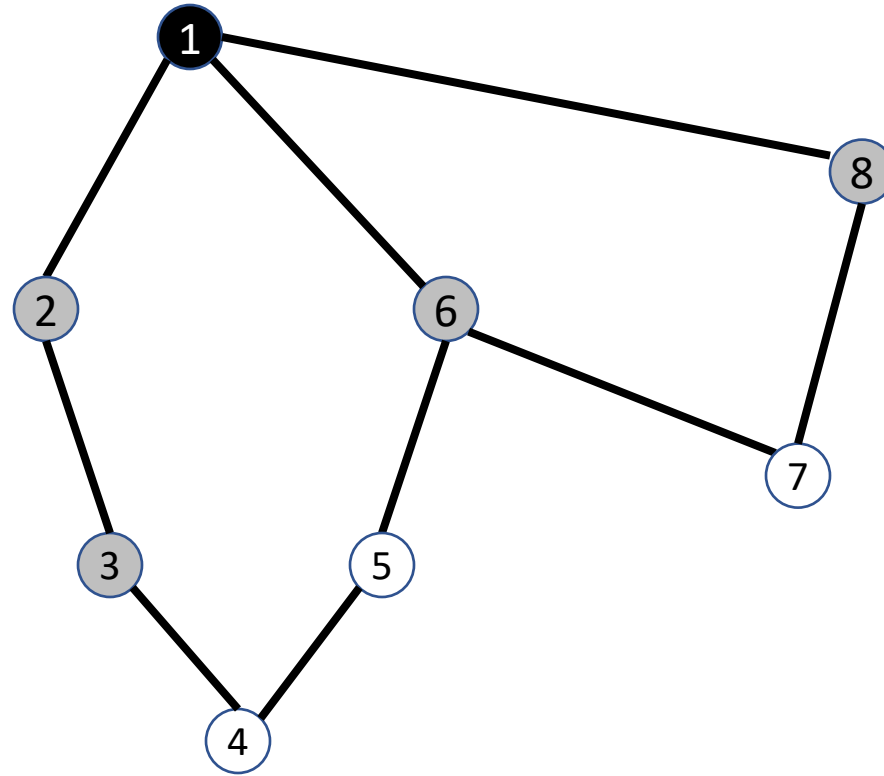
Queue: 1 2 6 8

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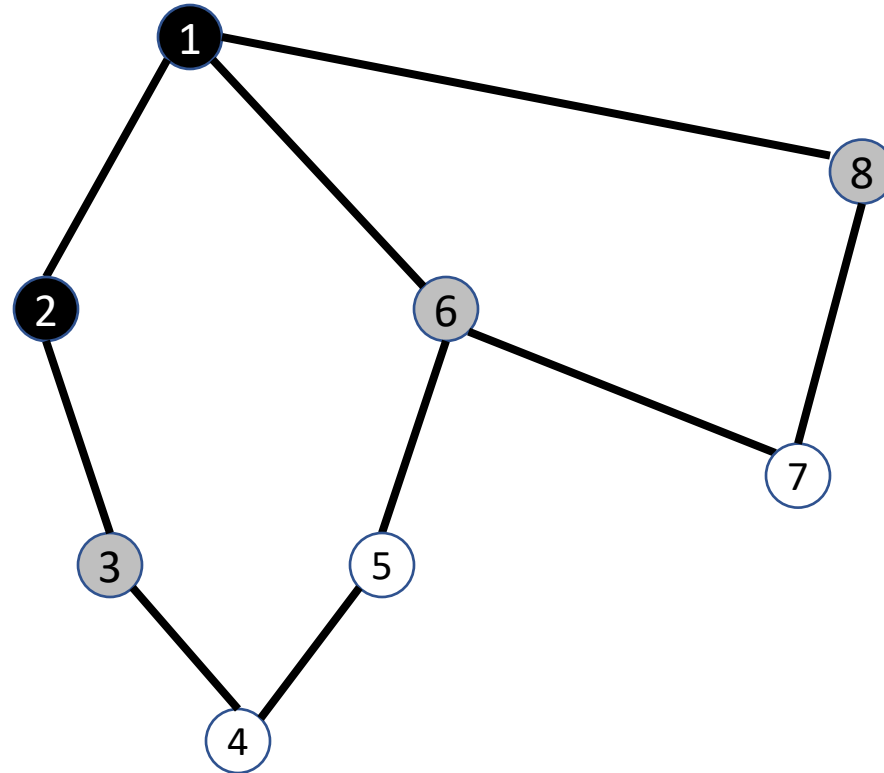
Queue: 2 6 8

Example: Finding the Smallest Cycle involving Vertex 1



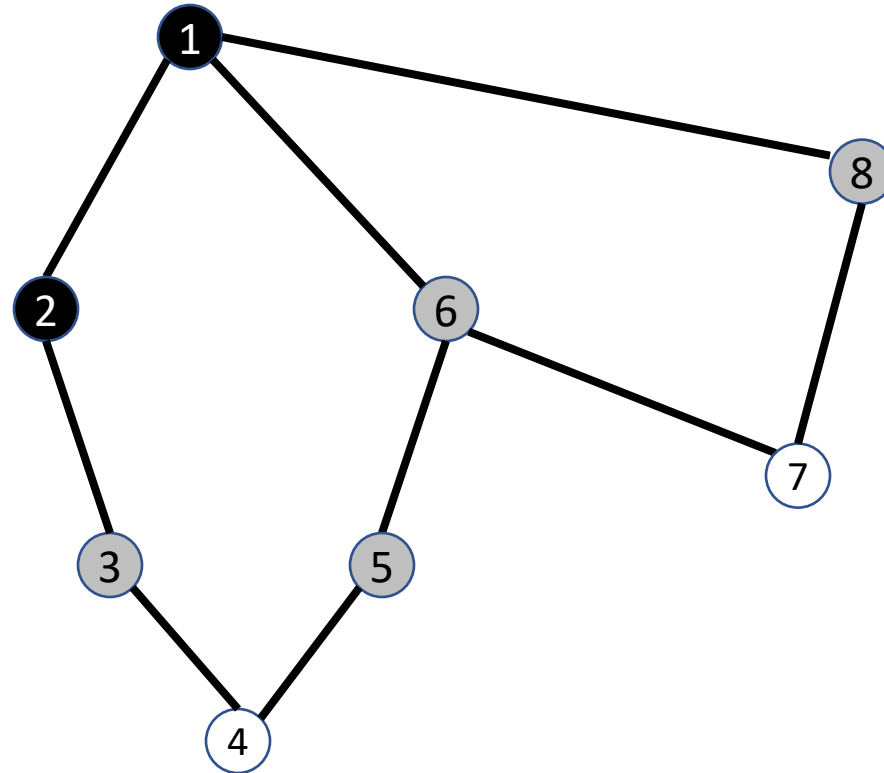
Queue: 2 6 8 3

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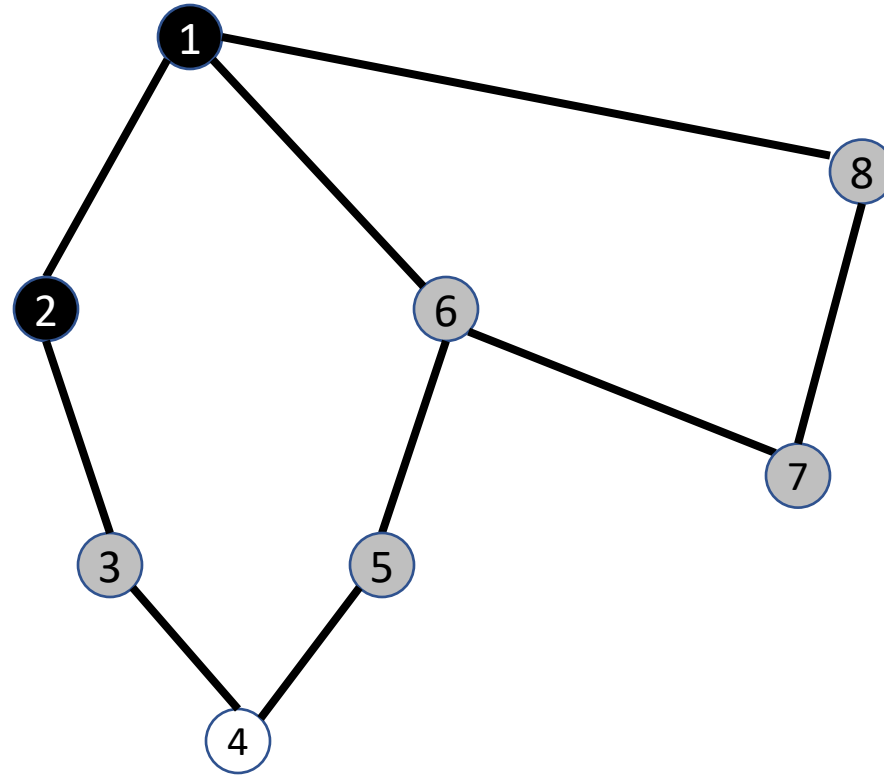
Queue: 6 8 3

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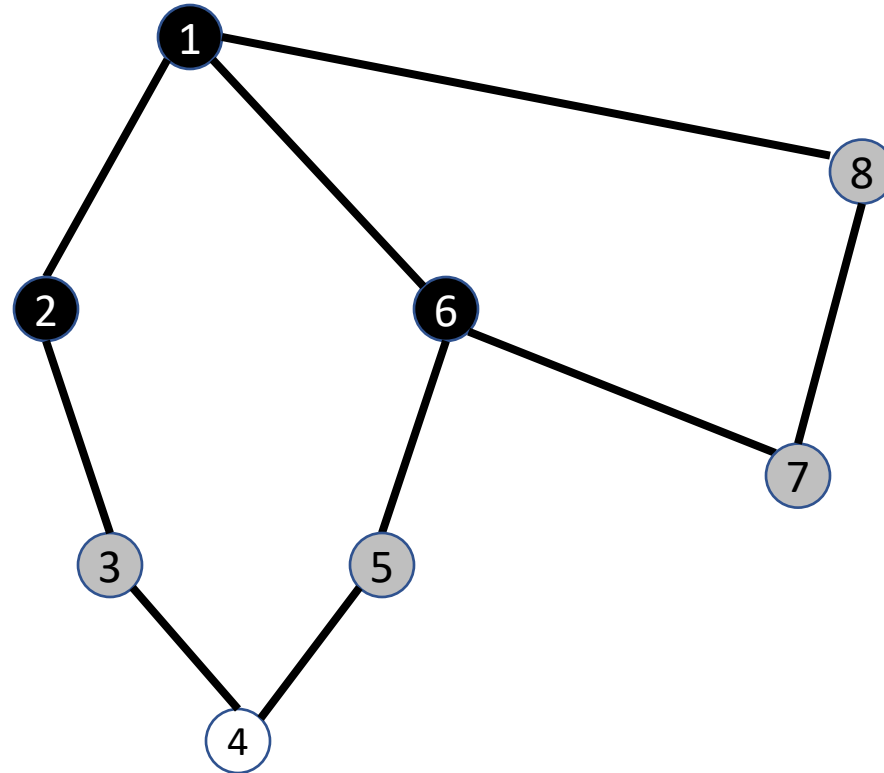
Queue: 6 8 3 5

Example: Finding the Smallest Cycle involving Vertex 1



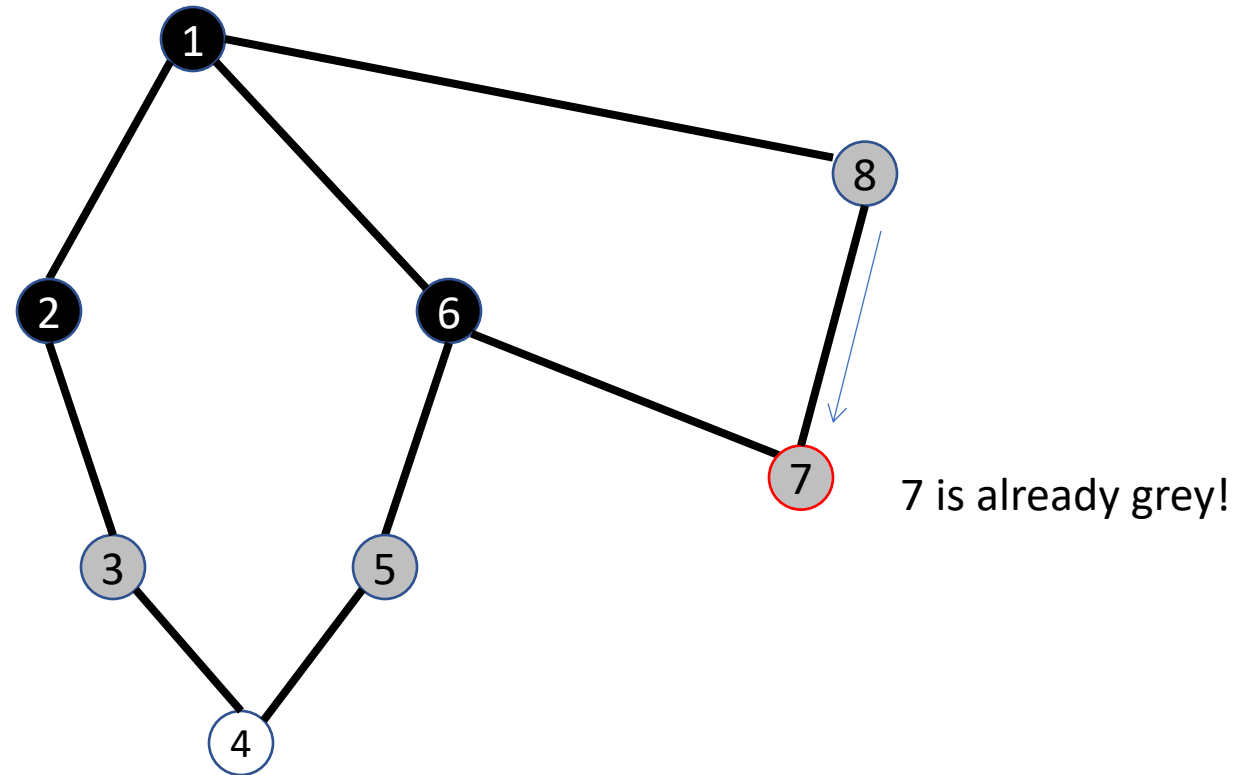
Queue: 6 8 3 5 7

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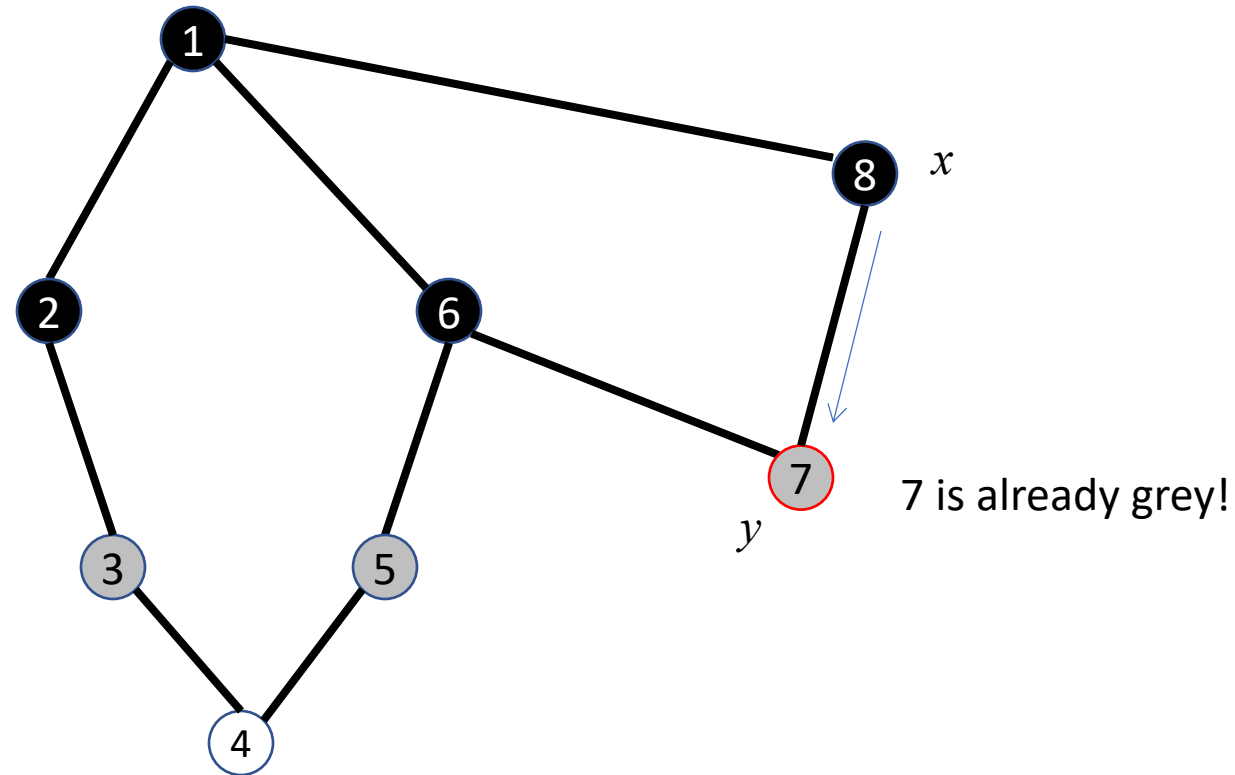
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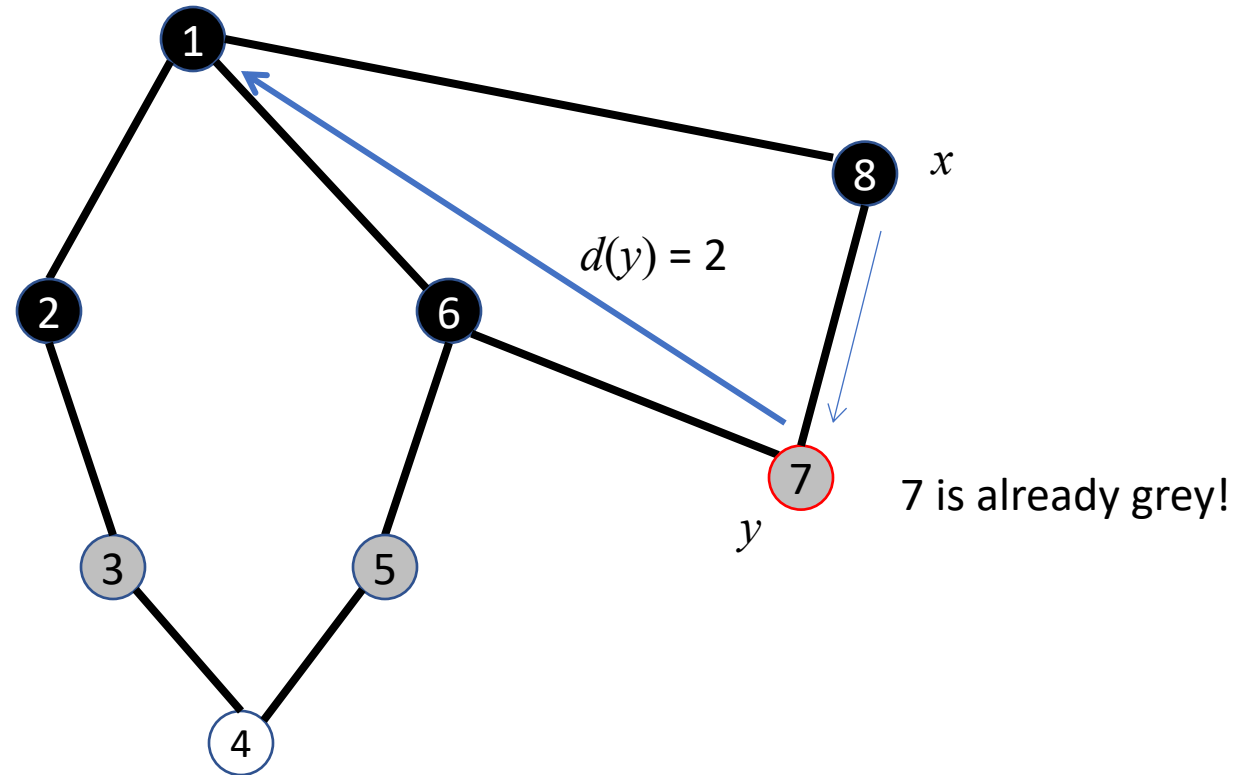
Queue: 8 3 5 7

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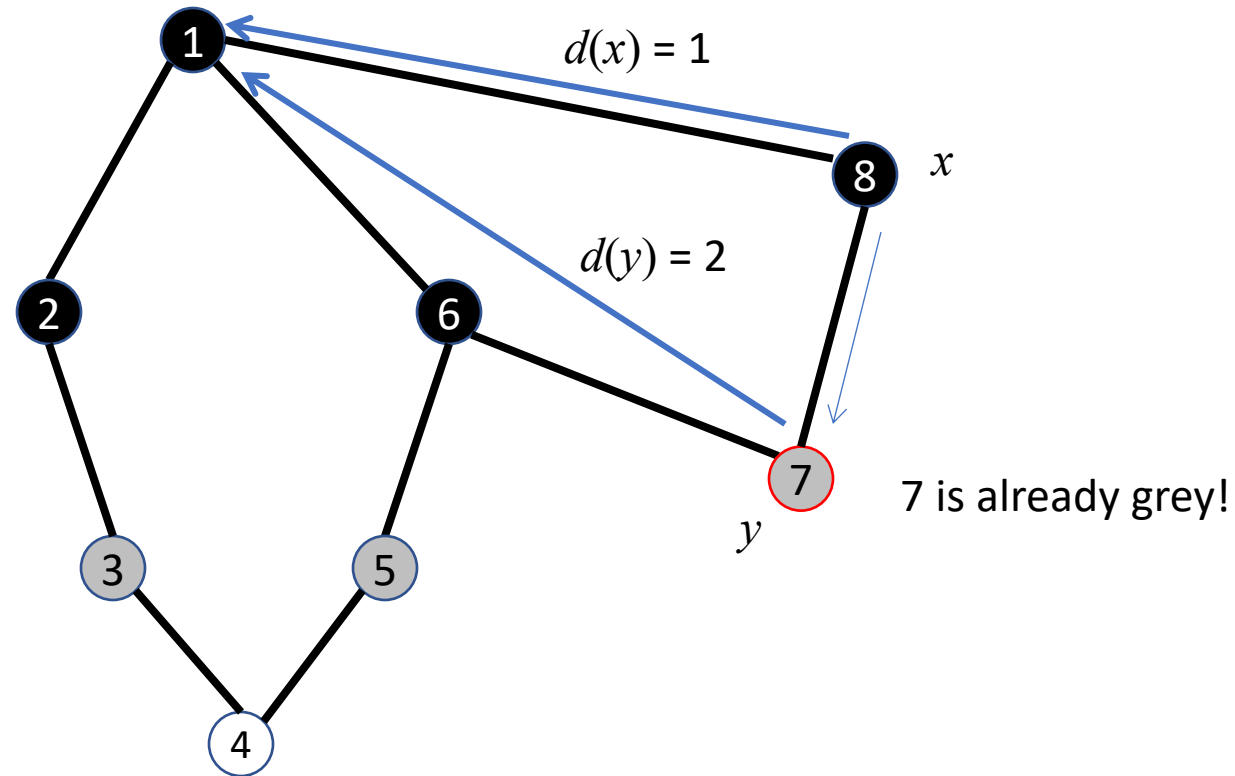
Queue: 3 5 7 (stopped)

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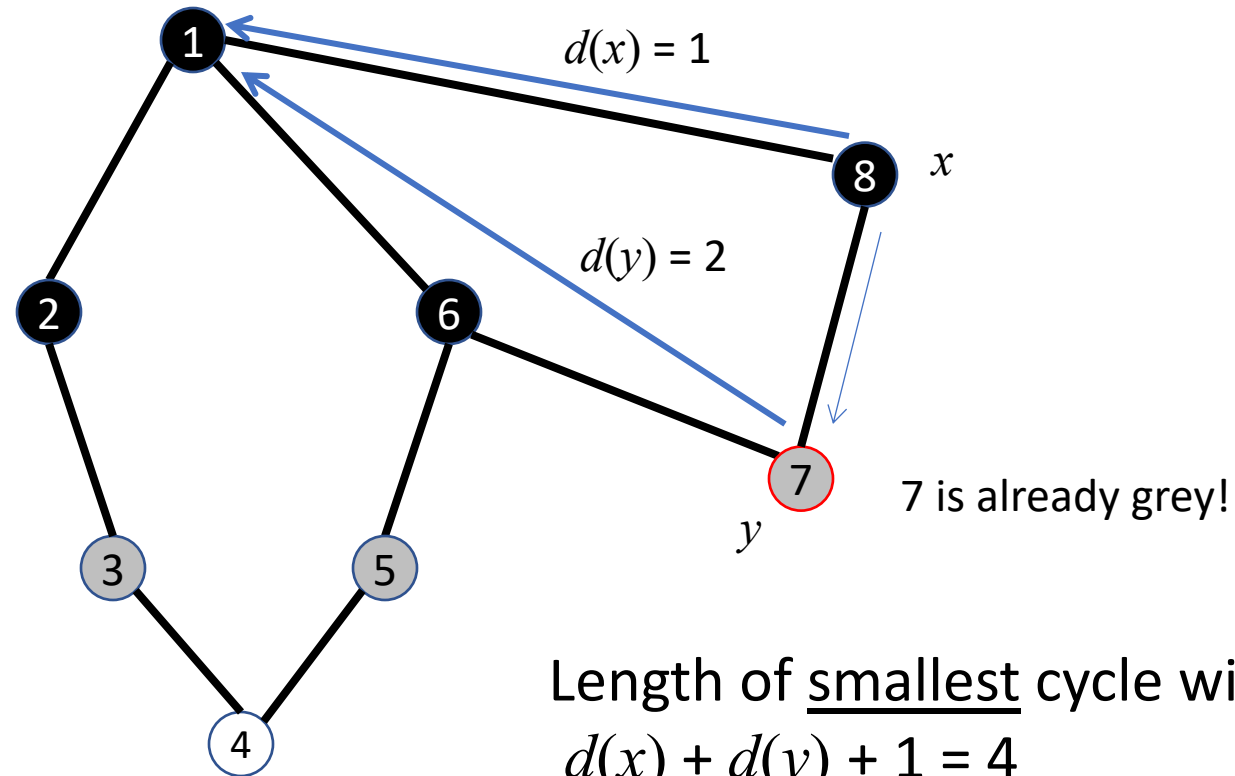
Queue: 3 5 7 (stopped)

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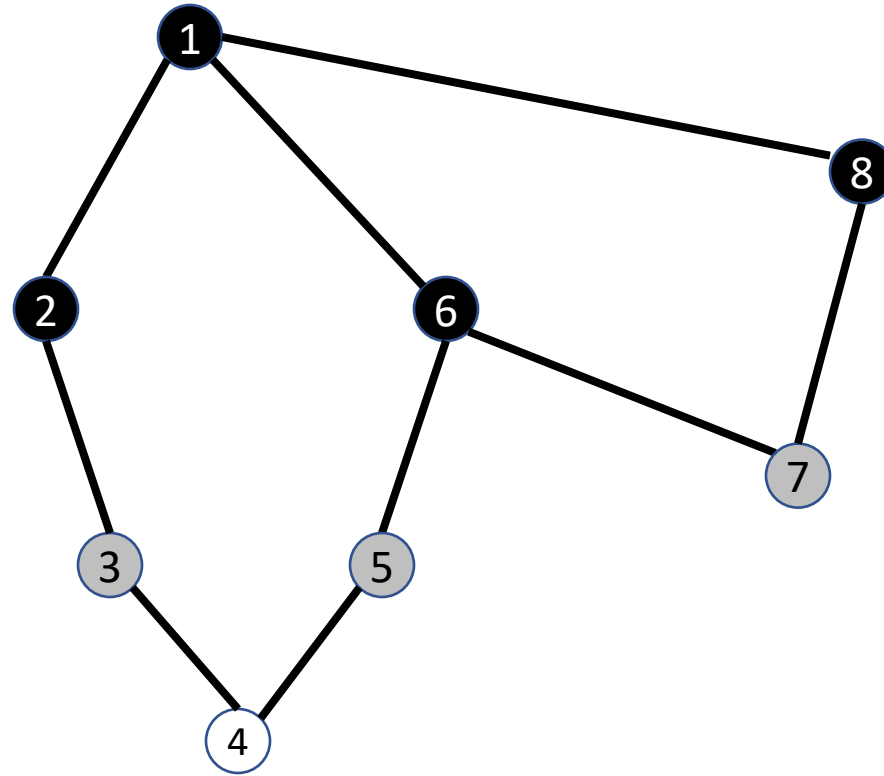
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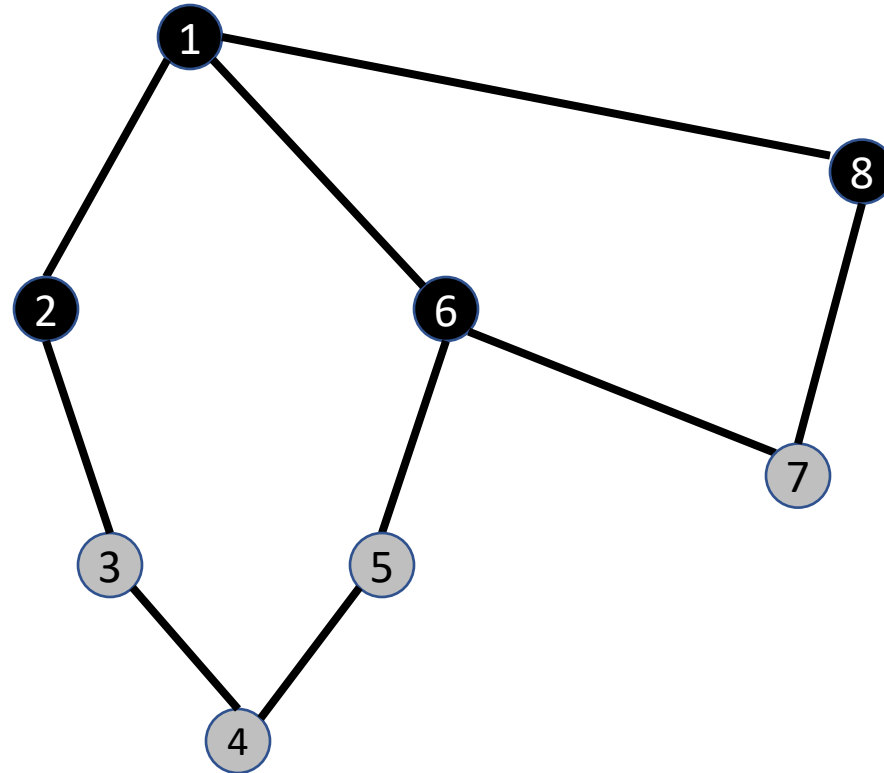
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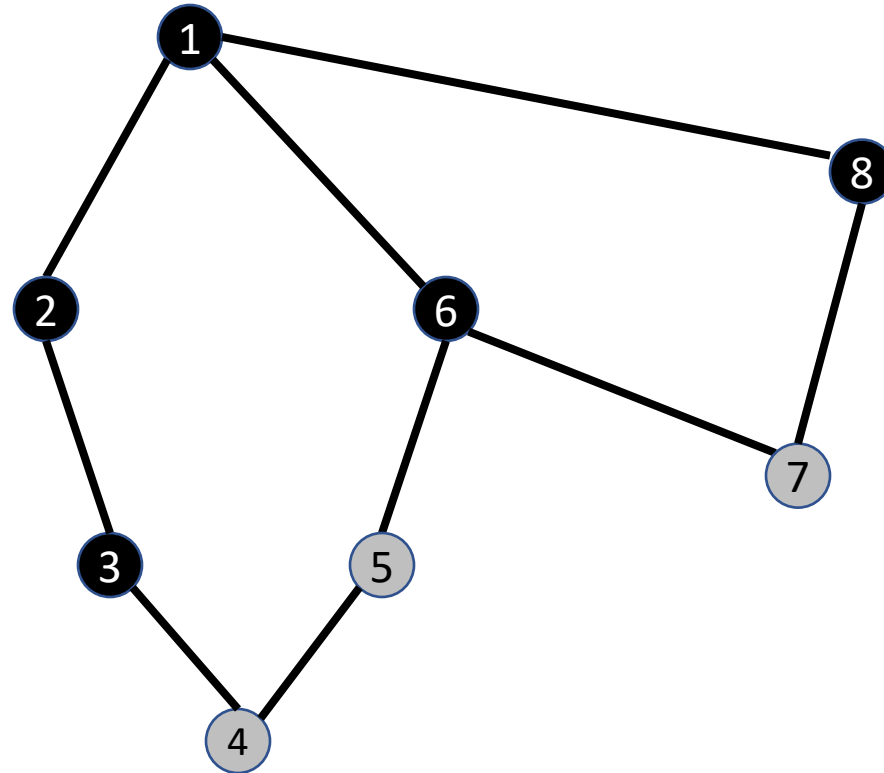
Queue: 3 5 7

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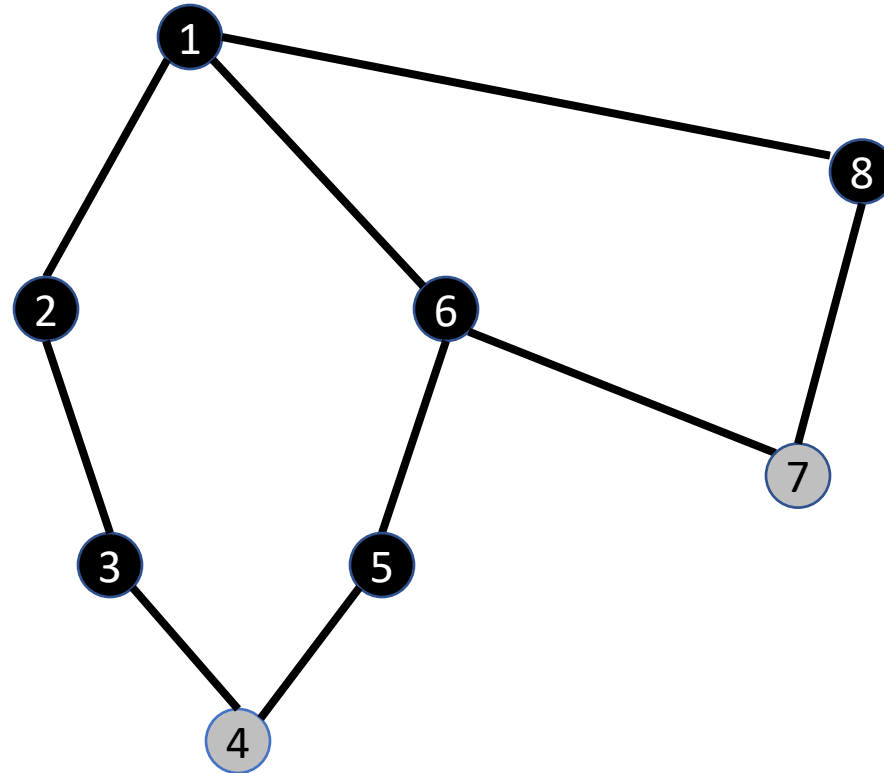
Queue: 3 5 7 4

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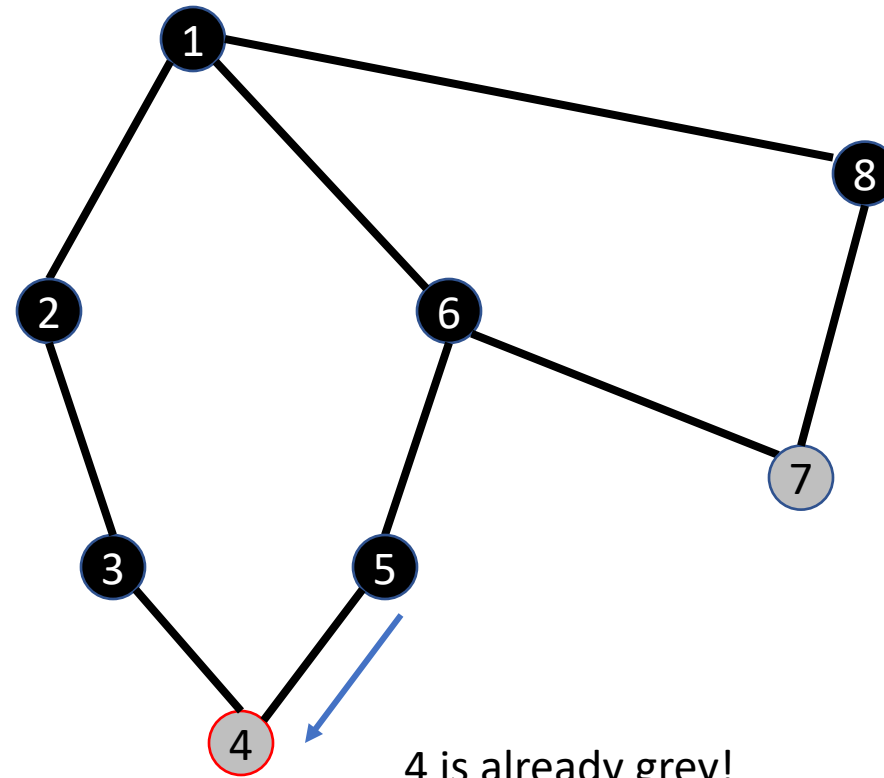
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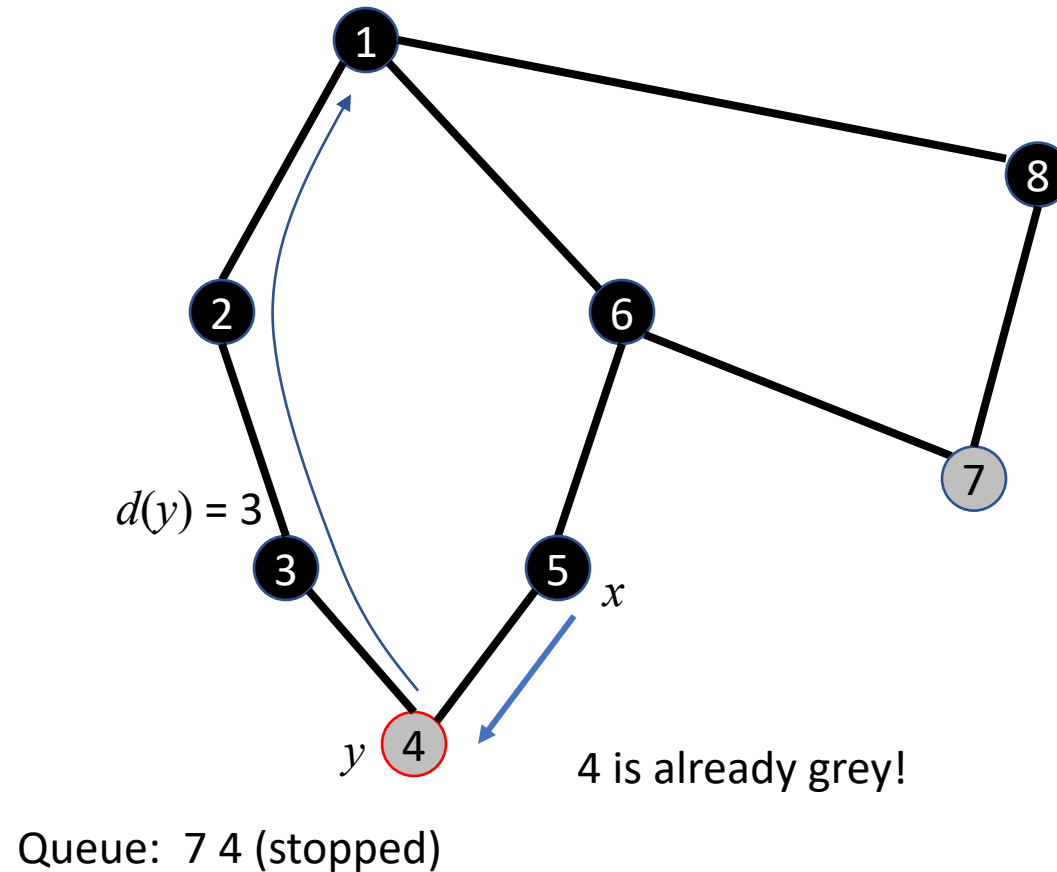
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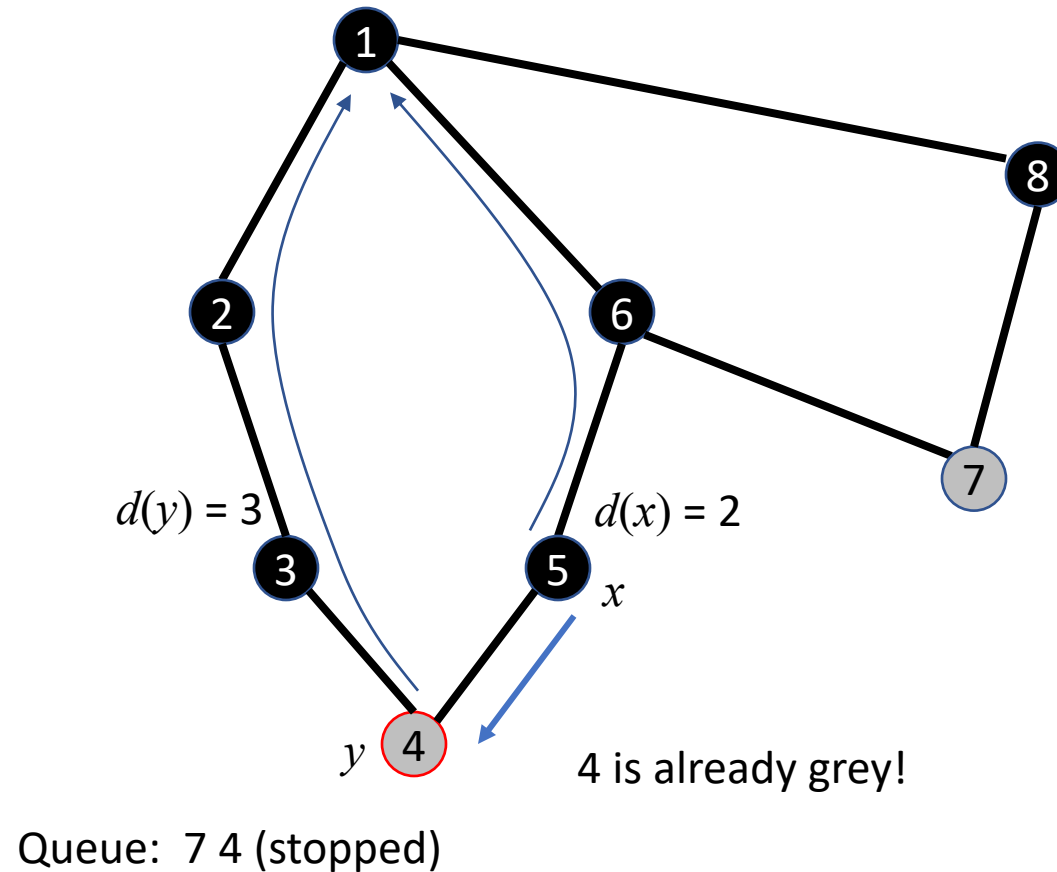


Queue: 7 4 (stopped)

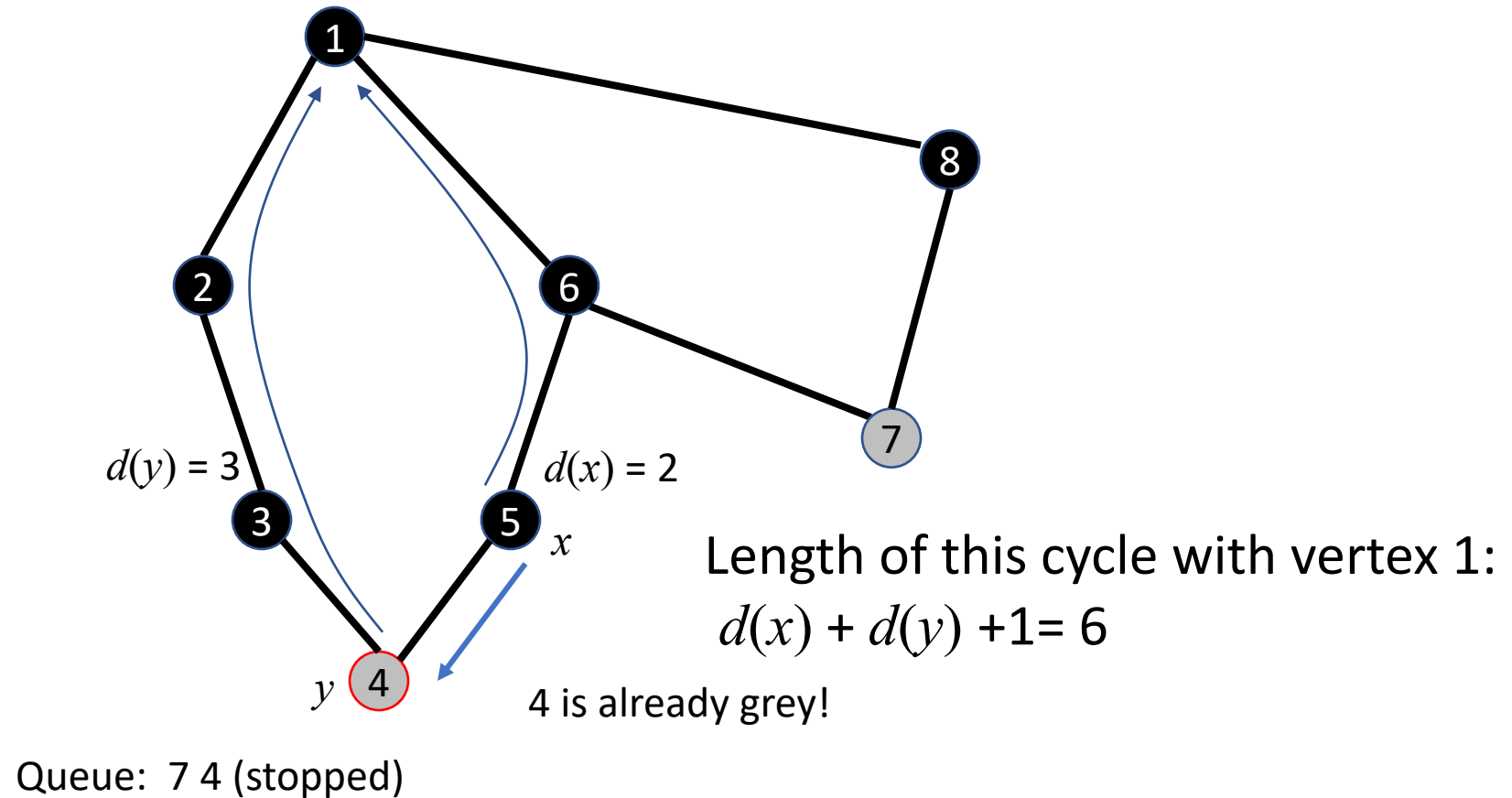
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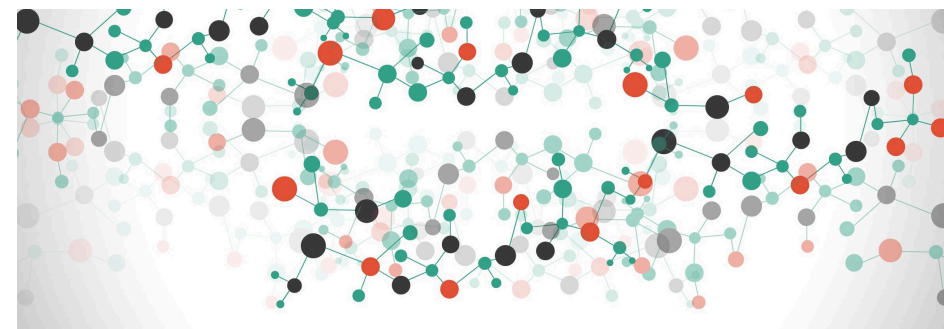


Example: Finding the Smallest Cycle involving Vertex 1



SUMMARY

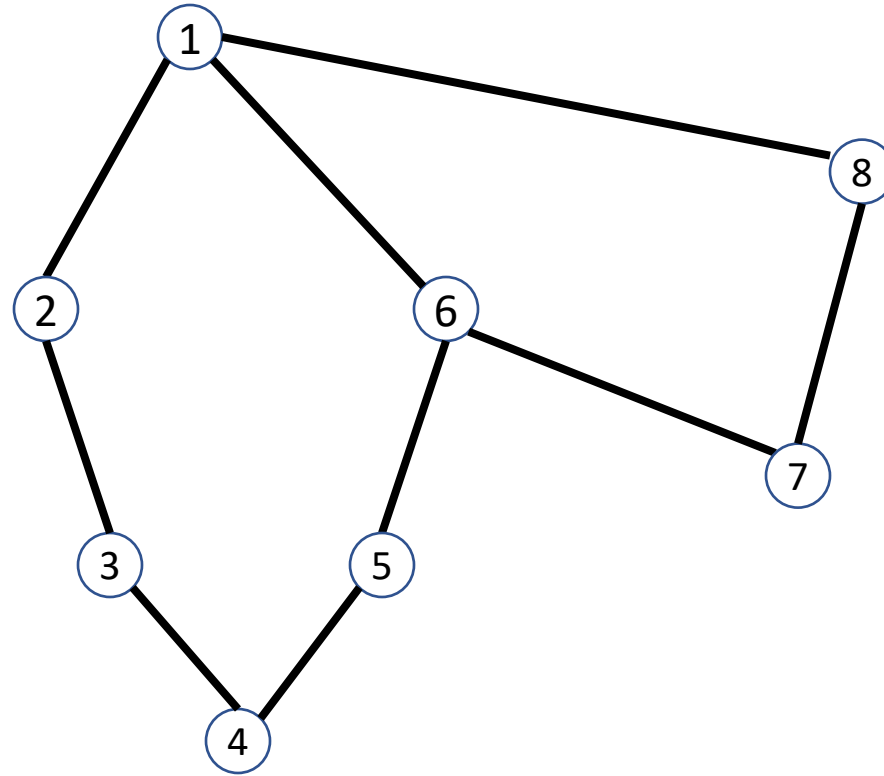
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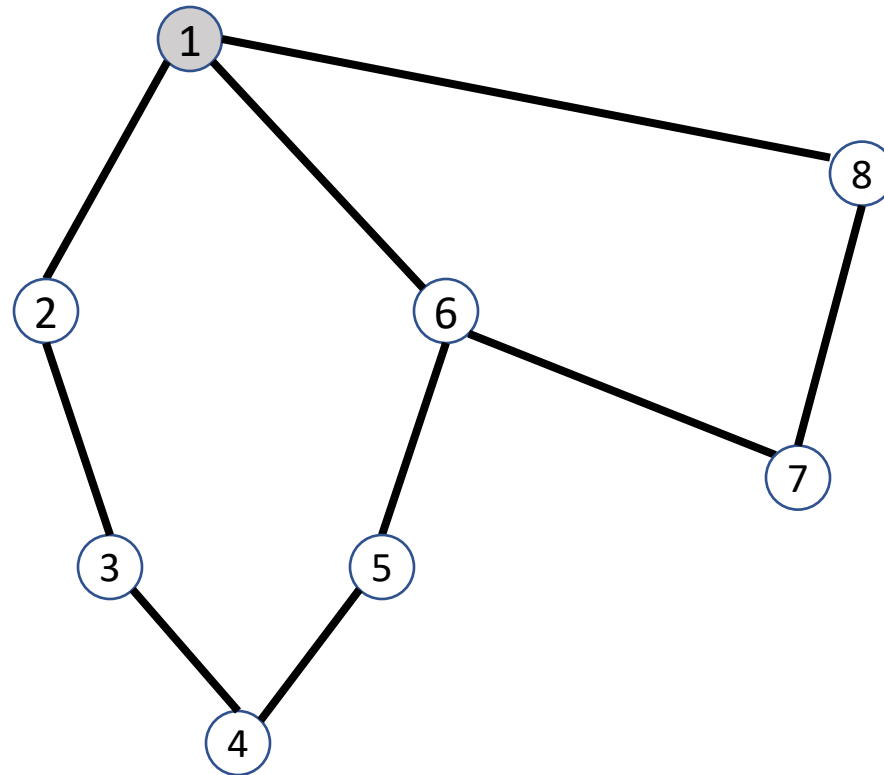
Exercises

- Given a graph G , perform a BFSVisit from vertex 1, reporting
- The length of the smallest cycle starting from vertex 1
- The order in which the BFSVisit pops the vertices from the queue
- For each cycle the visit generates, give the cycle length and the vertices involved in clockwise order
- [Assume that we pick the nodes with the smallest label whenever the algorithm has multiple choices.]

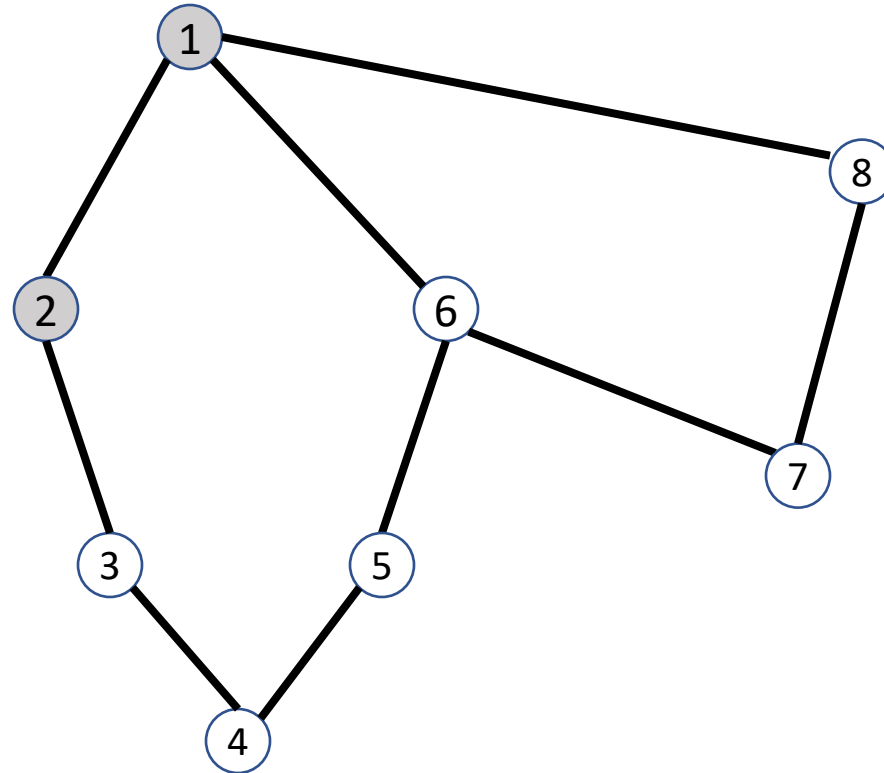
Exercise: Finding Cycle involving Vertex 1 using DFS



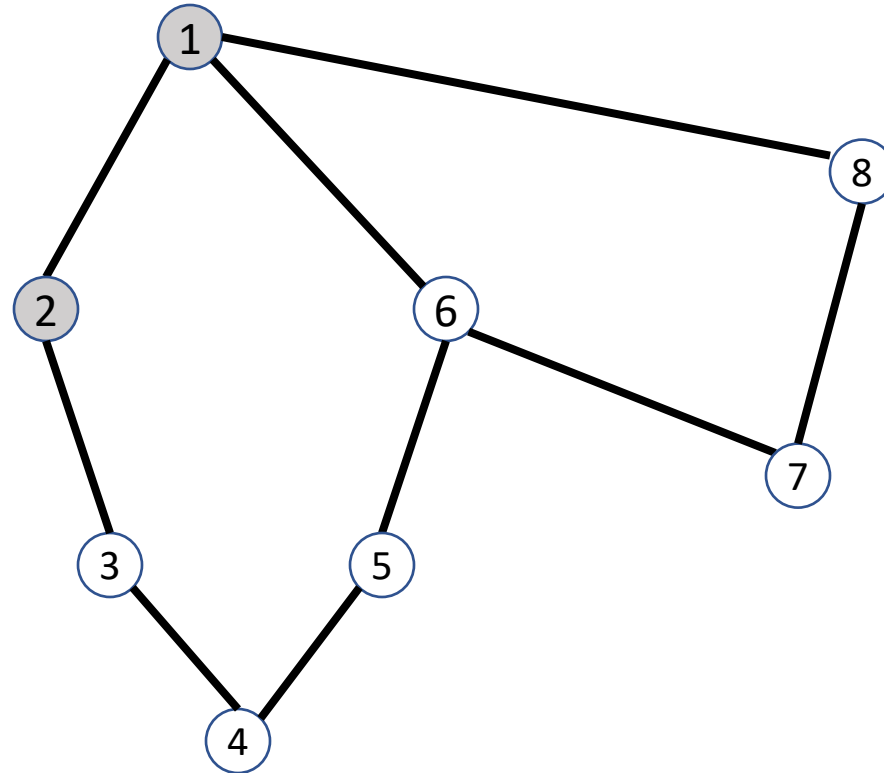
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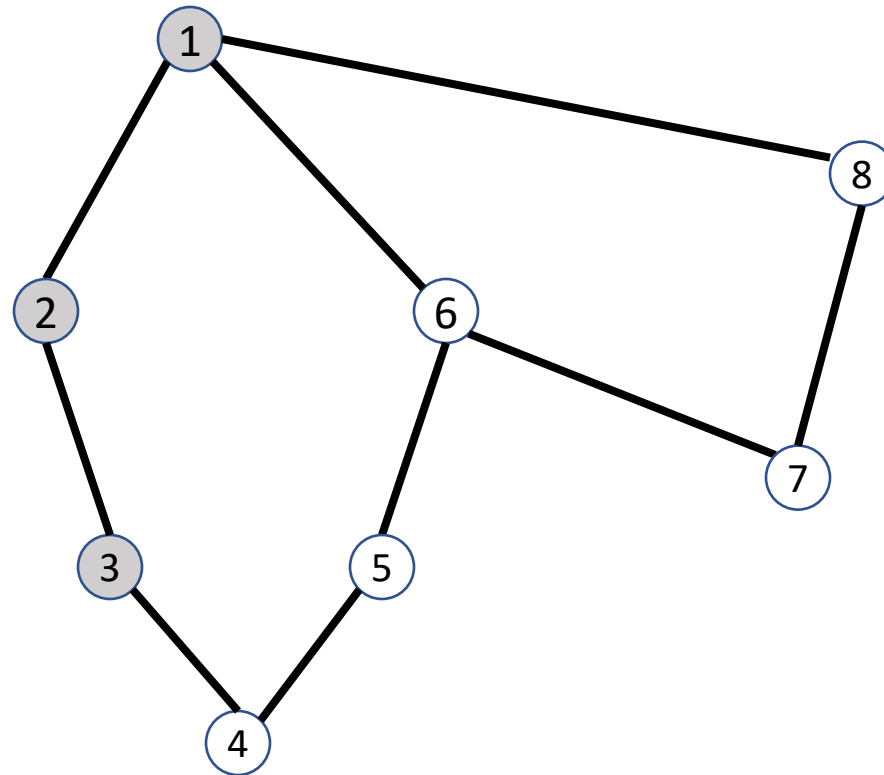
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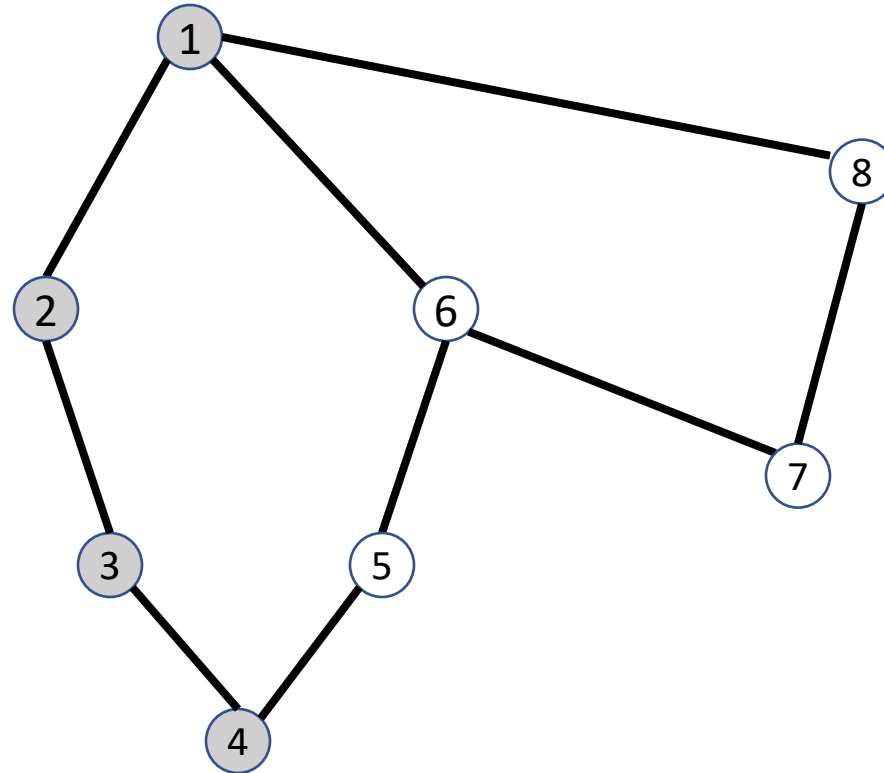
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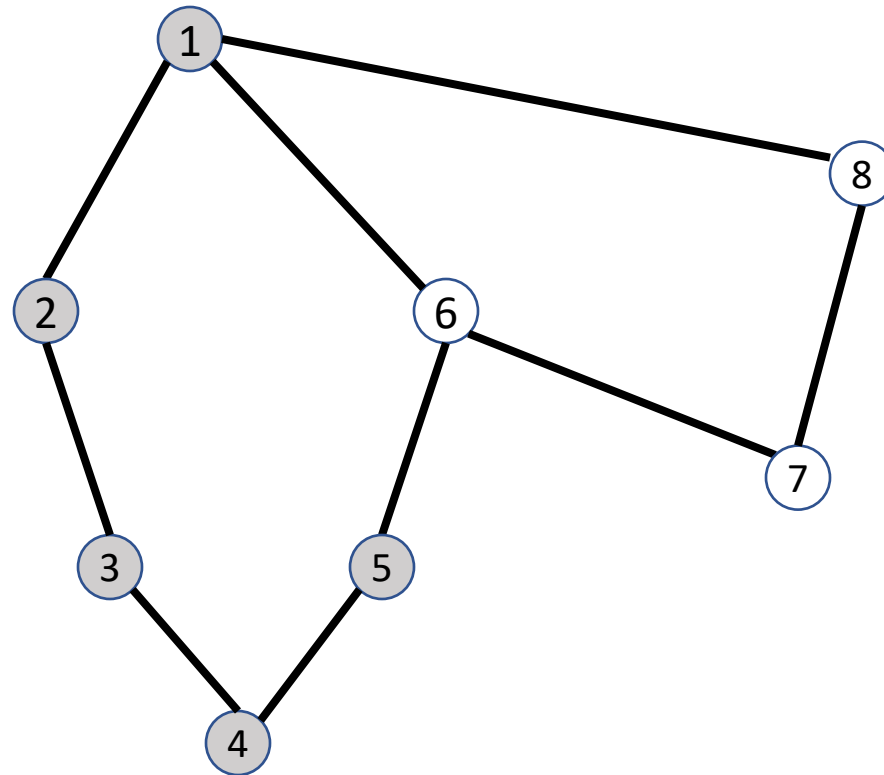
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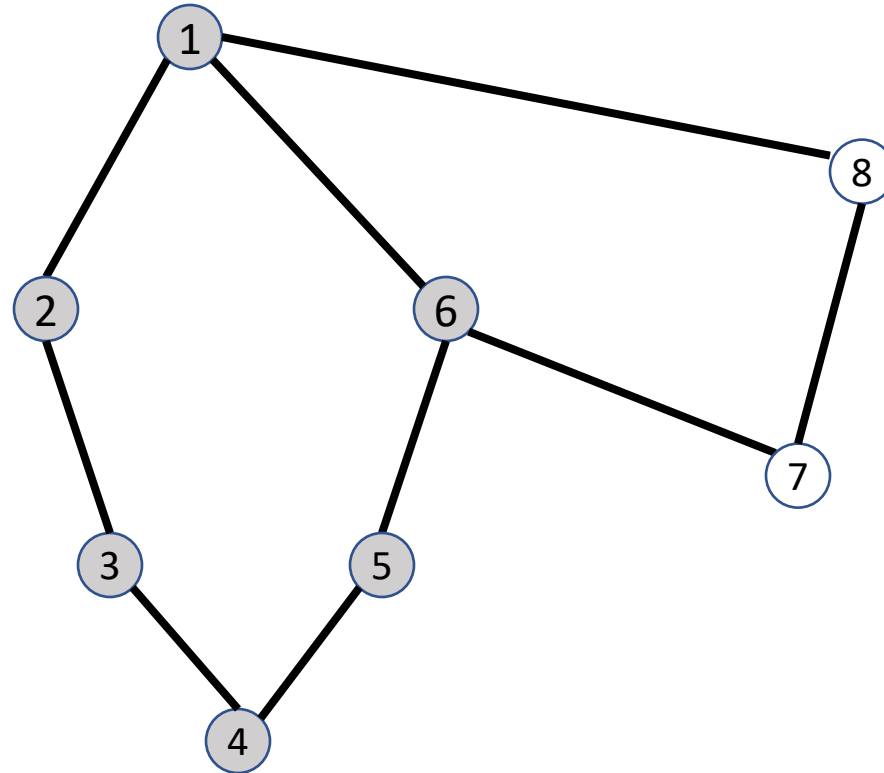
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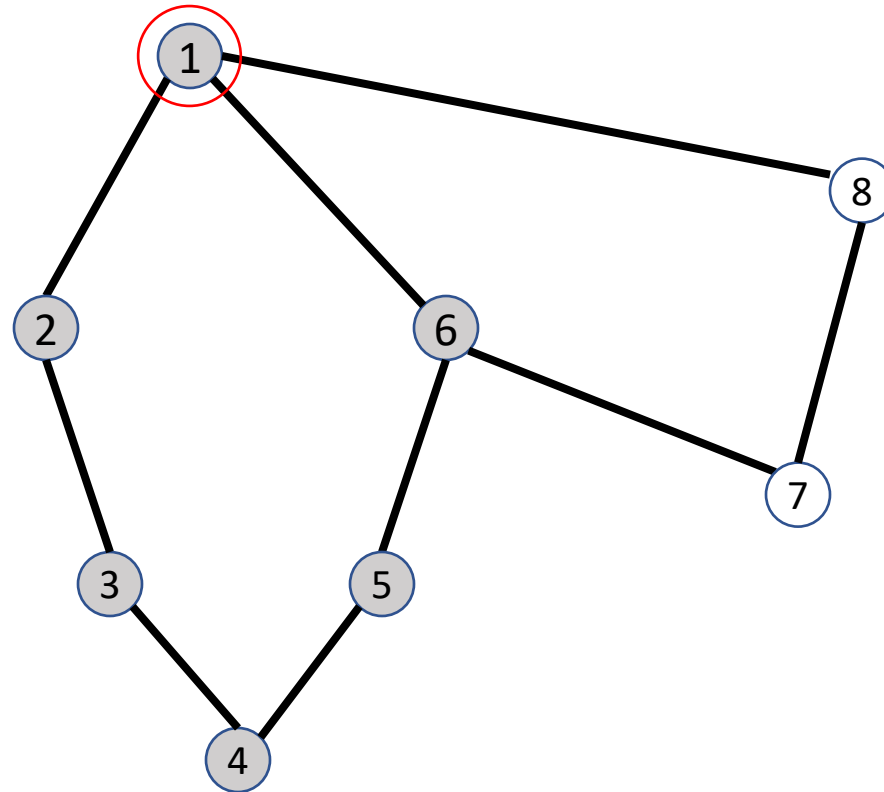
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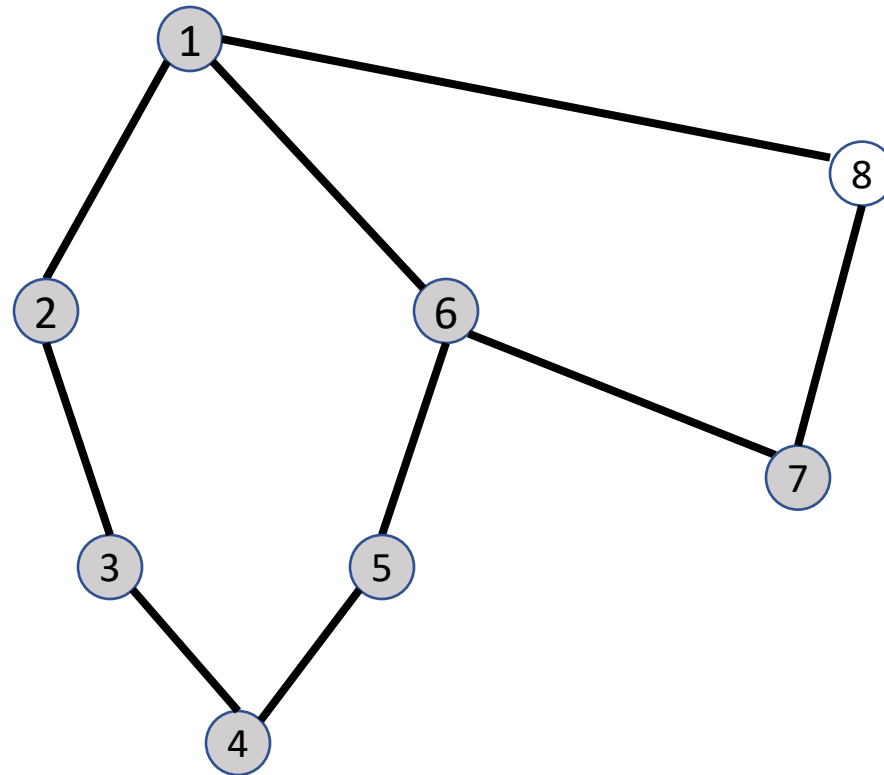
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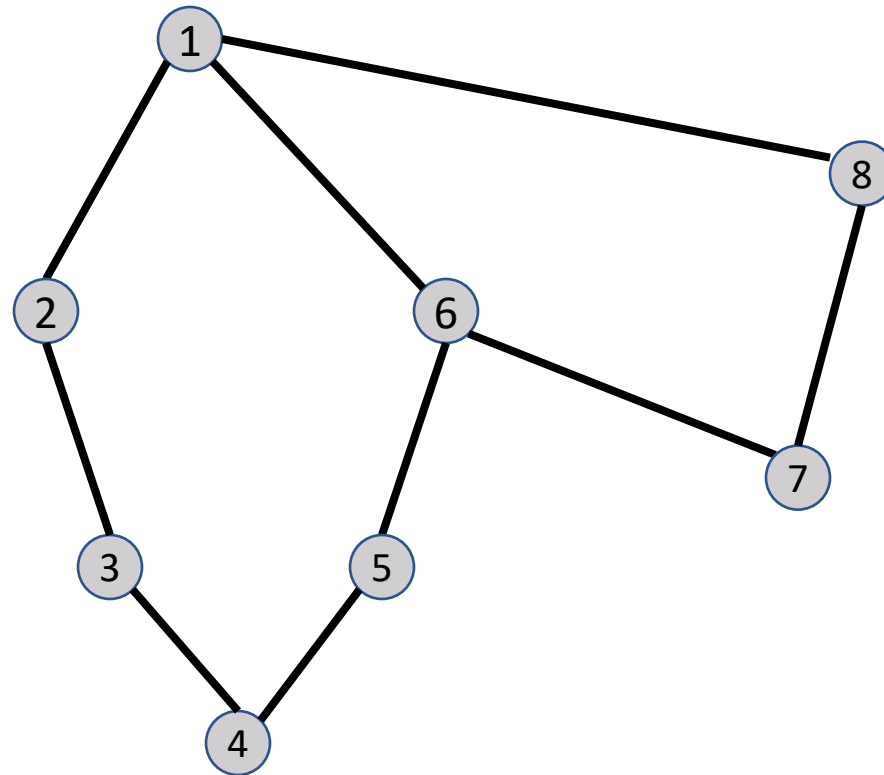
Exercise: Finding Cycle involving Vertex 1 using DFS



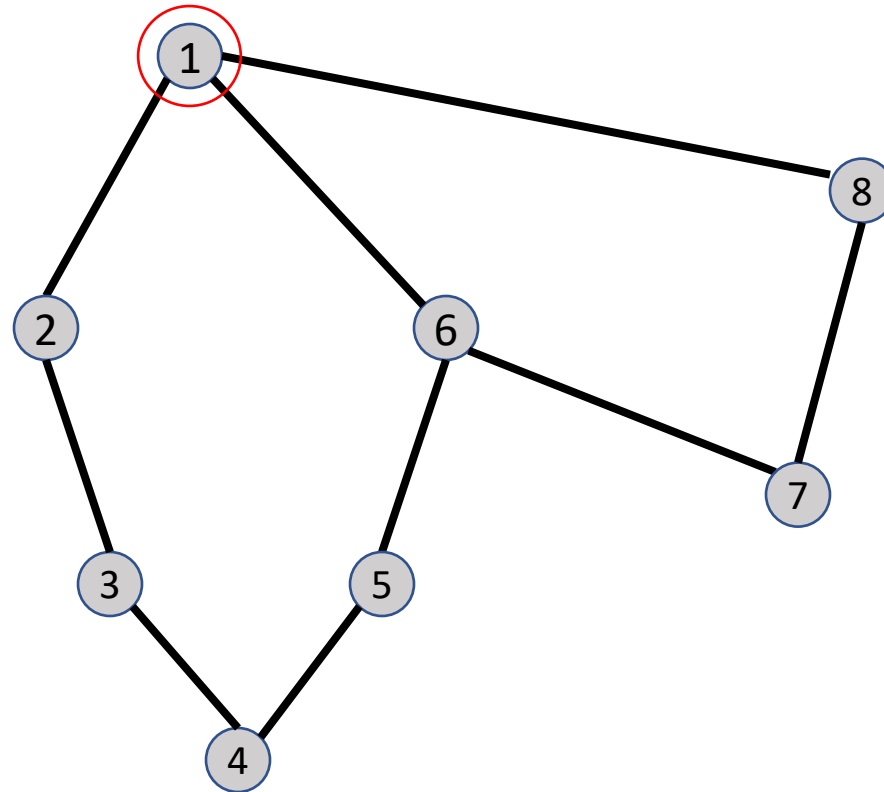
Exercise: Finding Cycle involving Vertex 1 using DFS



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